

“Marceline’s Closet” 1008-073 Network Pitch Board

Date 05/19/11

- ☒ Board Team Final
- ☒ Creators Pass
- ☒ Network Approval 05/19/11
- ☐ Recording/Standards Board
- ☐ Revisionist Pass
- ☐ Animatic Scan Board
- ☐ Pre-Animatic Slug Board
- ☐ Conformed to Animatic Board
- ☐ Final

Adventure Time Created by
Pendleton Ward

Creative Director
Cole Sanchez

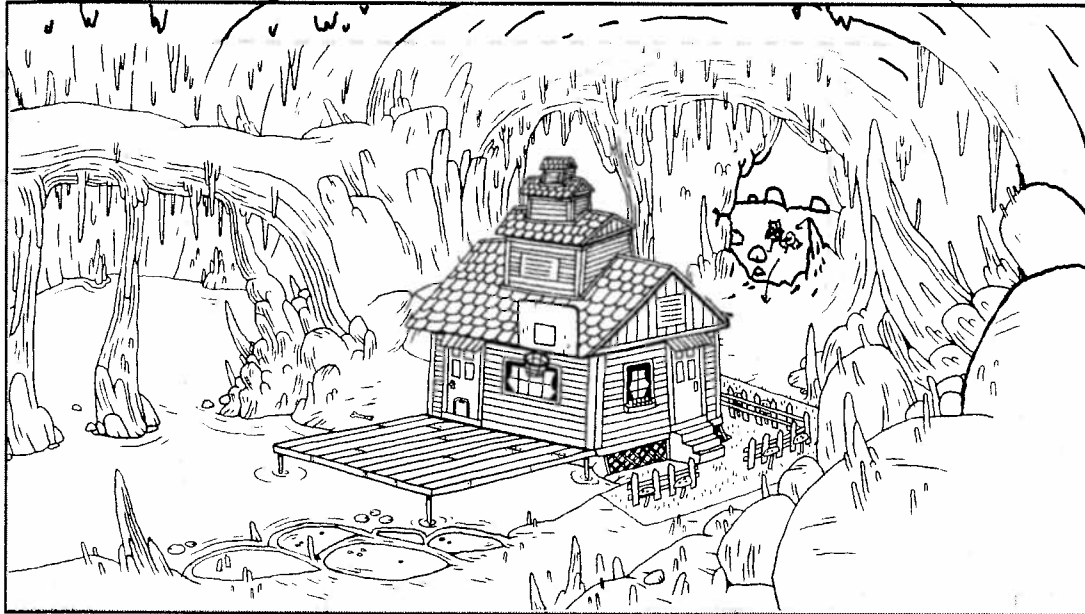
Storyboard by
Ako Castuera & Jesse Moynihan

ADVENTURE TIME

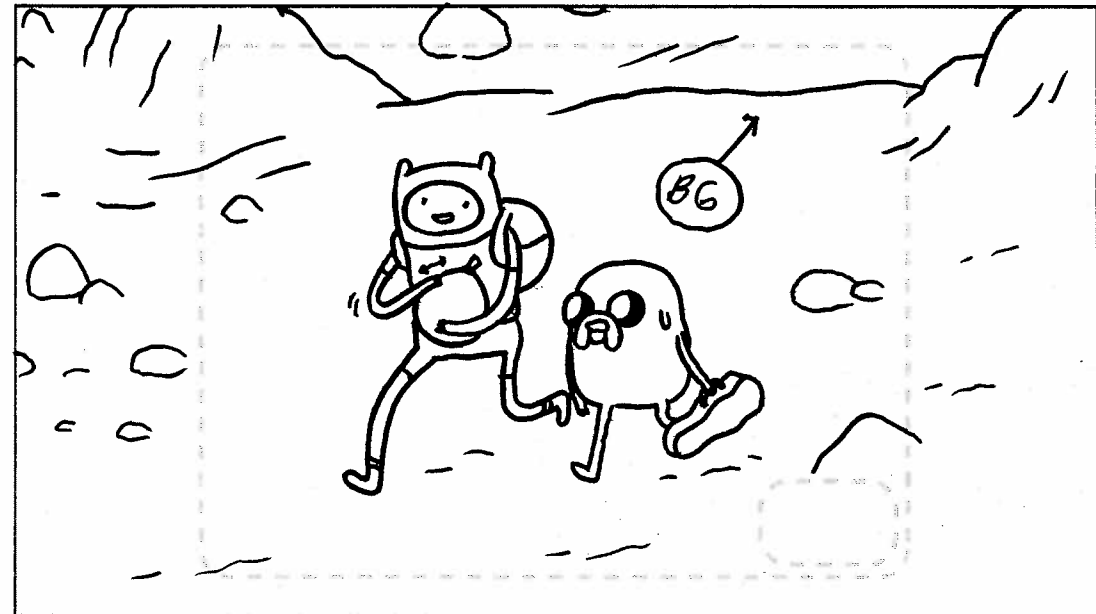


Page 1

Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:

sfx (balloon rubbing sound)

F / ① Do you think it's right for Marceline to invite vs ② to jam without Princess and Beemo?

Action:

F+J walk into cave.
J carry viola case - F carry balloon

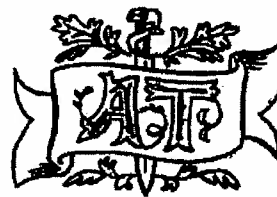
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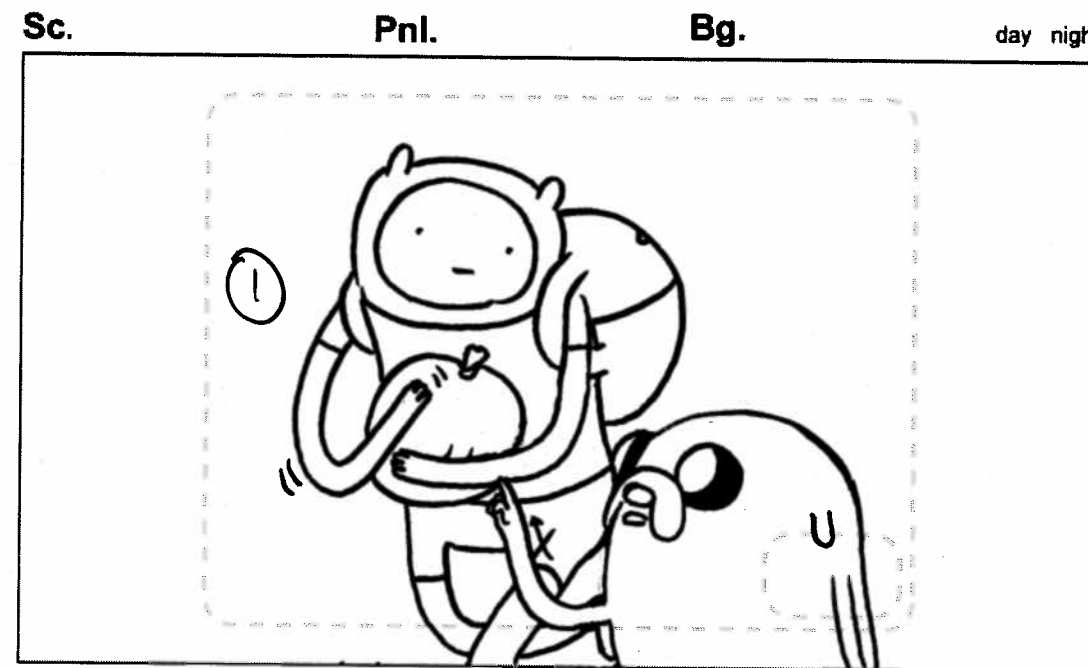
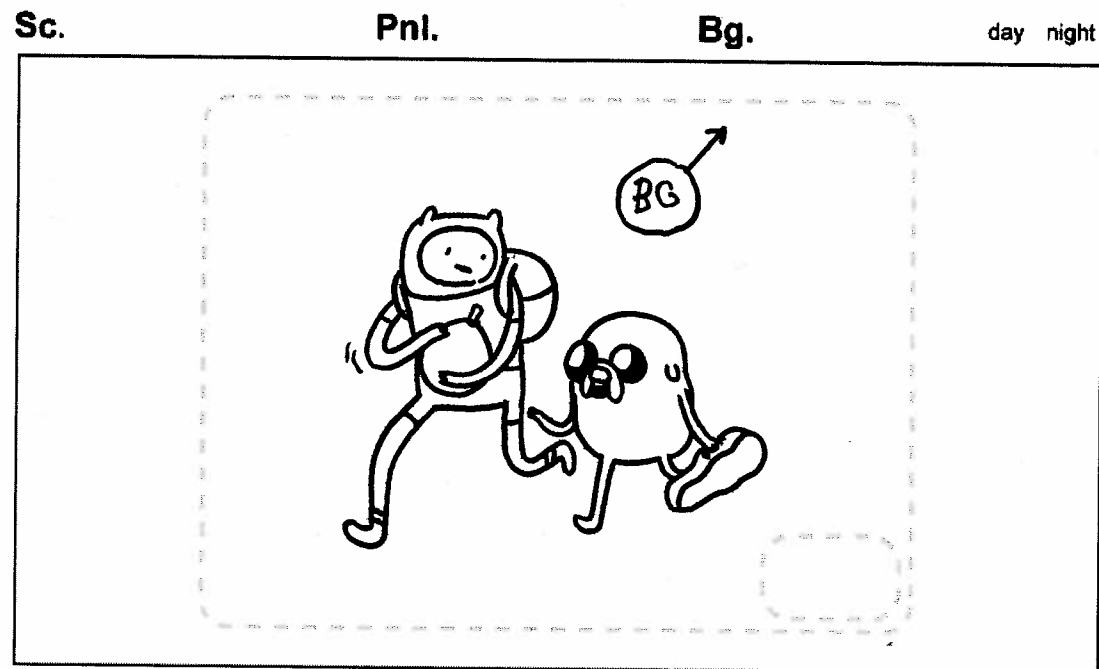
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Production :

ADVENTURE TIME



Page 2



Dialog: J/ It's not band practice. It's just a jam sesh.

Action: (balloon rub)

Timing:

F/ ① Is that what you're ② gonna jam with?



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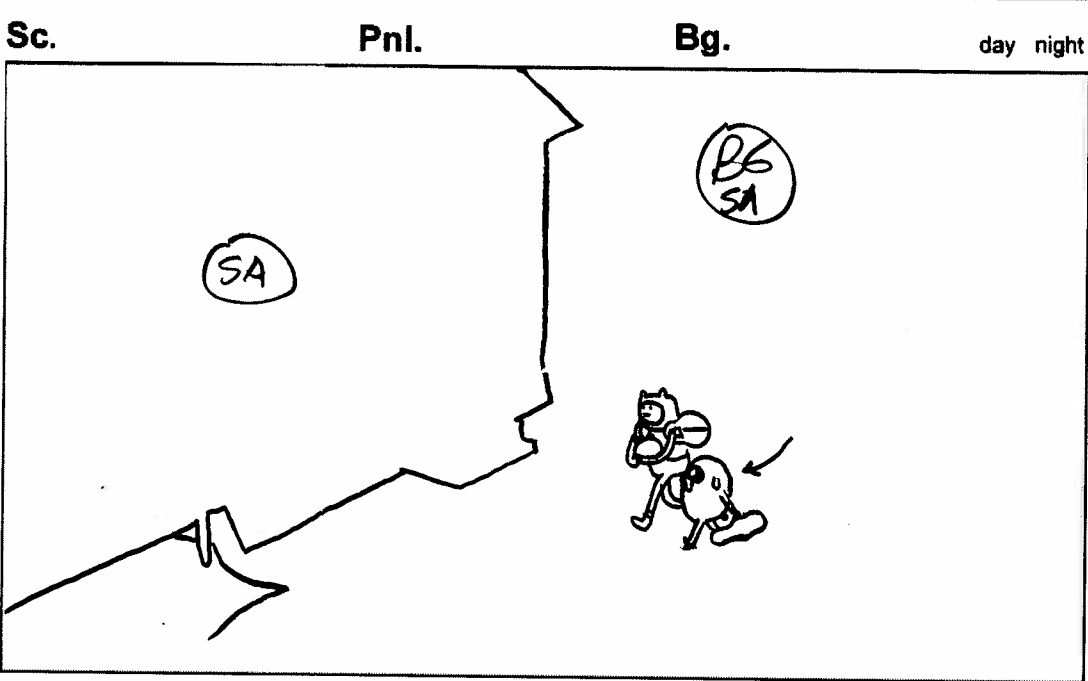
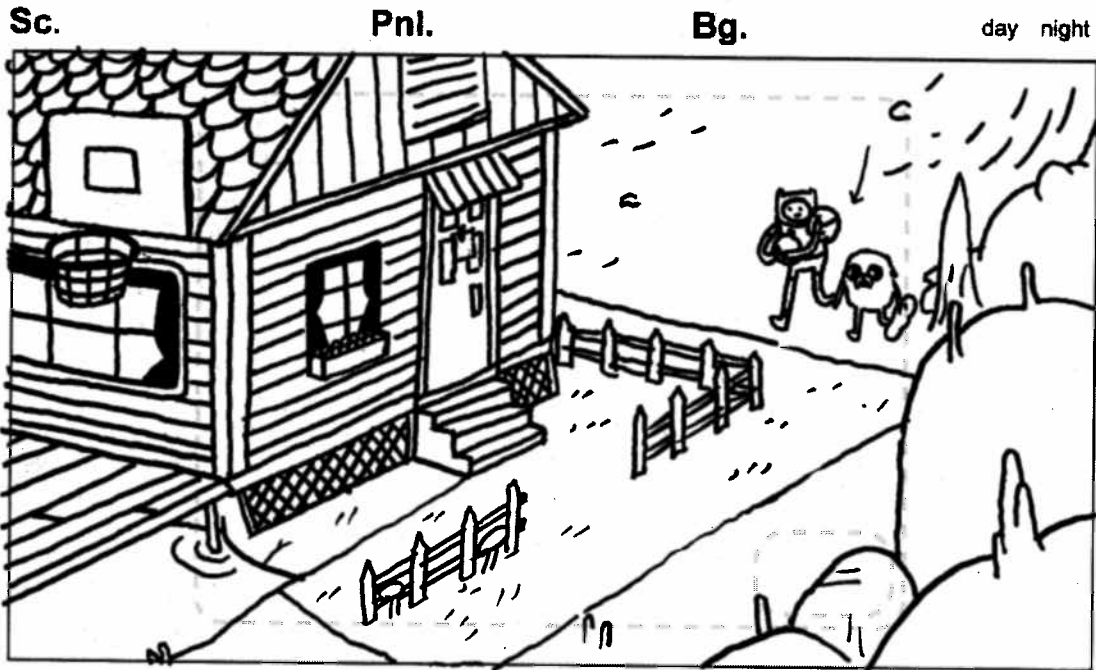
Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	Finn/ Yeah man. Balloon music is the future, listen...
Action:	(rvb rvb rvb)
Timing:	

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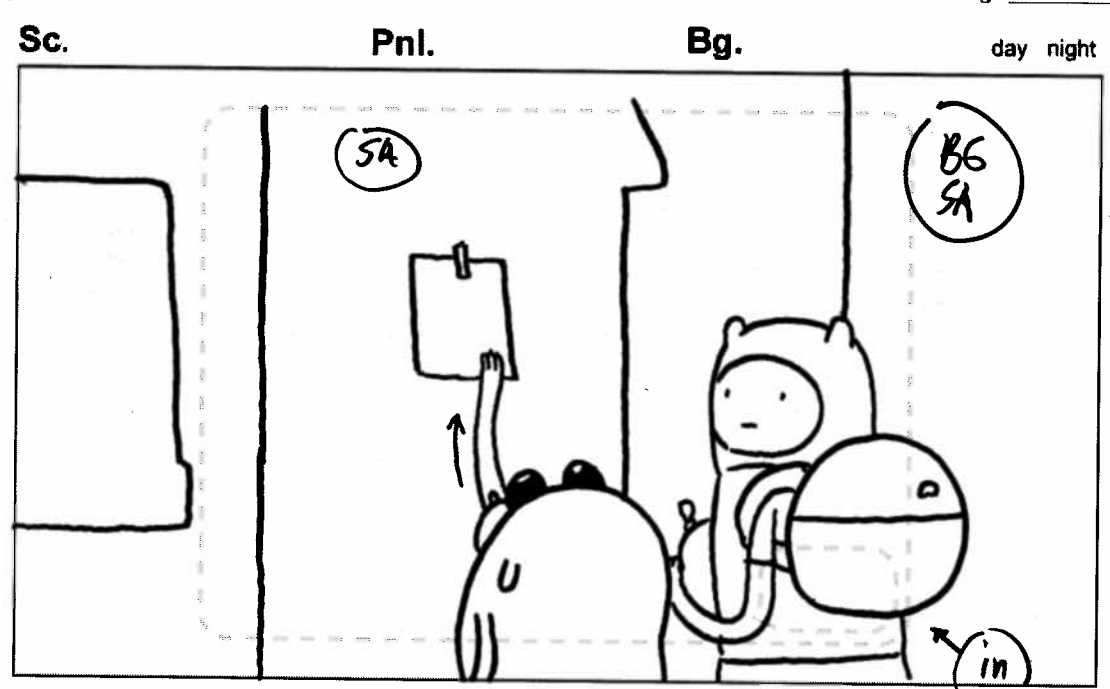
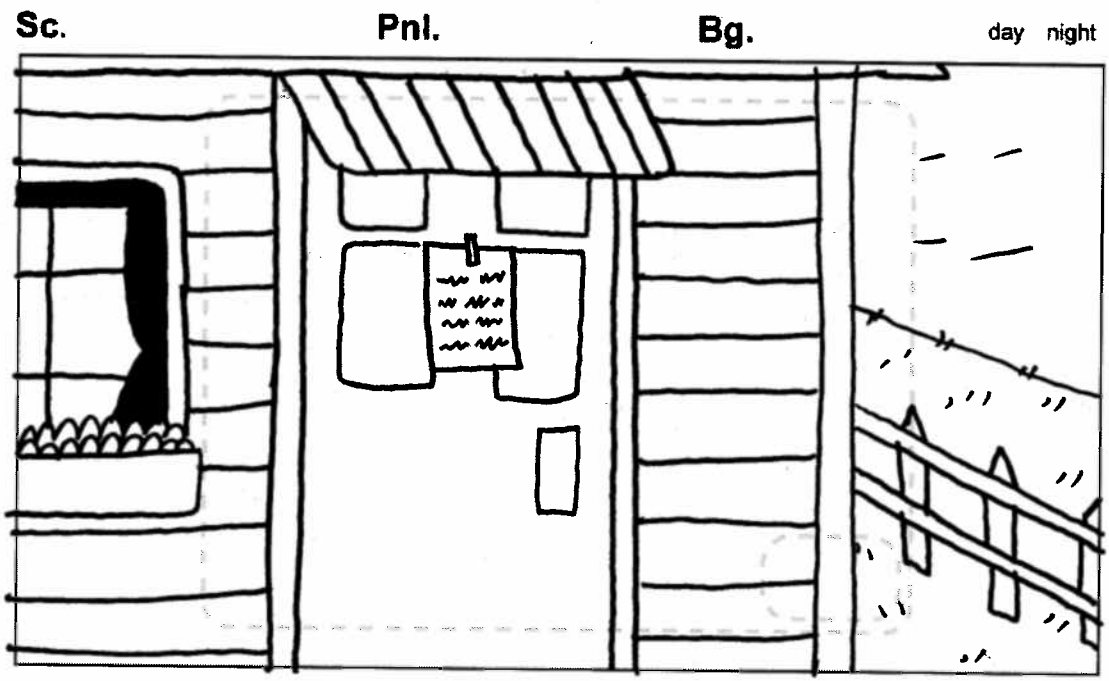
ADVENTURE TIME



Dialog:	Jake/ I don't think you've mastered it yet.	F/ well duh I just started.
Action:		
Timing:		

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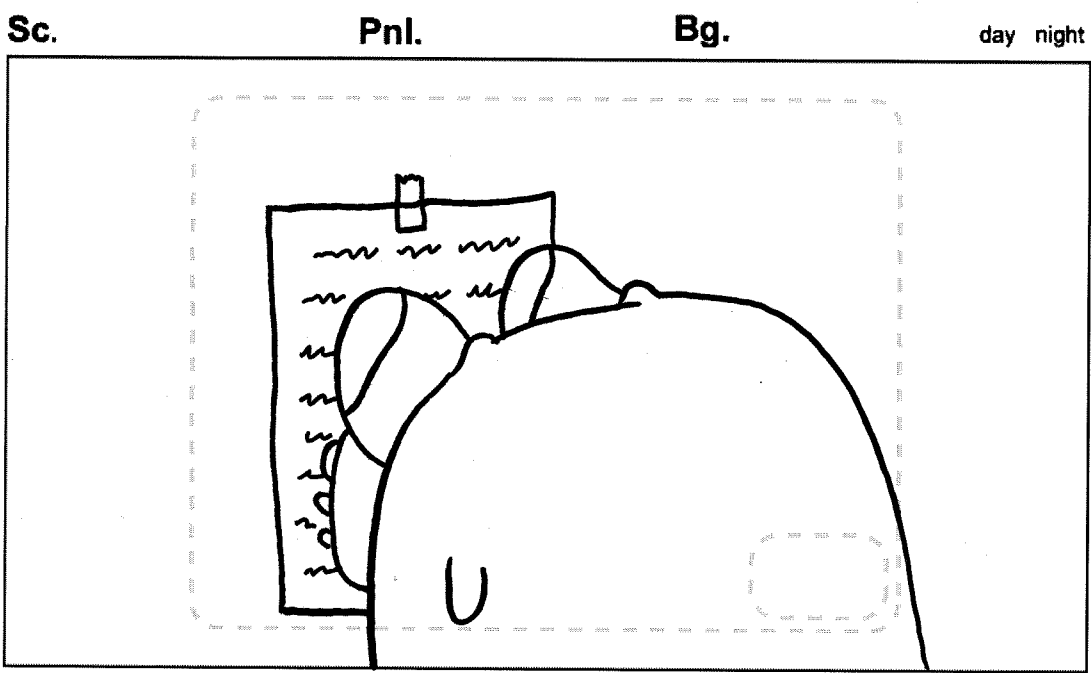
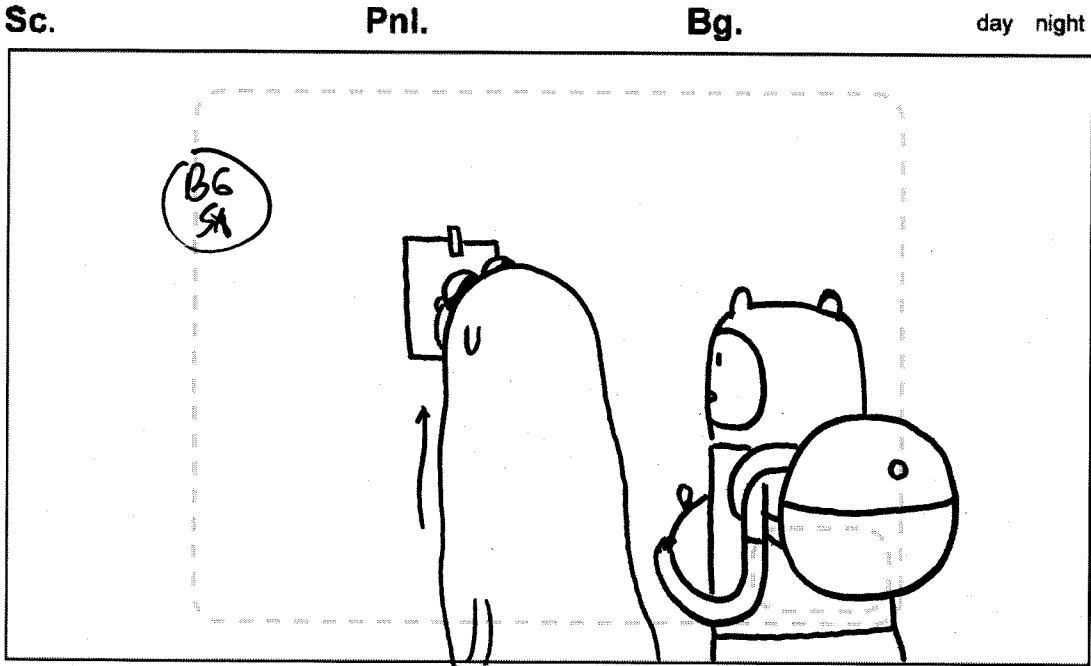


Dialog:	J/oh dude.	J / There's a note.
Action:	walk up to door →	reach for note.
Timing:		

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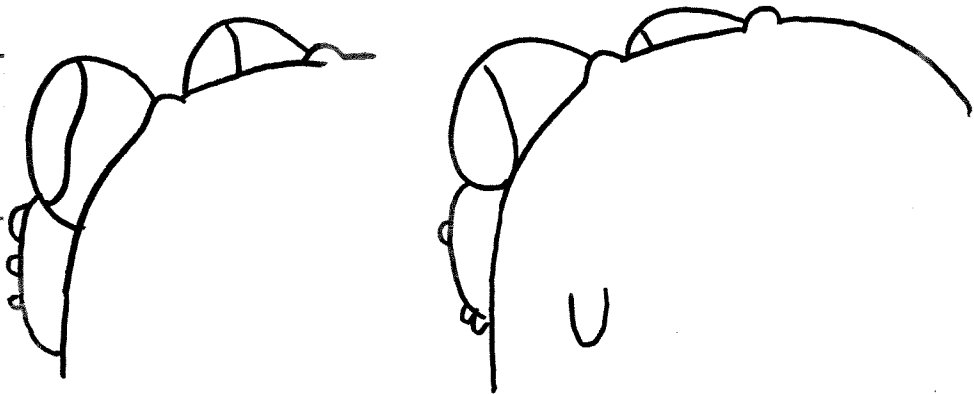


Dialog: F / what's it say?

J (reading) ① Hey guys, I had to run out, but I'll
↓ be back ble bloo blop don't
③ go in my horse.

Action: eyes scan page

Timing:



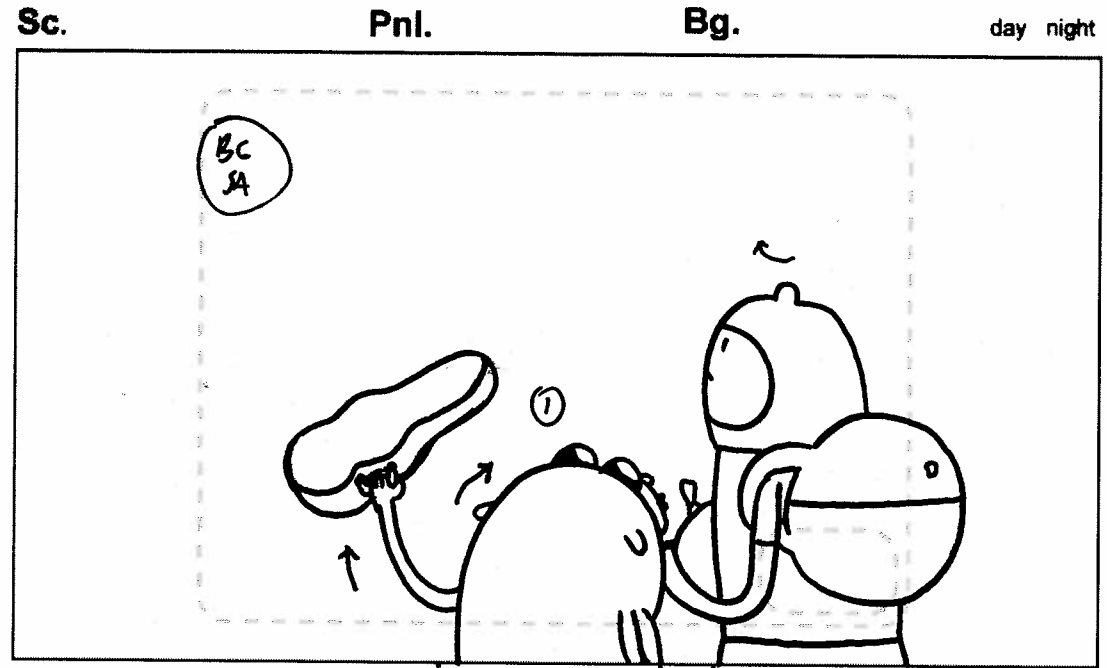
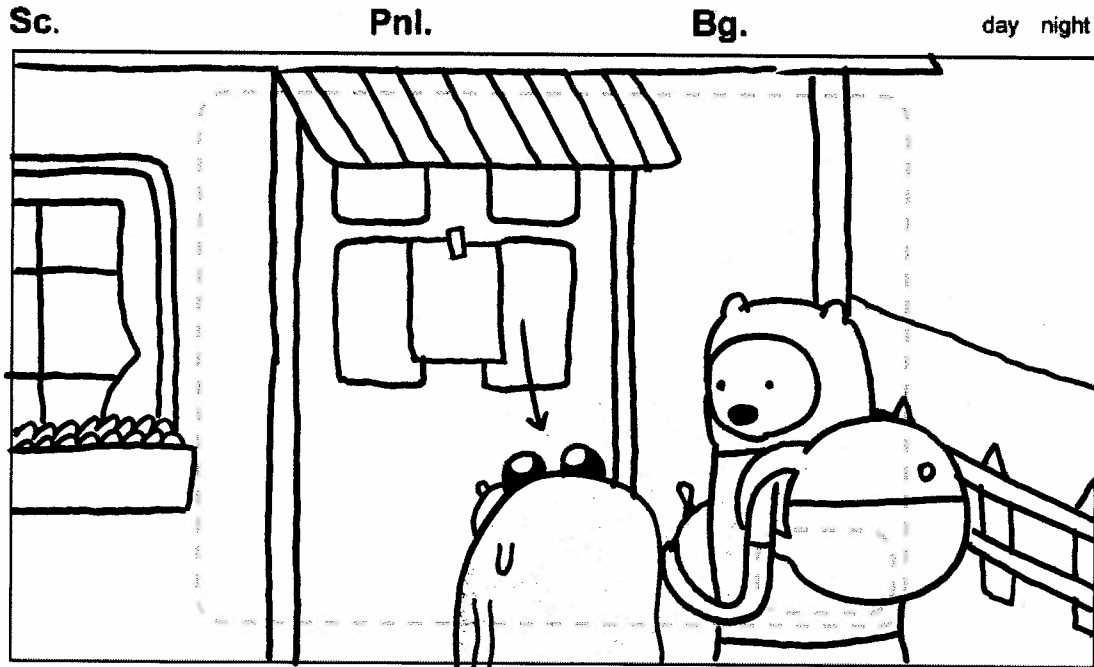
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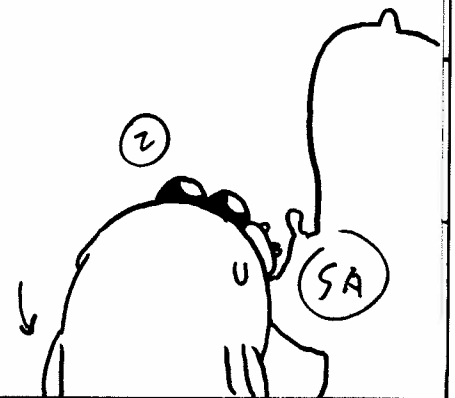


Dialog: F/ That's it?

J/ Yeah just "Don't go in my horse" in all caps.

Action: Jake shrinks back to normal.

Timing:



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Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog: F / hrm.

Action: (single rub)

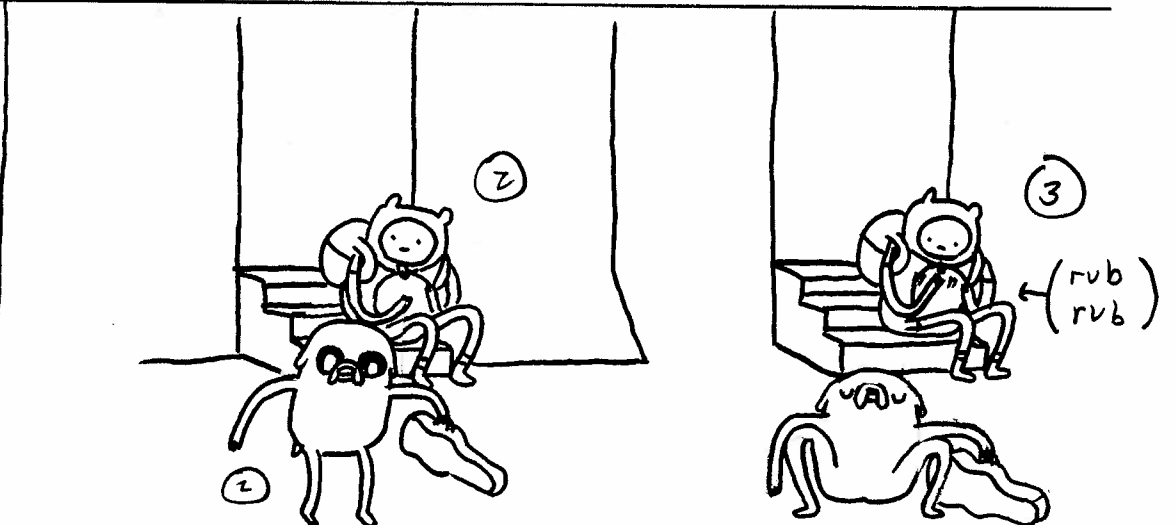
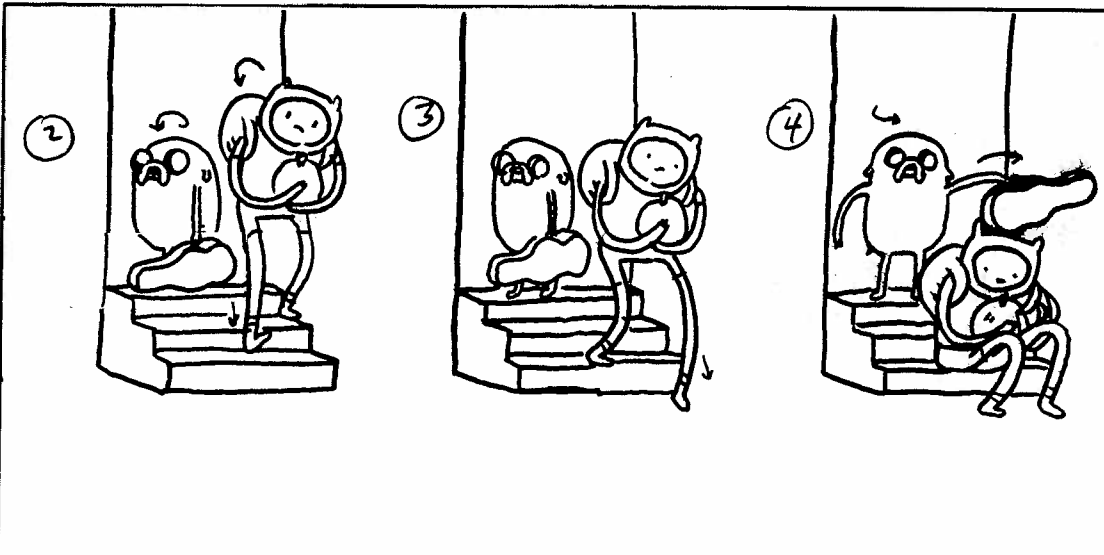
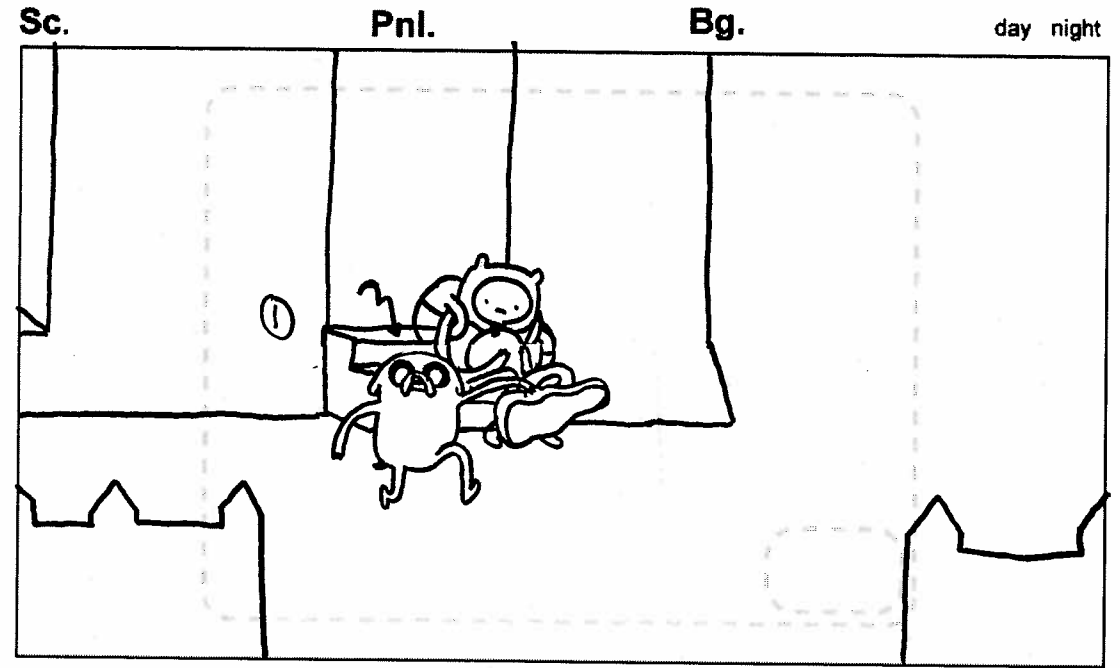
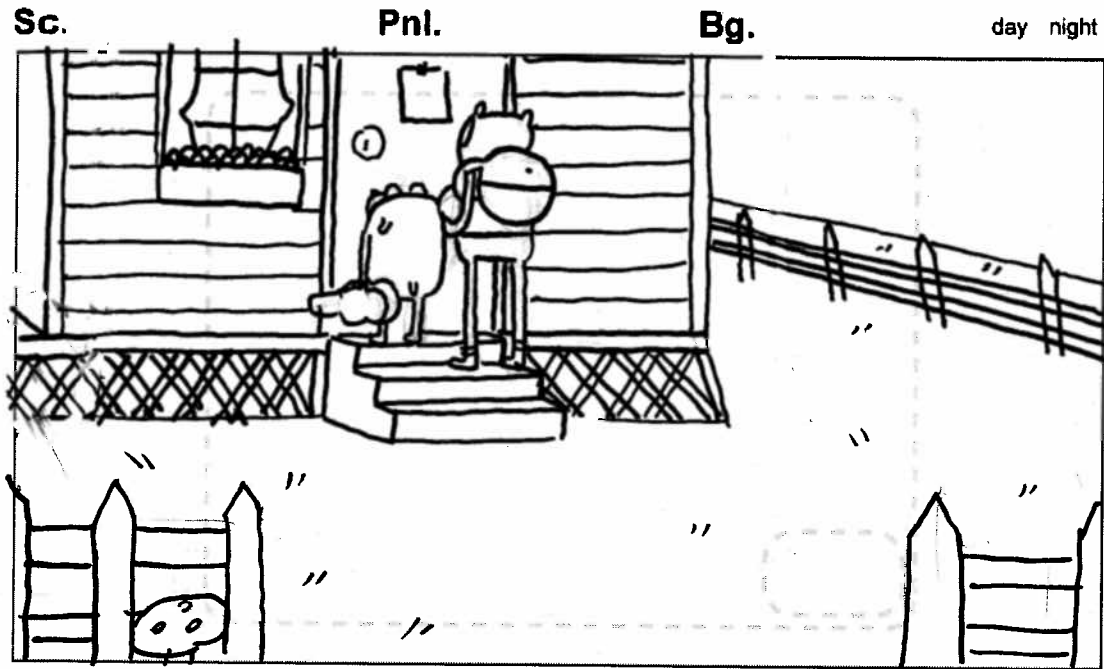
Timing:

Production :
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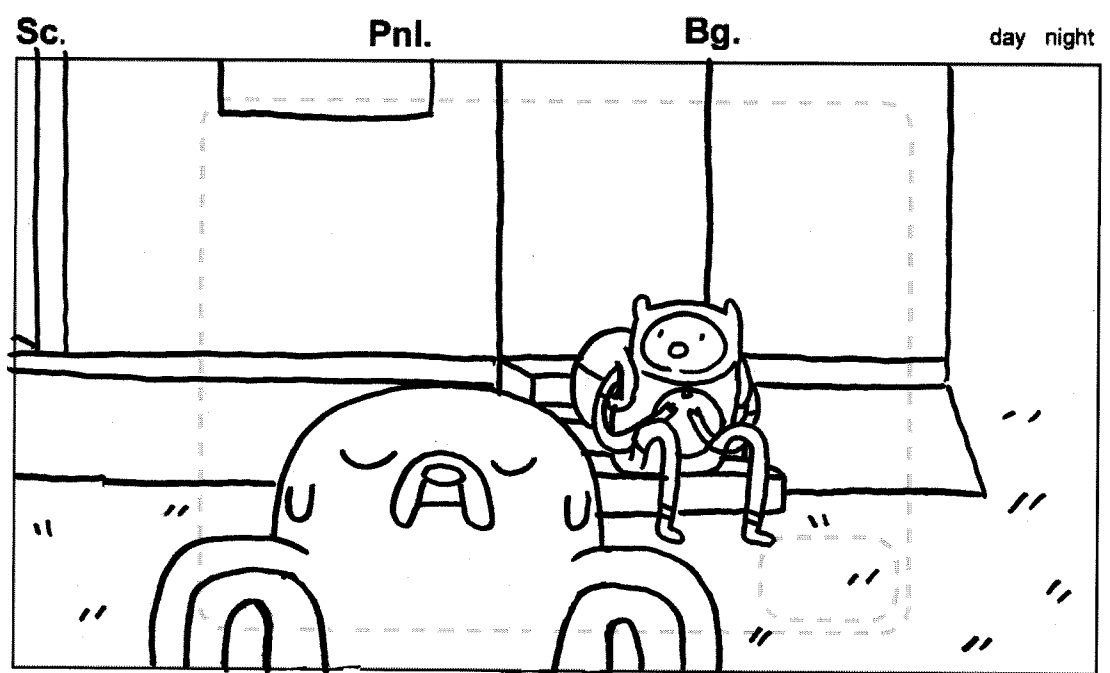
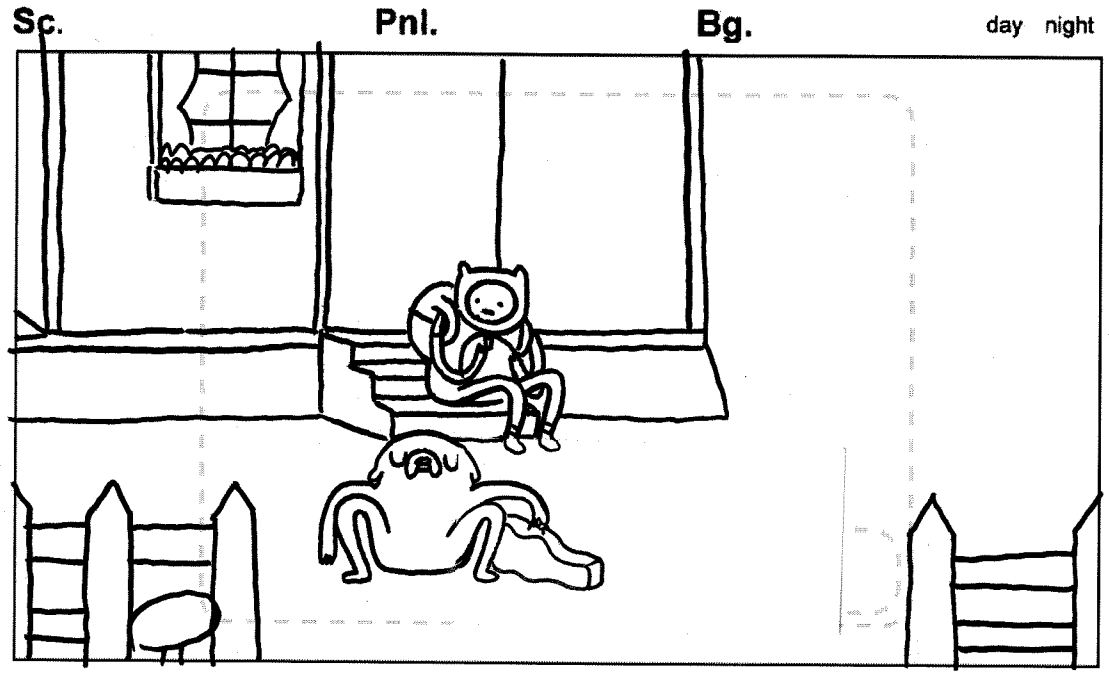


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Dialog:

Finn/ what are you doing?

Action:(F look at J)

Timing:

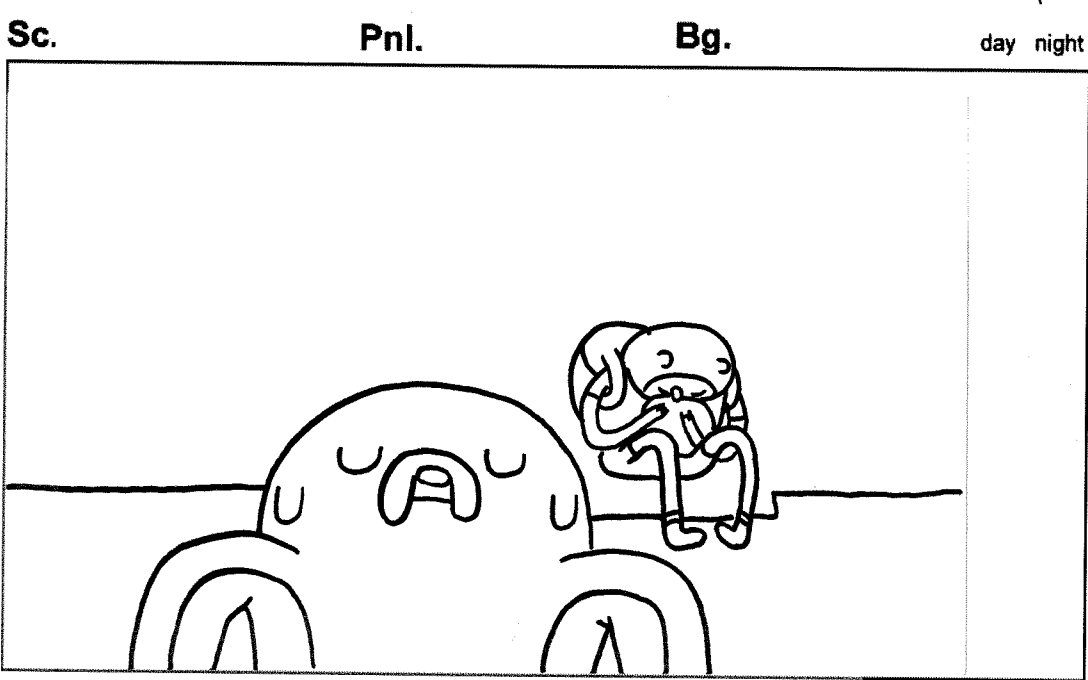
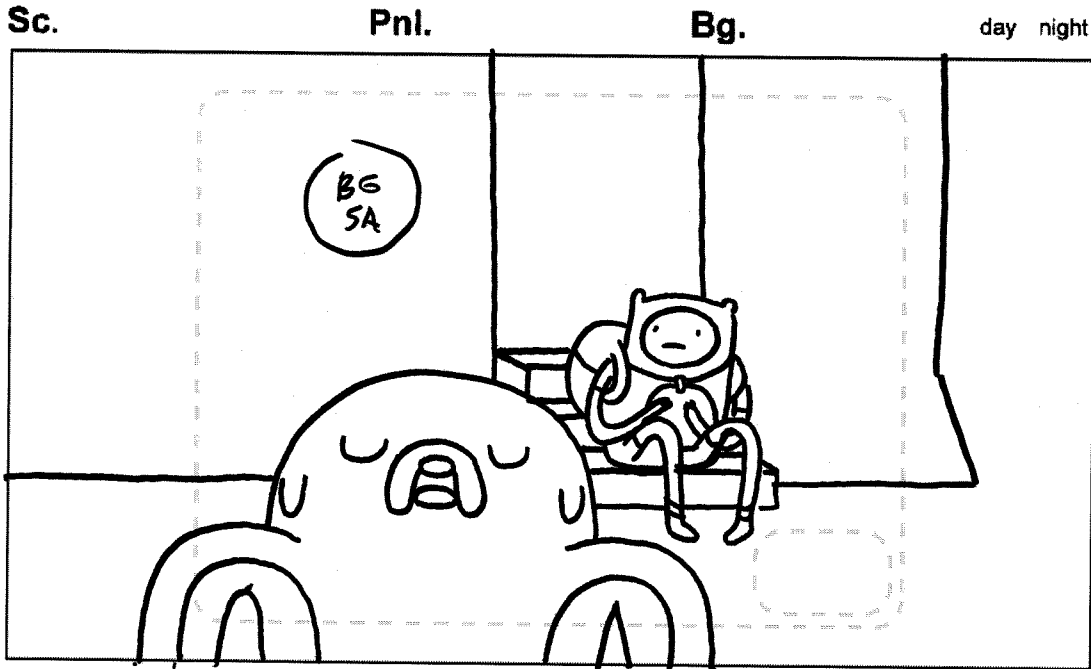
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ADVENTURE TIME



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Dialog: Take/ Eliminating desire from my heart. FI well come on I can't do that!
It helps ^{the} time pass.

Action:

Timing:

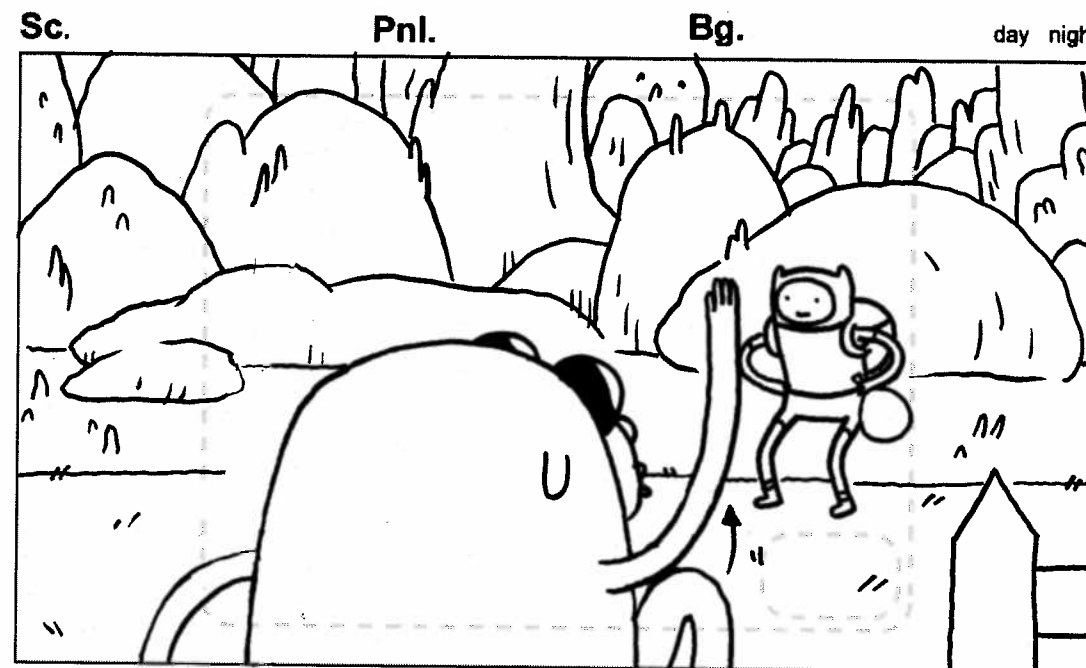
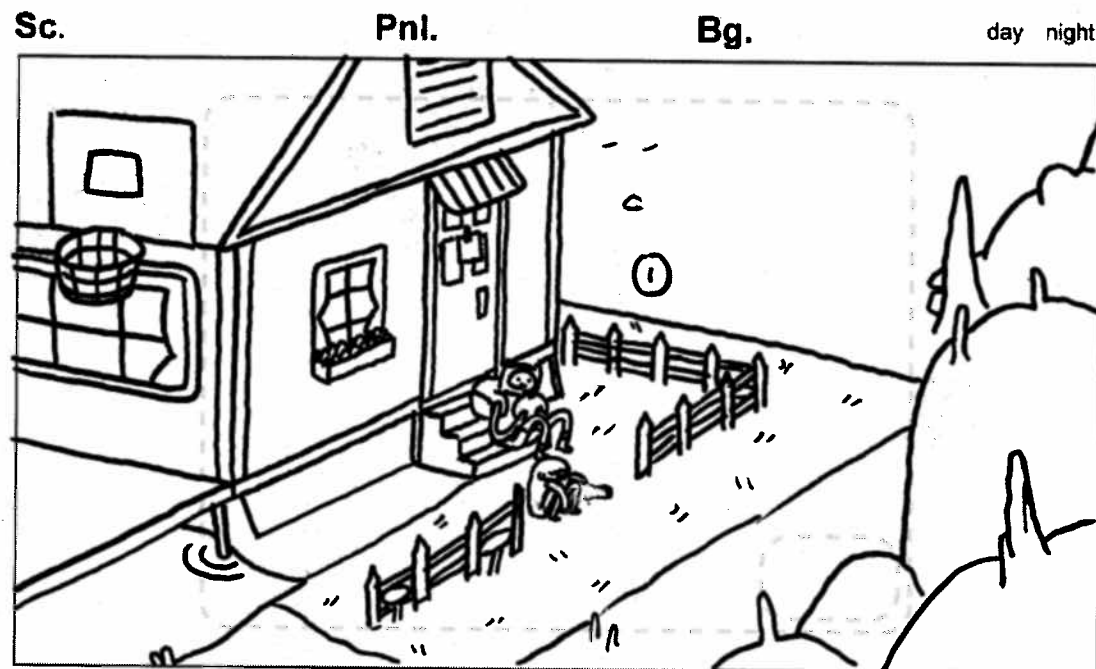
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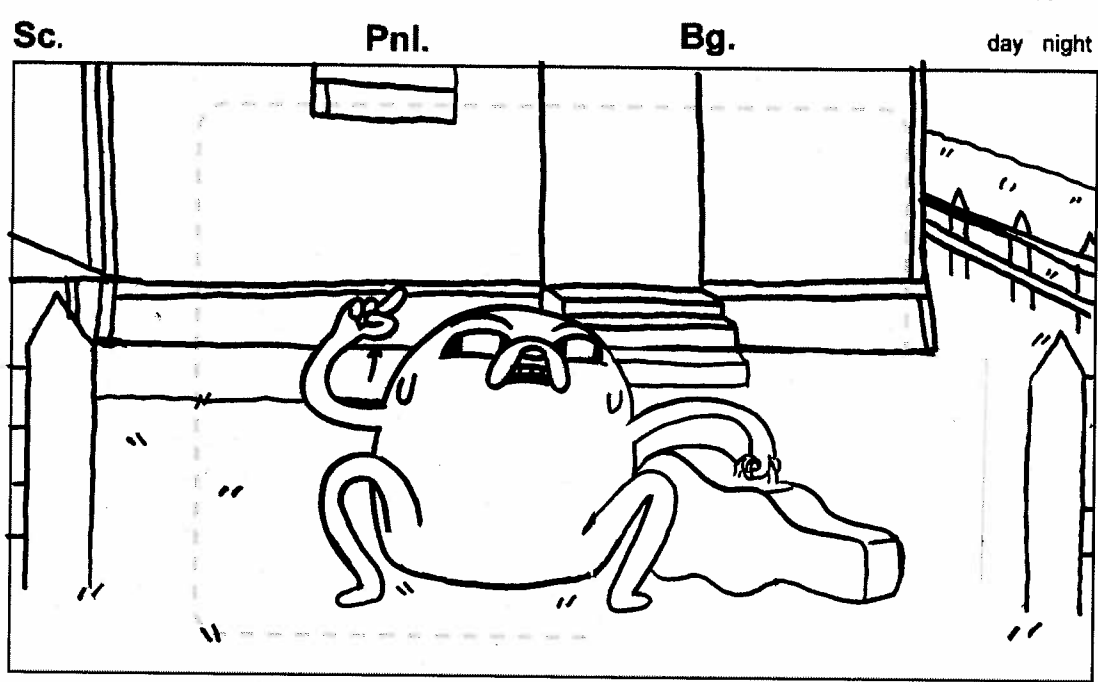
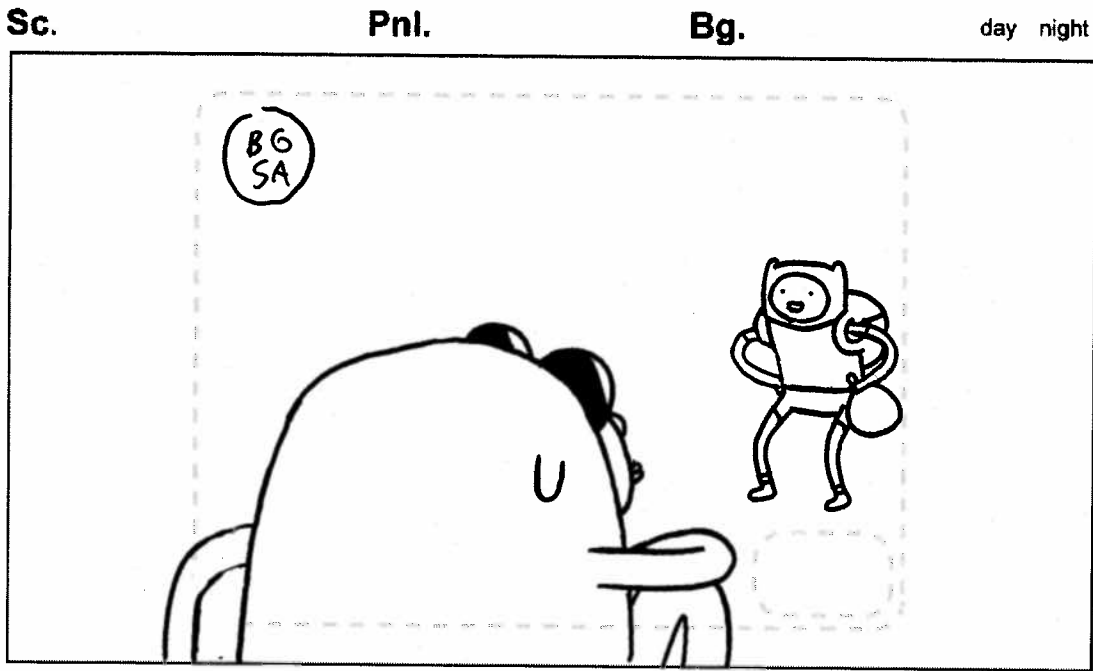
Dialog:	F/ Let's play Cloud Hunt + till she gets here!	Take/ NO man I got a mental block with Cloud Hunt.
Action:		
Timing:		

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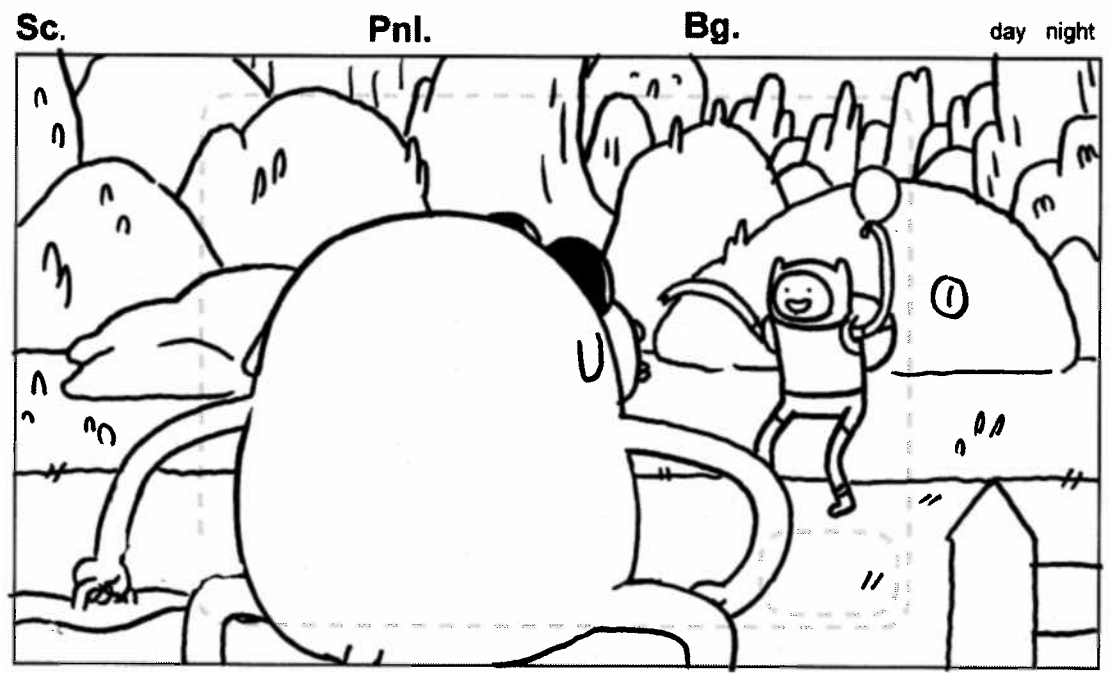
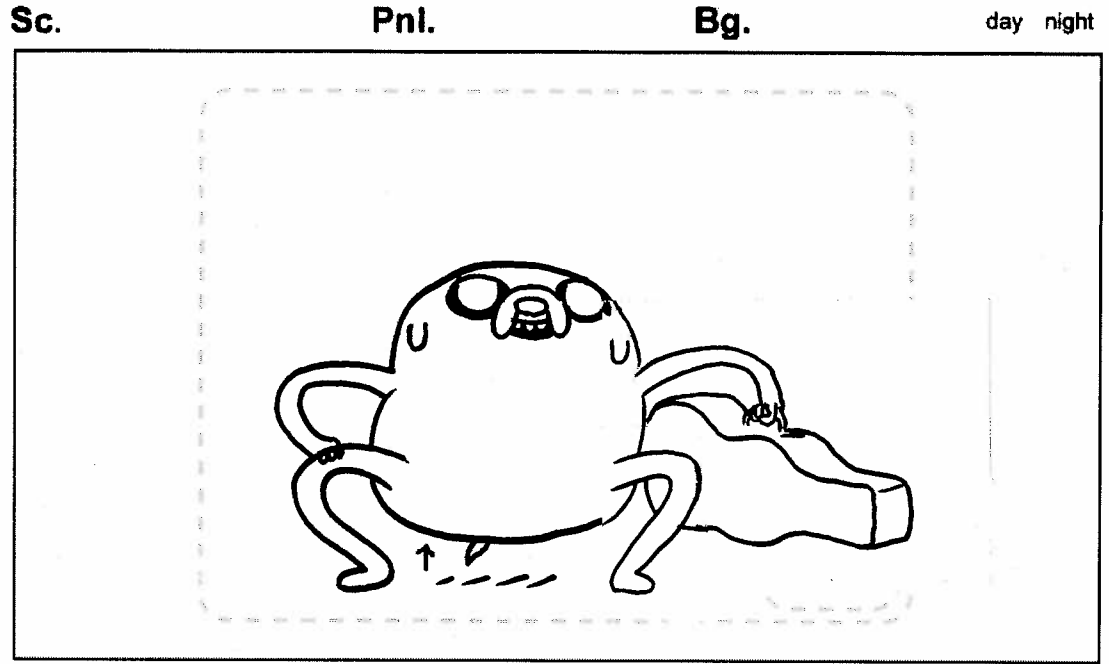
Dialog:	F/ Yea awesome , that's what makes it awesome, cause I know I'll win.	Jake Oh what?! AAAAAAAAAAAAAAAAAAAA ② Bring it on brother!
Action:		
Timing:		

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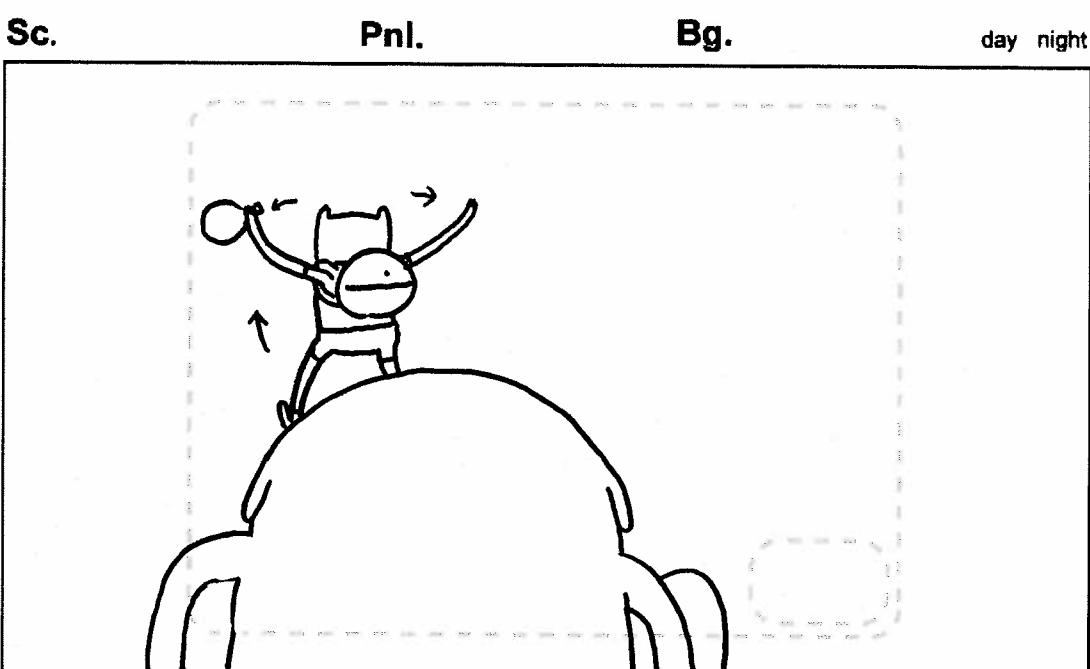
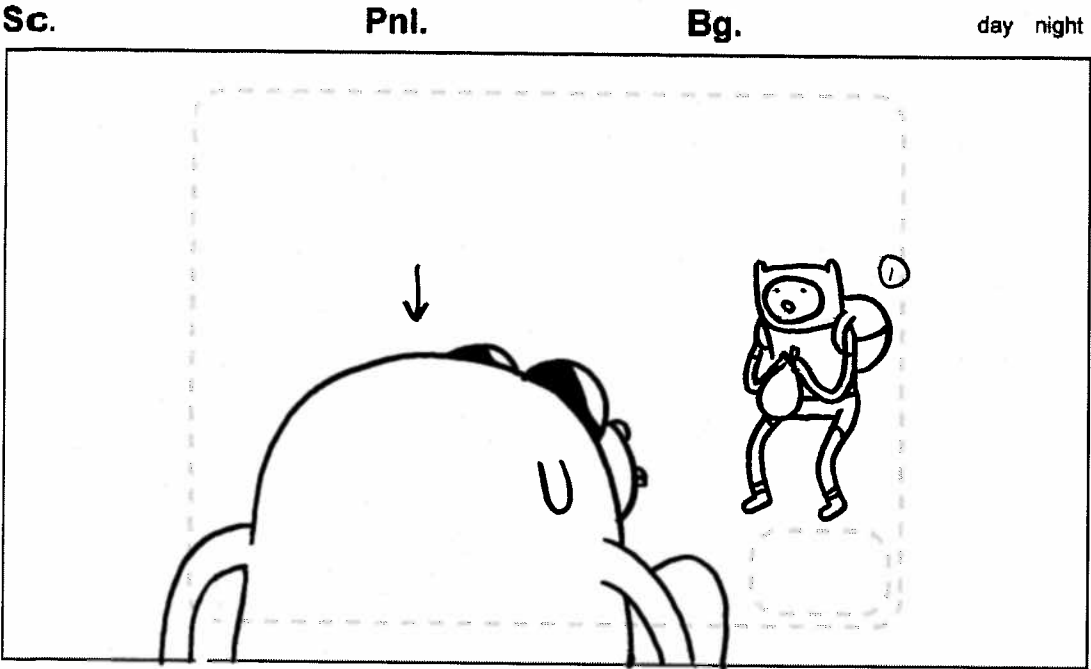


Dialog:	Jake ① Now explain the rules ② 'cause I forget!		F ① OK. I count to 10 and you go hide somewhere	
Action:			② then I gotta try to find you.	
Timing:				

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Dialog: F/ ① you can hide ② you can hide anywhere... ③ in here...

F/ ① anywhere... ②...in... ③ here...

Action:

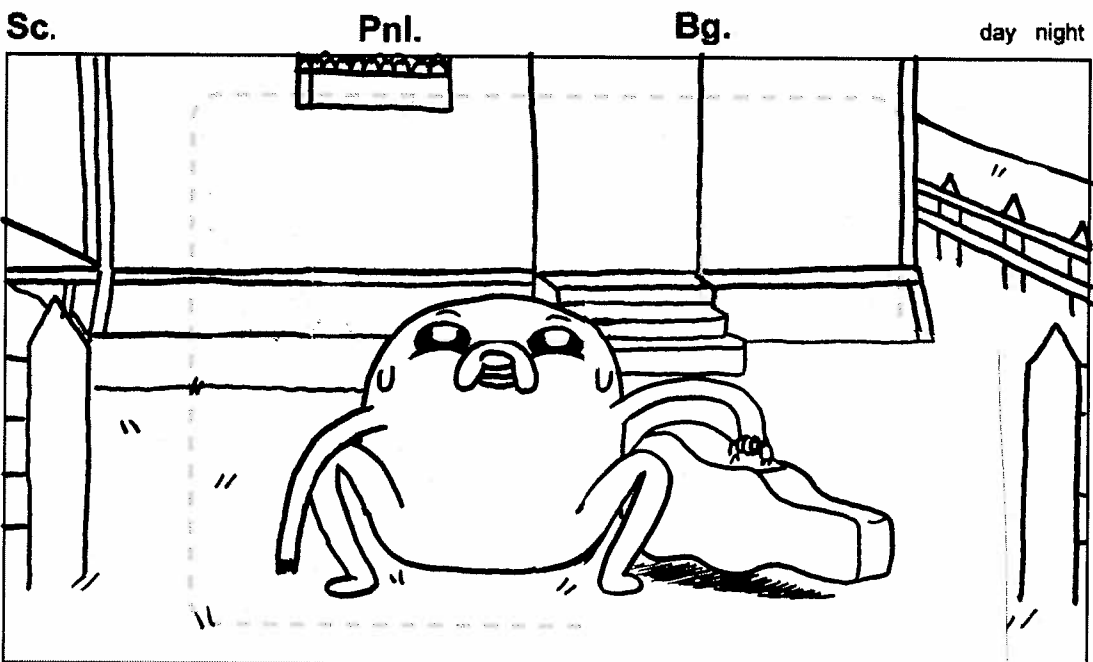
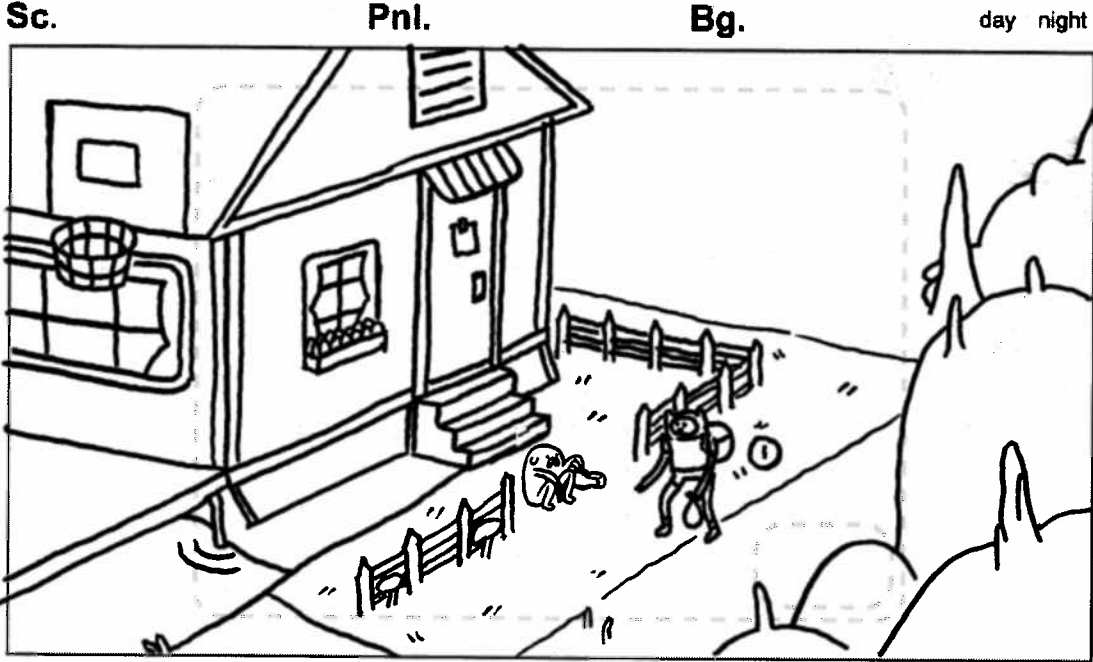
Timing:



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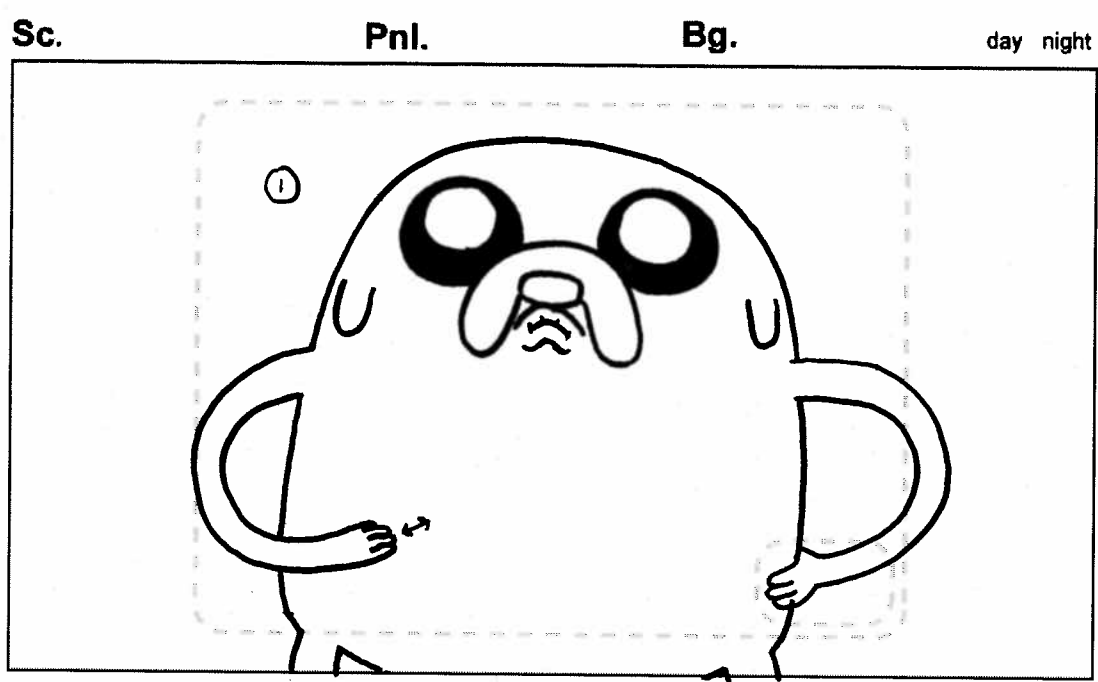
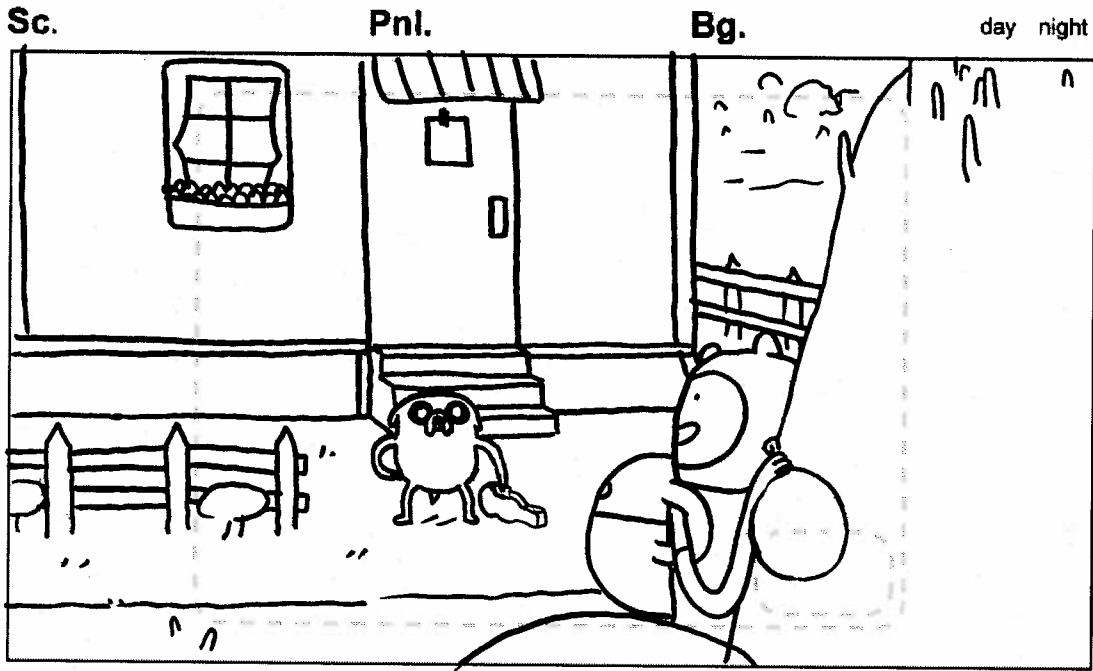
Dialog: F/① But Marci's house is ② off limits because she said so ③ ok? Jake/ Got it.

Action: ② ③

Timing:

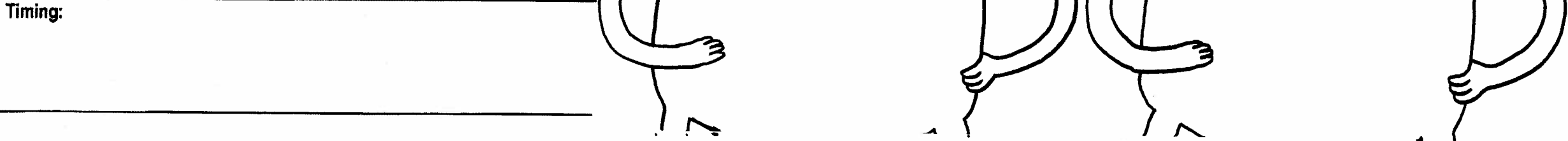
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Dialog: F1ok I'm gonna start counting.
Ready?

Action: ① rub belly ↗
② quick side look →



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Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog: Finn / GO! ② One!

Action:

Timing:

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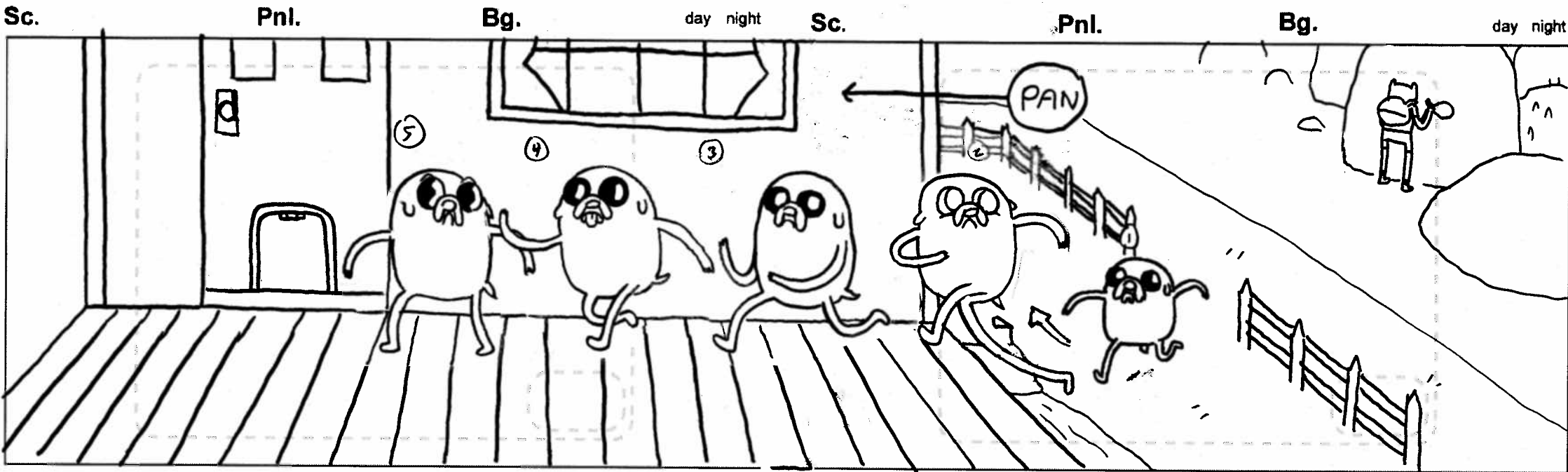
Production :

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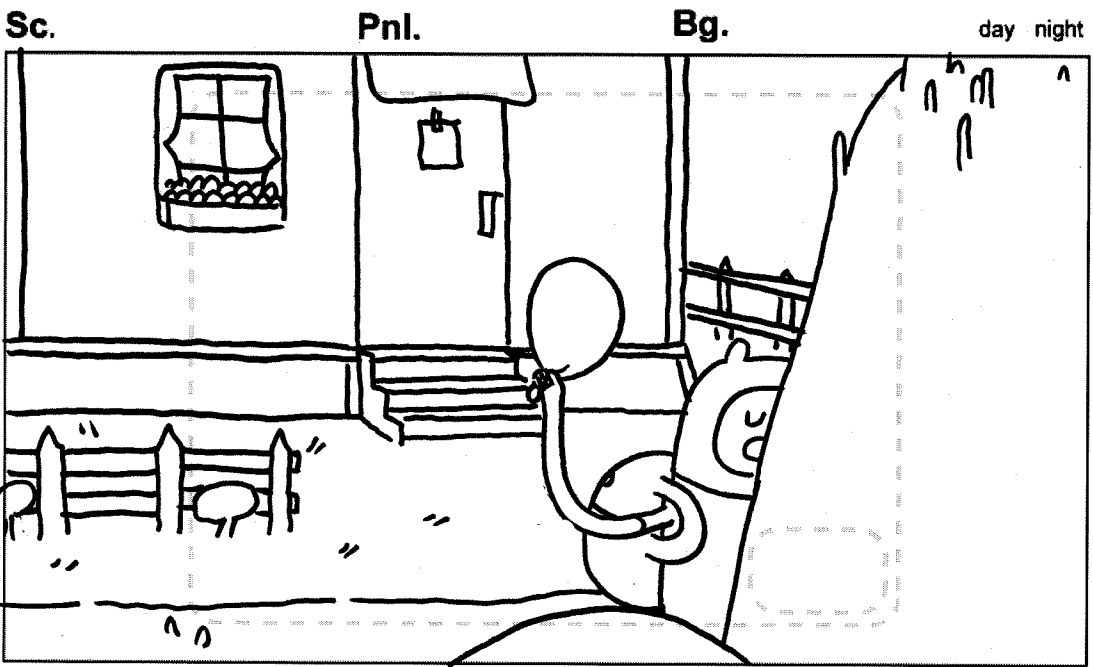
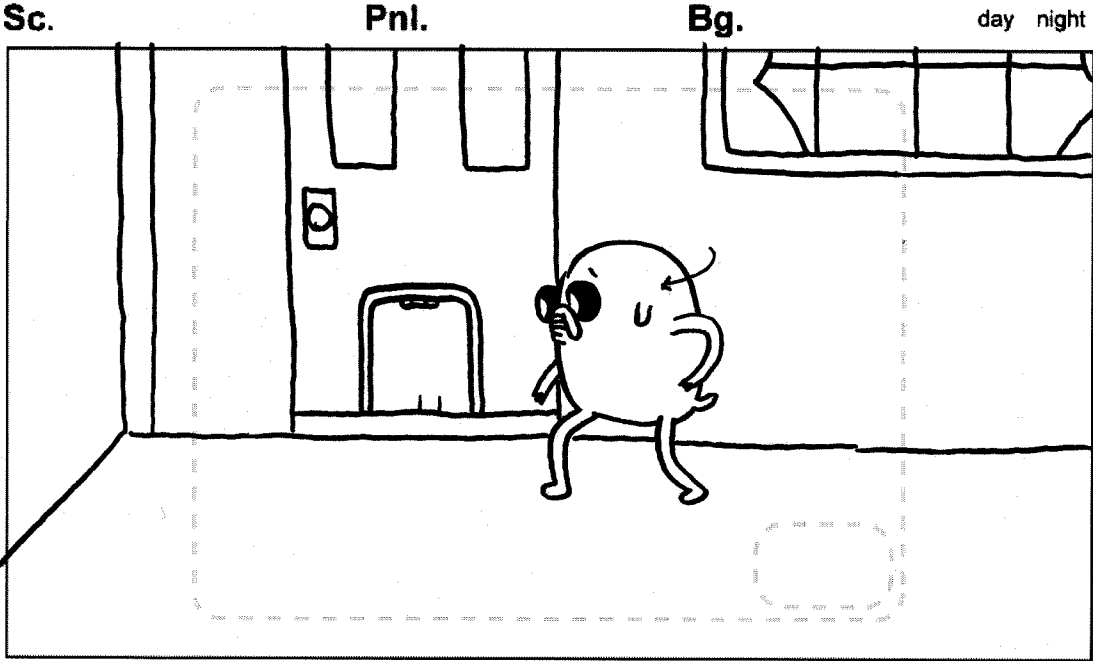
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Dialog:
F / 3 ... 4 ...
Action:
Timing:

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Production :

ADVENTURE TIME



Dialog:	F / 5... 4...		
Action:			<p>F / "Over the mountain the ominous cloud. coming to cover (intentional) the land in a shroud"</p>
Timing:			

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Production :

ADVENTURE TIME



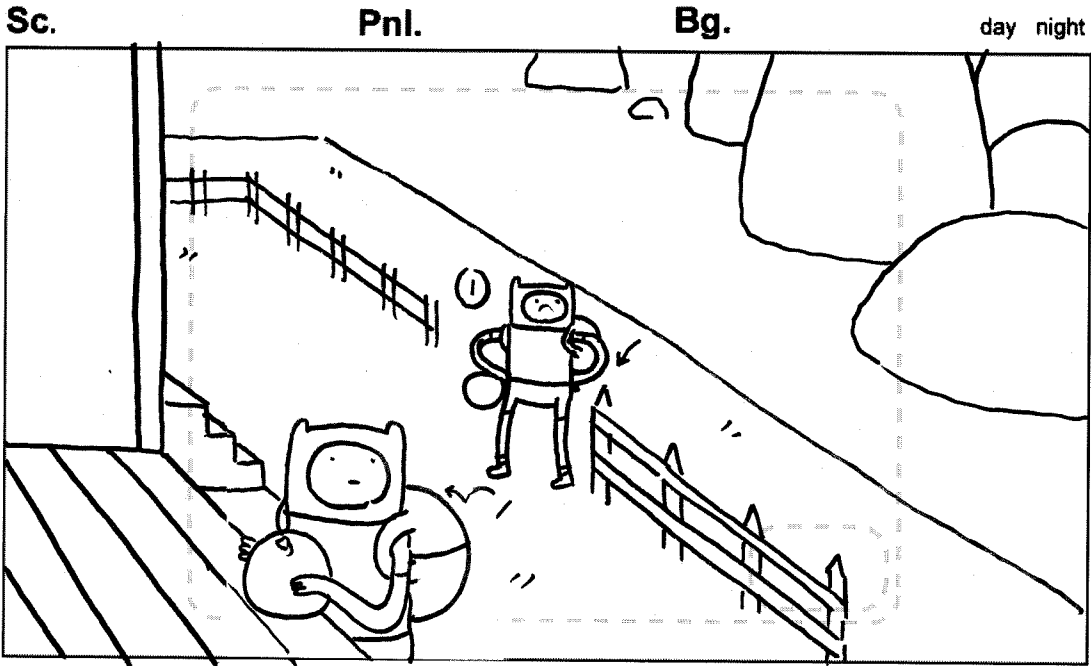
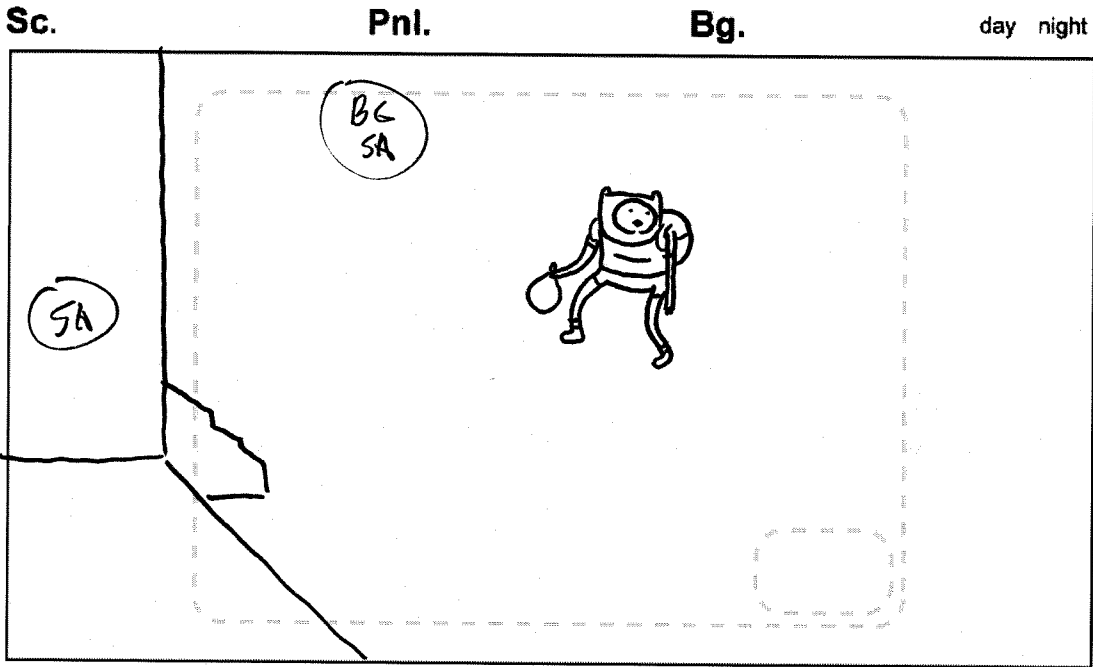
Sc.	Pnl.	Bg.	day night	Sc.	Pnl.	Bg.	day night

Dialog:	F/... "Hide in a bushel, a basement, a cave... But when cloud comes a huntin' NO one's a safe save...er safe."	F/ CLOUD HVNT, GOTCHA!
Action:	(shakin' balloon around)	finn jump around
Timing:		

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Dialog:	F/ hvh.	F/ Hm!
Action:		
Timing:		

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

①

Dialog:

F/ AH-HA!

Action:

Timing:

②

③

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Production :

ADVENTURE TIME



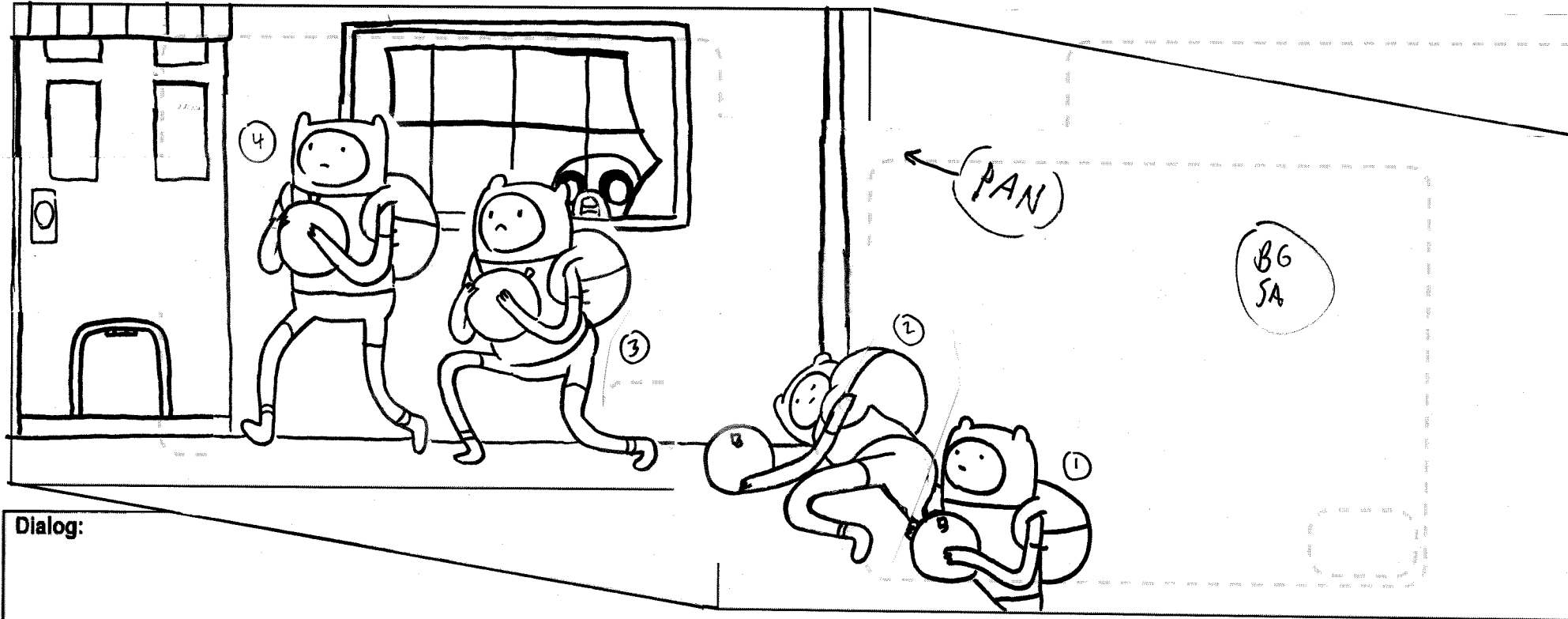
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Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Finn climb up on back porch.
Take peeking thru window.

Timing:

100873

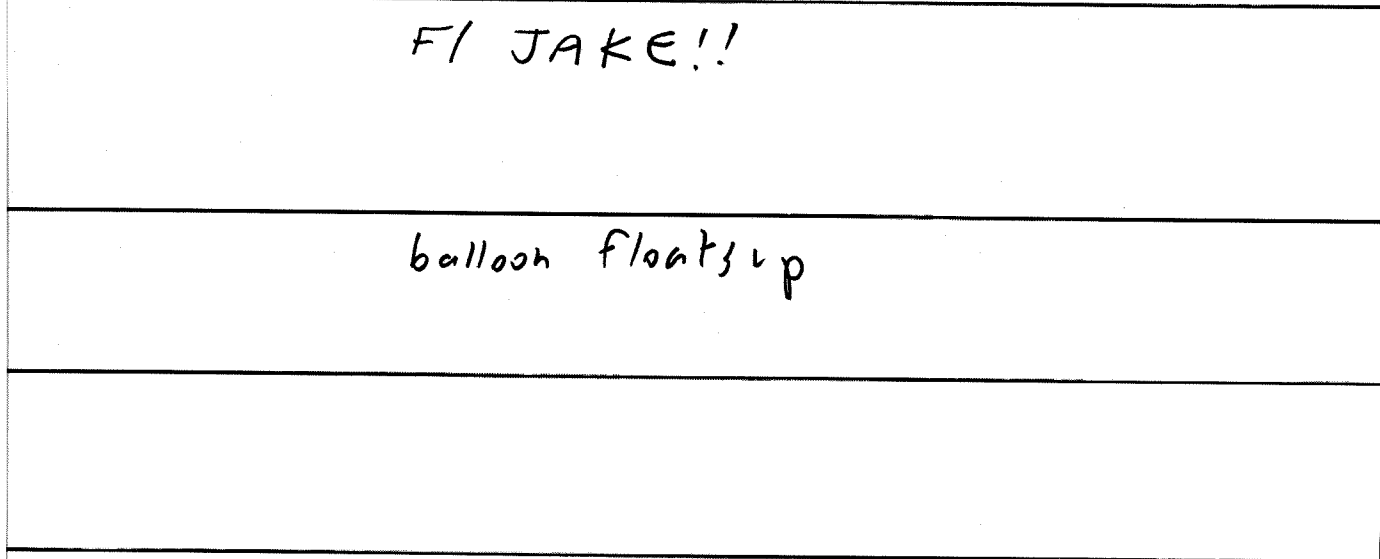
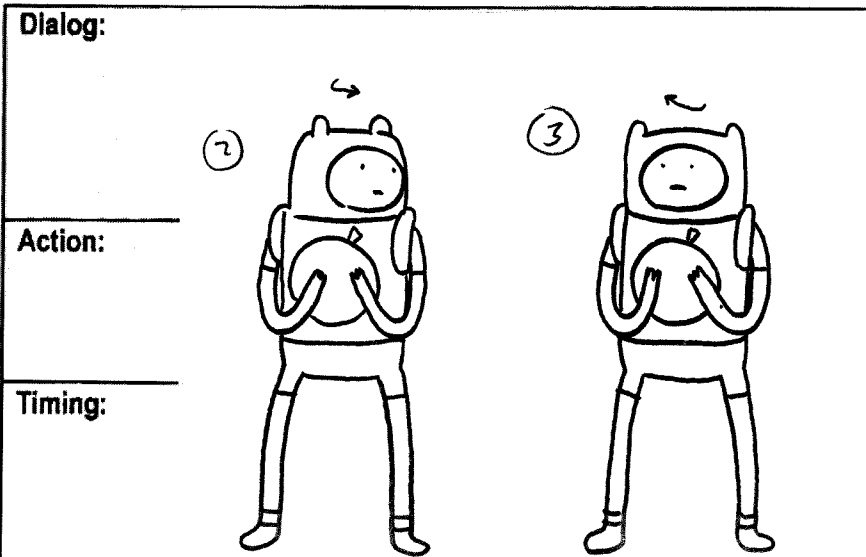
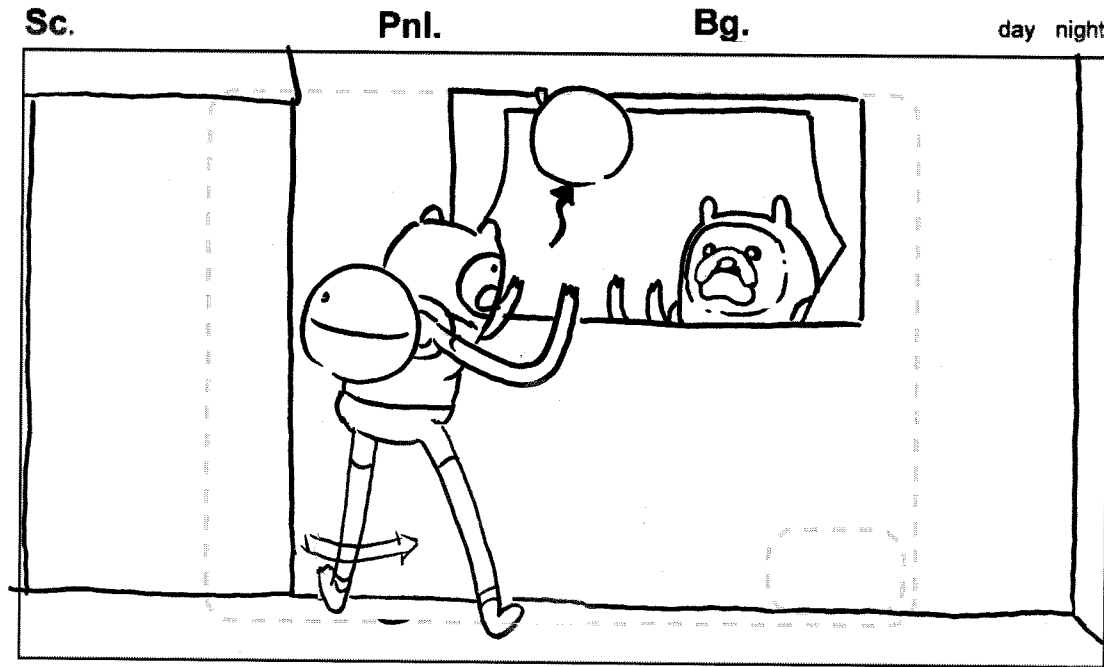
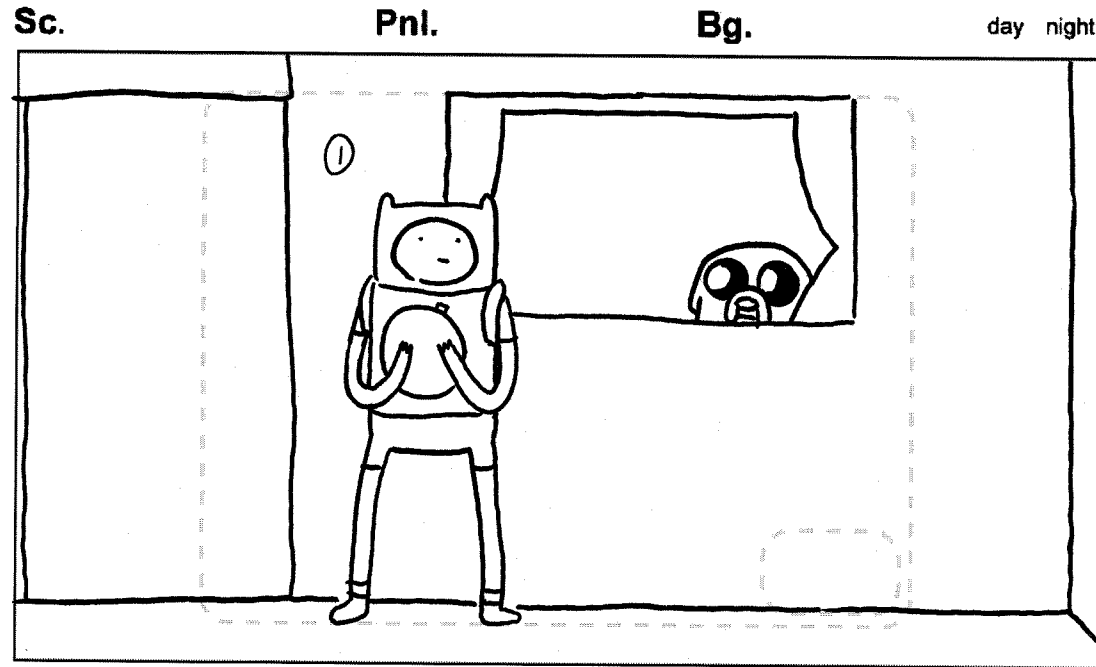
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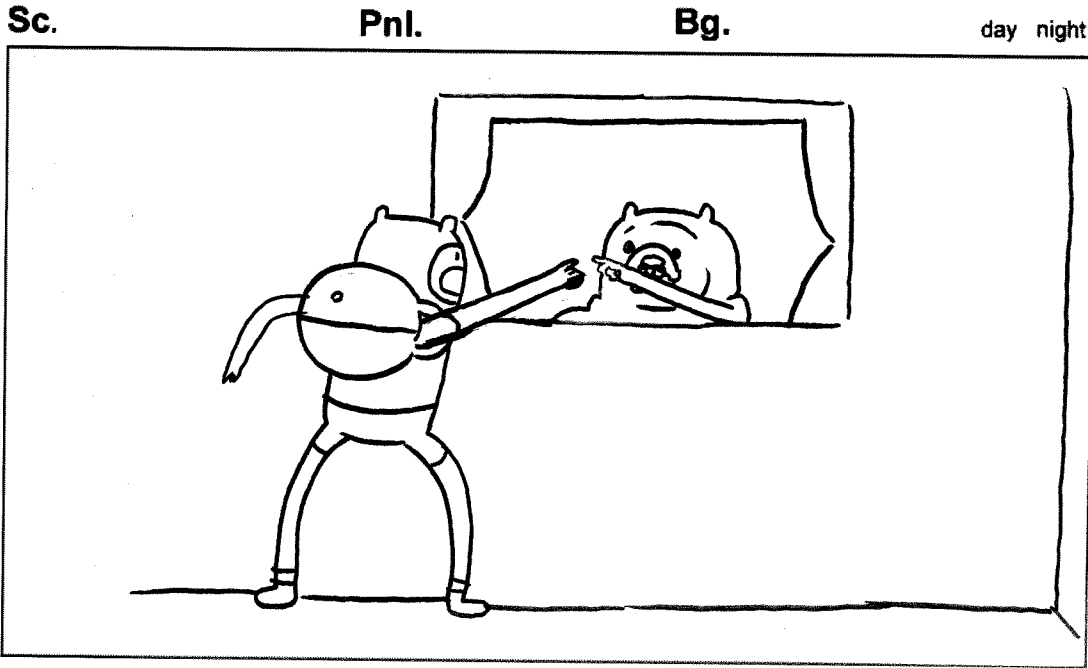
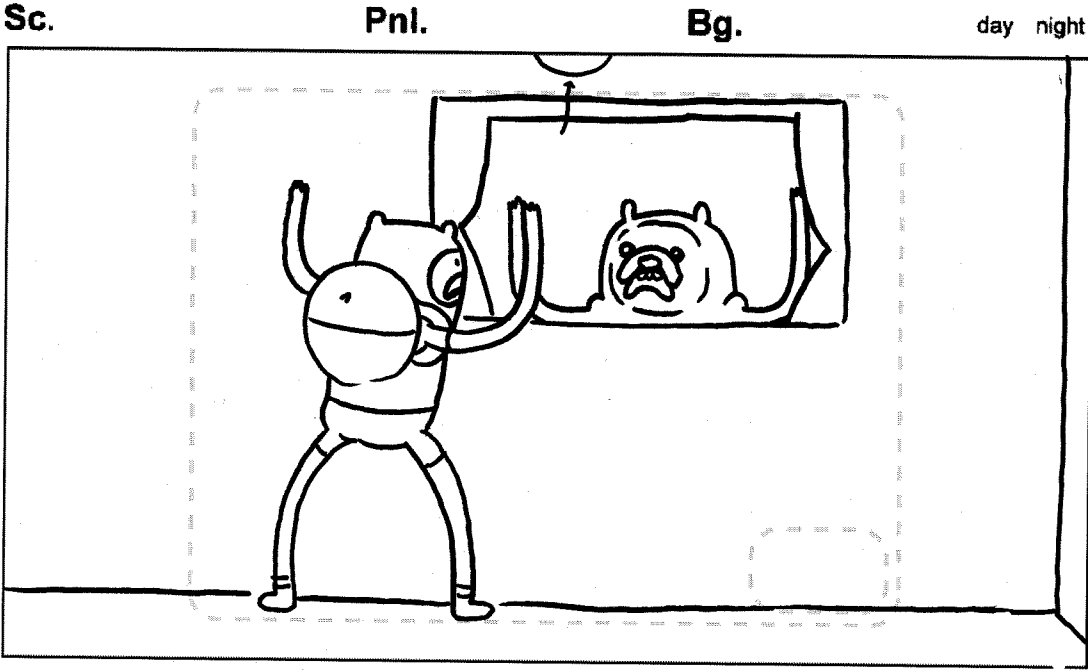
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Production :

ADVENTURE TIME



Dialog:	F / Get out of there !	F / Marceline's gonna kill you !
Action:		
Timing:		

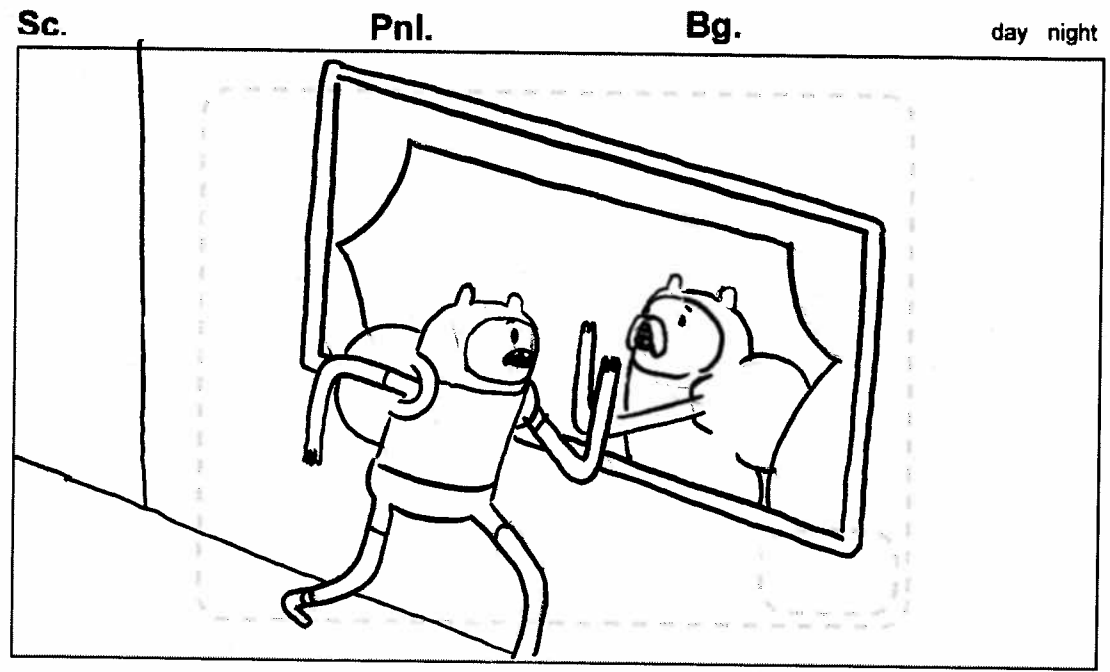
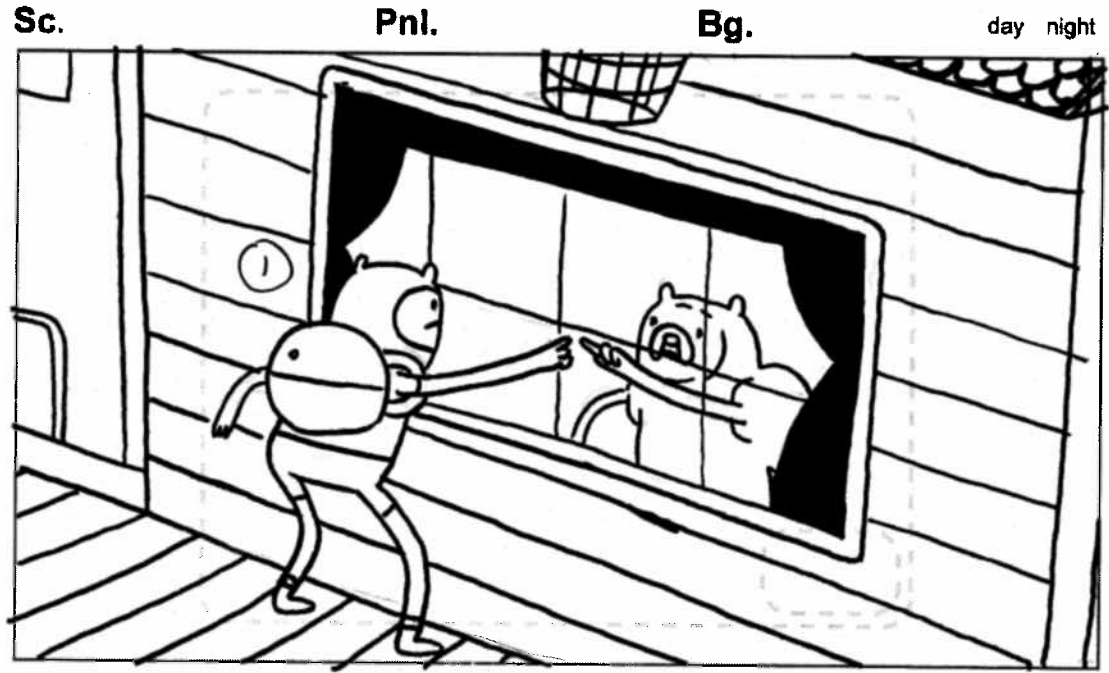
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ADVENTURE TIME



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Dialog: ① Beat ② Jake.

Action: (Beat)

Timing:

F/I know this isnt a mirror!

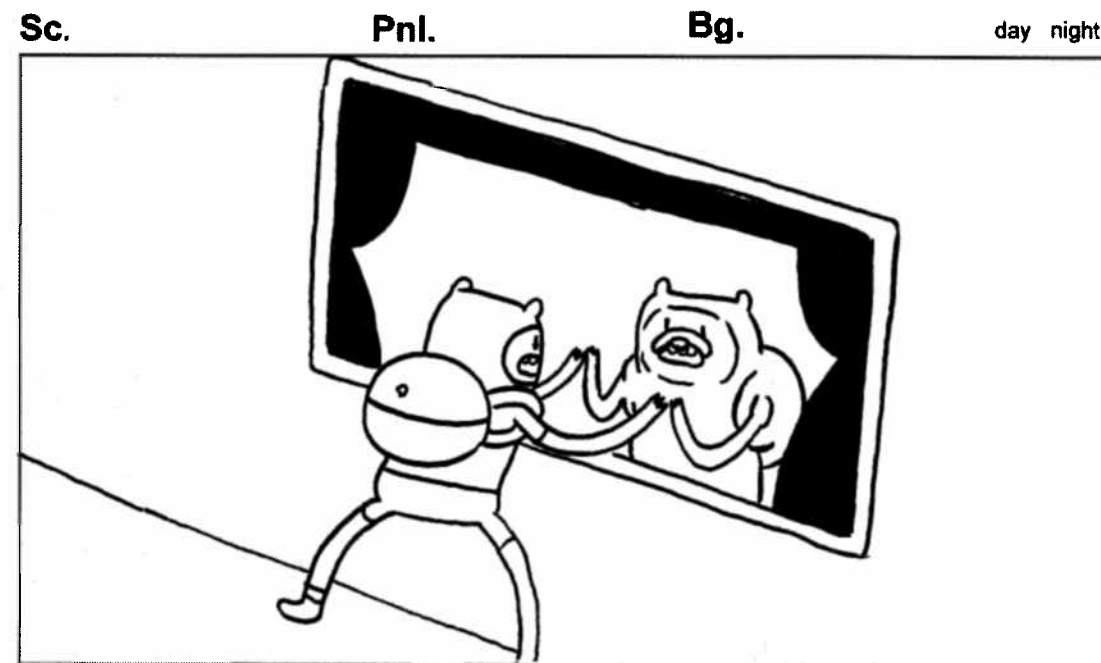
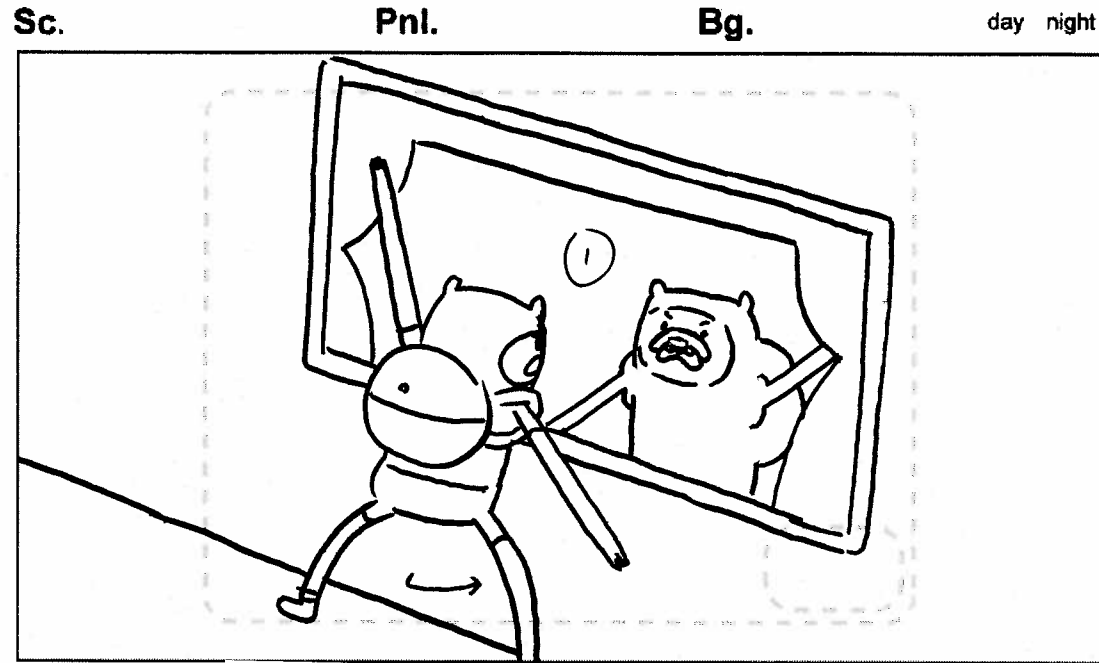
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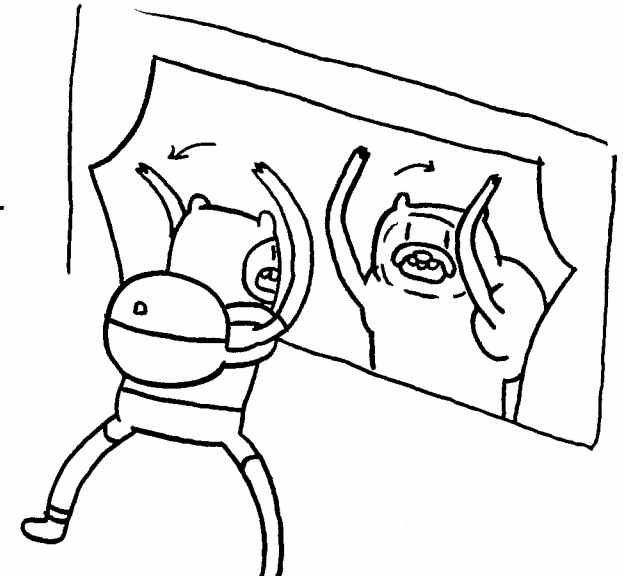
Dialog: F/ ① what the - you're doing it wrong even!

Action:

Timing:



F/ ① Get ② out!
① get ② out!
① (beat)



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Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

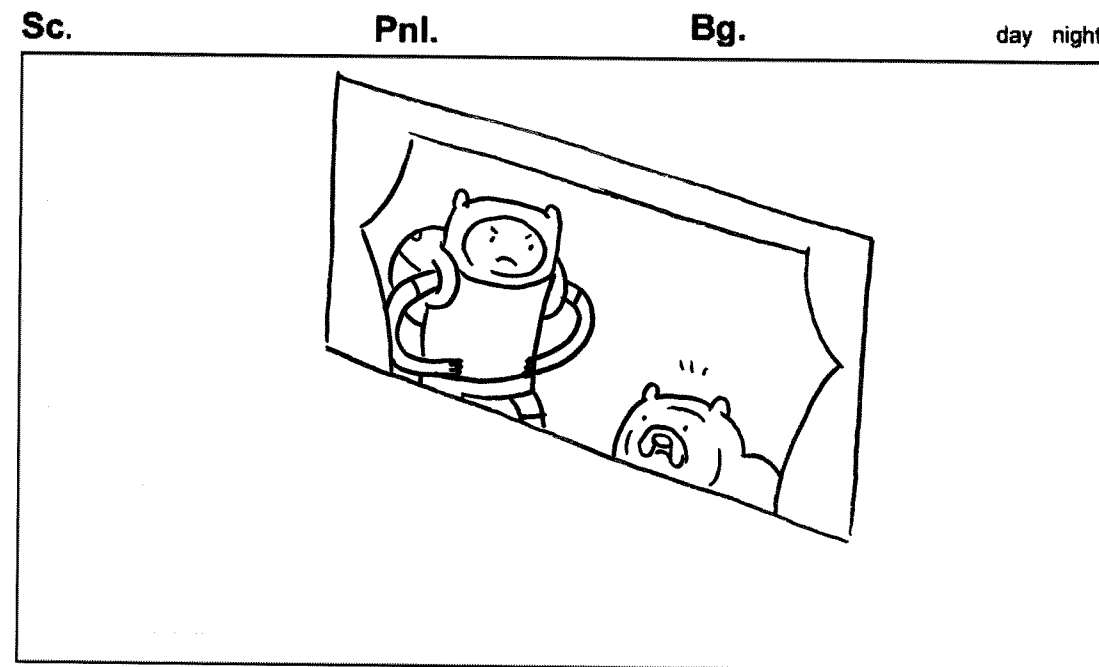
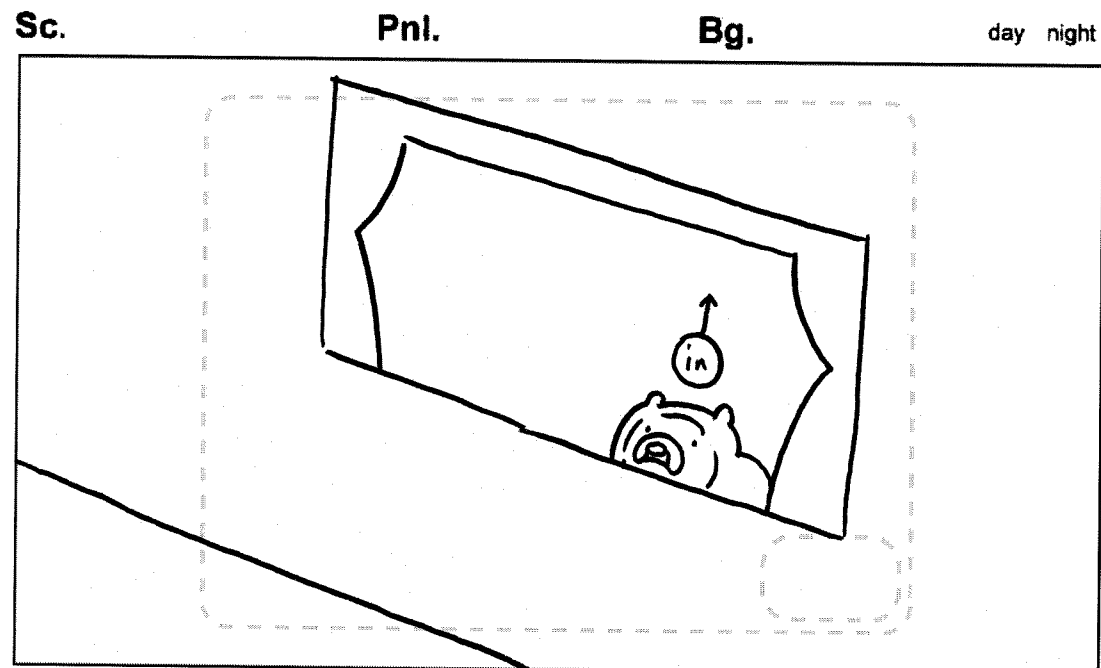
Dialog:
Action: finn sneaks off screen
Timing:

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Dialog:
Action:
Timing:

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Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	muffled voice • yelling		
Action:			
Timing:			

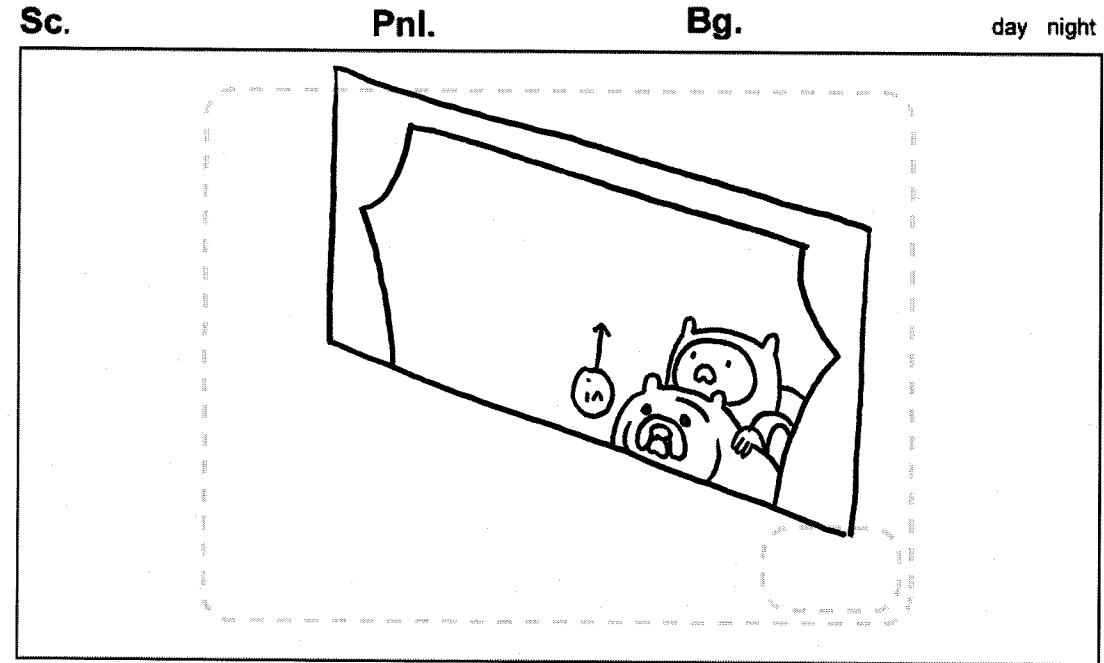
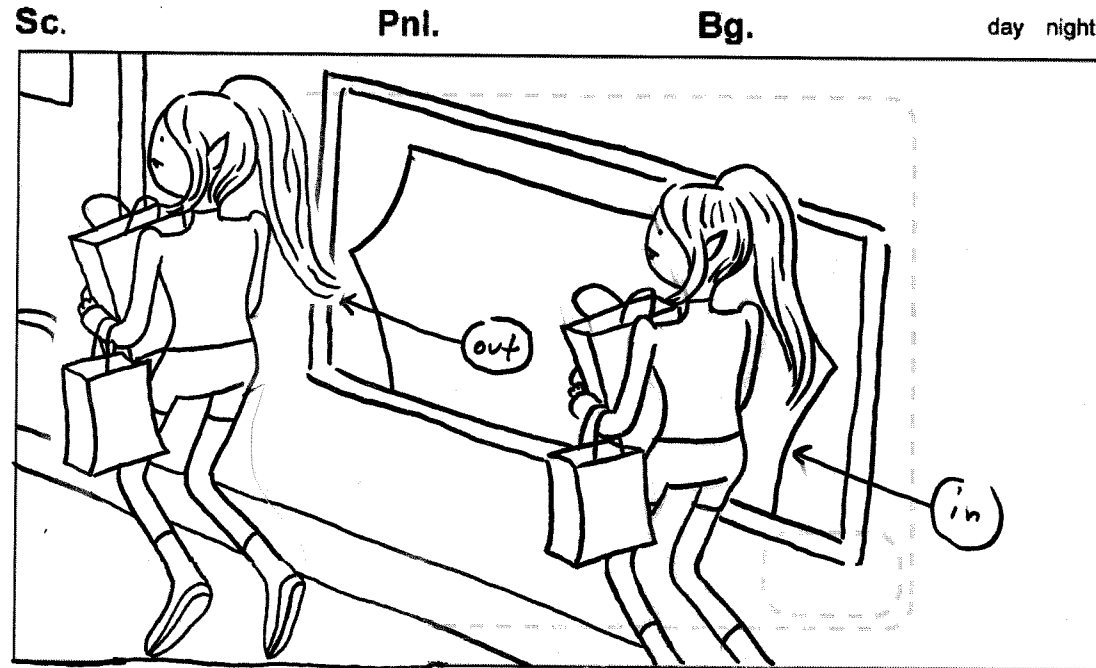
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Dialog:

Action:

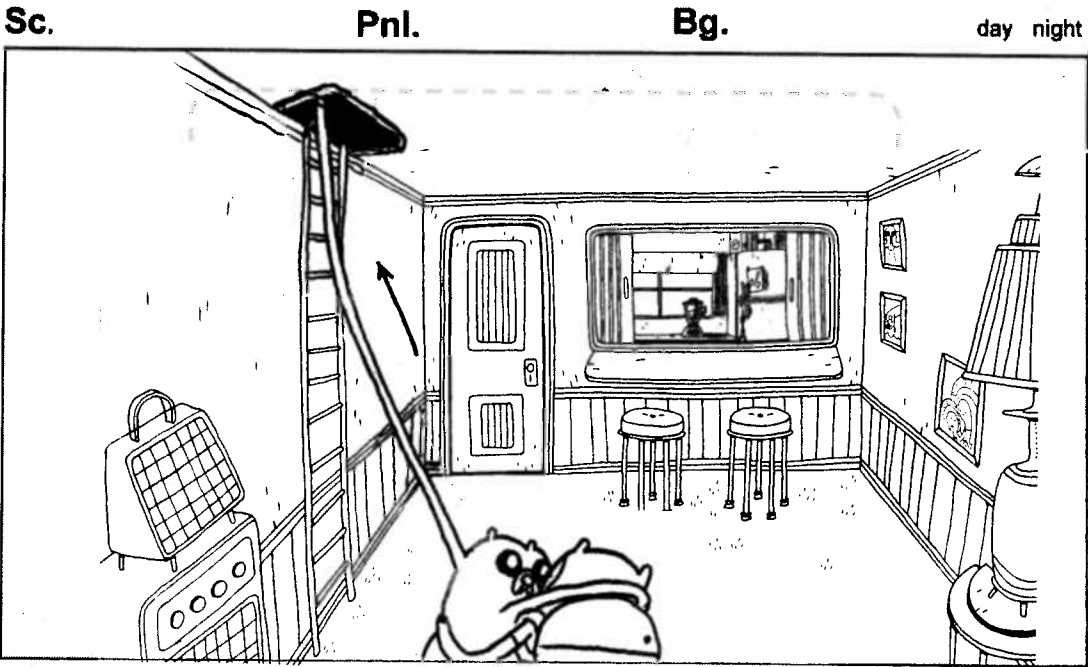
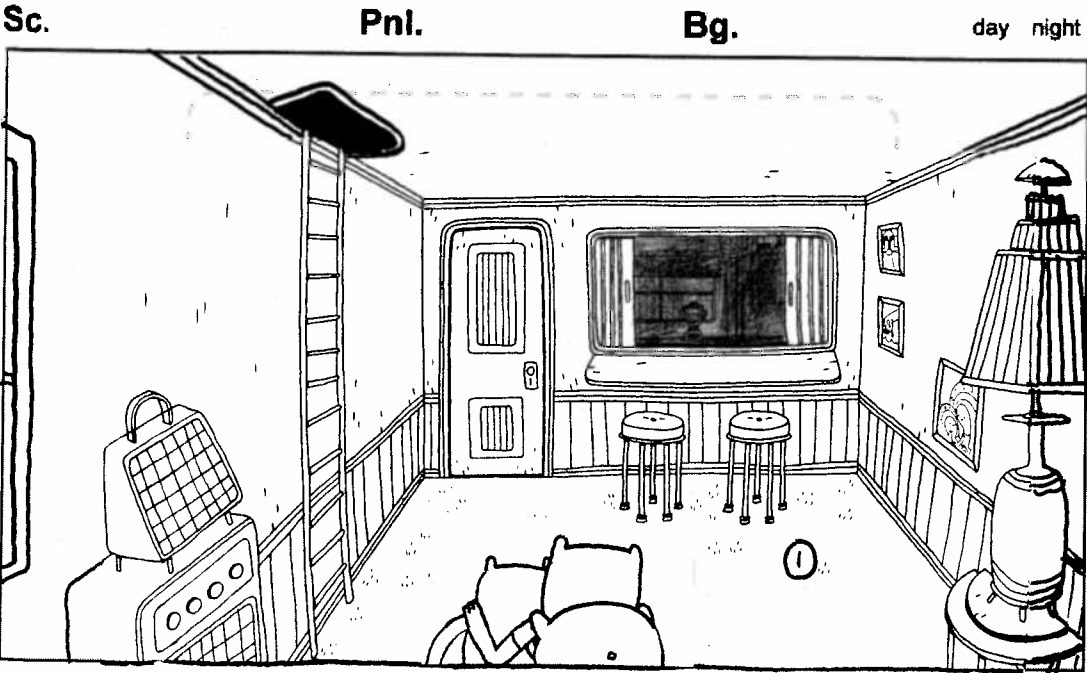
Timing:

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ADVENTURE TIME



Dialog: SFX / (door clicking in kitchen)



Action: (light from opening door in kitchen)
(Jake reaches up ladder)

Timing:

EPISODE #

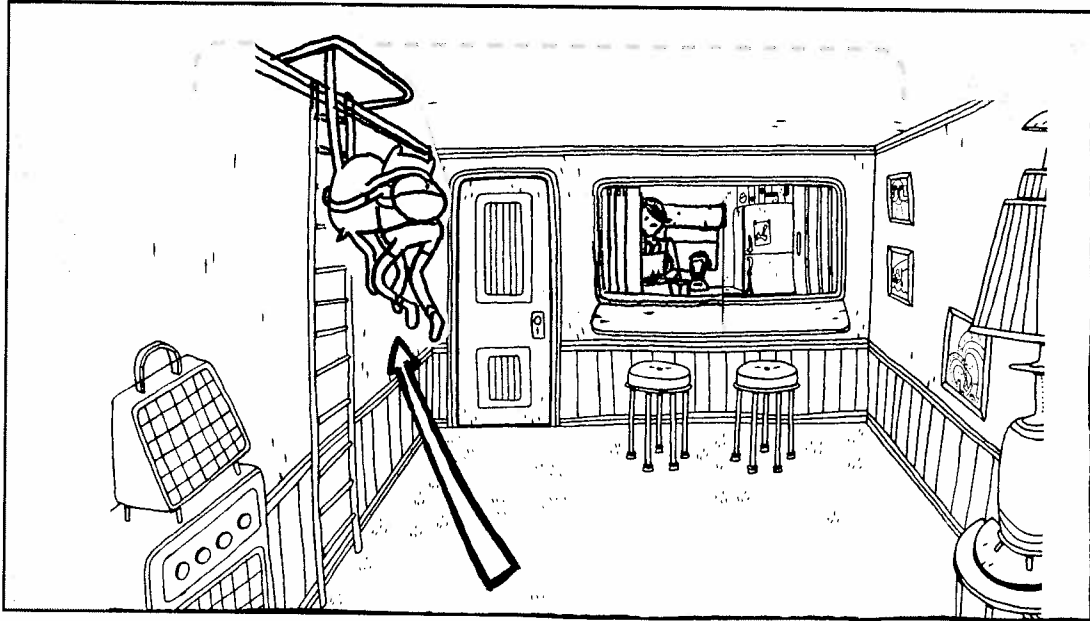
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ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:

Marceline (sniff sniff)



Action: (Jake and Finn fly up ladder)
(Marci goes in kitchen)

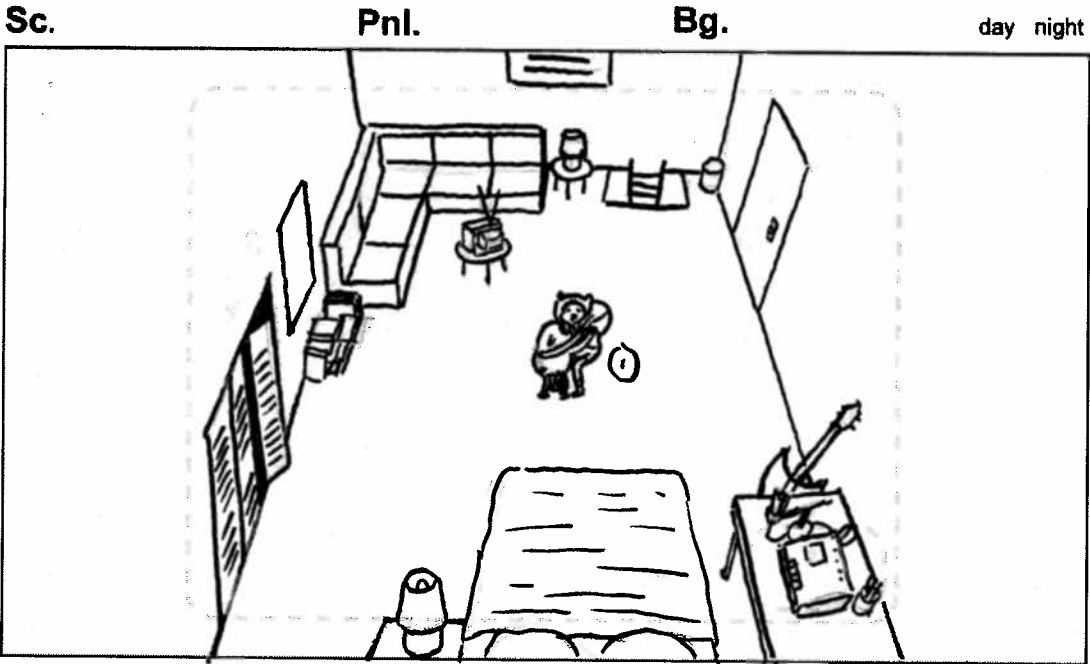
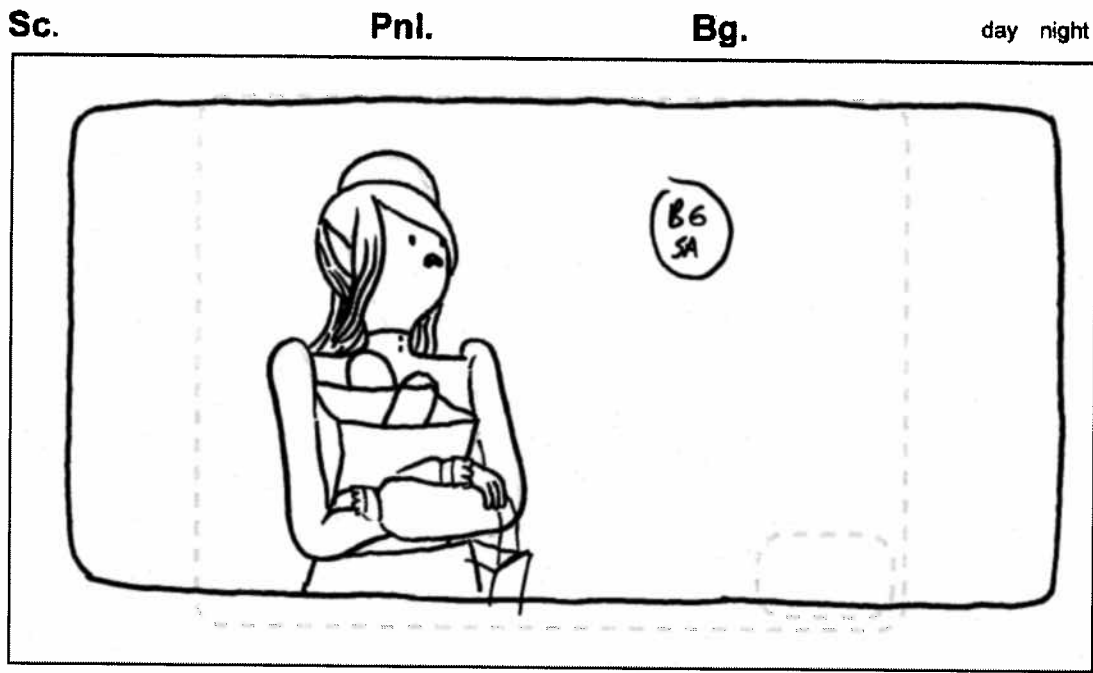
Timing:

EPISODE #

100873

Production :

ADVENTURE TIME



Dialog: M/ smells like sour dough in here.

Action:

Timing:



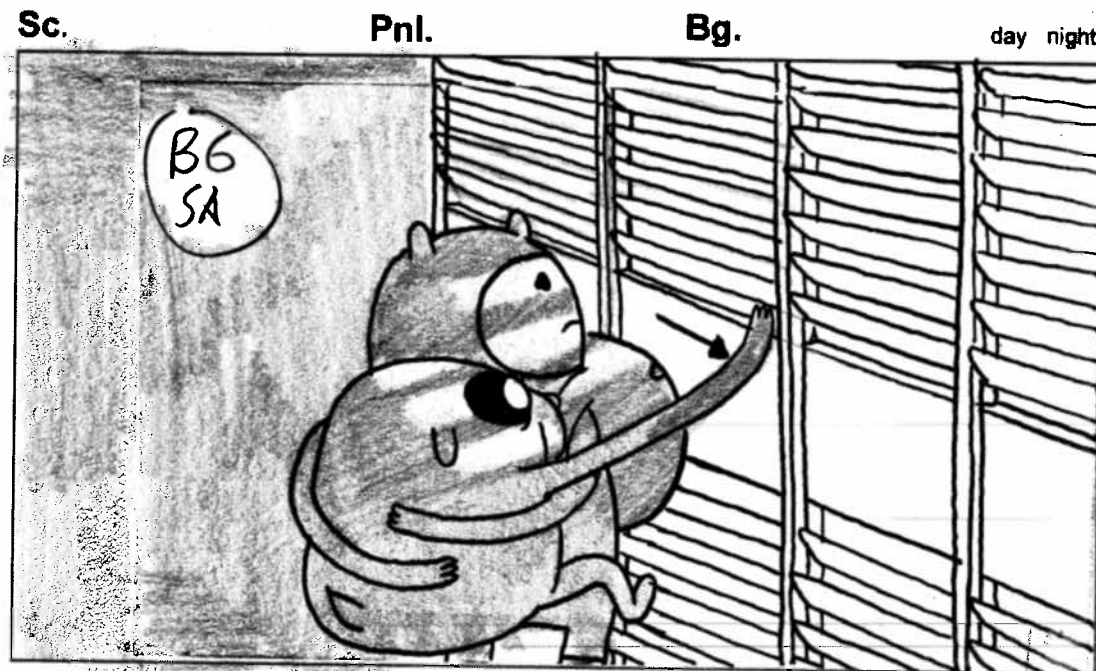
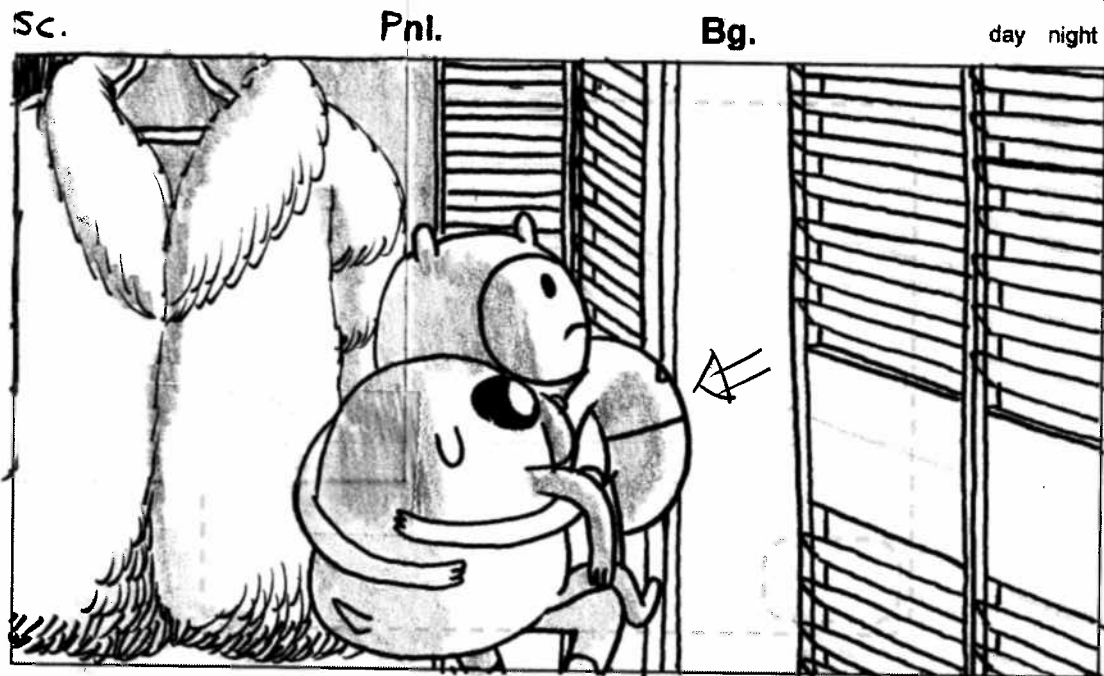
EPISODE # 100873

Production :

ADVENTURE TIME



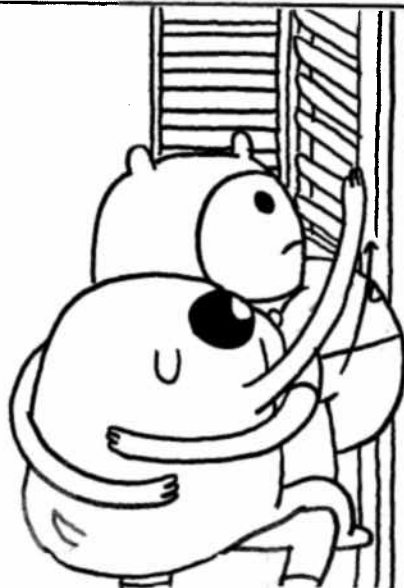
Page 36



Dialog:

Action:
(go in closet)

Timing:



(close door)

EPISODE # 100873

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:	J/ She's gonna kill vs.	J/ We're all up in her private parts. spide . Once she finds out she's gonna tie vs up and eat vs like a spider.
Action:		
Timing:		

EPISODE # 100873
Production :

ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog: F/ I know that ! You think I don't know that?!

J/ she's gonna feed on us for months.

Action:

Timing:

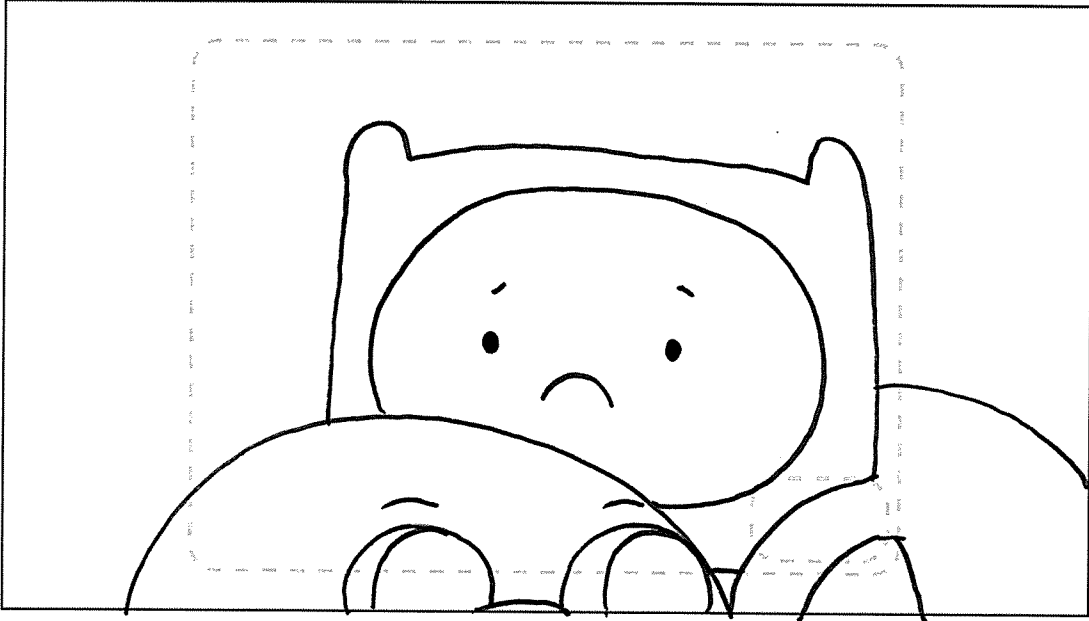
100873
EPISODE #
Production :

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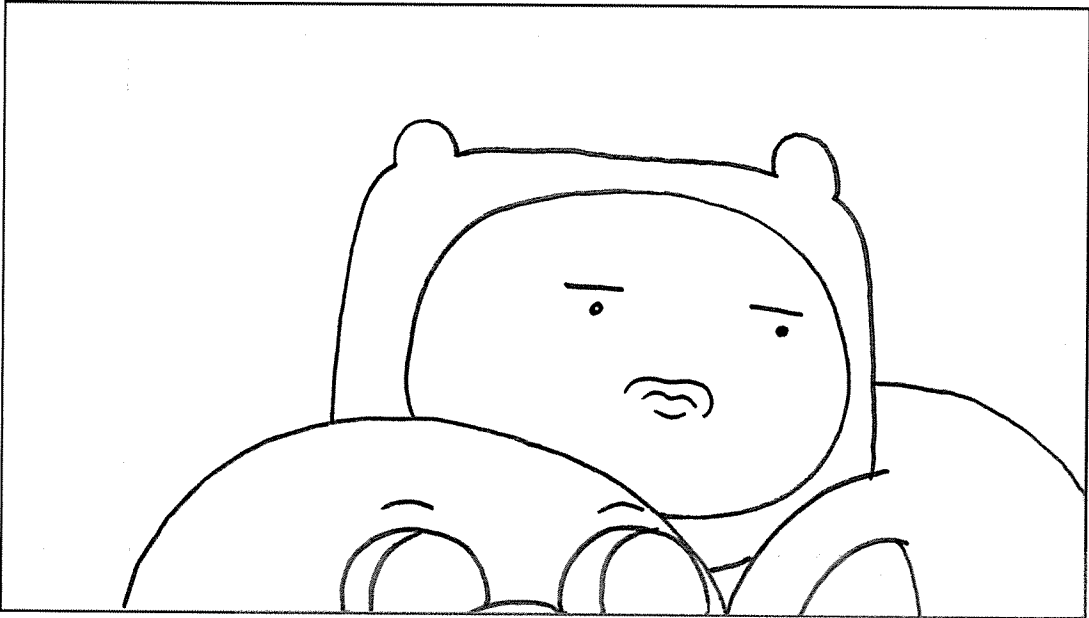
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:	(beat)	(finn making weird constipated thinking sounds)
Action:		
Timing:		

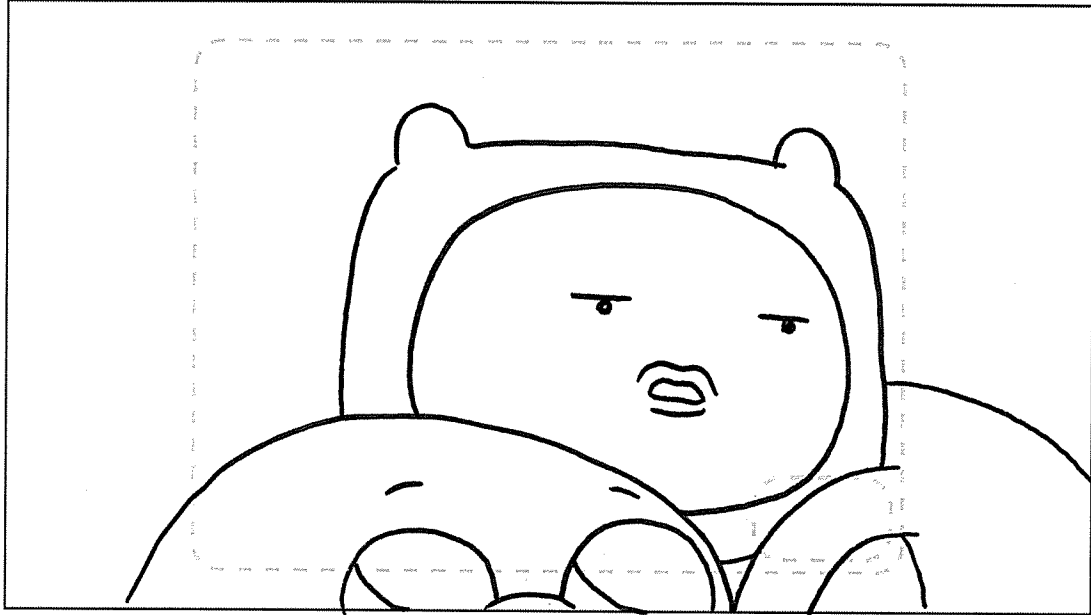
EPISODE # 100873
Production :

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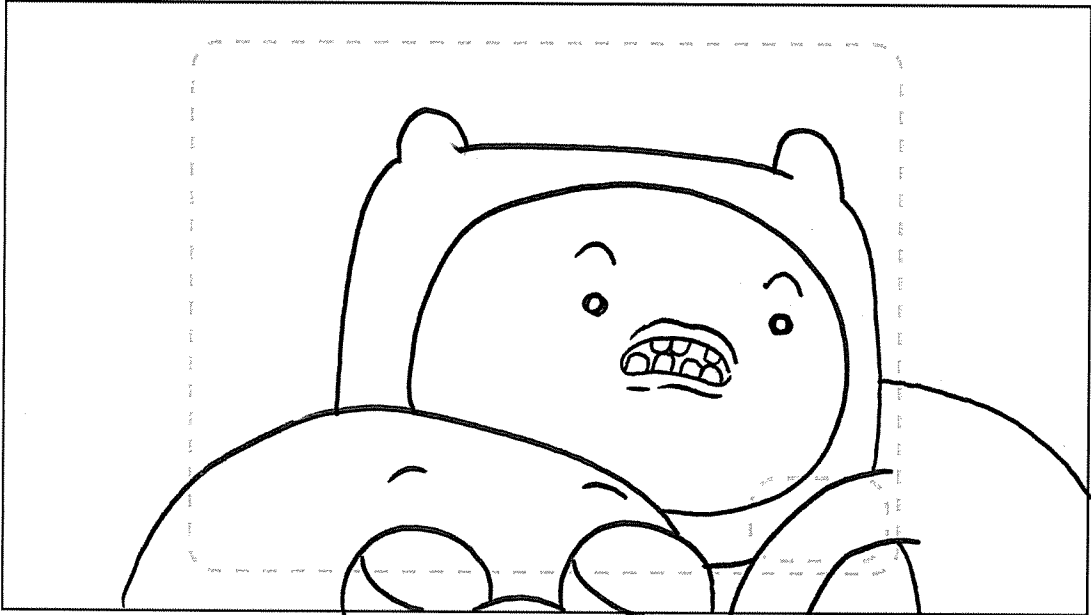
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog: F/ we'll wait for the right moment
and sneak out.

F/ Right under her big
fat caboose.

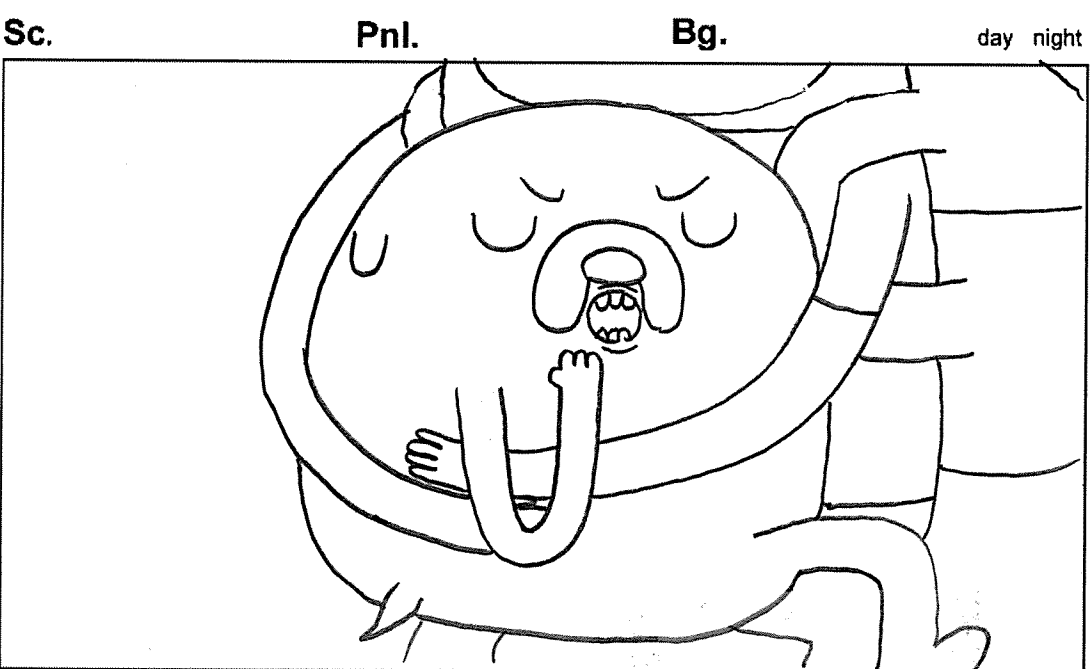
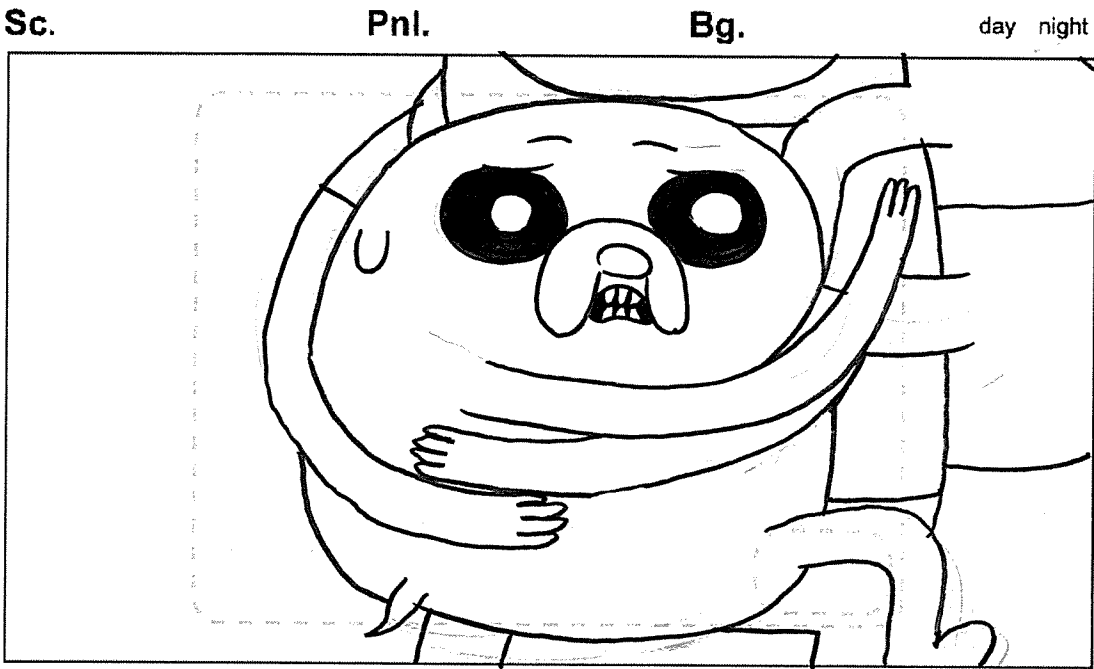
Action:

Timing:

EPISODE # 100873

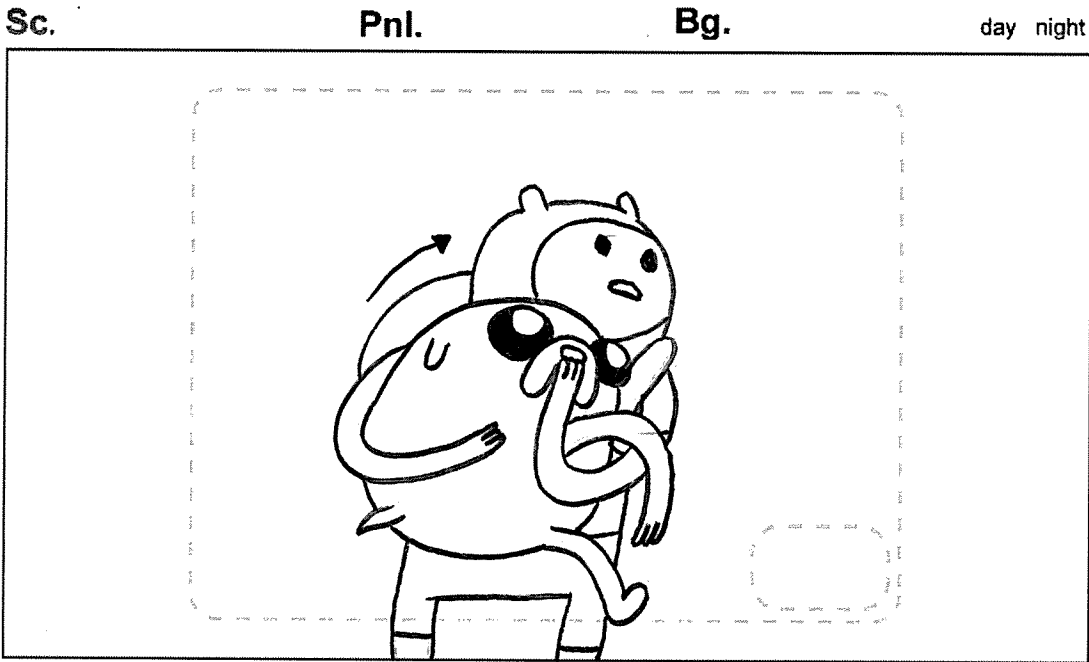
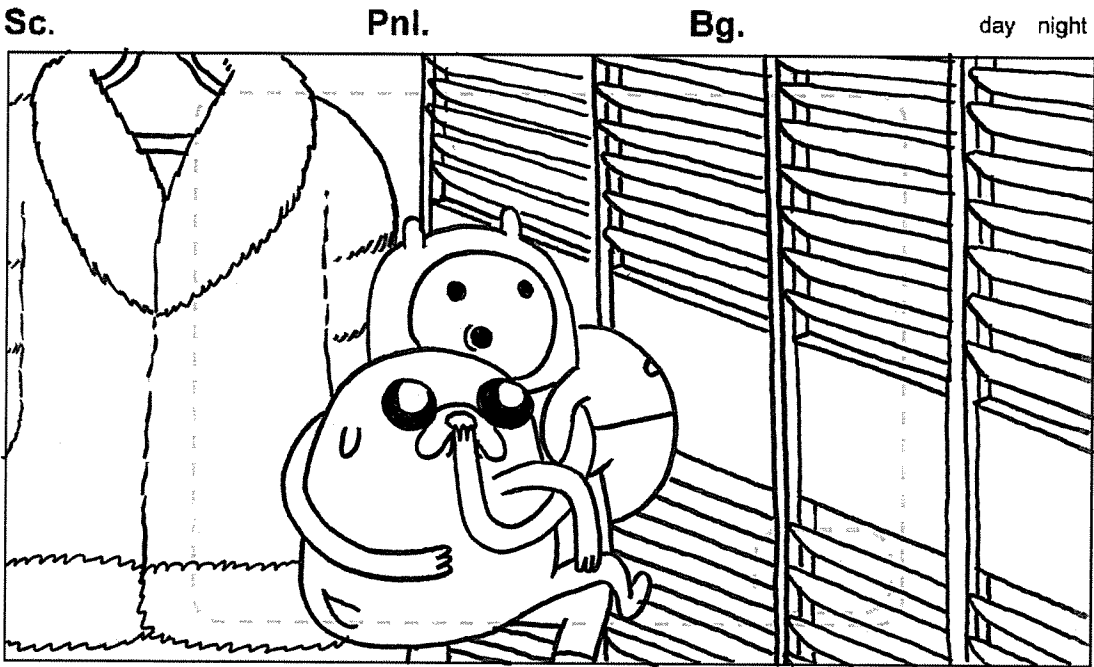
Production :

ADVENTURE TIME



Dialog:	J/OK man.I can do this.	J/ I'm gonna hide good and totally sneak the bleeps out of here.
Action:		
Timing:		

ADVENTURE TIME



Dialog: F/ Shh ! Here she comes !

Action: (look out through slats)

Timing:

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

Action:

m's head appears from below.

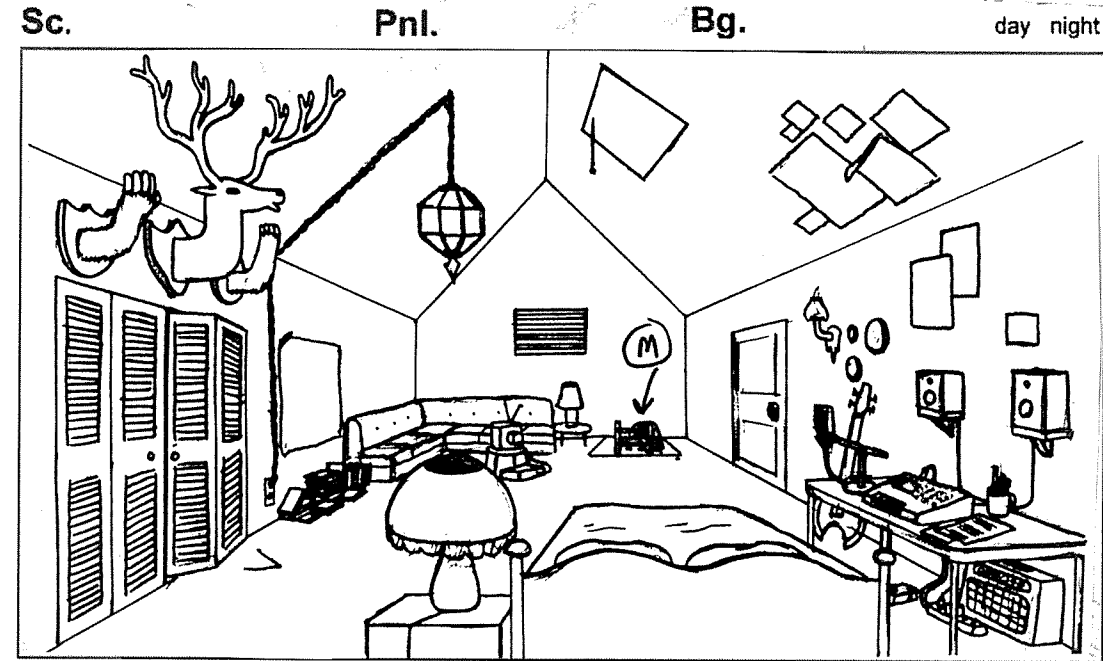
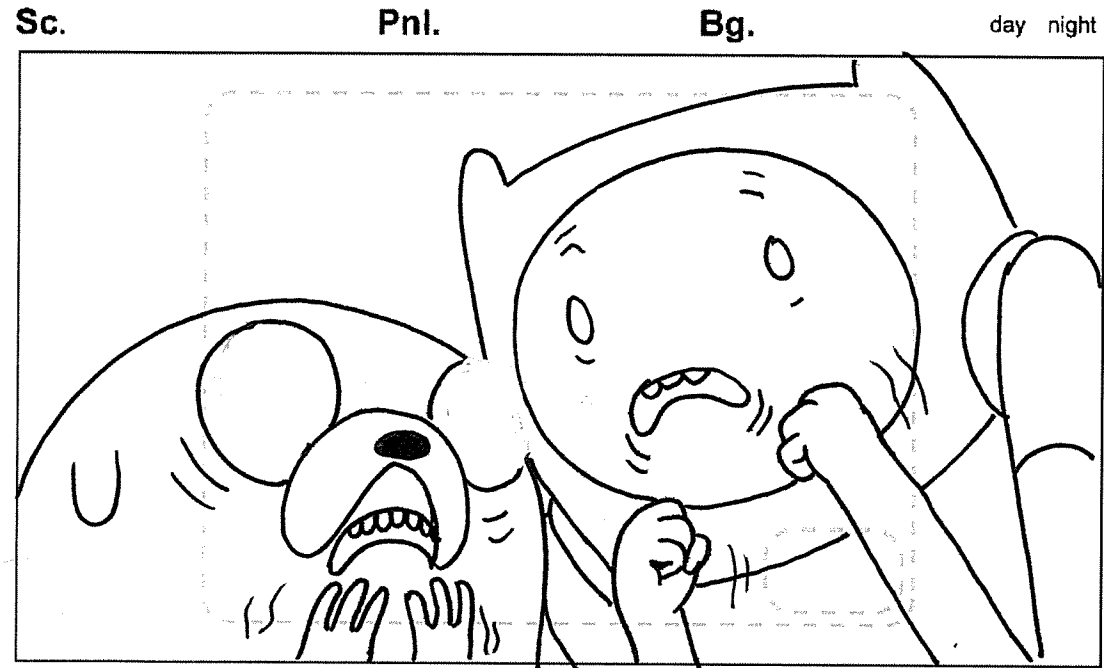
Timing:

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ADVENTURE TIME



Page 44



Dialog: (F&T) HERE she comes!!

(vo) Shh!! shhhh...

Action:

Timing:

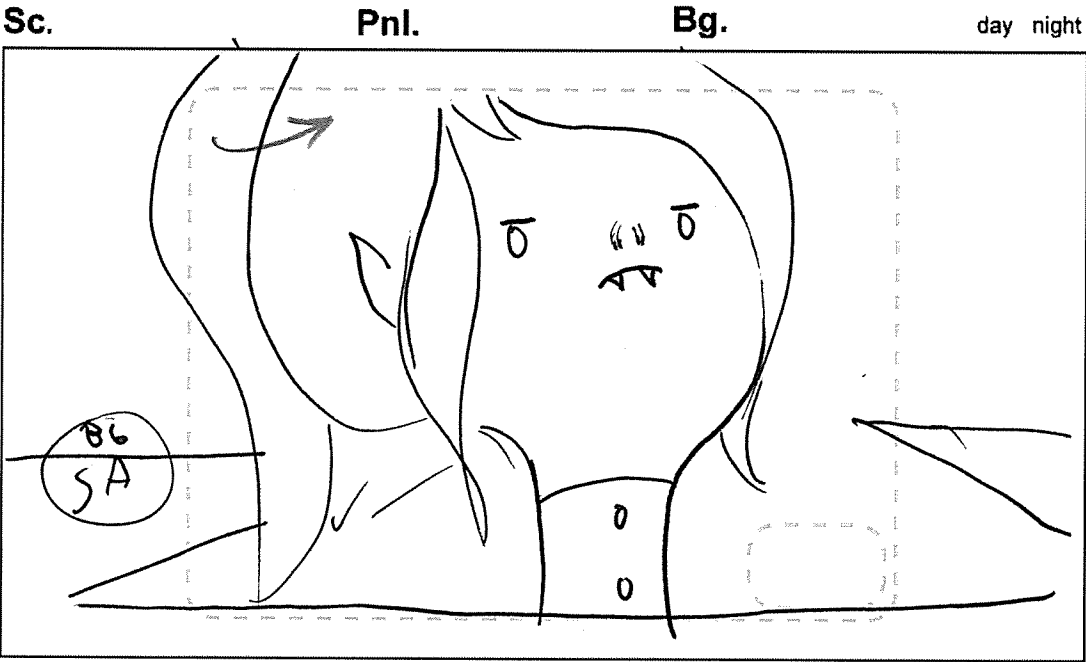
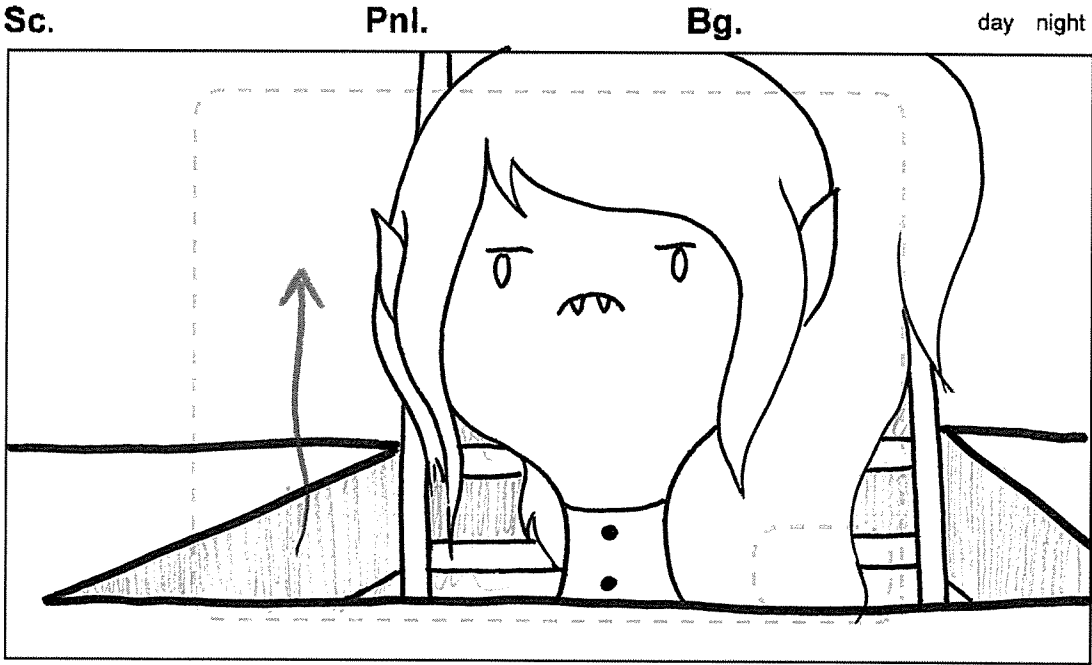
EPISODE #

Production :

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ADVENTURE TIME



Dialog:

(M) sniff sniff

Action:

nose area starts to twitch & grow

Timing:

EPISODE #

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog: Shift Shift

Action:

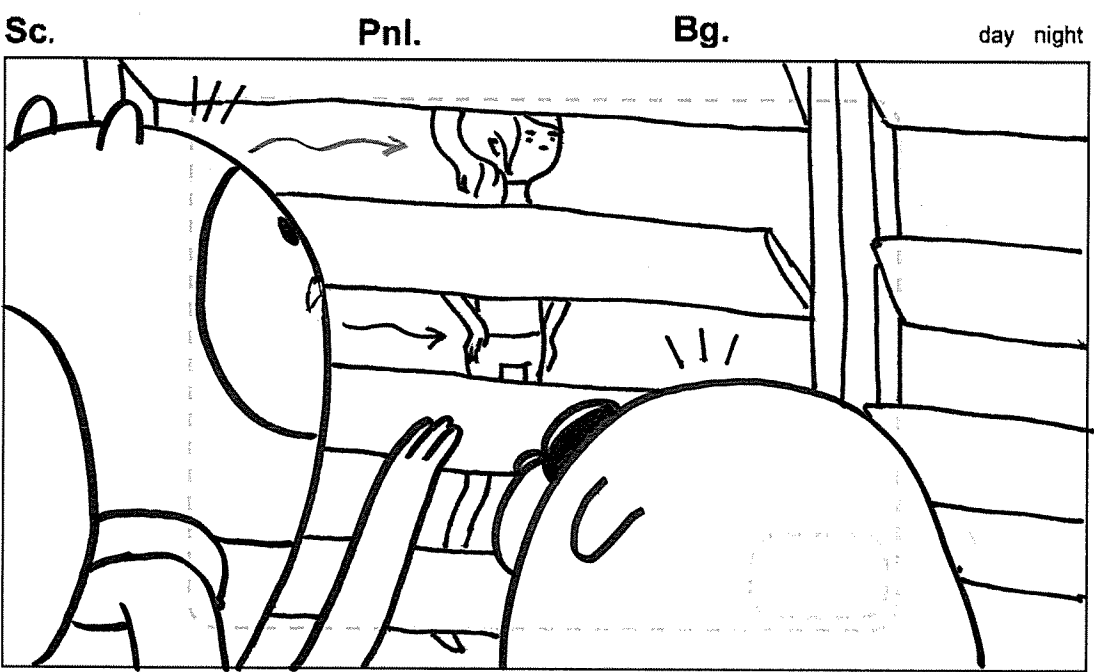
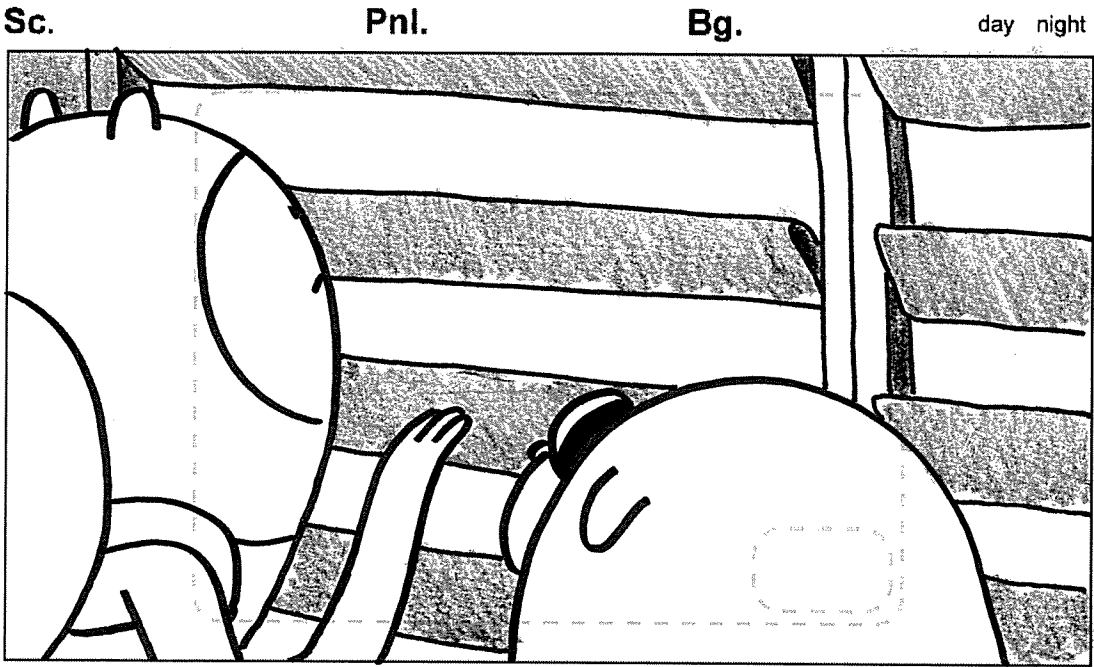
Timing:

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ADVENTURE TIME

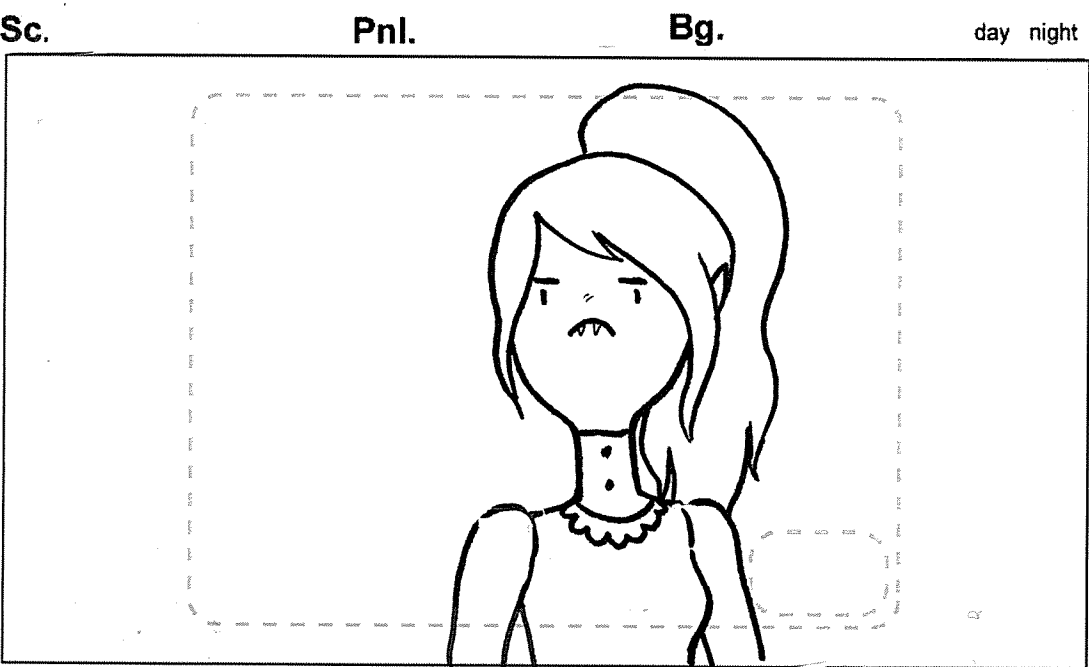
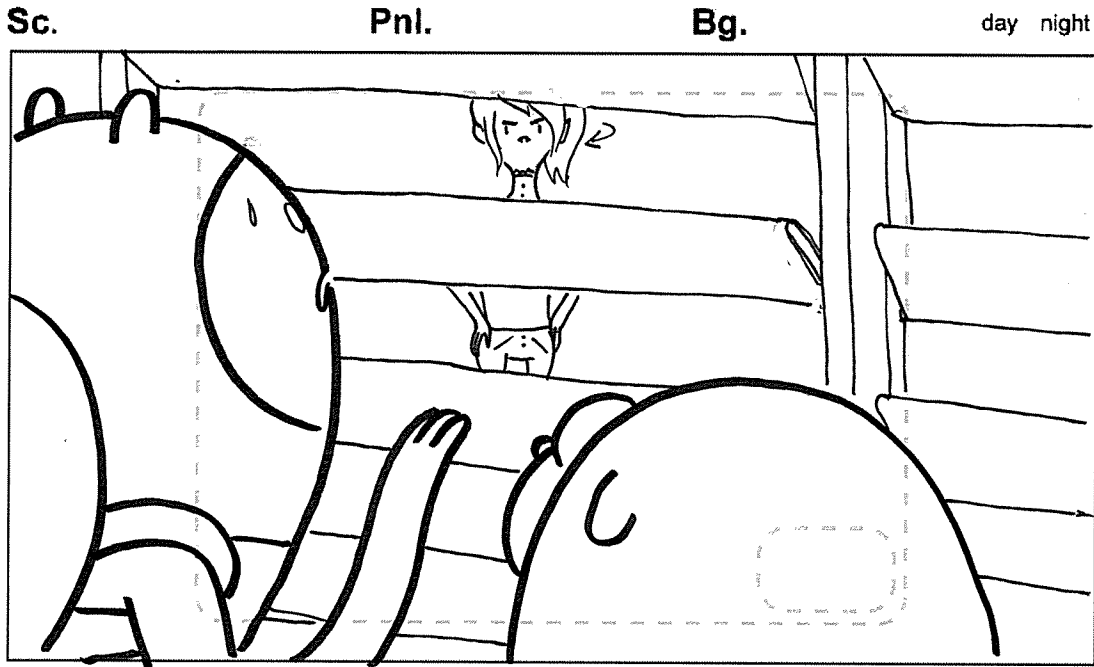


Dialog:
Action:
Timing:

EPISODE # 100873

Production :

ADVENTURE TIME



Dialog:

M = sniff sniff =

Action:

Timing:

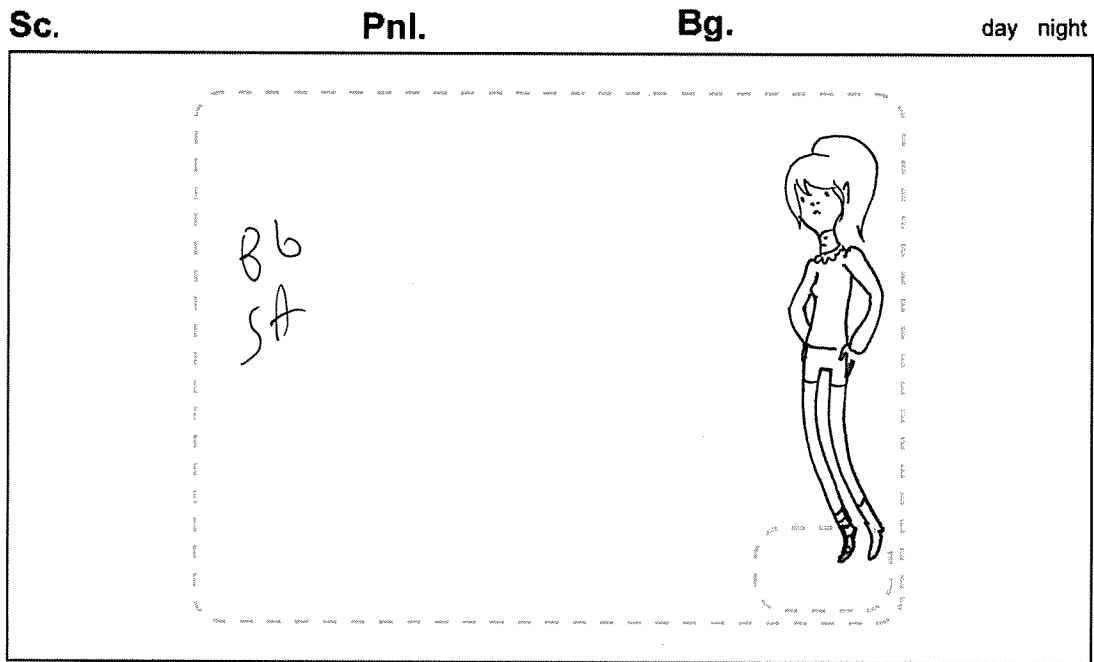
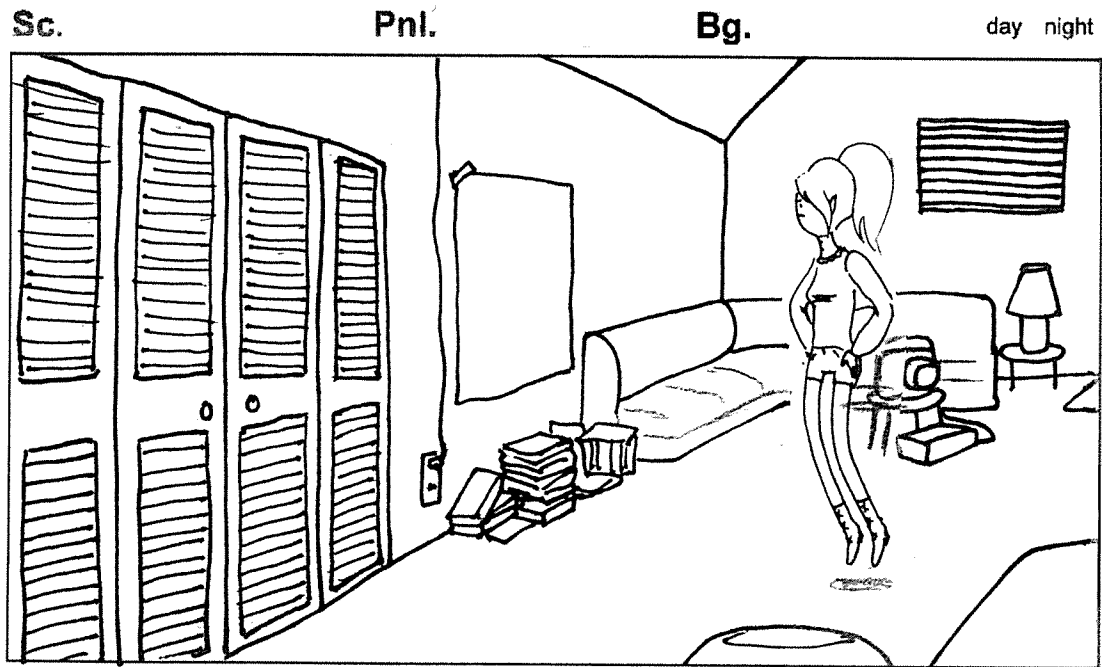
Production :

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ADVENTURE TIME

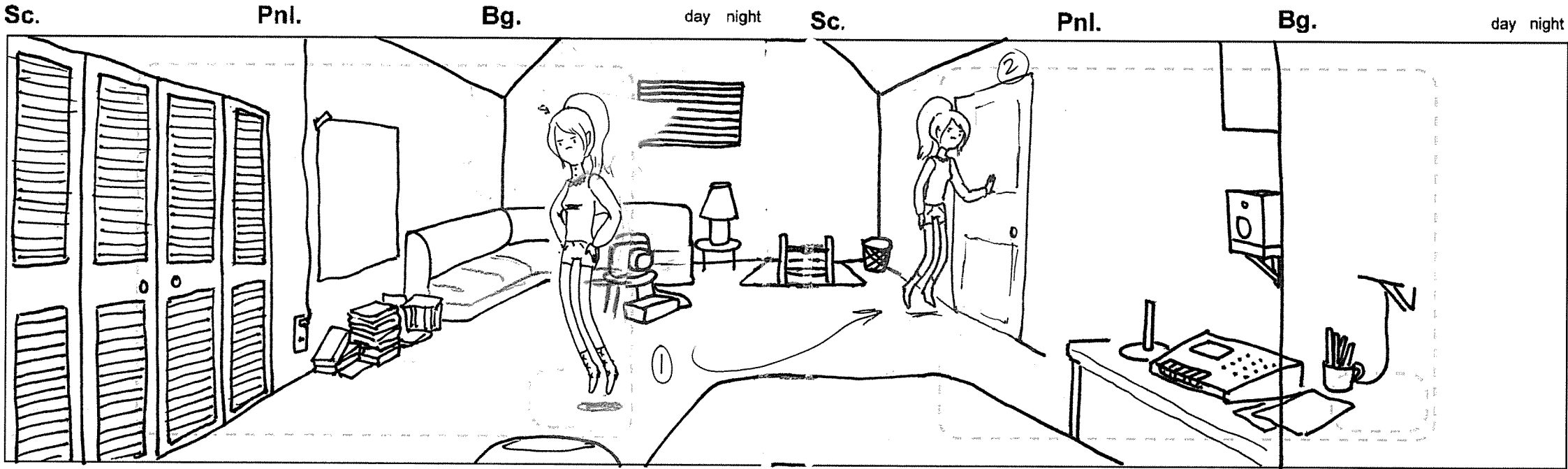


Dialog:	sniff	sniff sniff
Action:		
Timing:		

EPISODE # 100873

Production :

ADVENTURE TIME



Dialog:	(M) h m m .
Action:	
Timing:	

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ADVENTURE TIME



Sc. Pnl. Bg. day night

①

M into BR

BG SA

Sc. Pnl. Bg. day night

Dialog:

(os) = pants unzip =

Action:

②

Door shuts almost closed

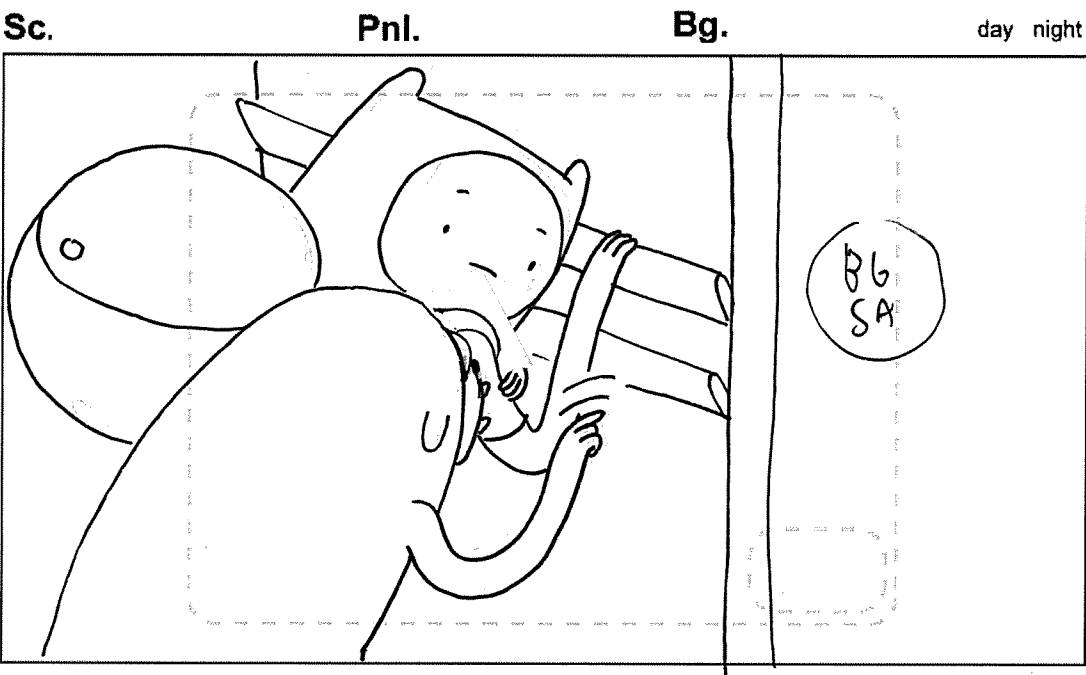
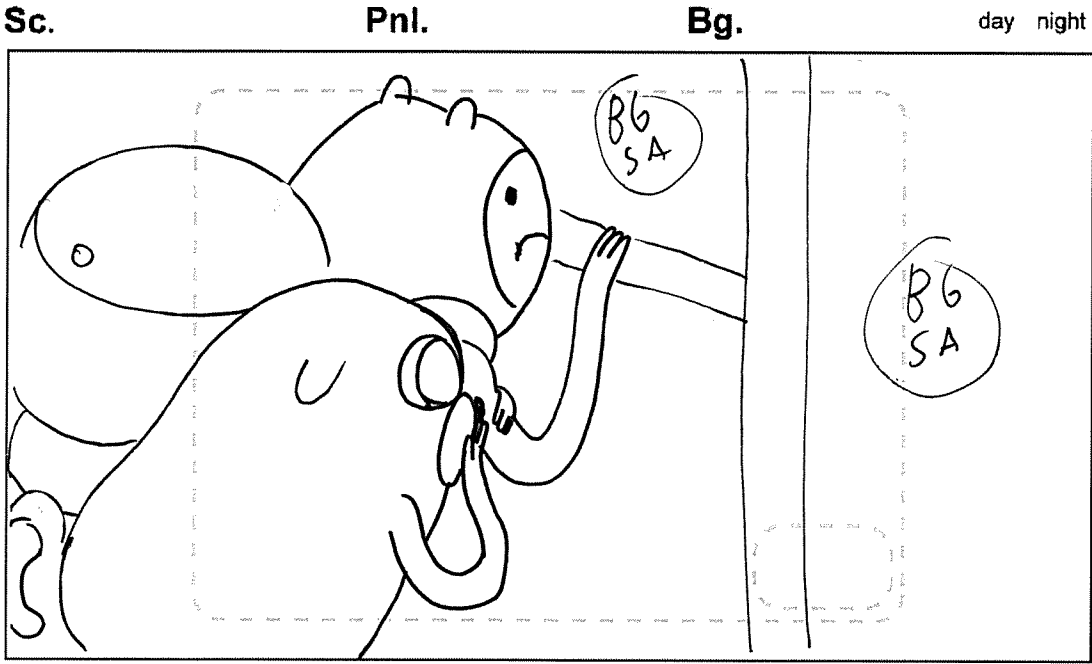
Timing:

Production :

EPISODE #

100873

ADVENTURE TIME



Dialog:
(OS) = pssssssssss = (J) (Whisper) Let's Get outta here! → Cont

Action:

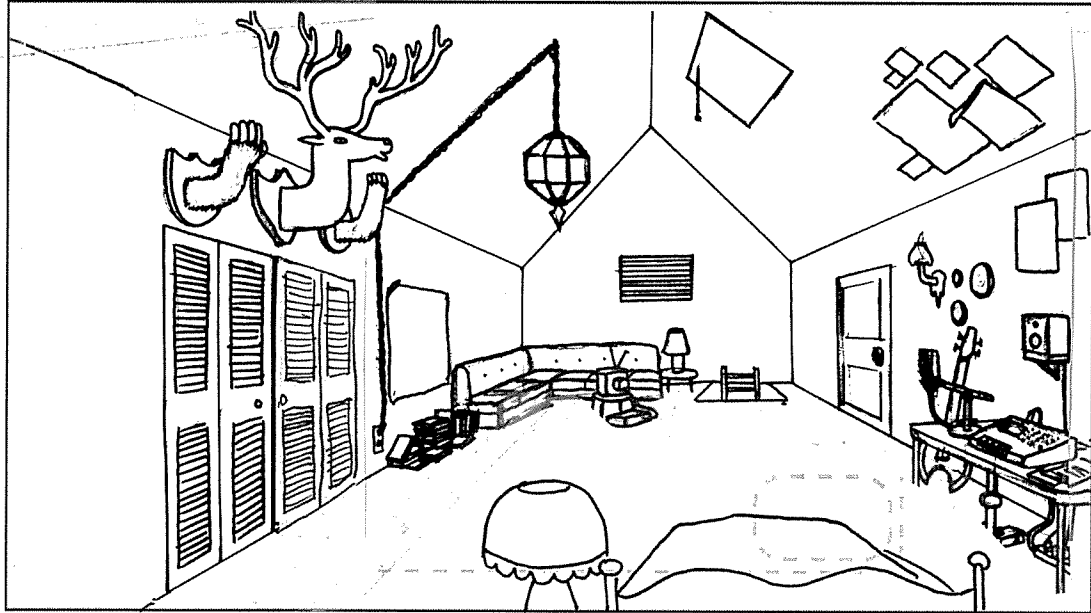
Timing:

EPISODE # 100873
Production :

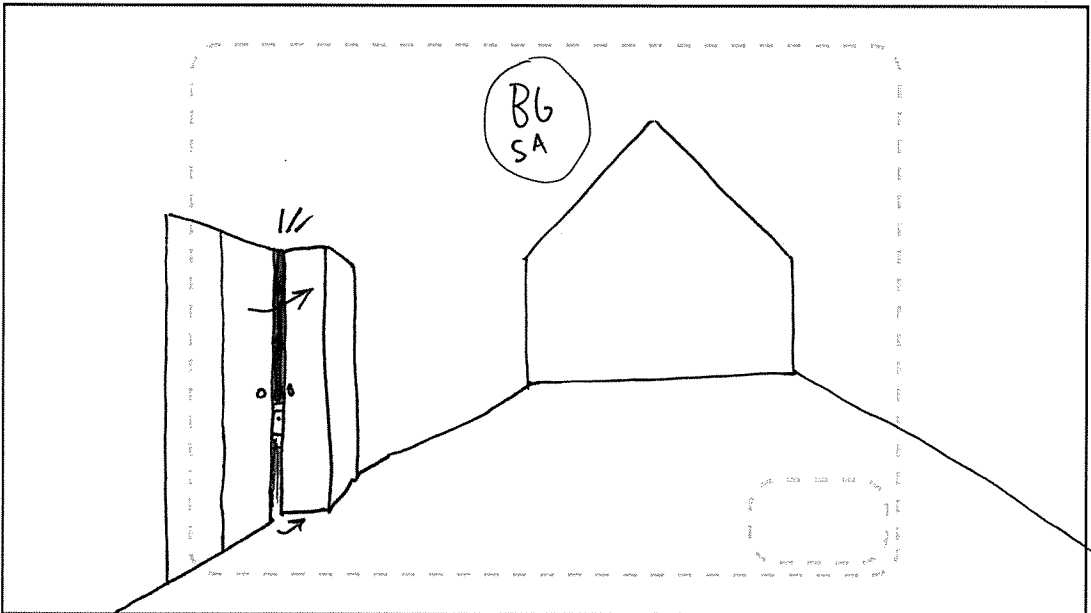
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:

cont ~ PSSS ~~~~~ SFX DOOR = CREEAK = ~~~~~> Pee cont

Action:

Timing:

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

≡ (pee stops) ≡

Action:

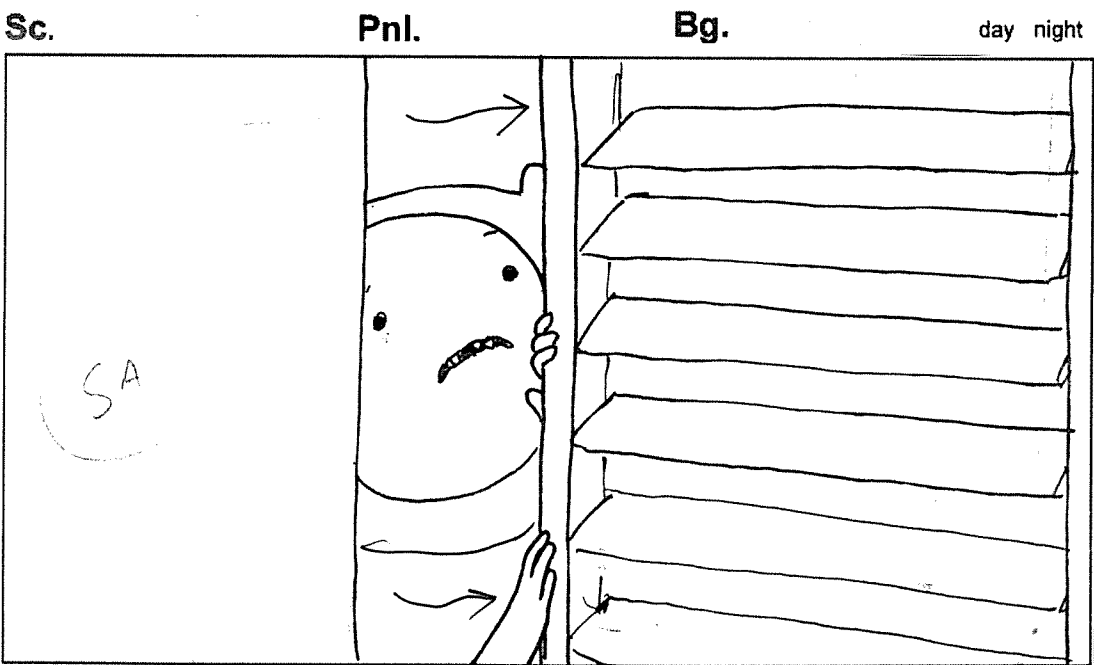
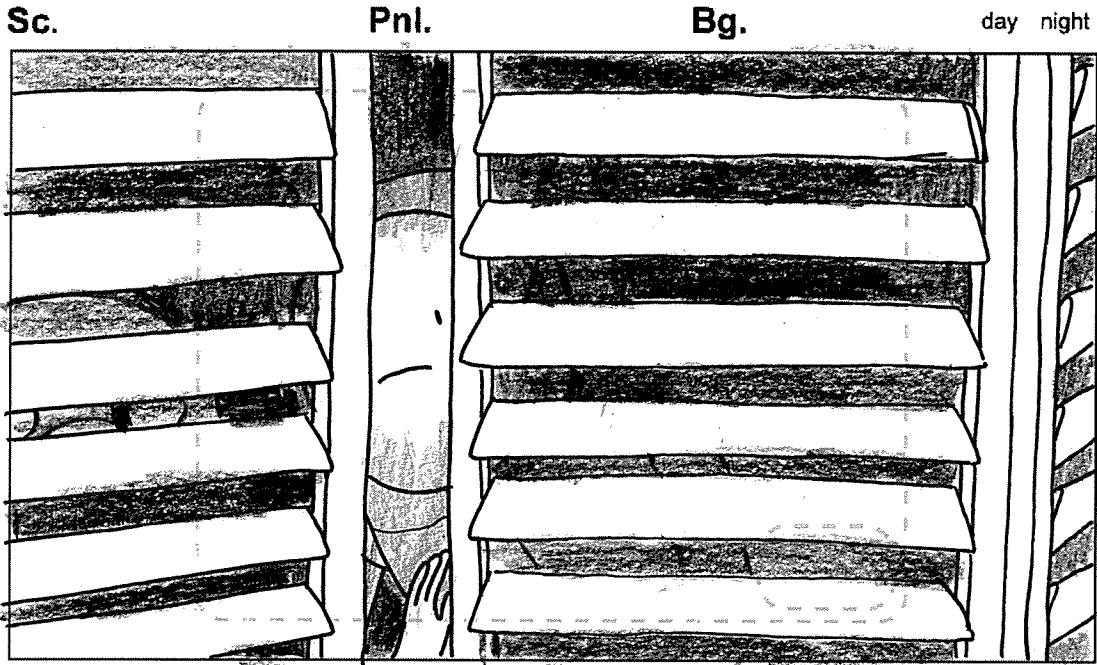
Timing:

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ADVENTURE TIME



Dialog: (Beat) sfx = ps sssss —————> DOOR CREAKS!

Action: F pushes door open a little wider

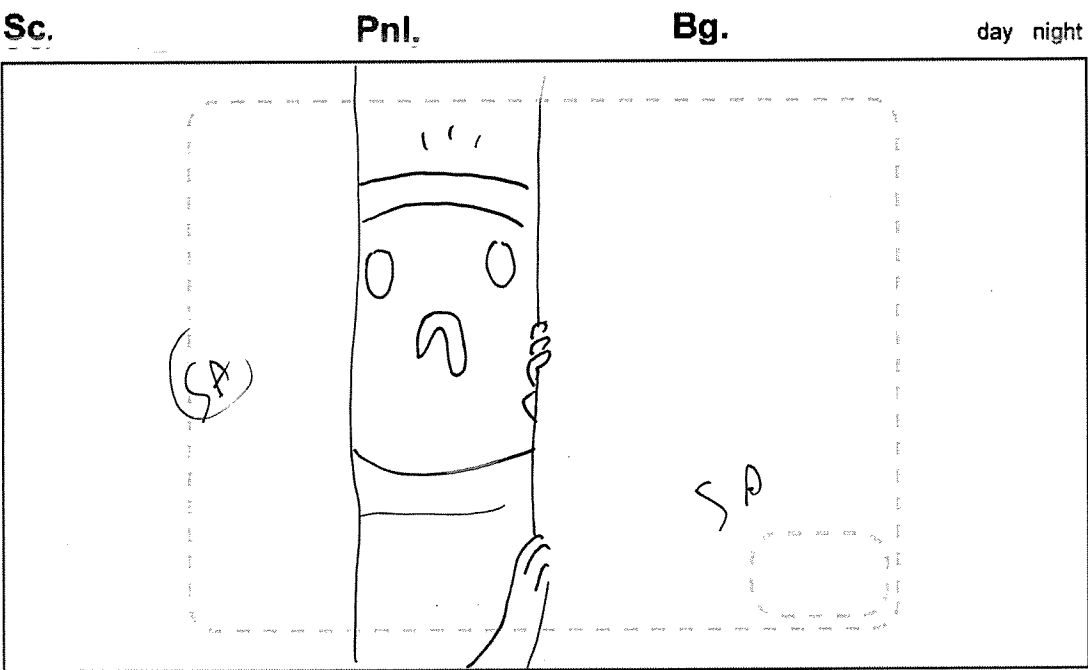
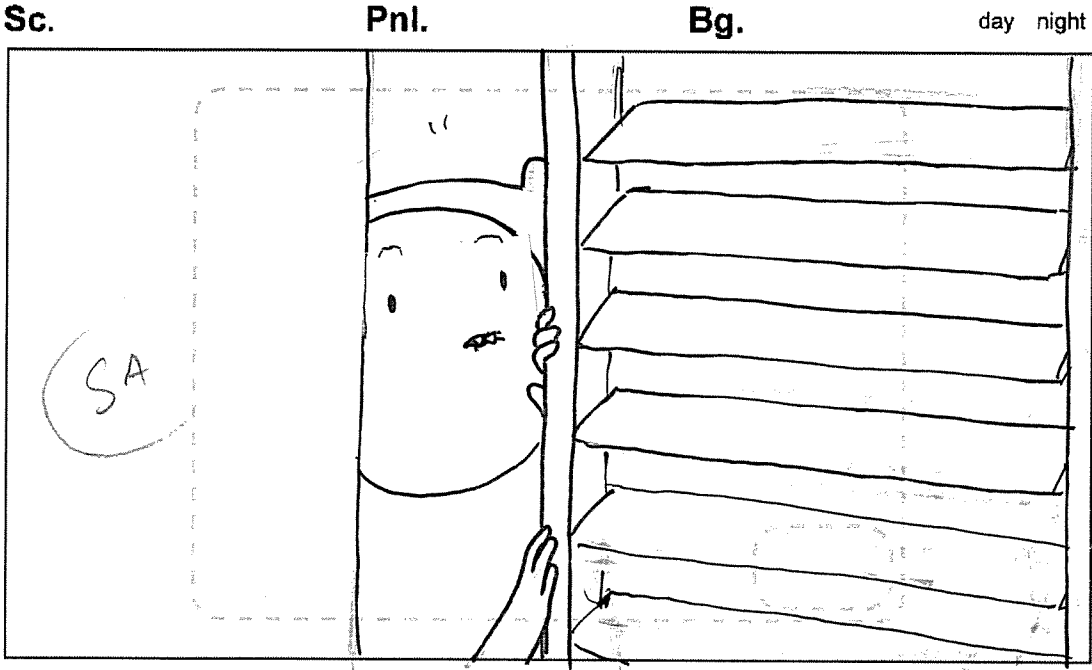
Timing:

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Production :

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ADVENTURE TIME



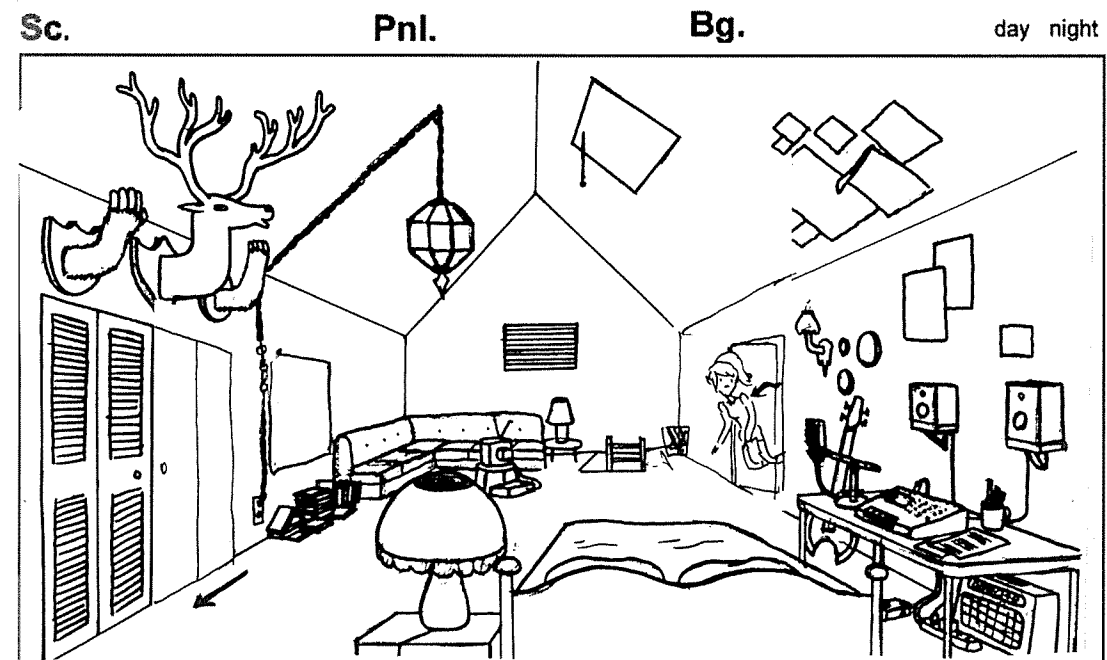
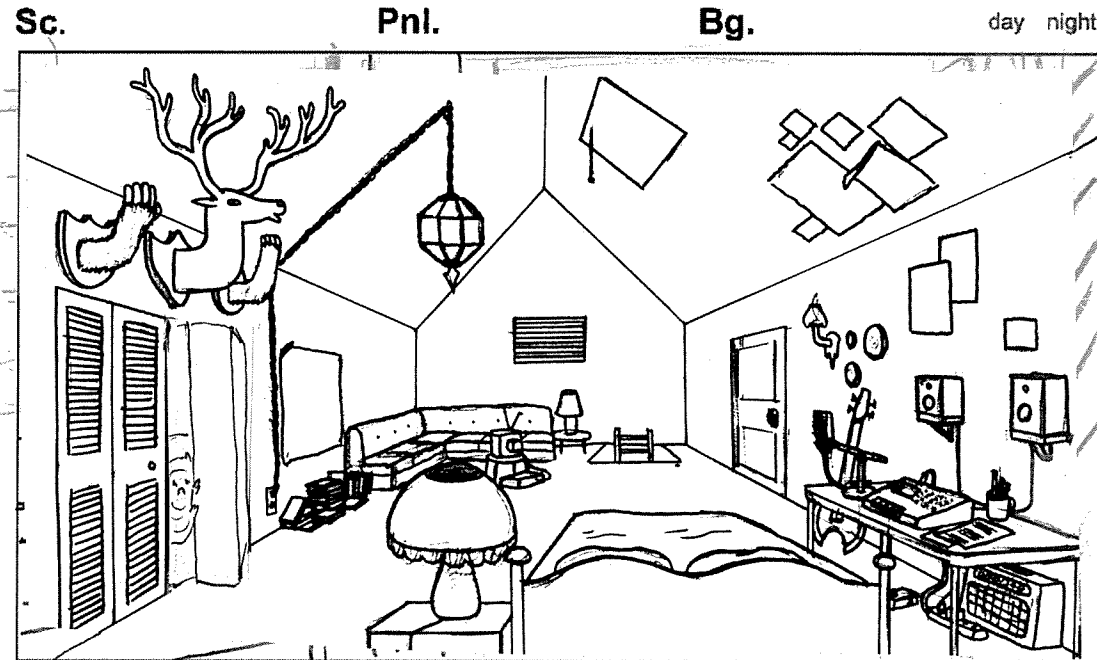
Dialog:	door sfx creak!	peeing stops (M) Hello?
Action:	finn pushes door a little	
Timing:		

Production :
EPISODE #
100873

ADVENTURE TIME



Page 57



Dialog:

sfx
toilet
= Flush =

(M)

Action:

(F) closes door as M comes out of BR

Timing:

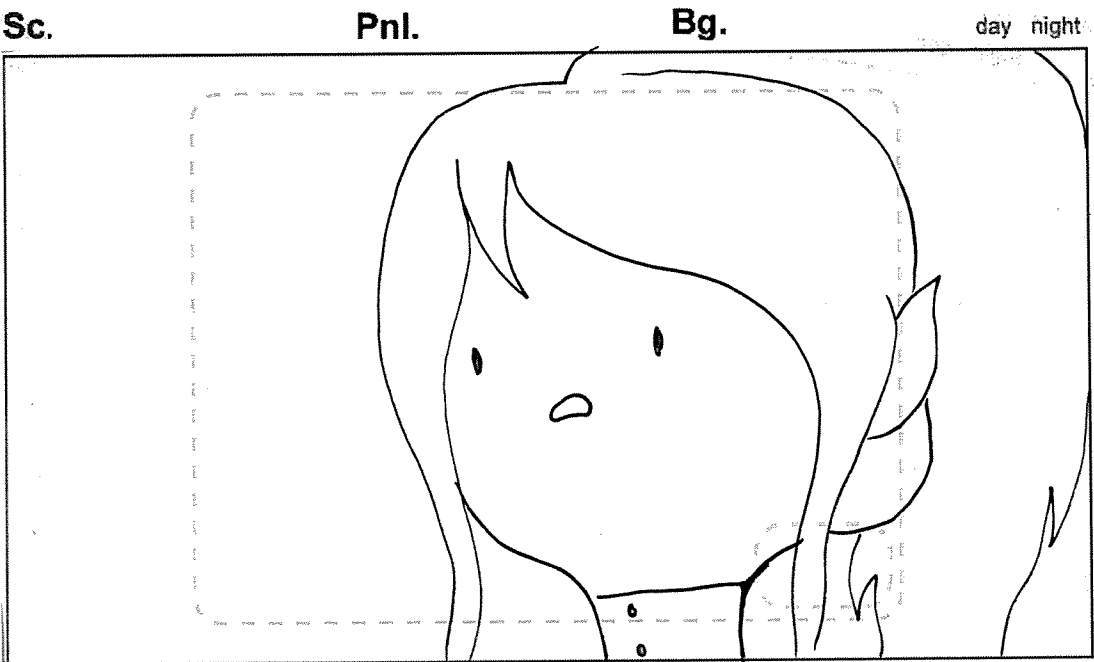
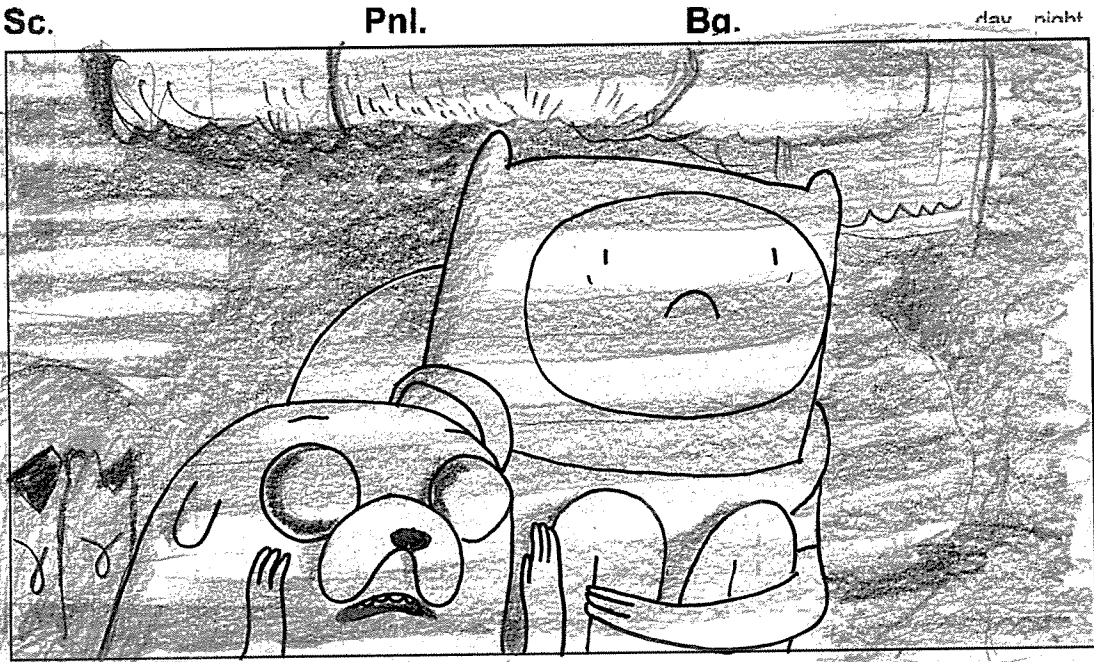
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ADVENTURE TIME



Dialog:

(J) she didn't wash hands!
(whisper)

(M) is someone here?

Action:

Timing:

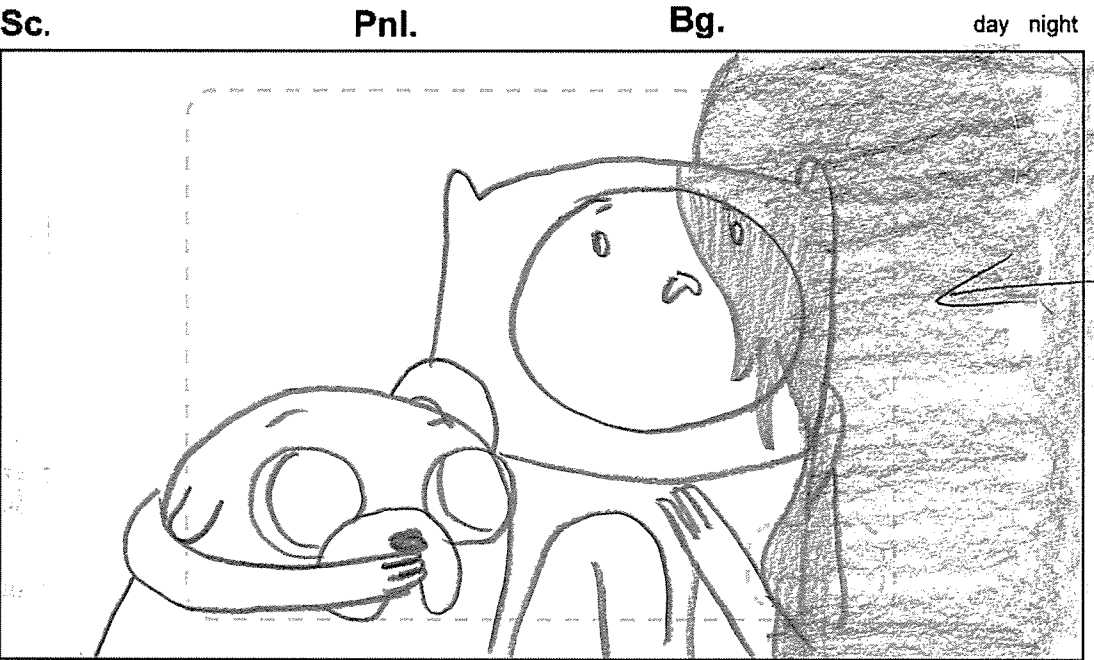
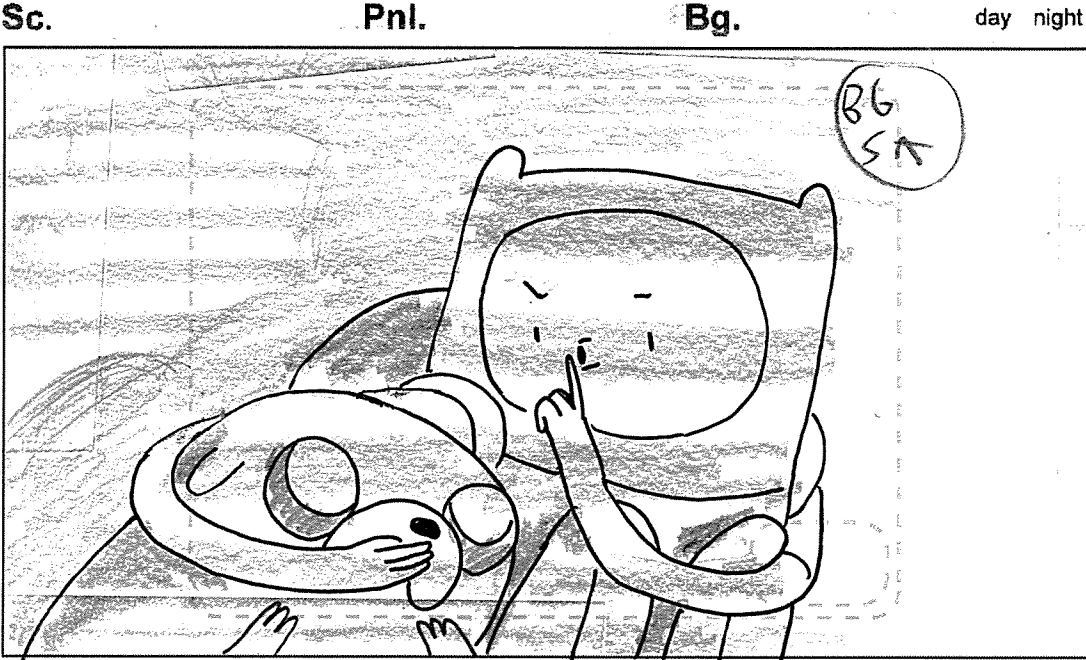
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ADVENTURE TIME



Dialog:
Action:
Timing:

m's shadow
11

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ADVENTURE TIME



Sc. Pnl. Bg. day night

out

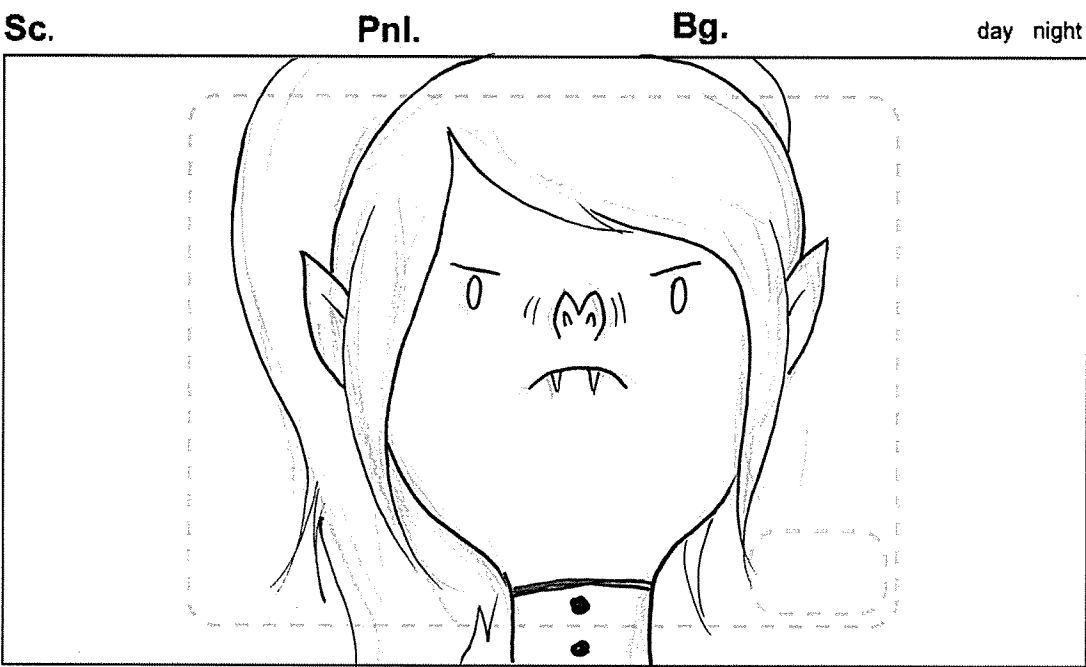
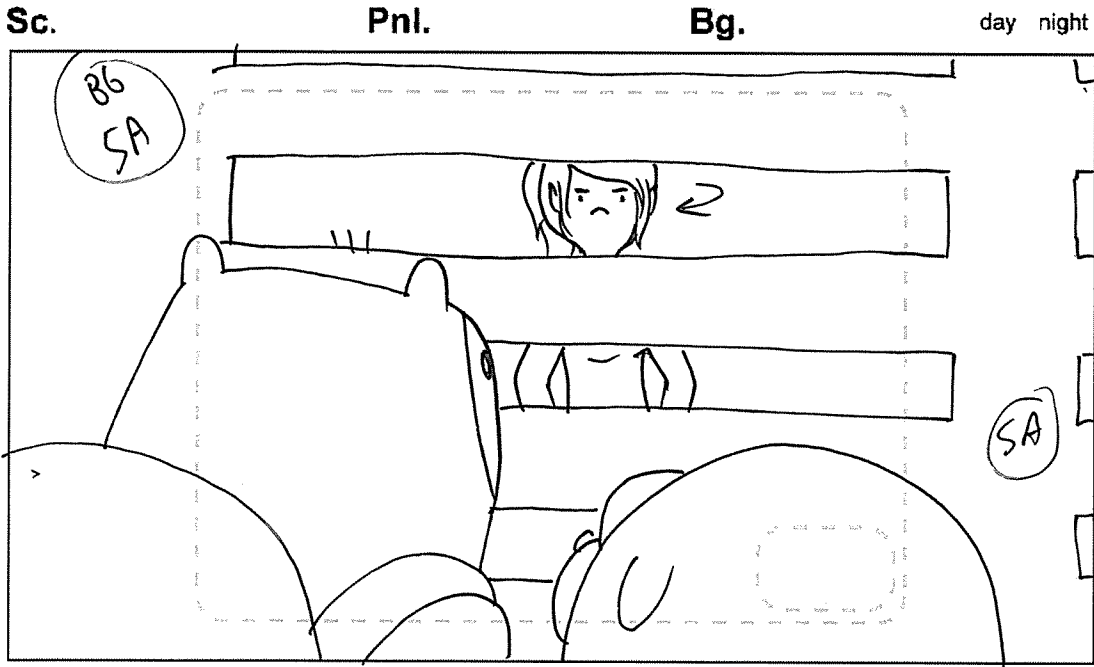
Sc. Pnl. Bg. day night

Dialog:	(M) (sniffing)
Action:	M in. sniffing
Timing:	

Production :
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ADVENTURE TIME



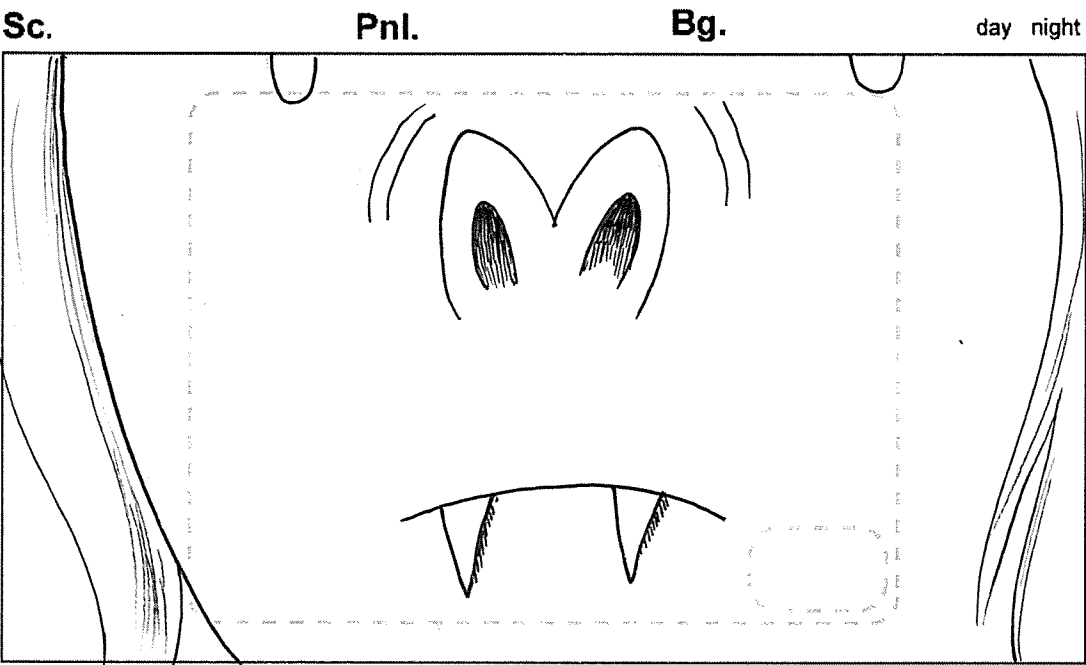
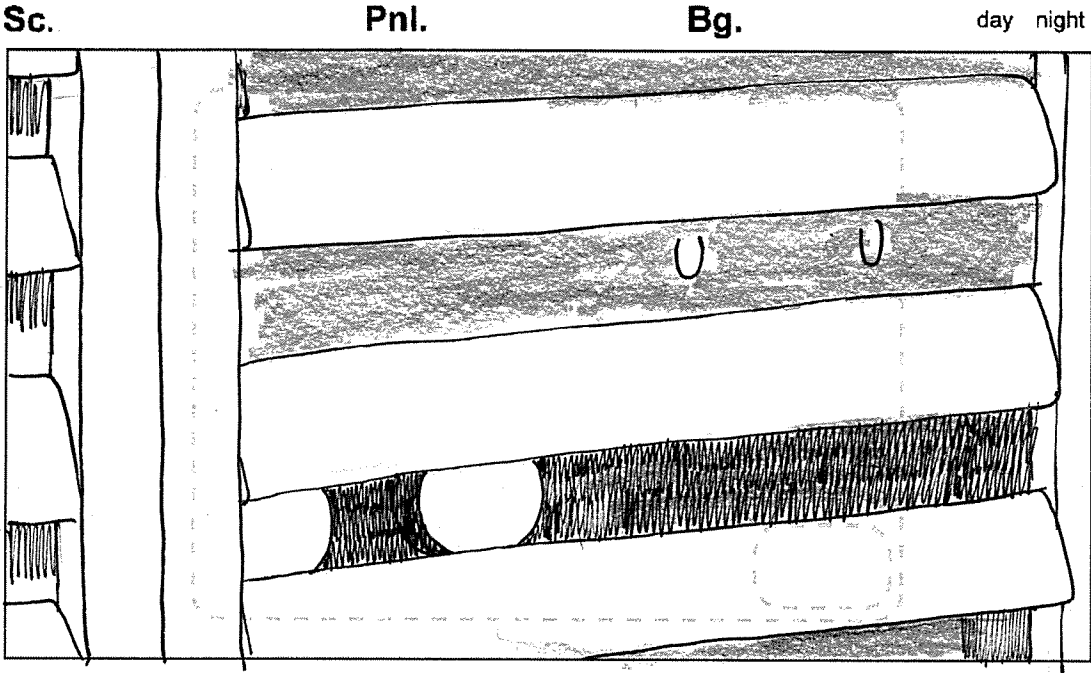
Dialog:	(M) sniff sniff
Action:	marceline's bat nose quivers
Timing:	

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ADVENTURE TIME



Dialog:

Action:

Timing:

EPISODE # 100873

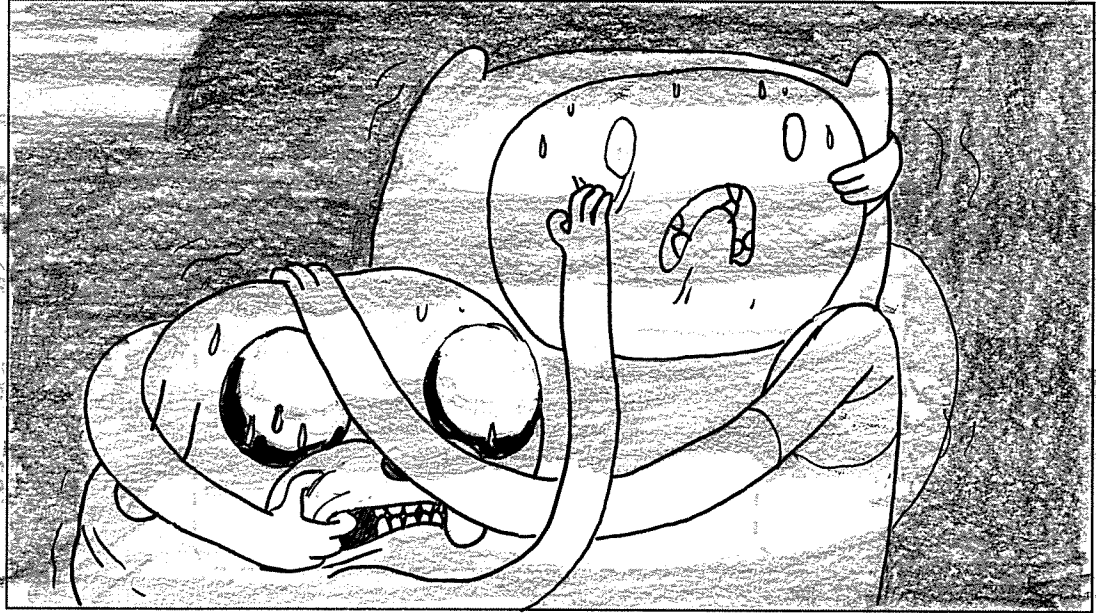
Production :

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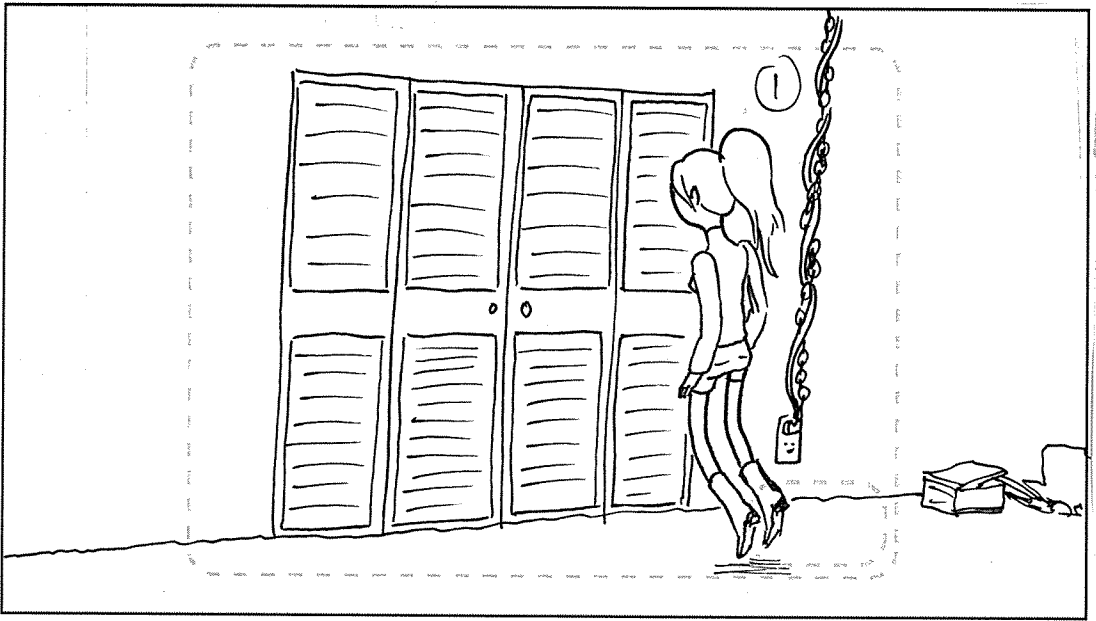
ADVENTURE TIME



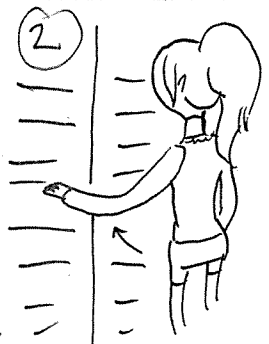
Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:	
> sniff sniff =	
Action:	
Timing:	



(M) slowly raises arm up

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Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog: M SNI I I I F F F F

Action: Suddenly sniffs pit (2) m closes her eyes as she inhales deeper

Timing:

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Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:	(M) That's what stinks!
Action:	
Timing:	

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ADVENTURE TIME



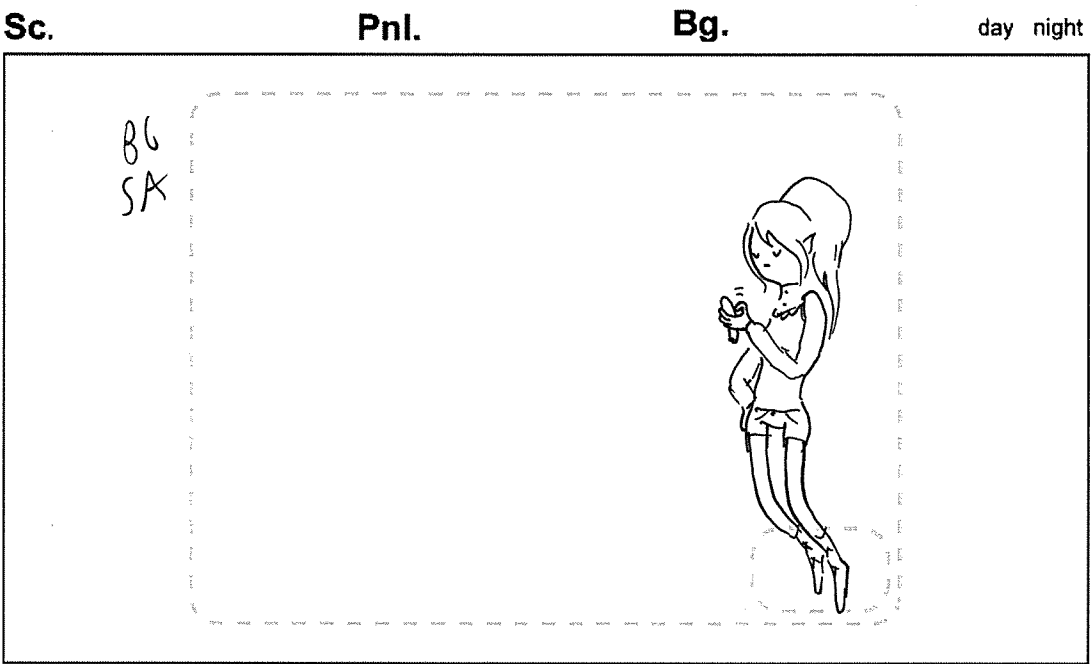
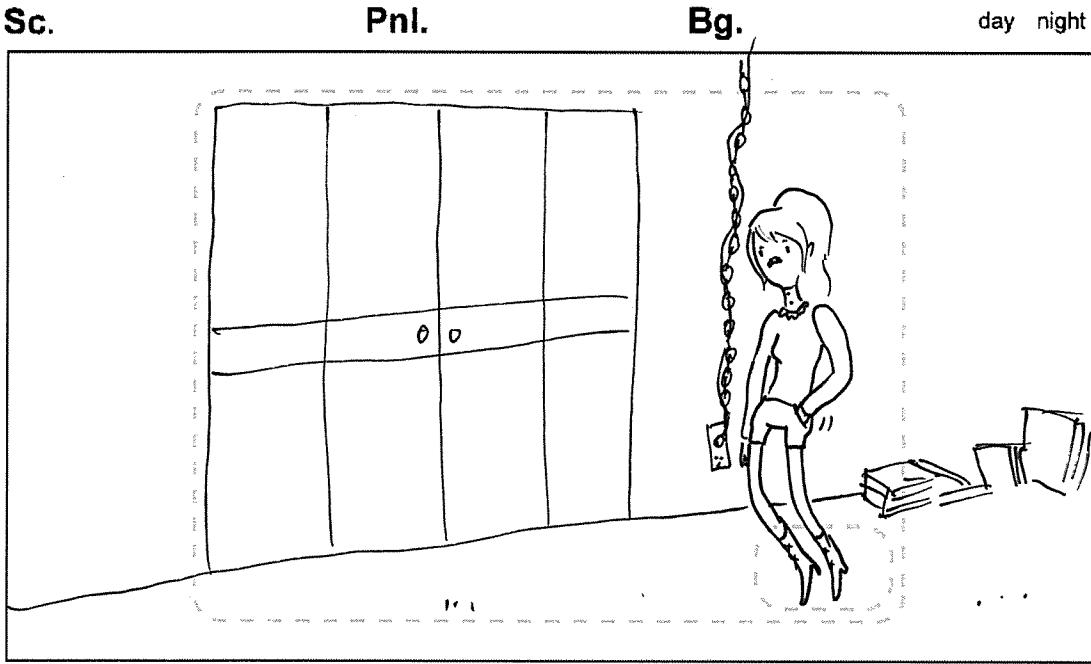
Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

Production :
EPISODE # 100873

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ADVENTURE TIME



Dialog:

(M) where are those dweebs... ^{phone} str (BeBe booboo bambam)

Action:

M dials phon with her thumb

Timing:

EPISODE # 100873
Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog: = bring bring =
(sound shifts from phone earpiece to speaker phone)

Action: treehouse - night / pre dawn

Timing:

EPISODE # 100873

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

free house
ext

Sc. Pnl. Bg. day night

Dialog:	Ring!	Ring!
Action:		
Timing:		

Production :

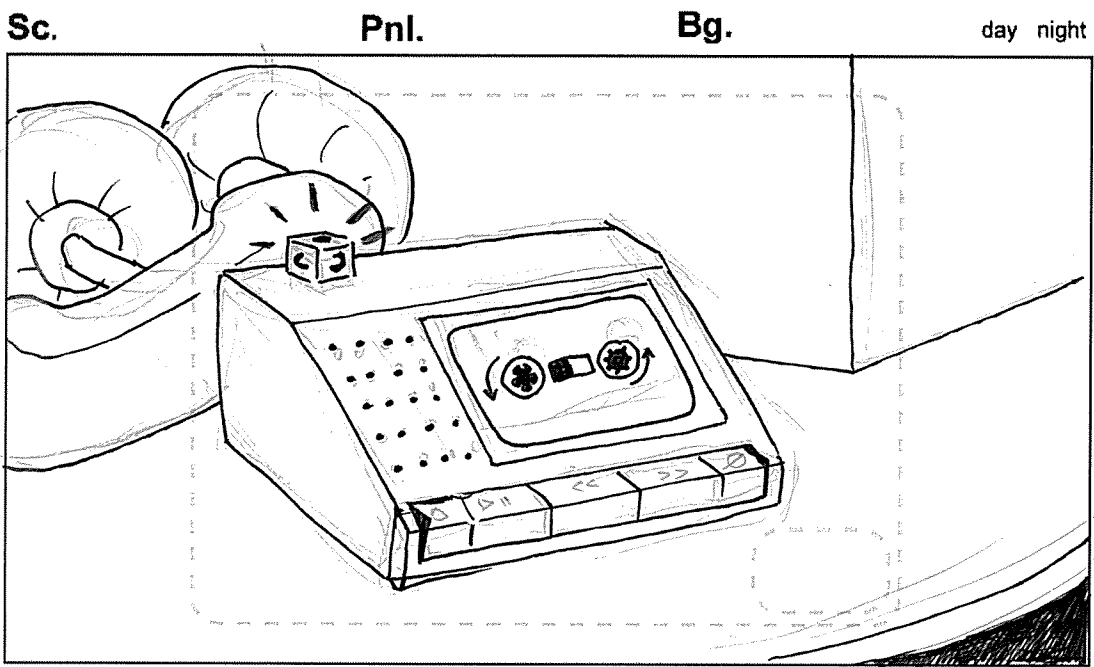
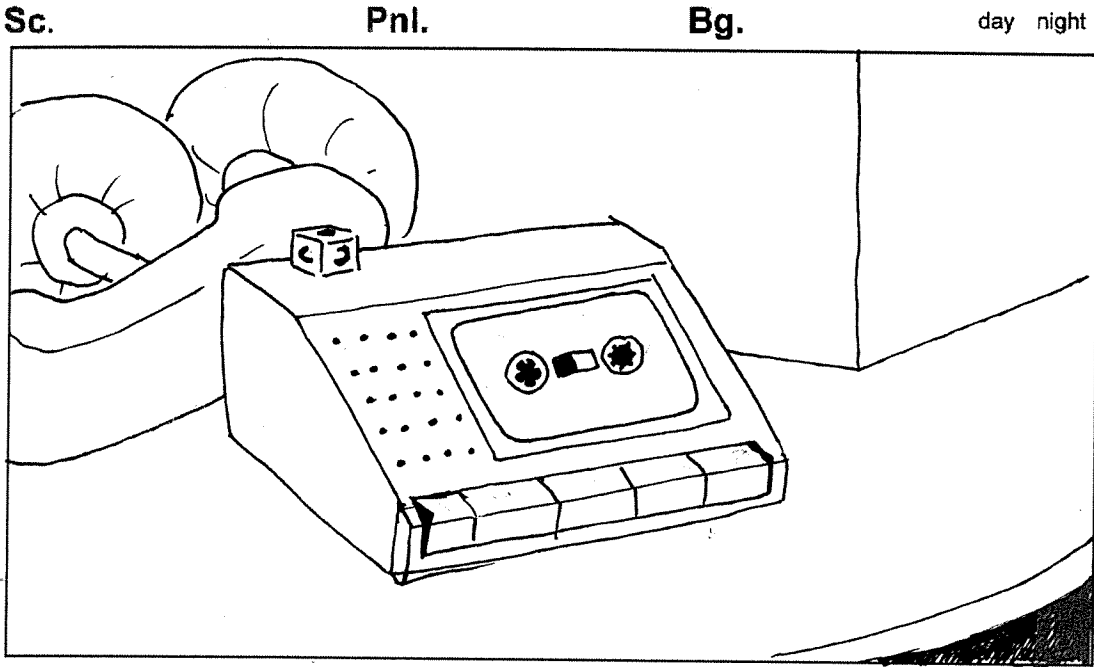
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ADVENTURE TIME



Page 70



Dialog:

- (click) -

static & whirring as tape begins to play,
then: (F) this is Jake

Action:

tape spins, light blinks

Timing:

100873

EPISODE #

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

SA

Sc. Pnl. Bg. day night

SA

Dialog:

ⓕ

ⓙ and this is finn
ⓕ (giggling in background)

Action:

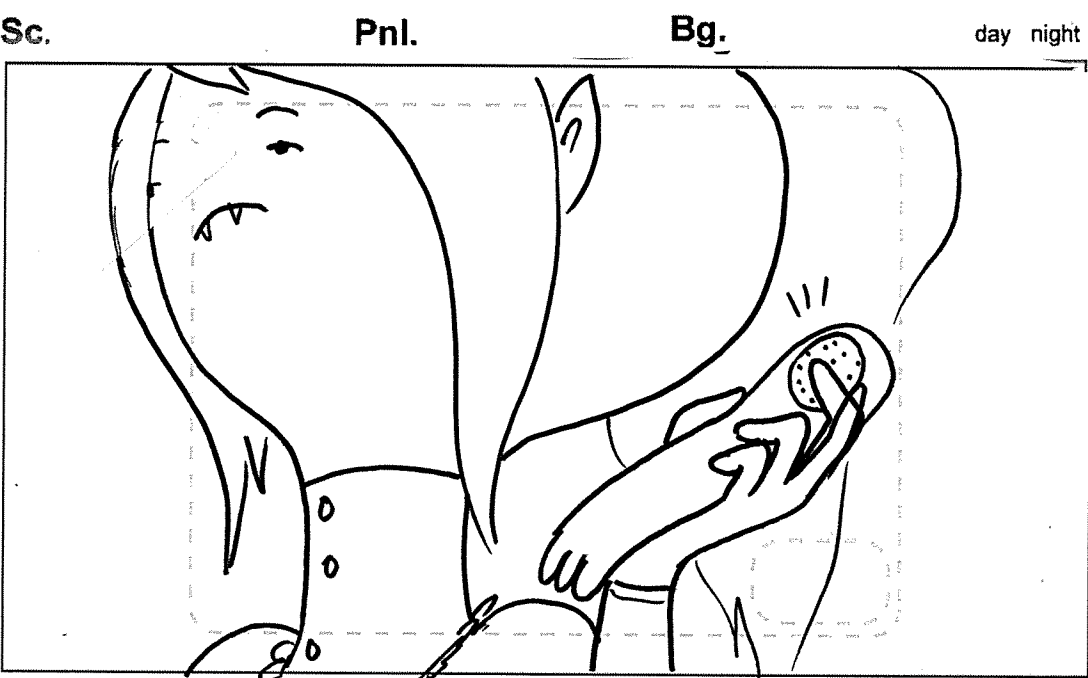
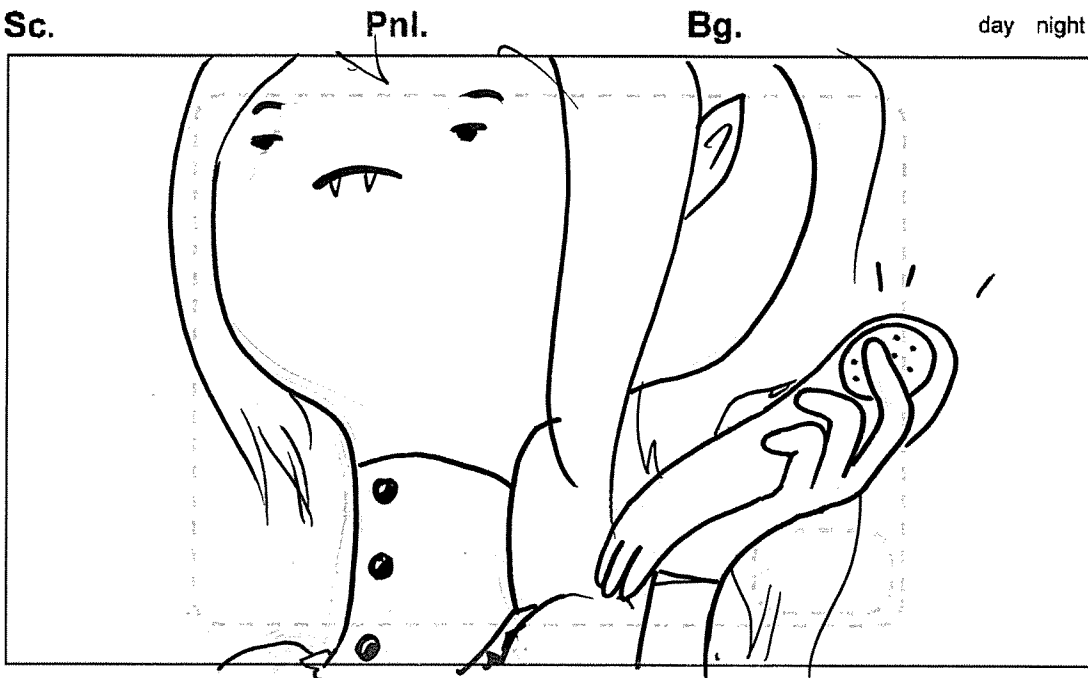
tape continues to wind →

Timing:

EPISODE # 100873

Production :

ADVENTURE TIME



Dialog: (F&J) together: We're not home right now (F&J) Bwah hahaha!! ——— laughing

Action:

Timing:

EPISODE # 100873

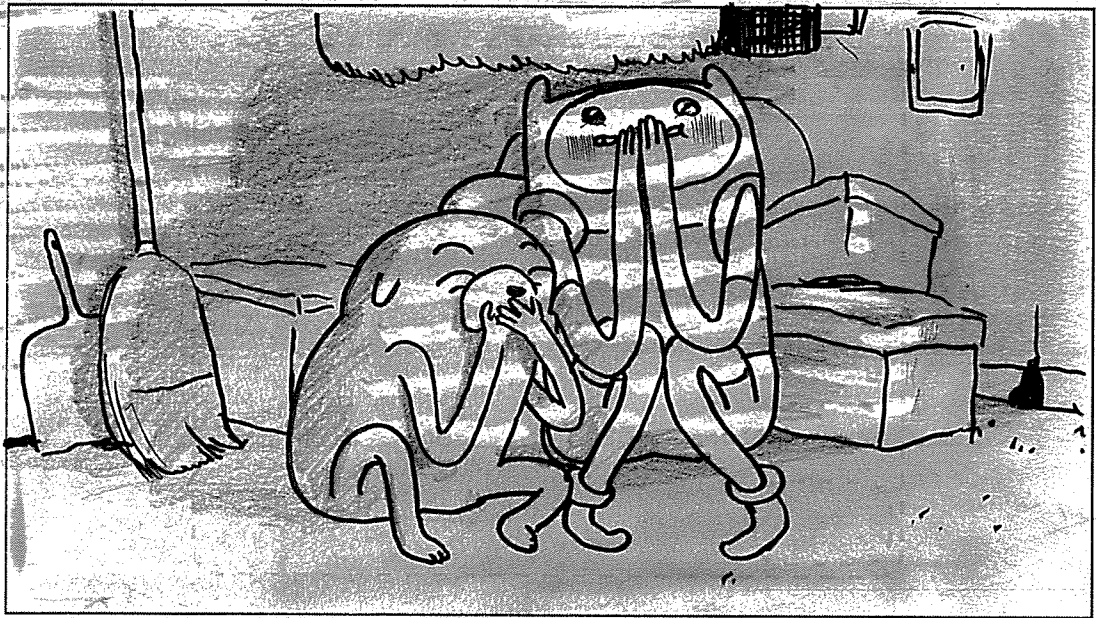
Production :

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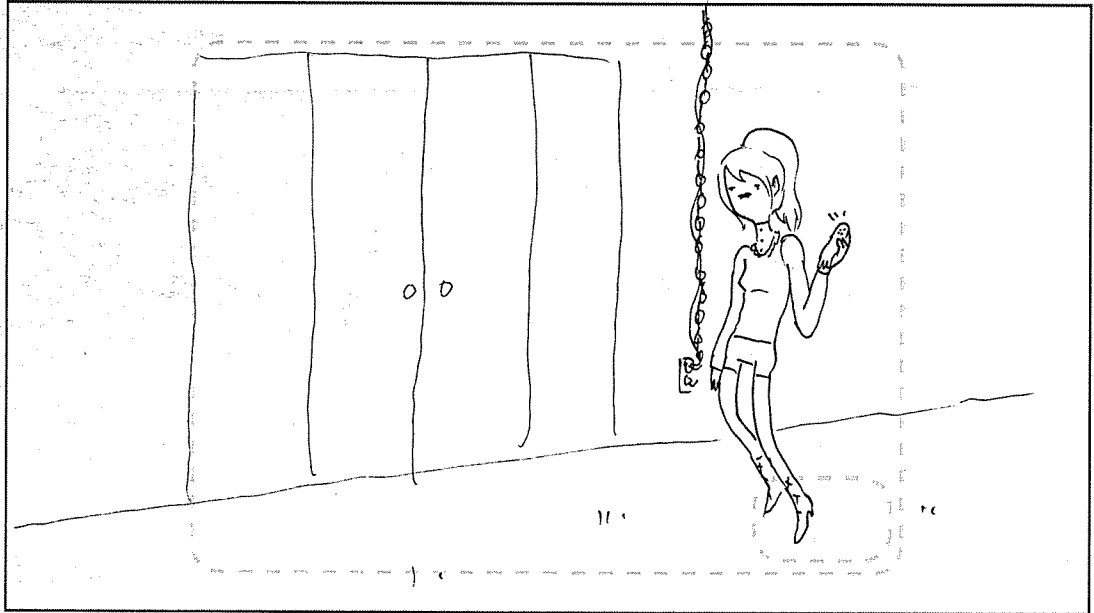
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:

(F&J) (OS) SD, ahha..
(OS - Answering machine on speaker phone) giggling

Action:

Timing:

EPISODE # 100873
Production :

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ADVENTURE TIME



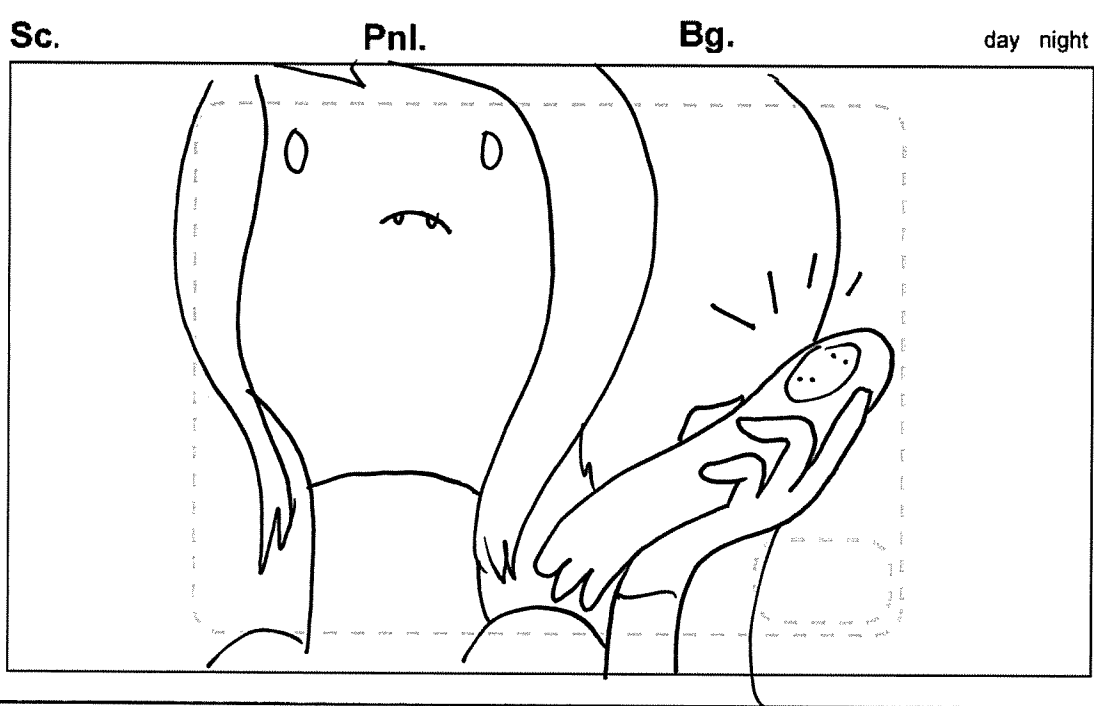
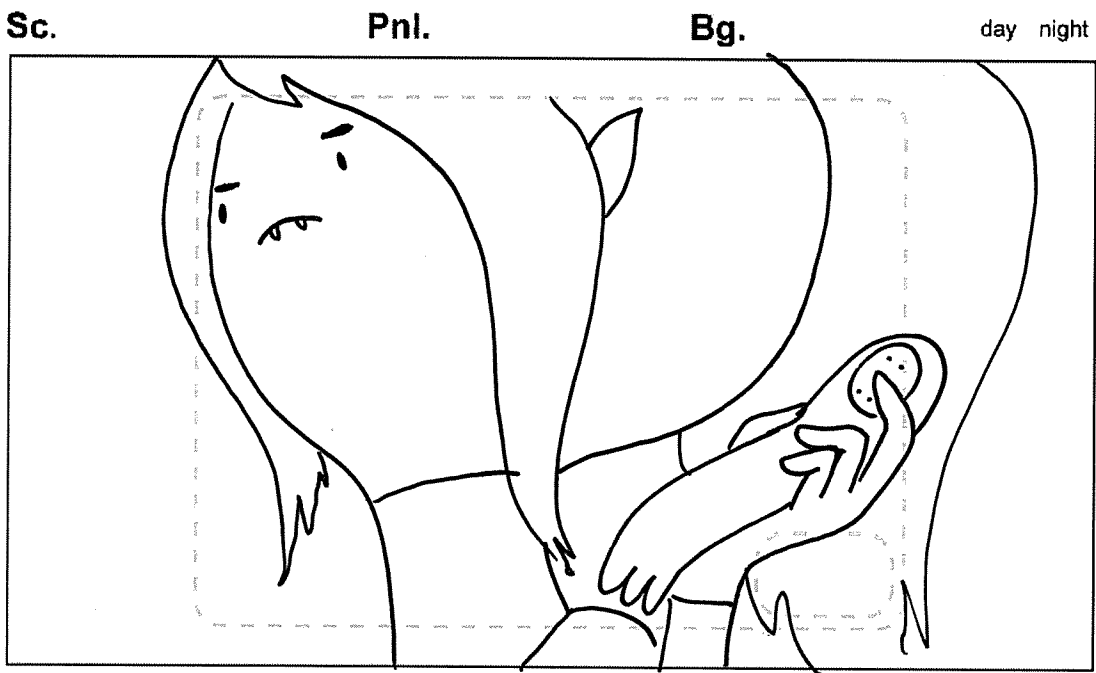
Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog: (F&J) (machine laugh cont.) (F&J) laughter from behind the closet.
Action:
Timing:

EPISODE # 100873
Production :

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ADVENTURE TIME



Dialog:	(F&J) (speaker phone) Leave a message! <u>answ. machines</u> Beep! (really loud)
Action:	
Timing:	

EPISODE # 100873

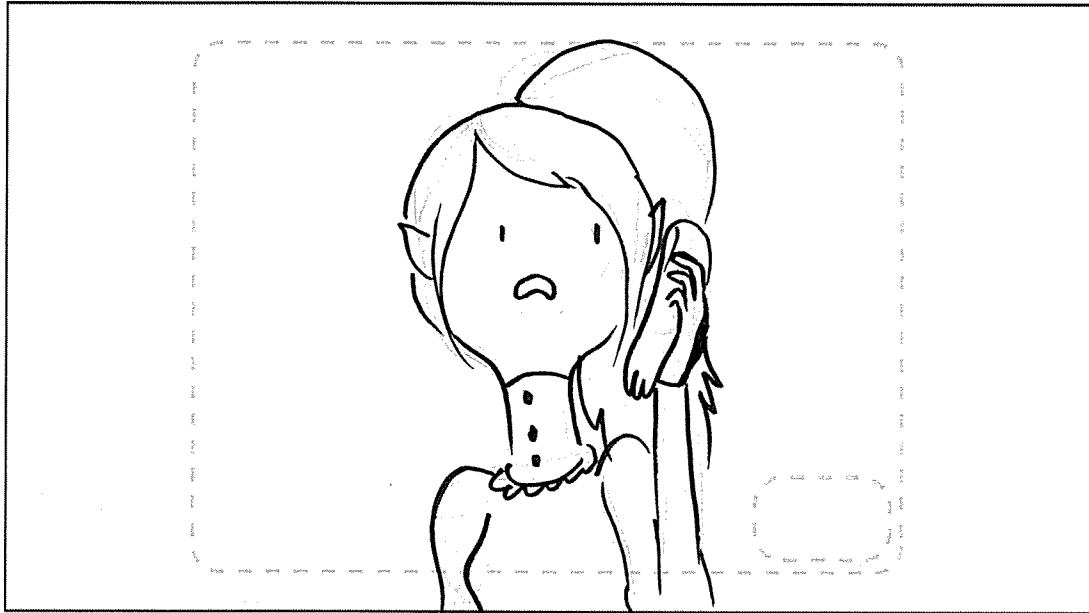
Production :

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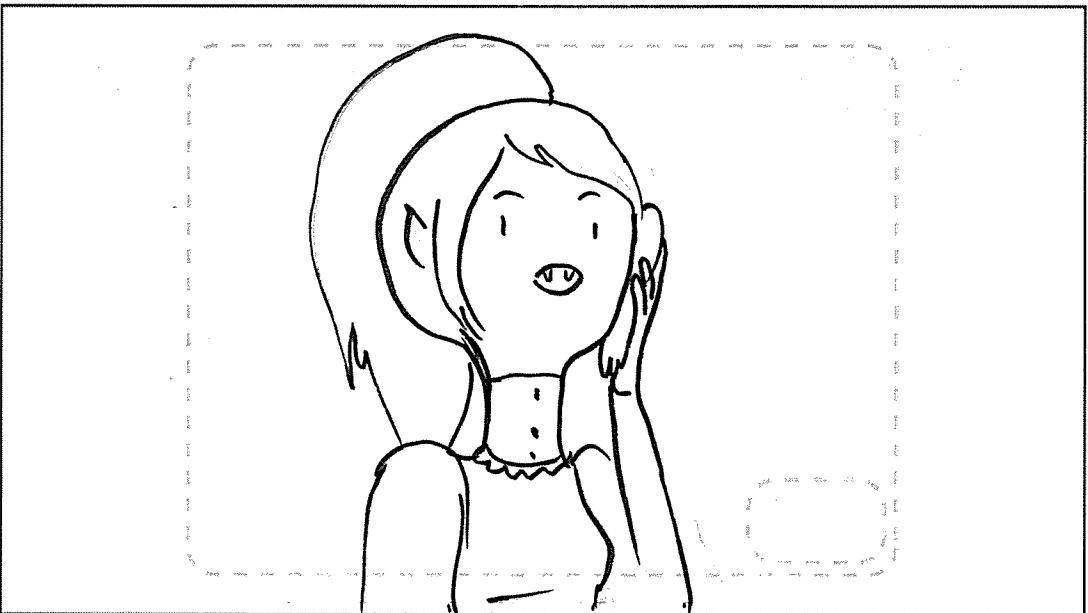
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:	(M) ah...	(M) Yeah, hey you guys.
Action:		
Timing:		

EPISODE # 100873
Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog: (M) you still coming over?

(M) It's Jam time.

Action:

Timing:

EPISODE #

Production :

100873

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ADVENTURE TIME



Sc. Pnl. a Bg. day night

Sc. Pnl. b Bg. day night

Dialog:	So like call me, kay?	Beep
Action:		
Timing:		

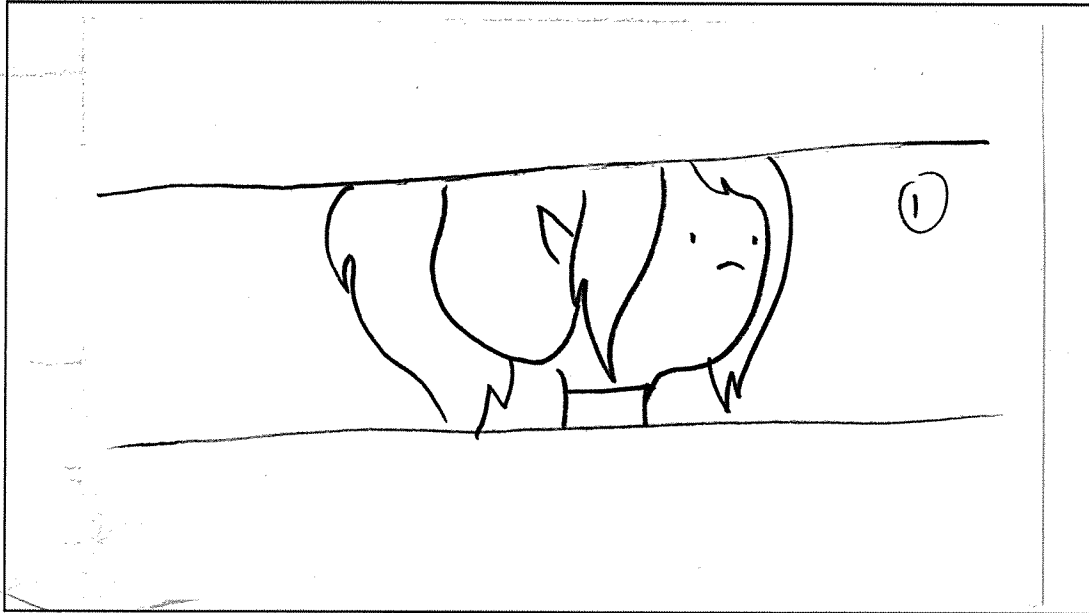
Production :
EPISODE # 100873

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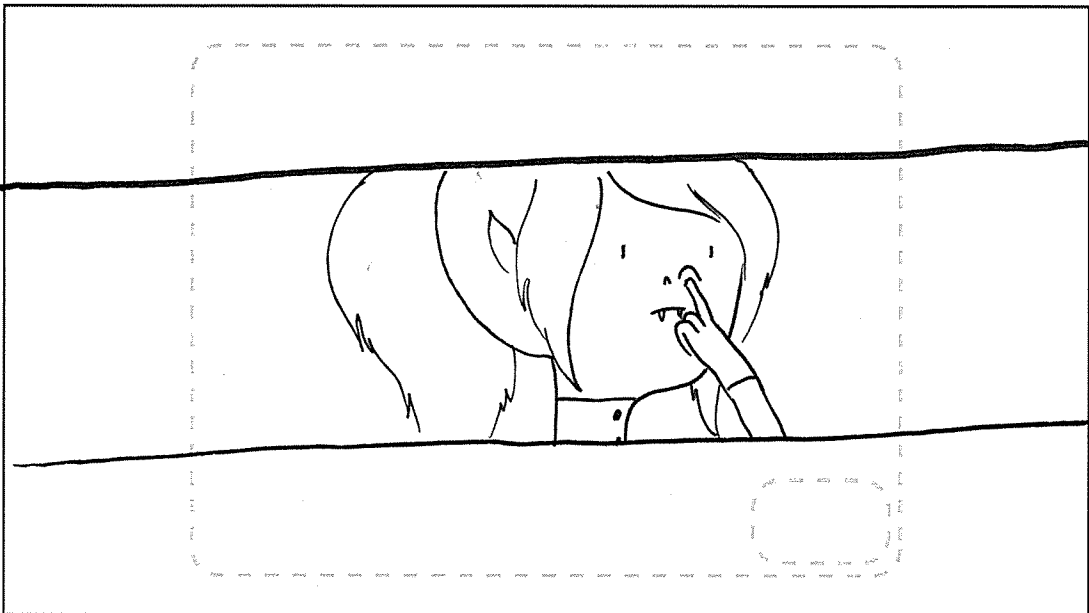
ADVENTURE TIME




Sc. Pnl. C Bg. day night



Sc. Pnl. d Bg. day night



Dialog:

Action:  (2) n Blinks ①, ②, ①

Timing:

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Production :

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ADVENTURE TIME



Sc. Pnl. e Bg. day night

Sc. Pnl. f Bg. day night

Dialog:

Action:
Cycle (e), (f) x2

Timing:

EPISODE # 100873
Production :

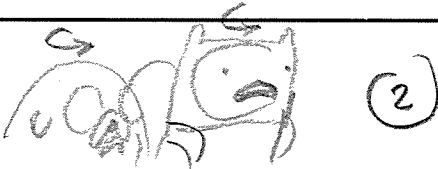
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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:



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Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
Action: m rolls booger between thumb & forefinger
Timing:

Production :
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ADVENTURE TIME



Sc. Pnl. Bg. day night

0 0

Sc. Pnl. Bg. day night

Dialog:

Action: M flicks booger into closet

Timing:

EPISODE # 100873

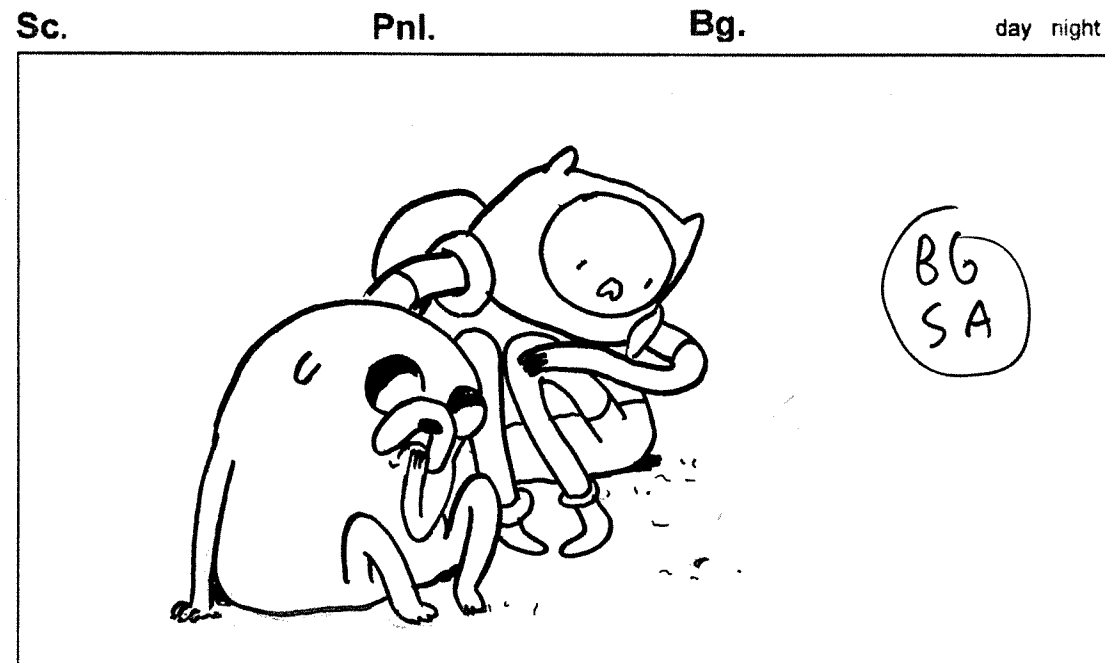
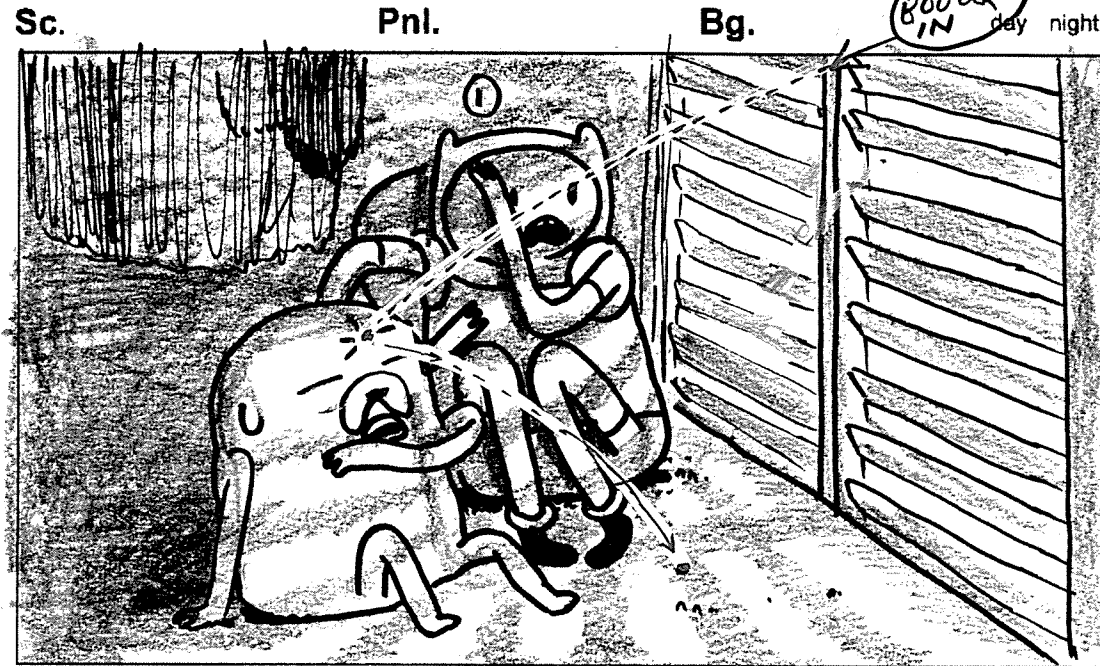
Production :

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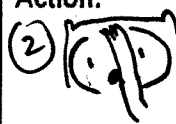
ADVENTURE TIME



Page 84



Dialog:

Action: Finn looks as
②  Booger (in) from closet blinds.
hits Jake in forehead

Booger lands on carpet

Timing:

100873

EPISODE #

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

Action:  ② finn points

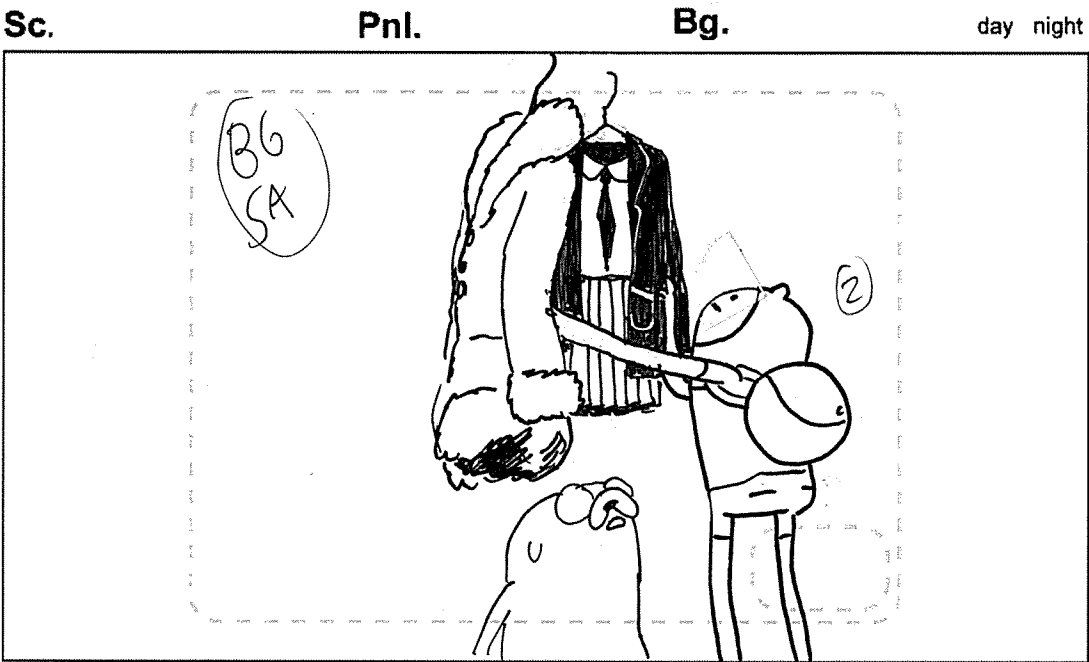
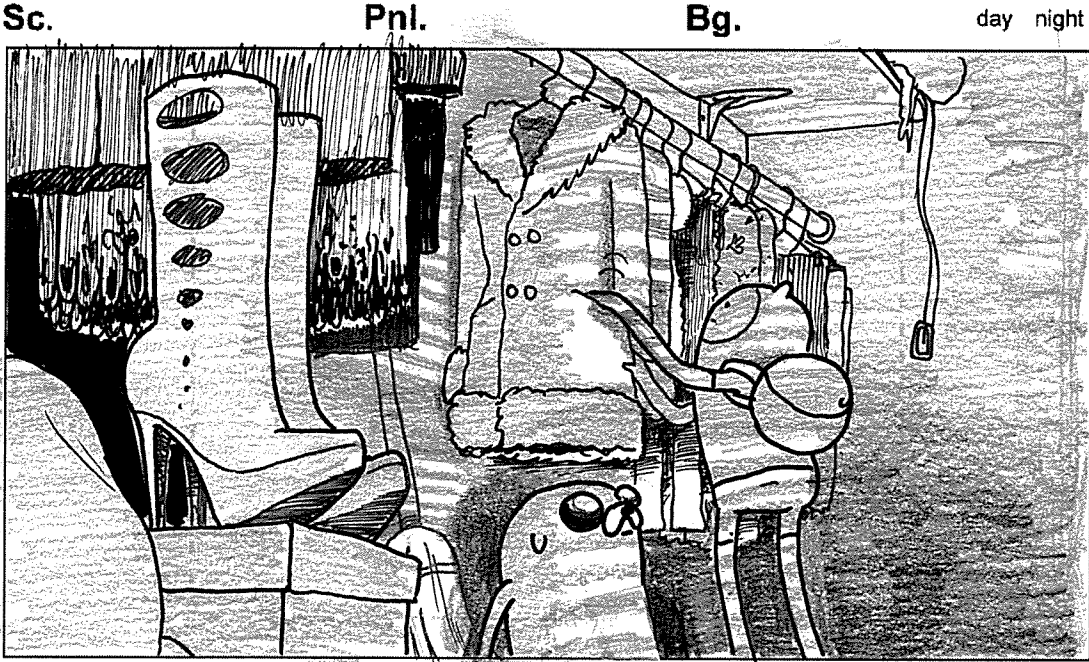
Timing:

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Production :

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ADVENTURE TIME



Dialog:

Action:

① ② ③ Jake scoots back as Finn goes through m's coat pockets

Timing:

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Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day night	Sc.	Pnl.	Bg.	day night

Dialog:
Action: Finn digs around other pocket
Timing:

Production :
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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	⓵ (whisper) whatcha doing?	ⓕ (whisper) turn around
Action:		
Timing:		

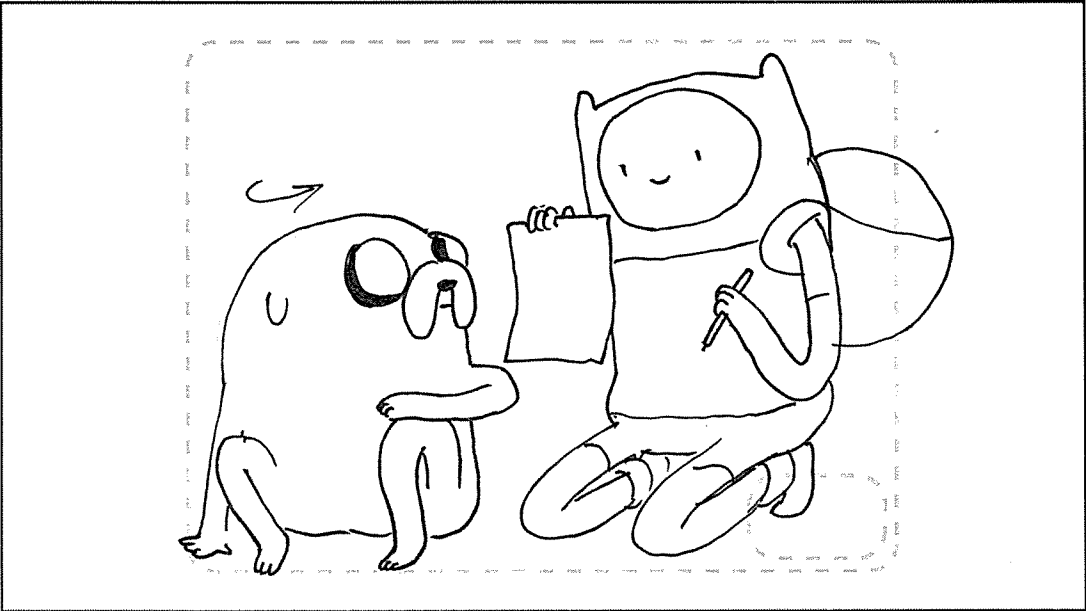
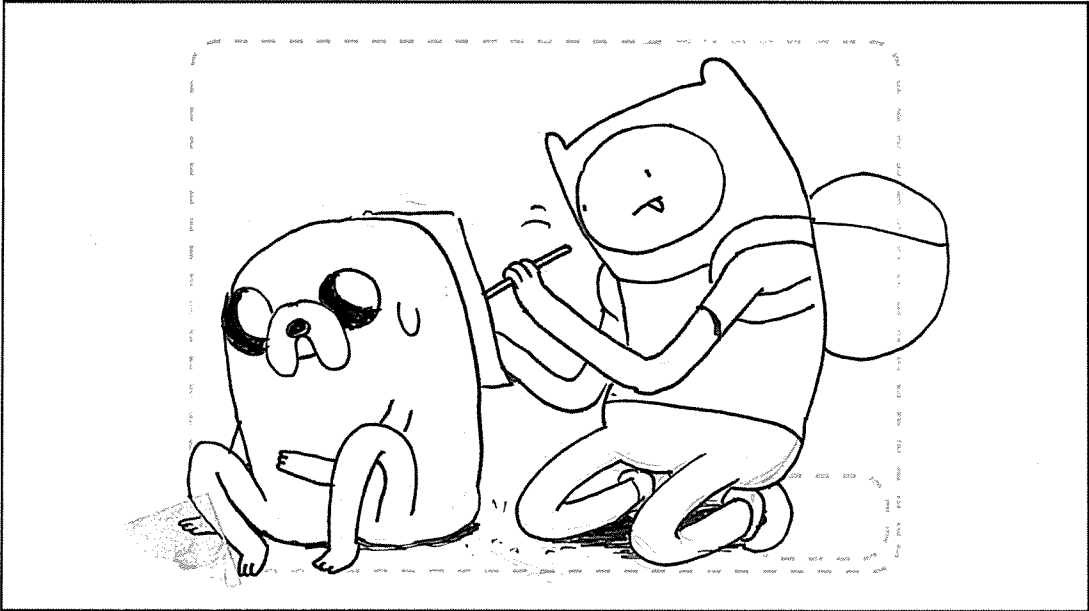
Production :
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ADVENTURE TIME



Sc. Pnl. Bg. day night Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

Production :
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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	ⓕ when she gets this, she'll leave & we can escape!	ⓙ BRILLIANT!
Action:		
Timing:		

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
(J) But <u>hows</u> <u>it</u> <u>Gonna</u> <u>worik</u> ? (F) I'll fly the paper as an air plane
Action:
Timing:

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:	ⓕ Down the bedroom ladder.	ⓕ IT 'll triple
Action:		
Timing:		

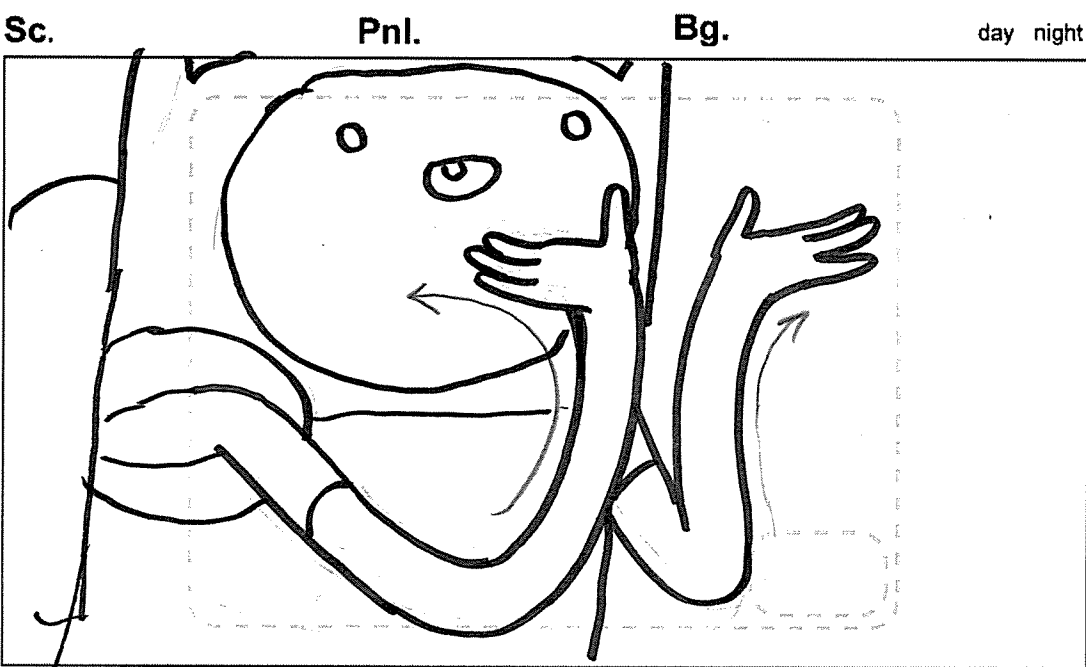
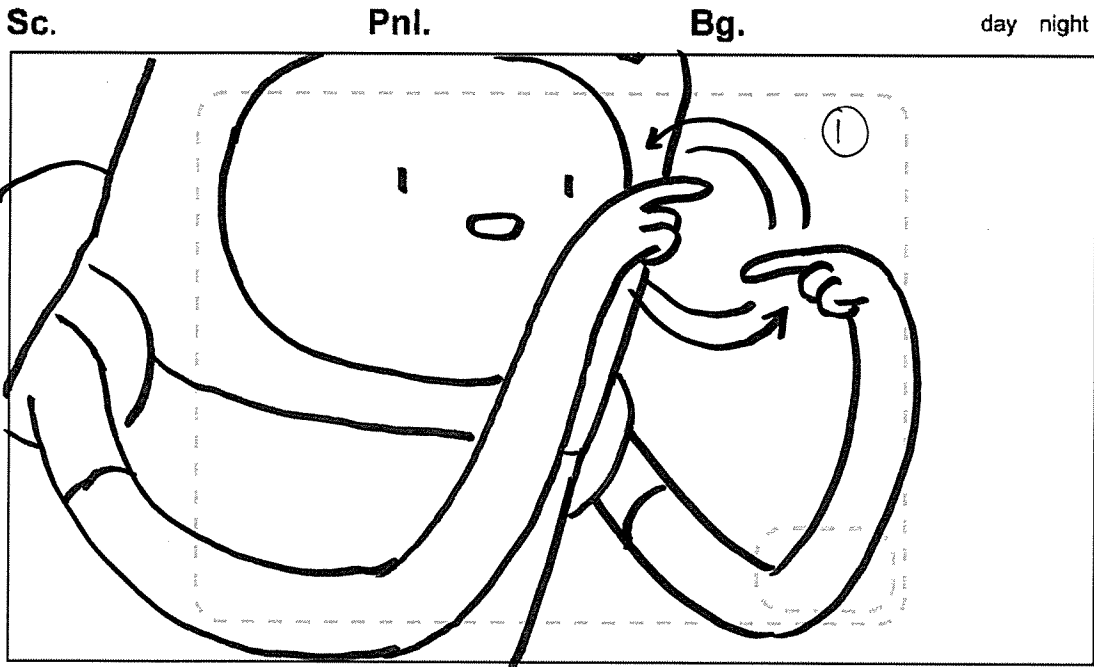
100873


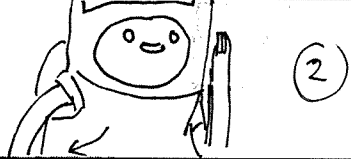
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ADVENTURE TIME



Dialog:	(F) barrel roll past the kitchen (F) Tiger - flip off the fridge. (2) and unfold itself	
Action:	(2) 	
Timing:		

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ADVENTURE TIME

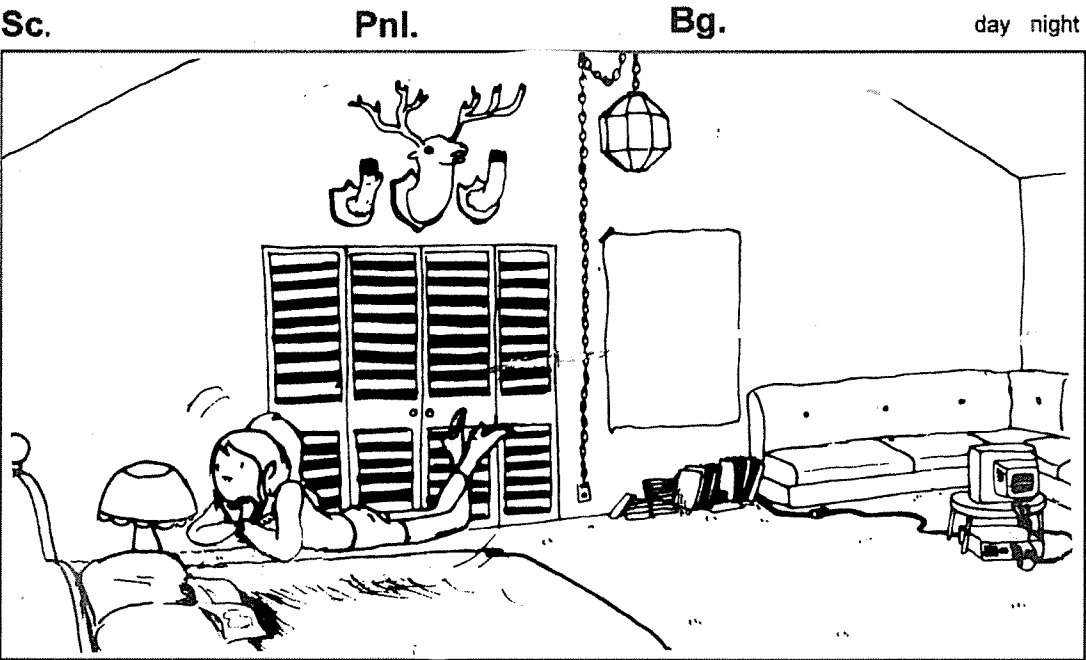
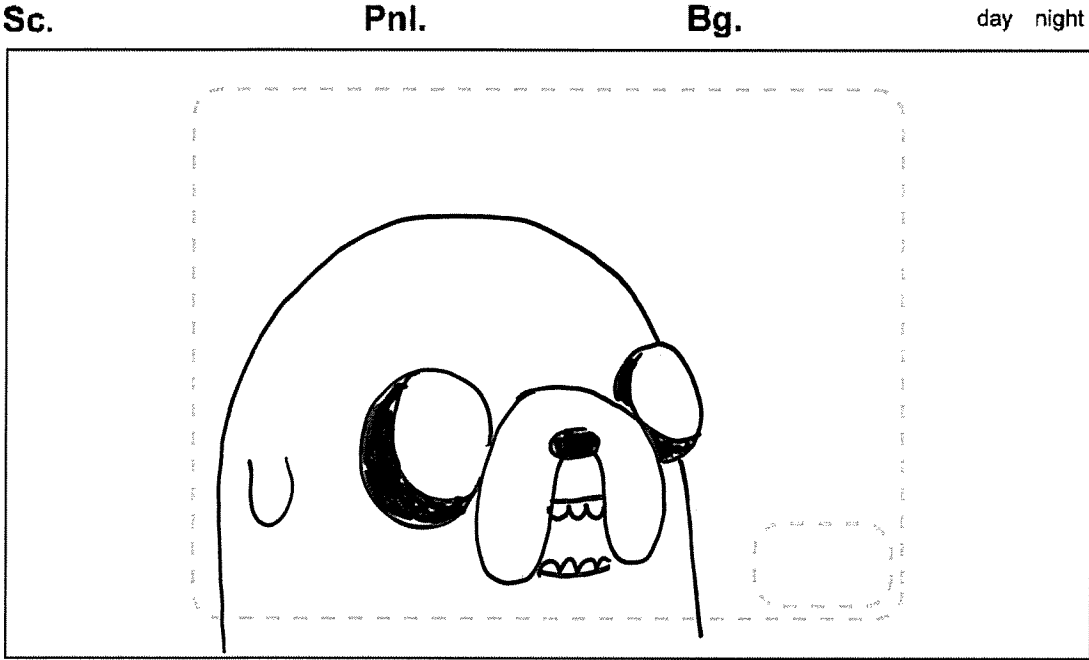


Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	(F) as it lays on the carpet	(f) in front of marceline's door like as if we slid it under her door.
Action:		
Timing:		

Production :
EPISODE # 100873

ADVENTURE TIME

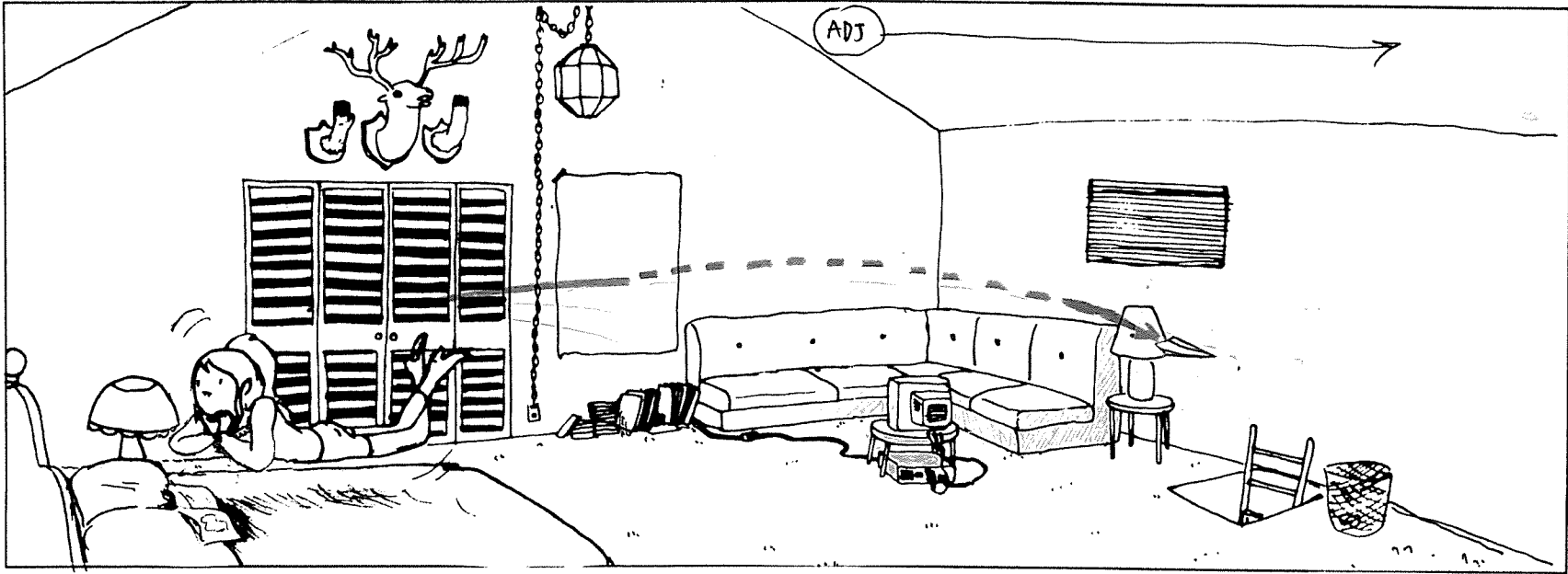


Dialog:

(P) yeah yeah awesome yeah!

Action:

Timing:



100873

Dialog:

Action:

Timing:

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

Action:

Timing:

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	<div>(SFX) = Swish =</div>
Action:	
Timing:	

EPISODE # 100873
Production :

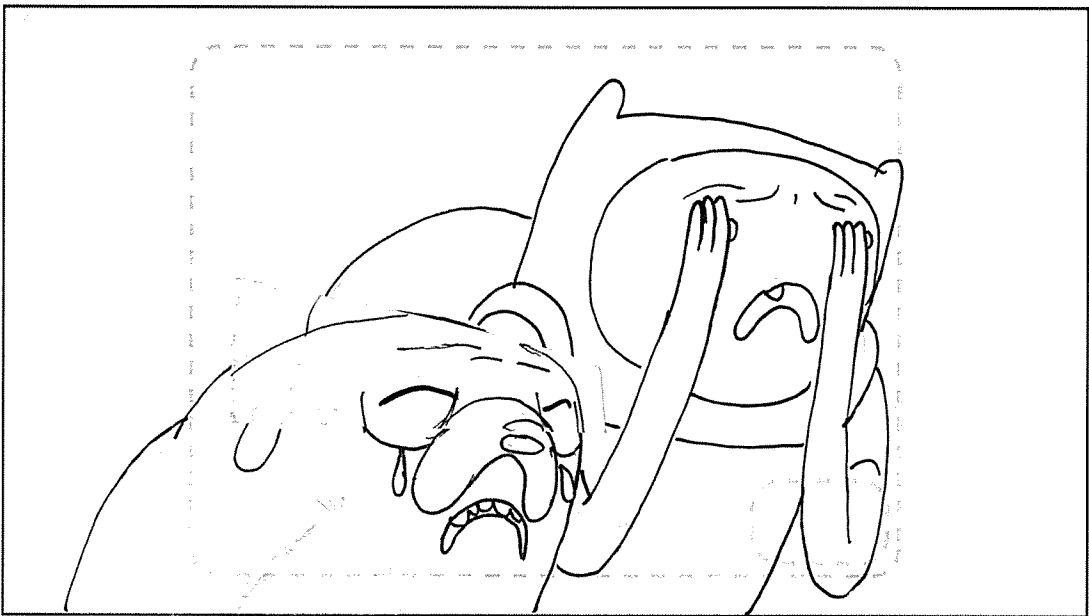
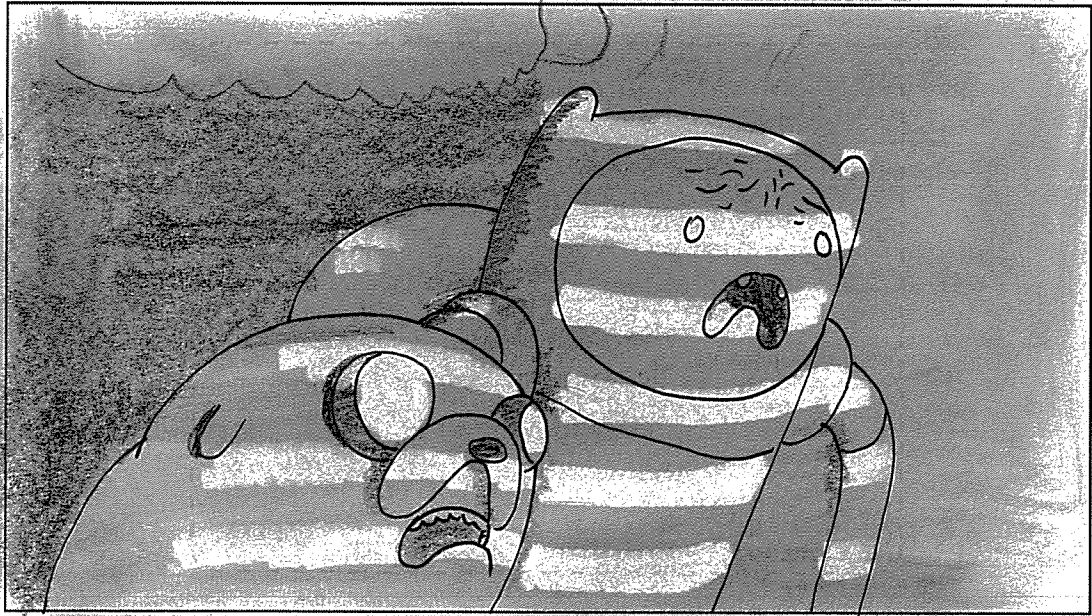
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ADVENTURE TIME



Page 99

Sc. Pnl. Bg. day night Sc. Pnl. Bg. day night

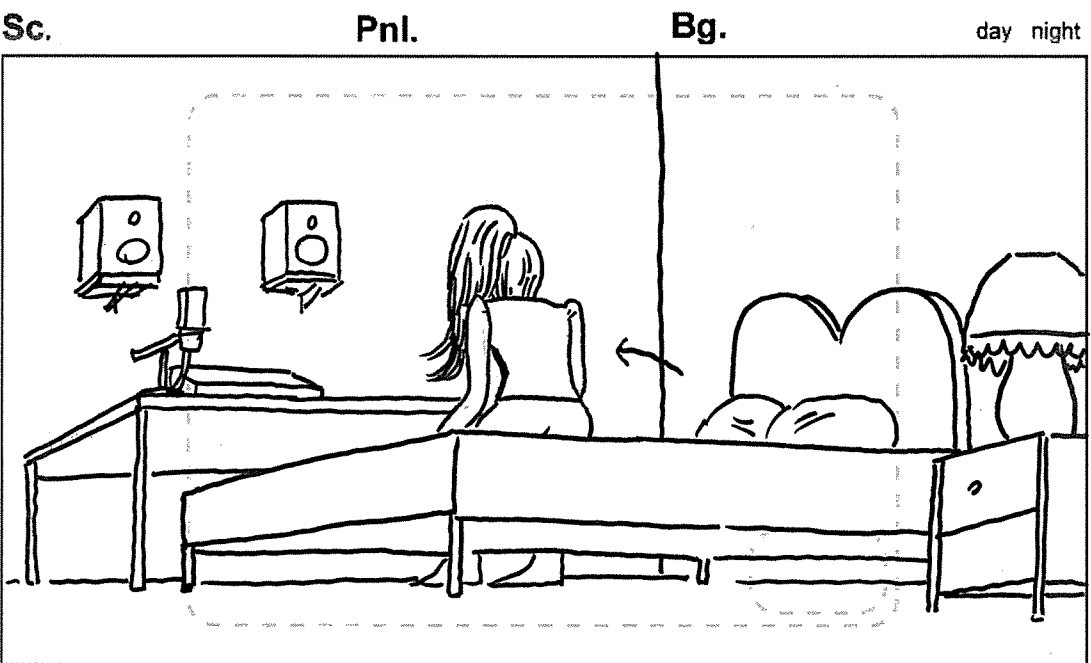
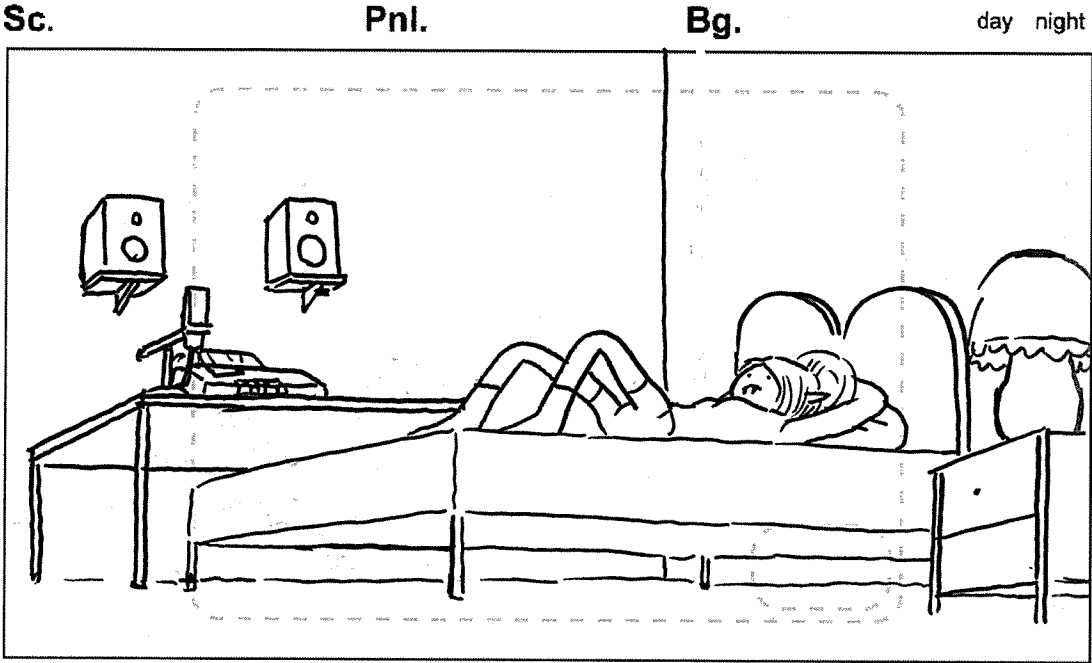


Dialog:
(whisper) J non/nuts!
Action:
Timing:

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Production :

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ADVENTURE TIME



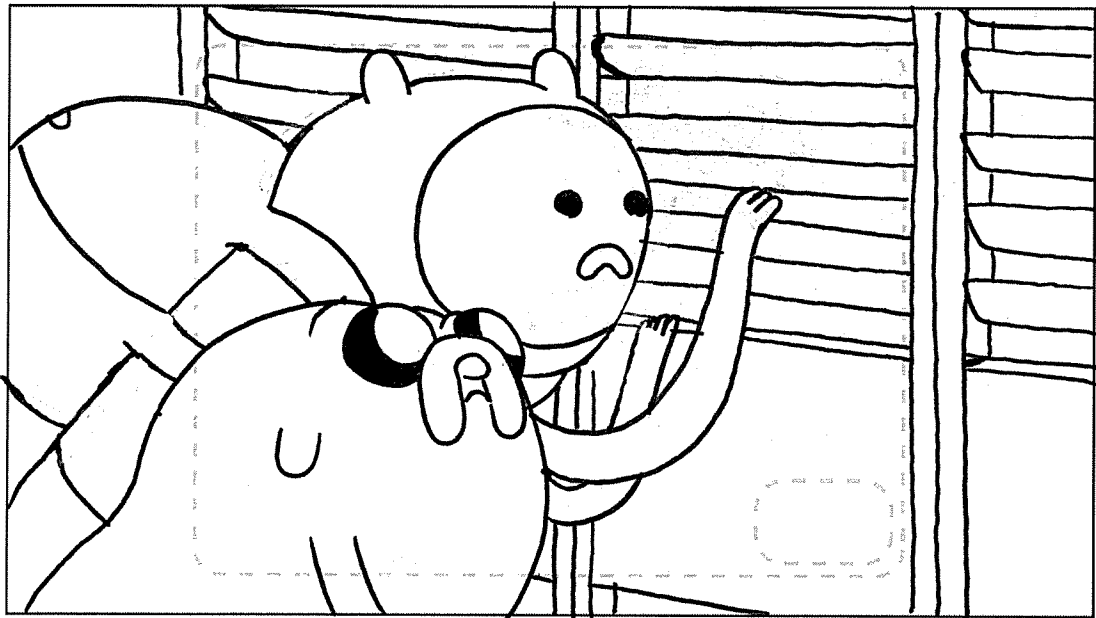
Dialog:	Marci / sigh	M! well if they re not gonna show up then
Action:		
Timing:		

EPISODE # 100873
Production :

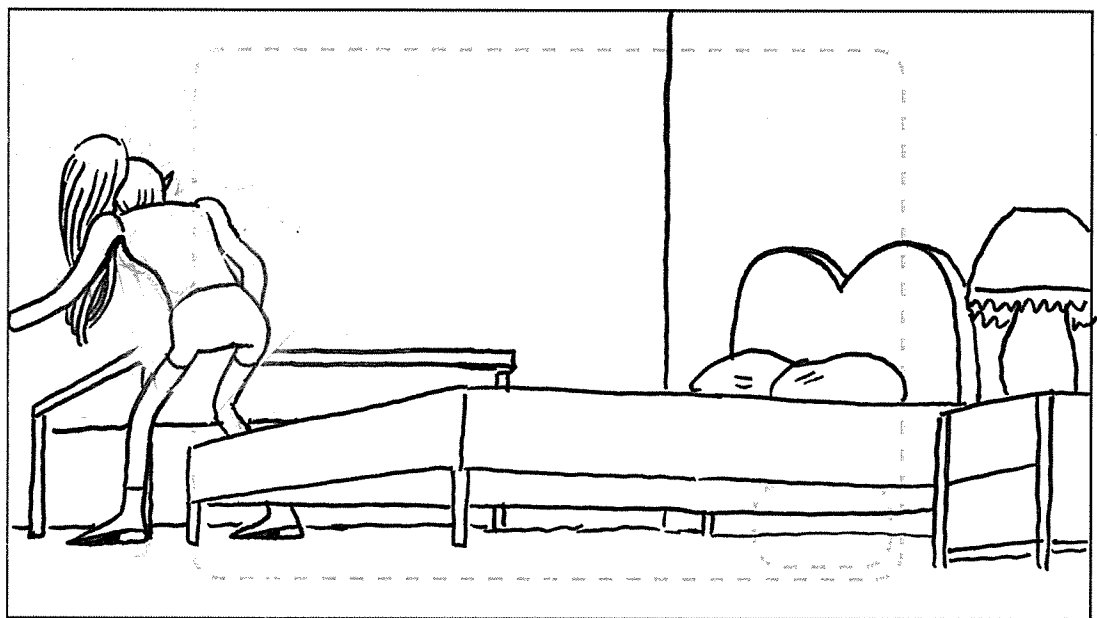
ADVENTURE TIME



Sc. Pnl. Bg. day night



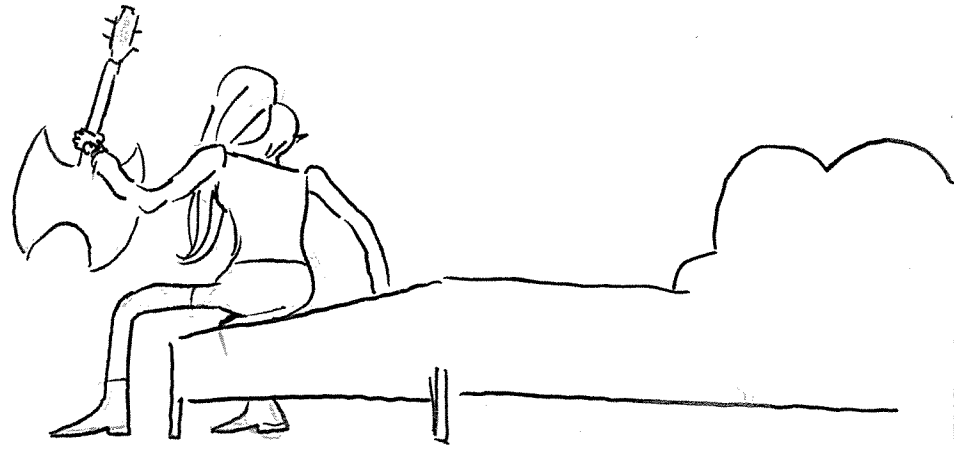
Sc. Pnl. Bg. day night



Dialog: M(O.S) I'll just work on my own stuff

Action:

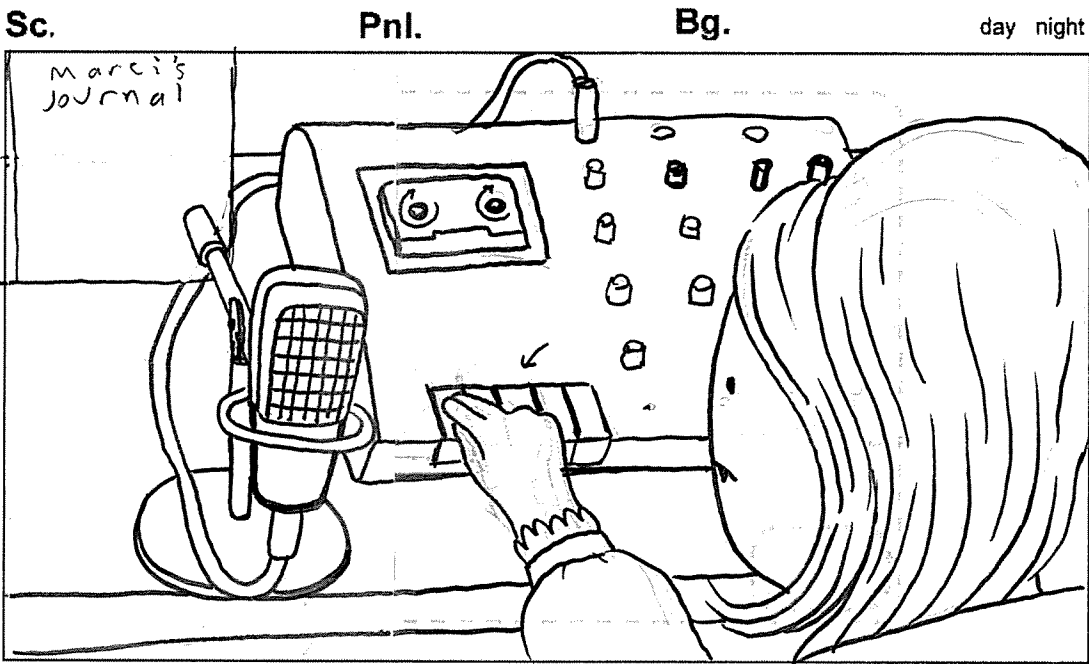
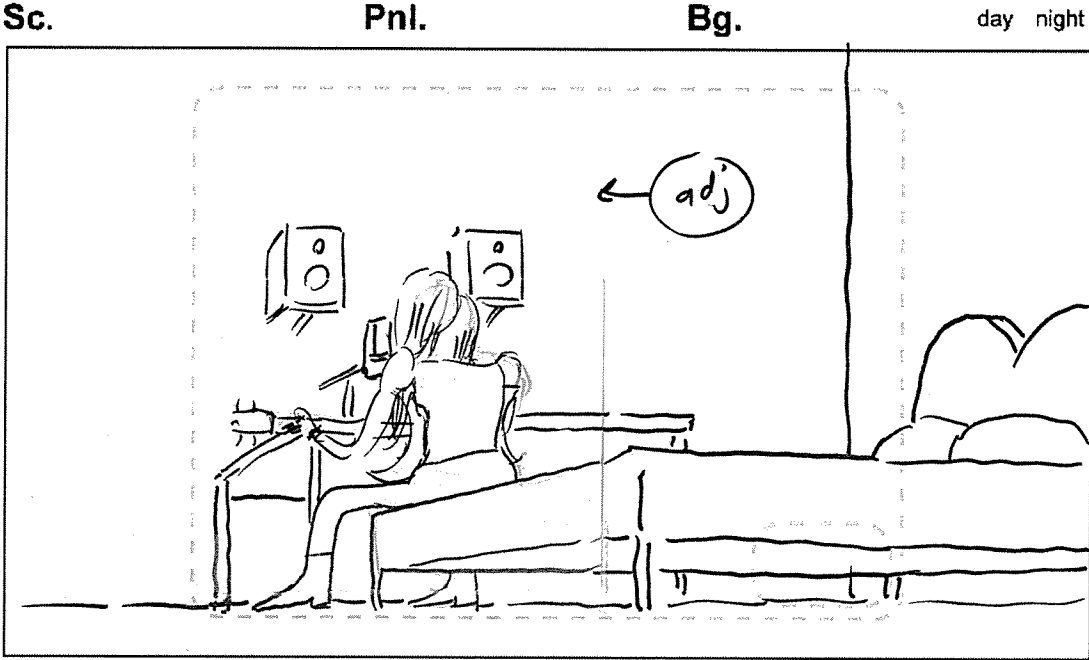
Timing:



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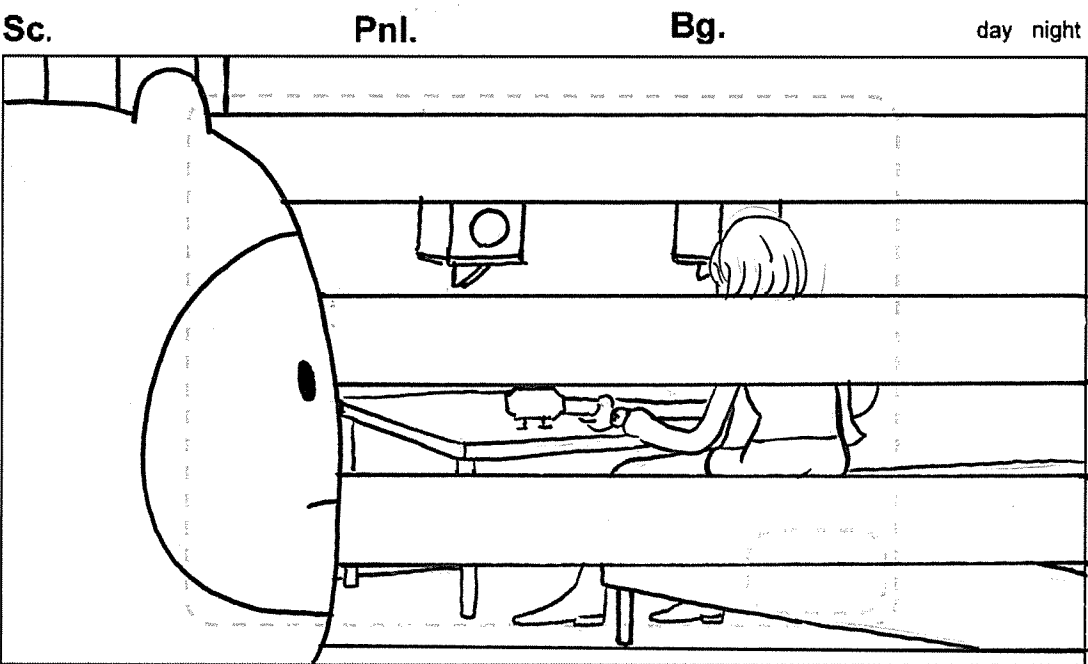
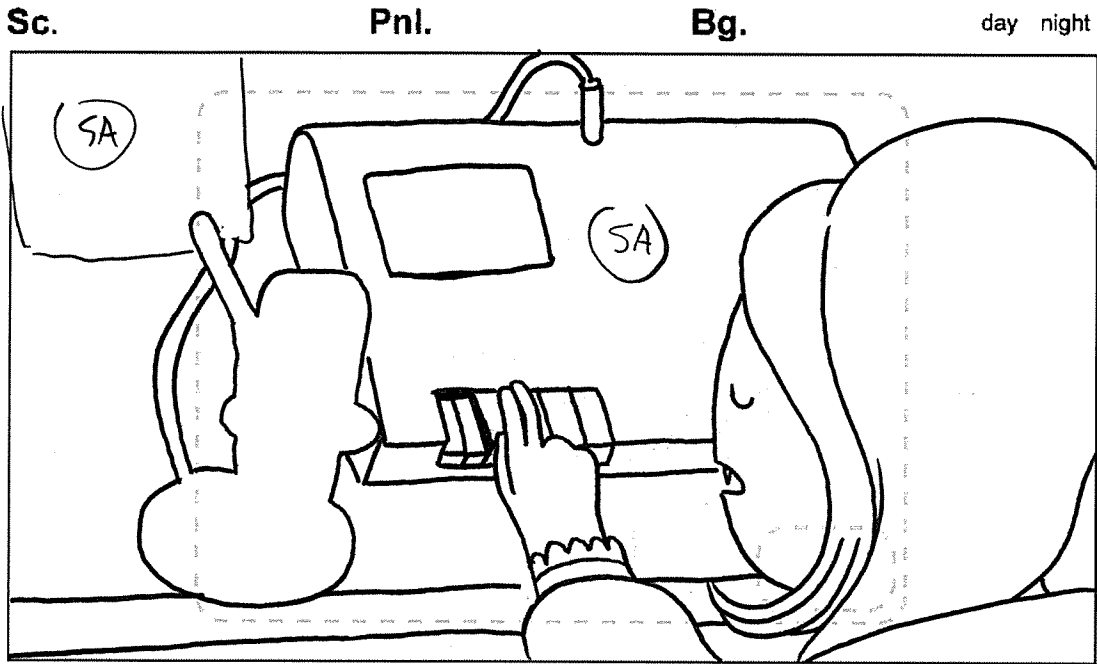


Dialog:	M (cont) I guess...	= click =
Action:	(tape starts rolling)	
Timing:		

EPISODE # 100873

Production :

ADVENTURE TIME



Dialog: M/ Take 1 for new concept ~~entire~~ album based on 500 years of my journal entries.

Action:

Timing:

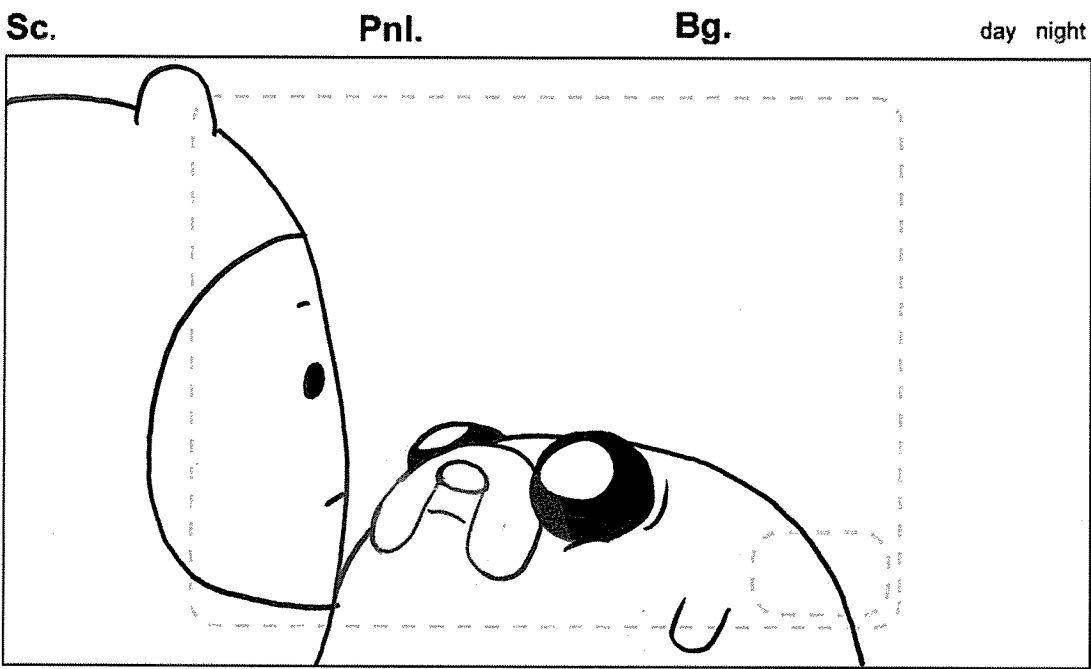
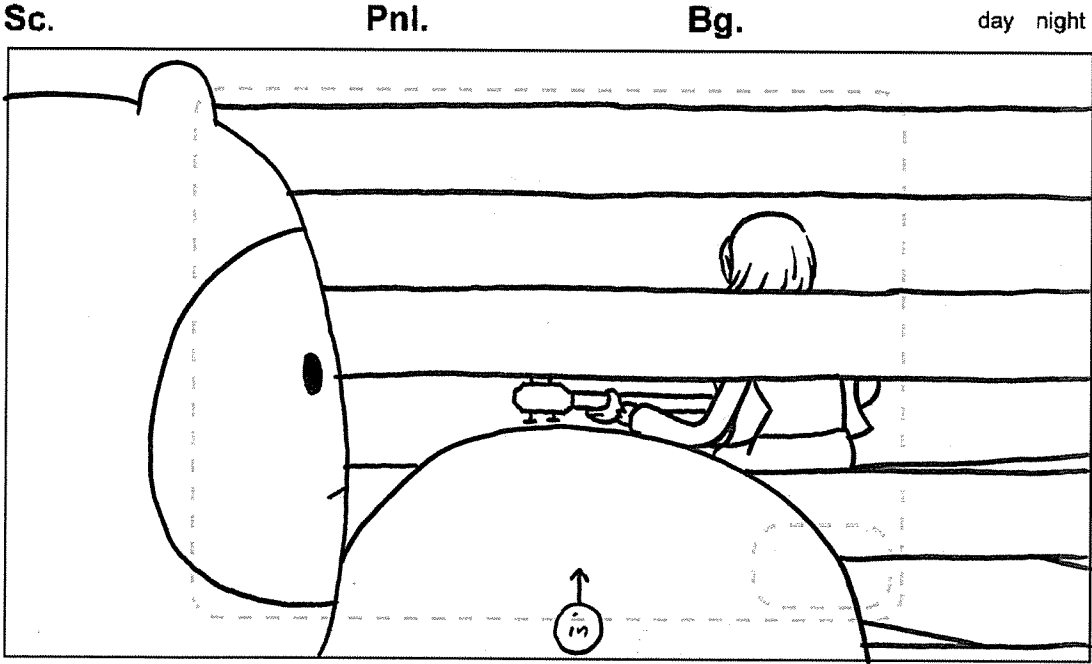
M/ ~~so~~ here's some preliminary ~~notes~~ notes...

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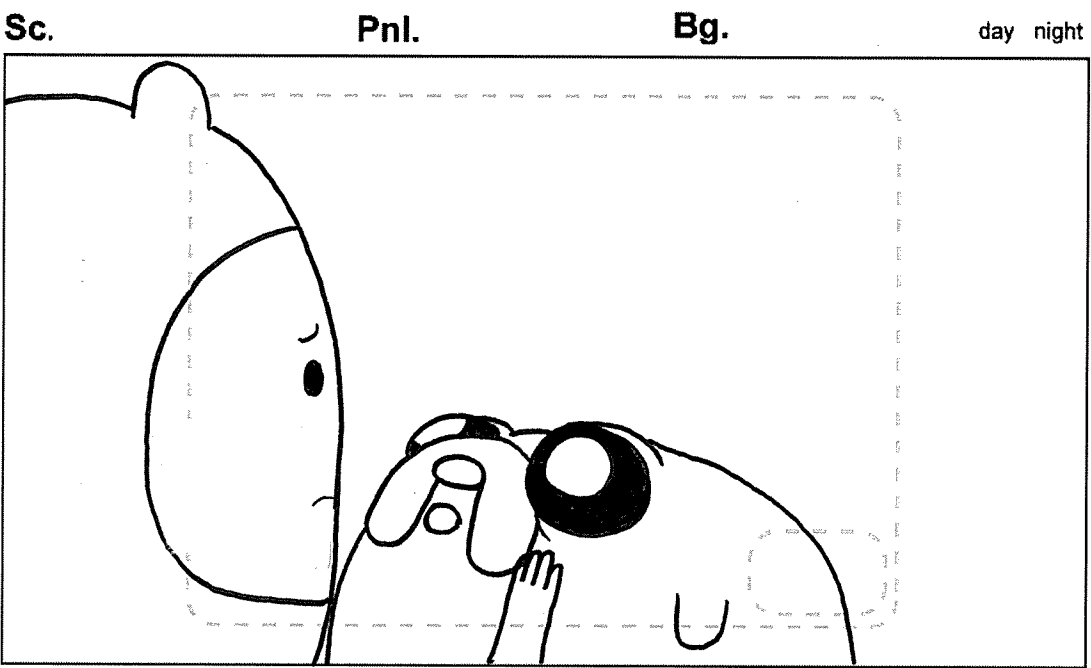
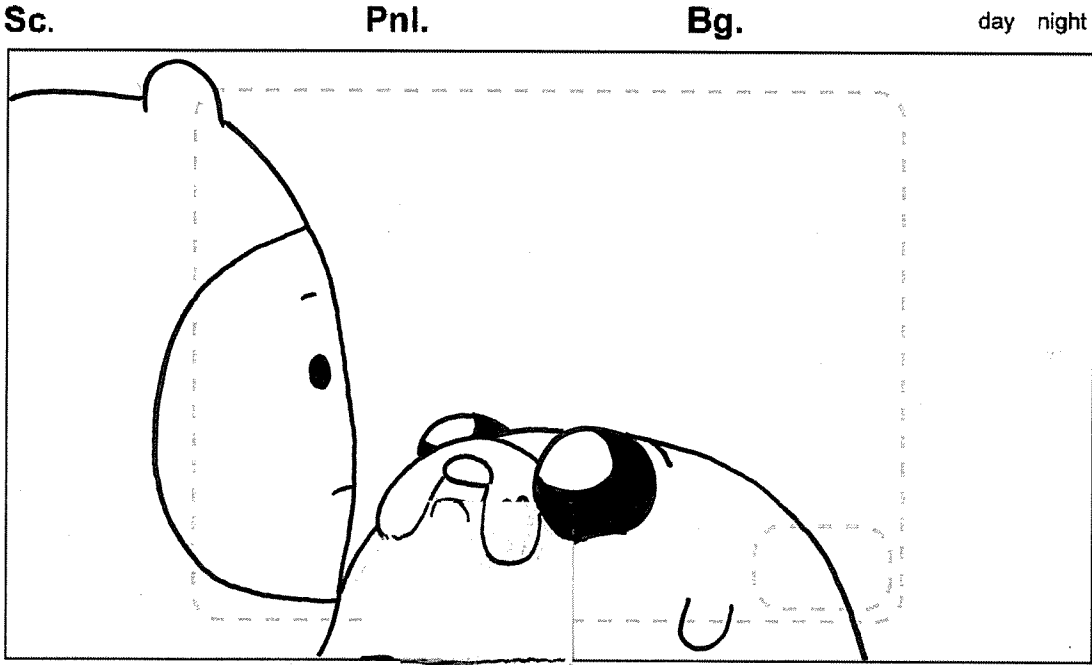


Dialog:	M/ I... I want to make the most emotional album ever...	a culmination of all my most private feelings
Action:		
Timing:		

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Production :

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ADVENTURE TIME



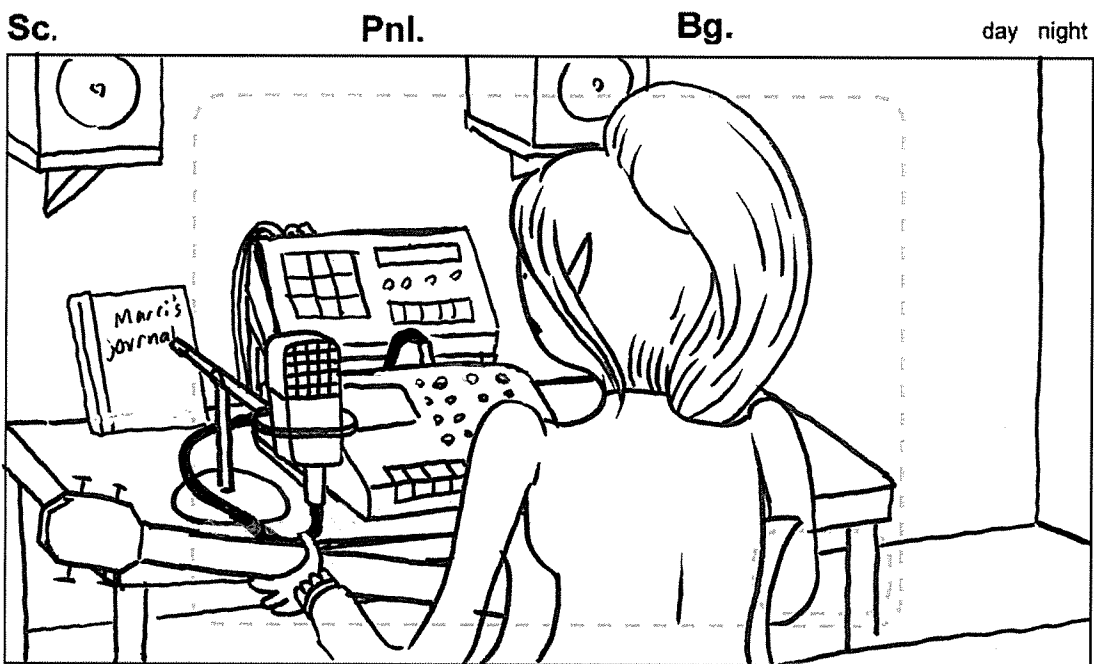
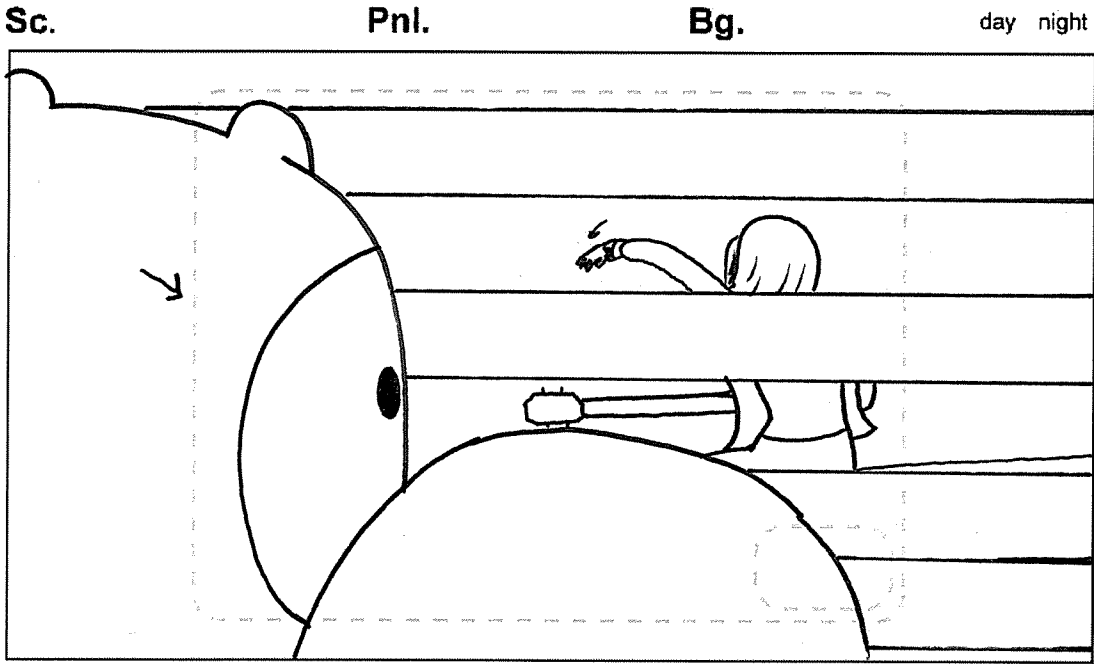
Dialog:	M / So private and secret that I'll never let anyone hear any more about it	J / This is so wrong about it
Action:		
Timing:		

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ADVENTURE TIME



Dialog: M/ But someday people will hear
~~about my secret~~
how sensitive I was

Action:

Timing:

M/ But till then, this album will be locked
away in a vault that can only be opened
after I die or move to Mars.
② NO ONE CAN EVER HEAR IT. EVER!

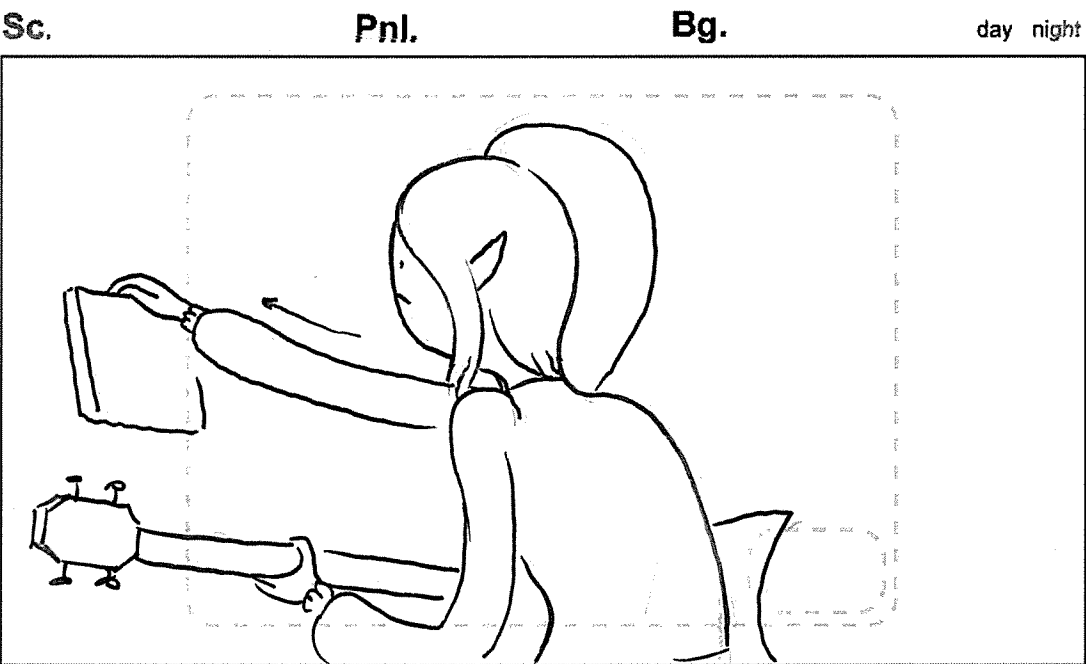
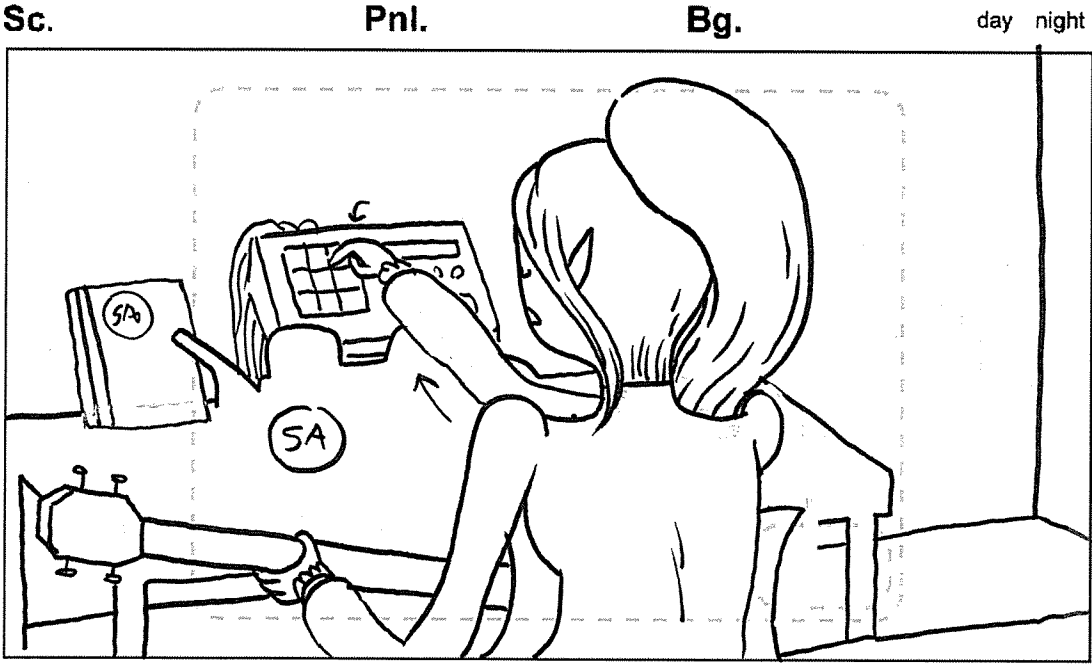


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ADVENTURE TIME



Dialog: M/ Take 1
≡ click ≡

Action: press button on sequencer thing

Timing:

sfx (metronome)

~~scribble~~
(opens journal on top of 4 track)



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ADVENTURE TIME



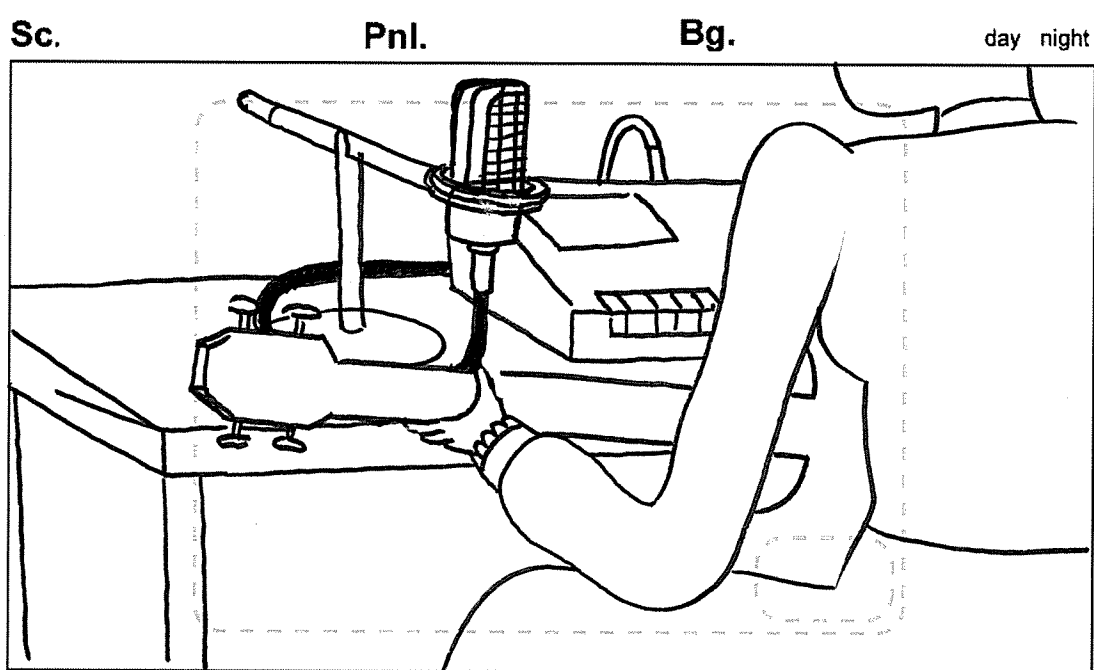
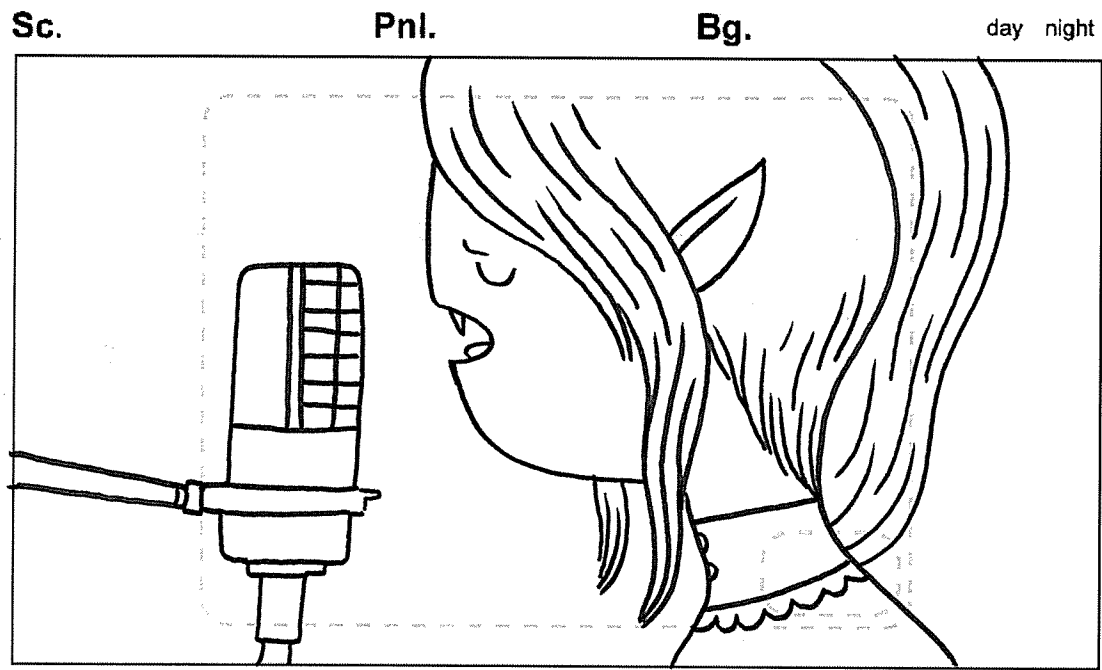
Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	sfx : drum beat :	sfx : drum beat :
Action:		
Timing:		

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Production :

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ADVENTURE TIME



Dialog:
(refer to song)
Action:
Timing:

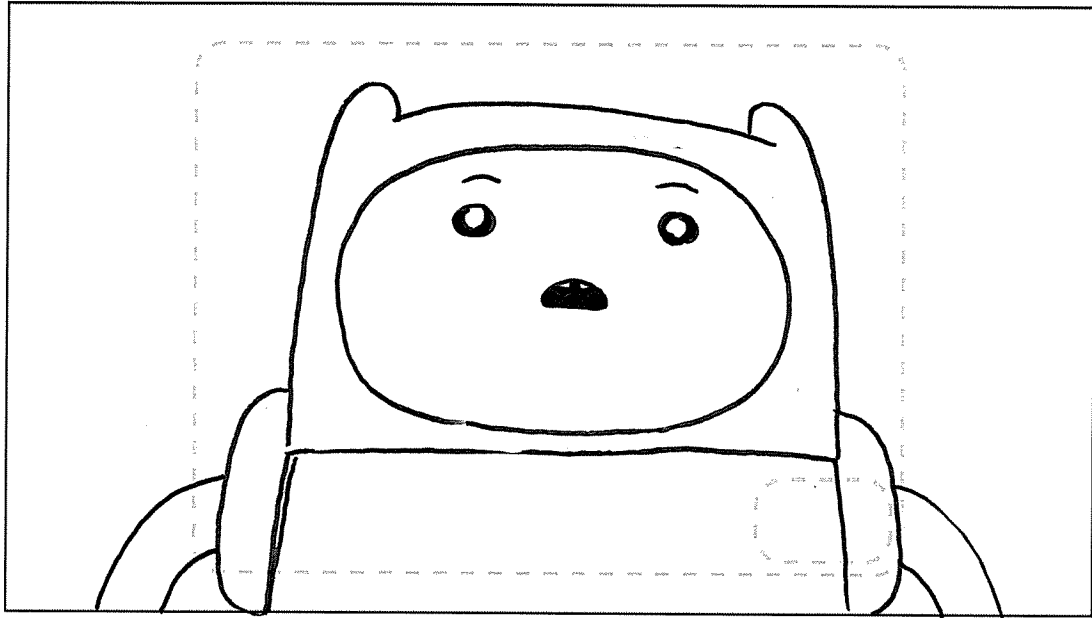
Production :
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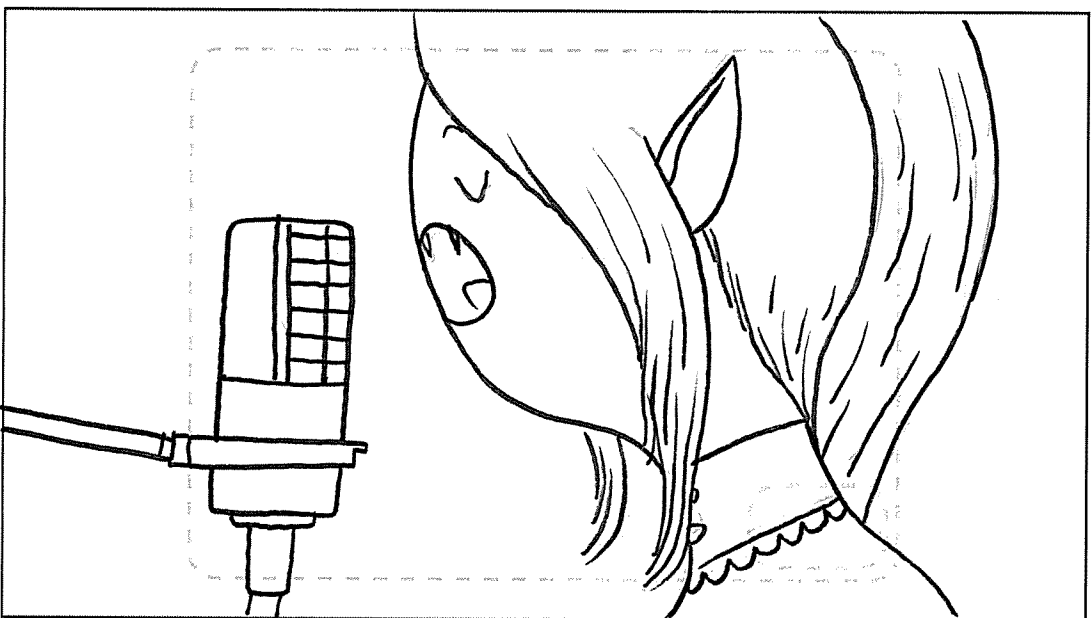
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

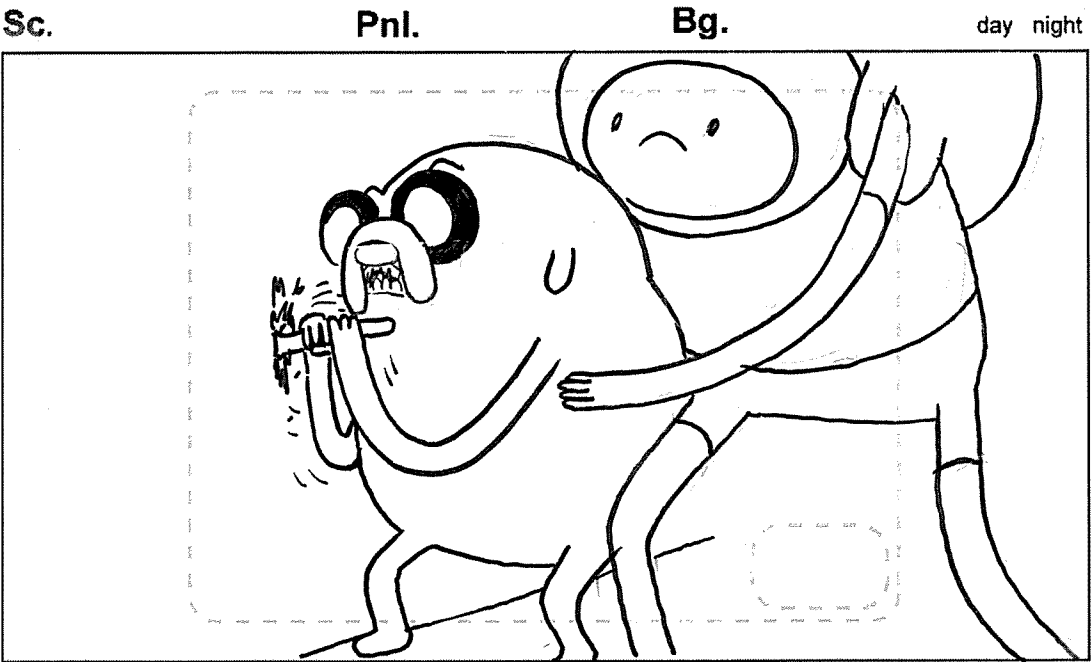
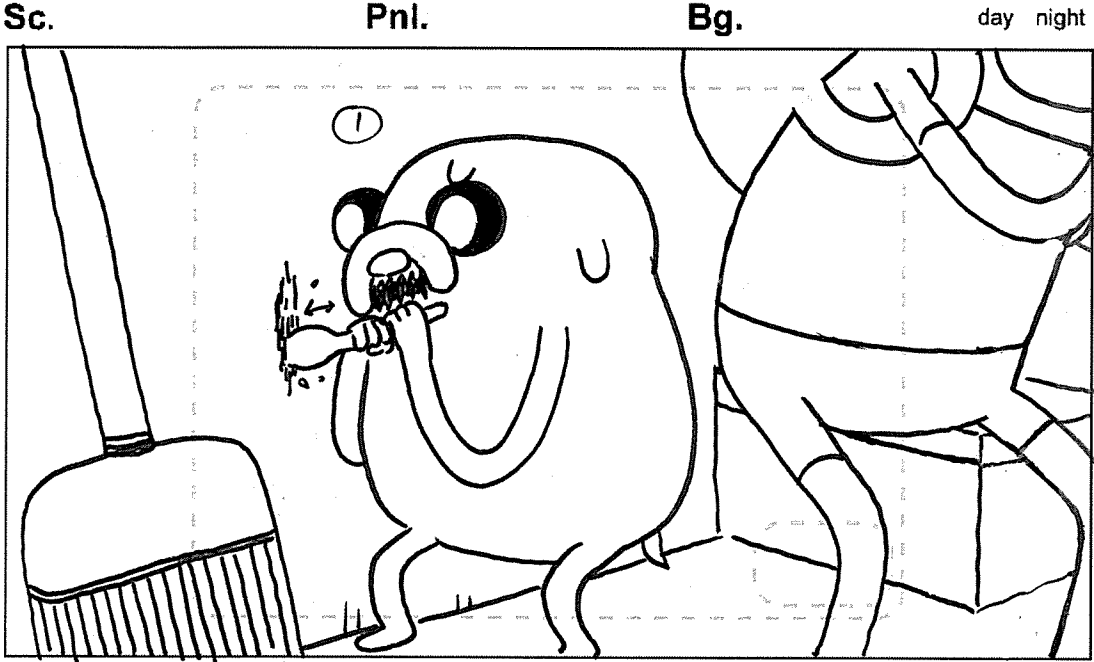
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ADVENTURE TIME



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Dialog: J/ we've crossed
the line ~~oooo~~
~~oooooooooooo~~

Action: cycle 1+z

Timing:



J/ I'm getting out of
here man!

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ADVENTURE TIME



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Sc.	Pnl	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	F/ yeah ! Do it !
Action:	
Timing:	

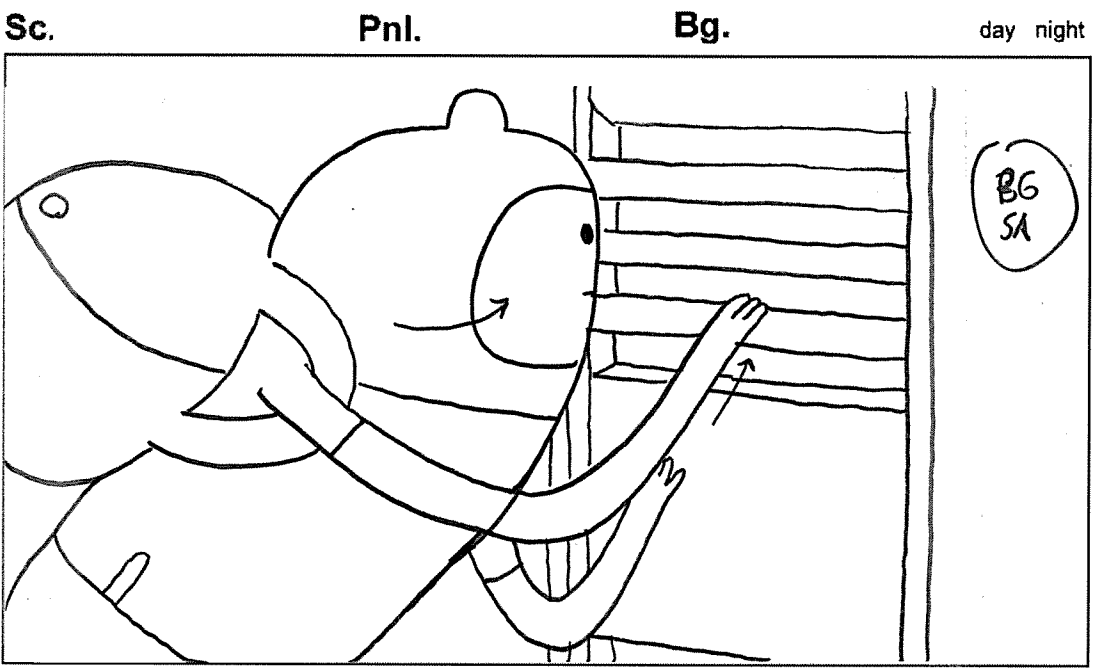
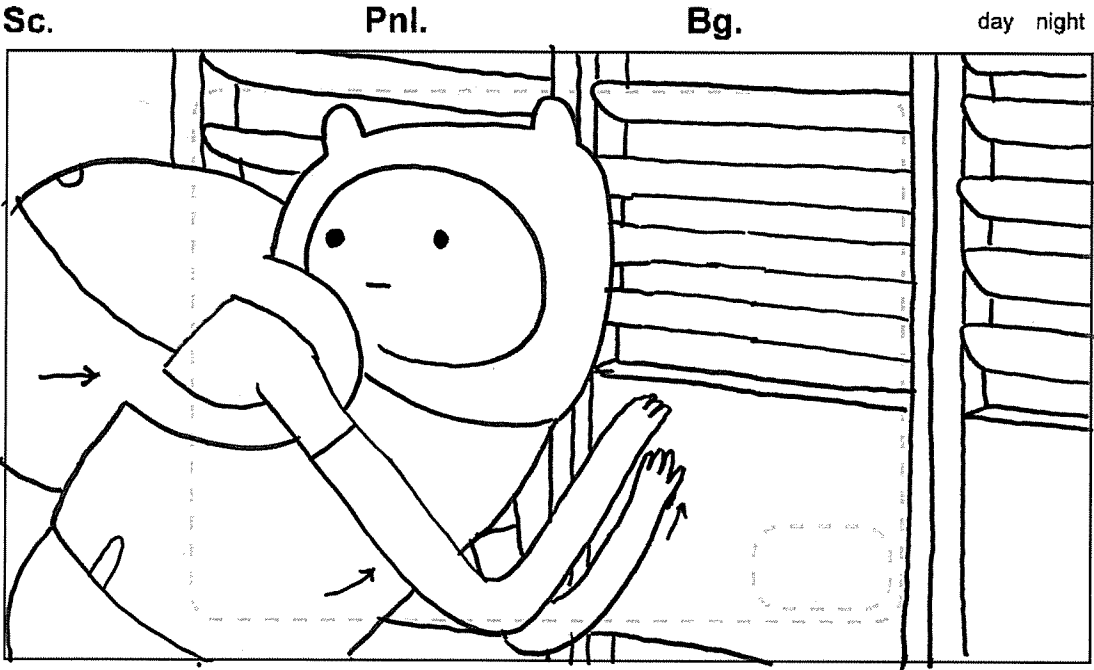
Production :
EPISODE # 100873

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ADVENTURE TIME



Page 113



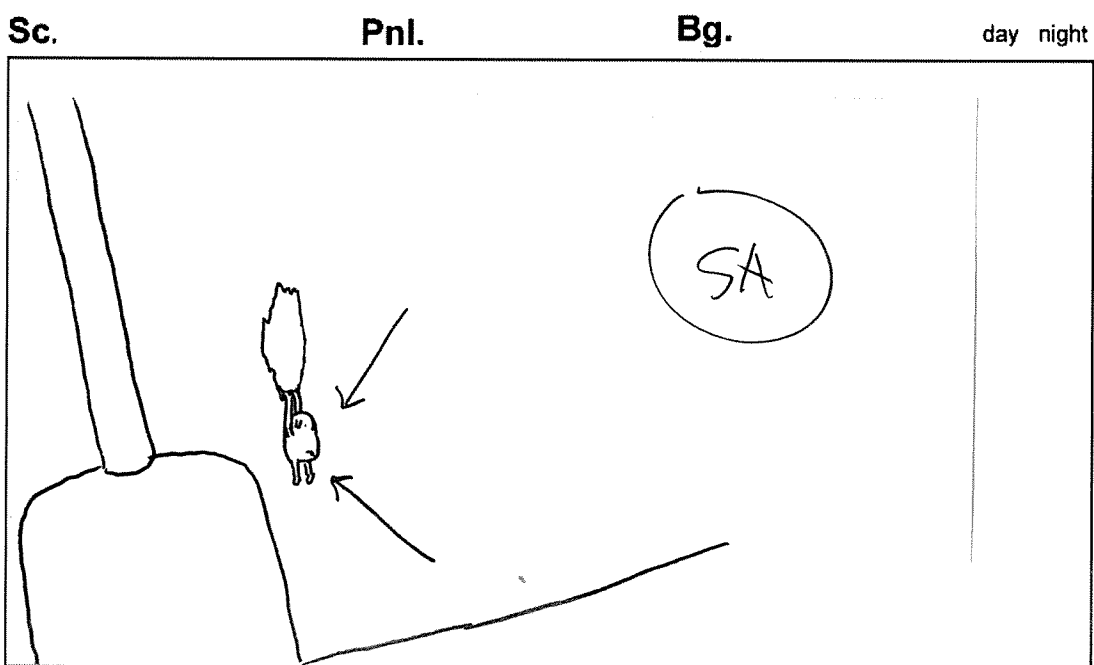
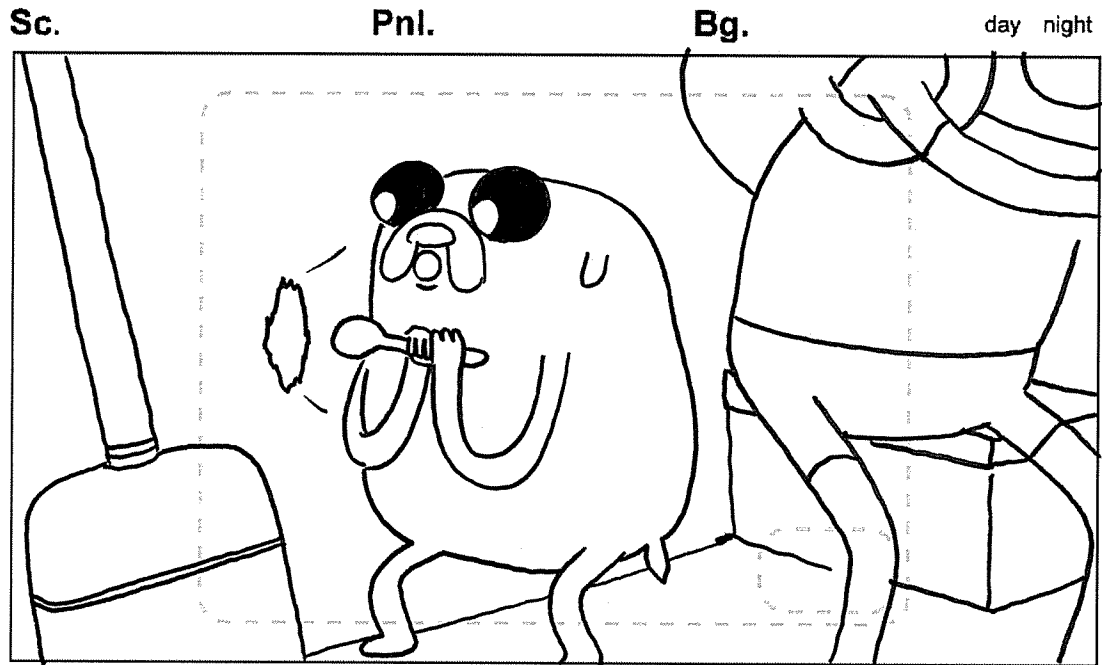
Dialog:
Action:
Timing:

EPISODE # 100873

Production :

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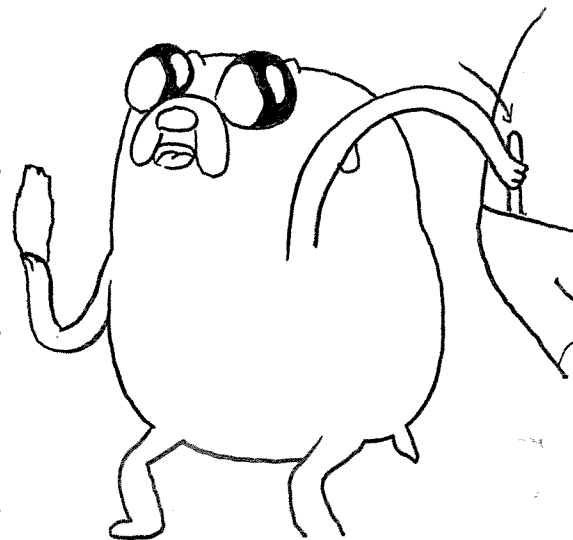
ADVENTURE TIME



Dialog:

Action: light shine ~~out~~ out of hole.

Timing:



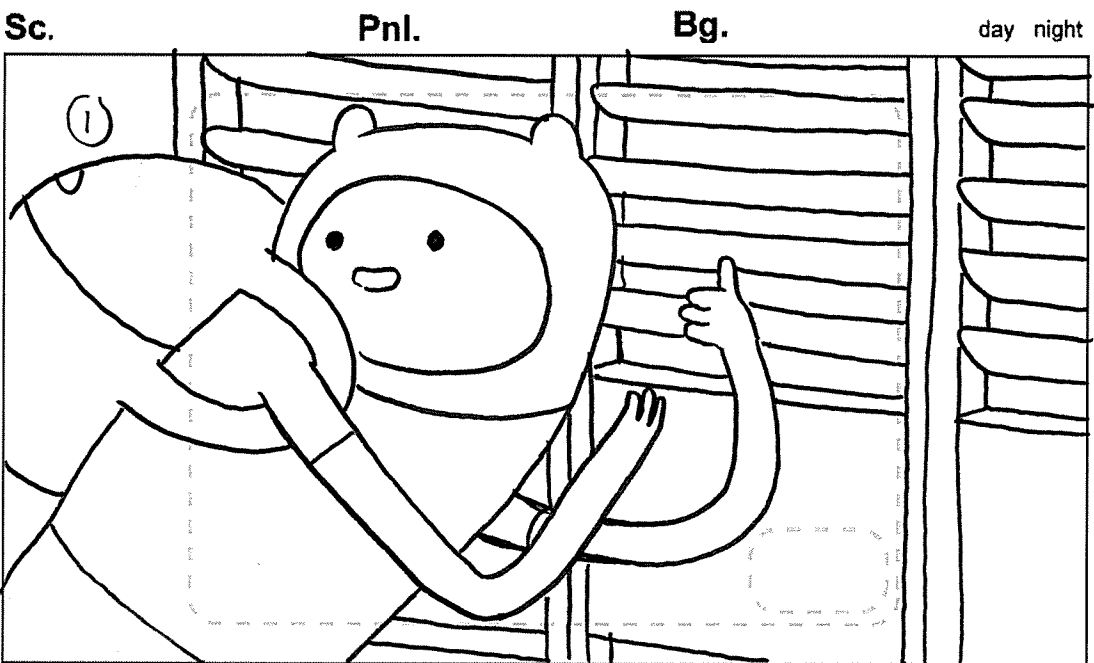
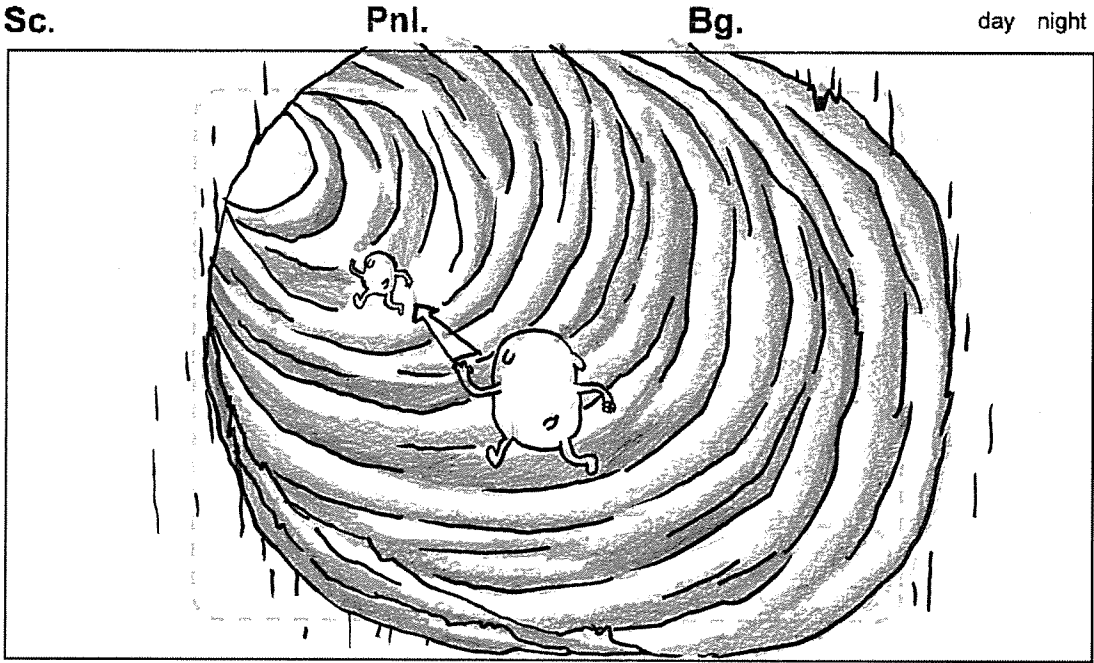
Jake shrink and

EPISODE #

100873

Production :

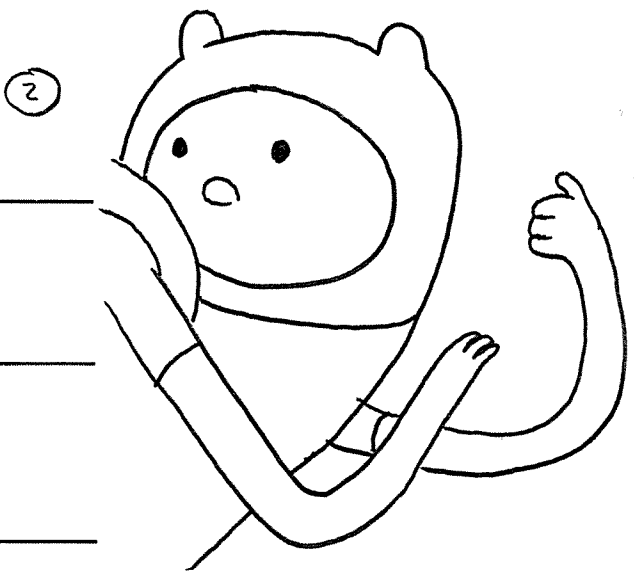
ADVENTURE TIME



Dialog:

Action:

Timing:



EPISODE #

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ADVENTURE TIME



Sc. Pnl. Bg. day night

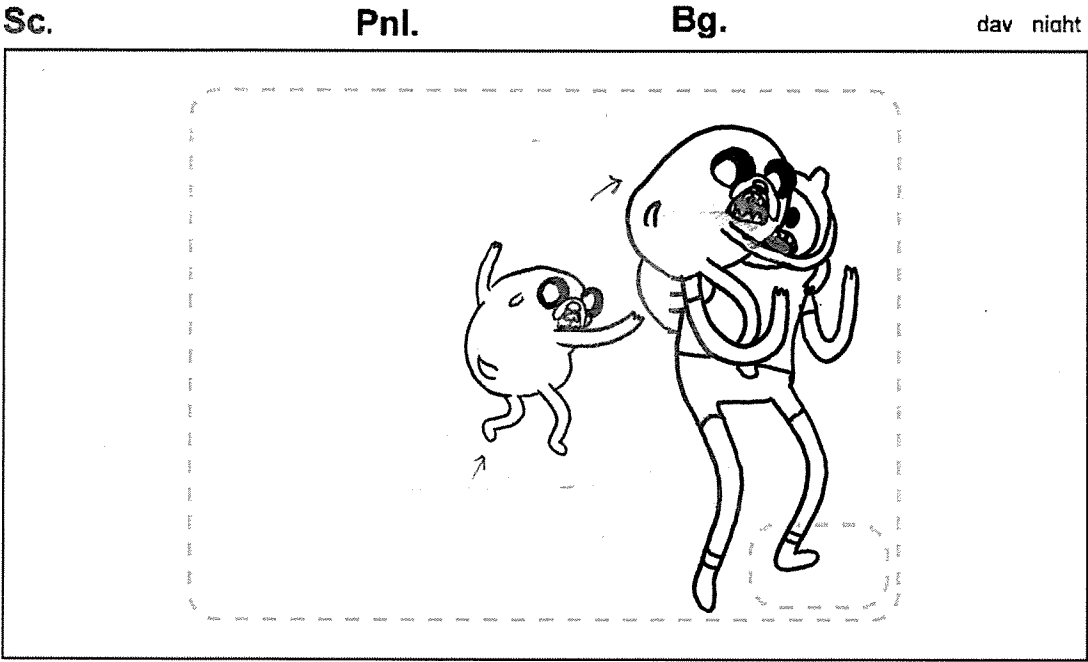
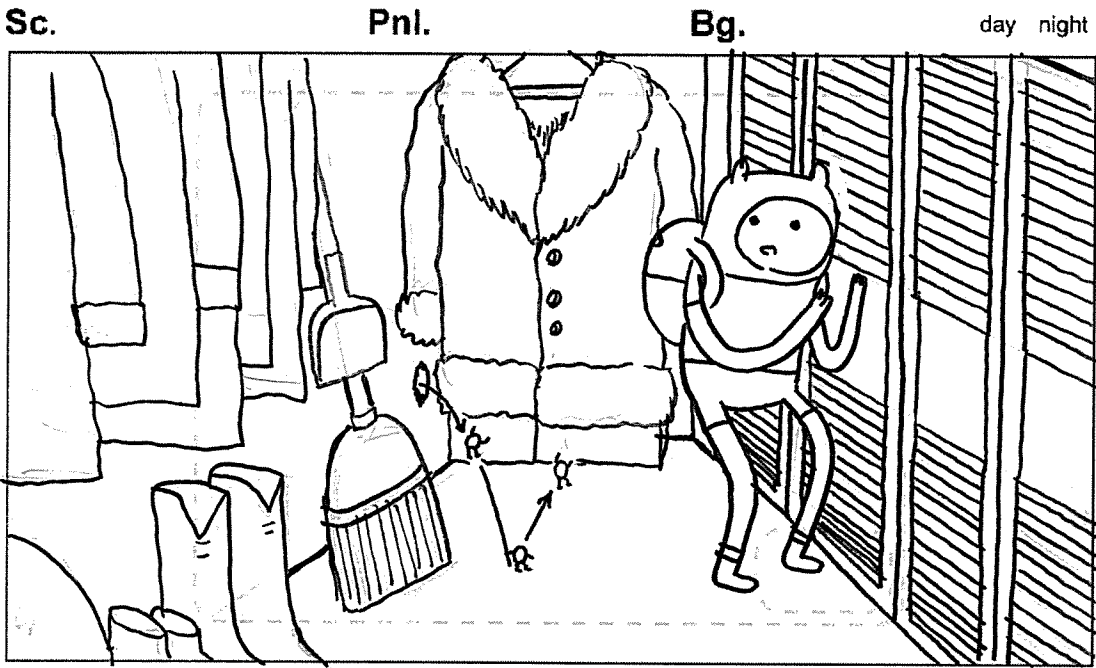
Sc. Pnl. Bg. day night

Dialog:
Action:
Timing:

Production :
EPISODE #
100873

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ADVENTURE TIME



Dialog:

Action:

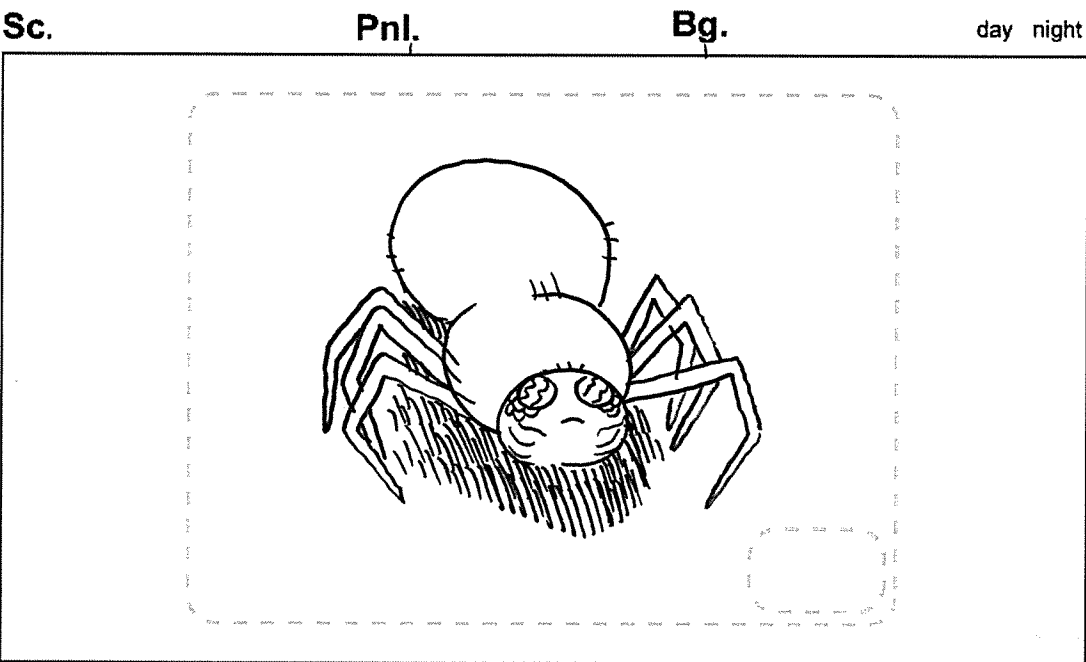
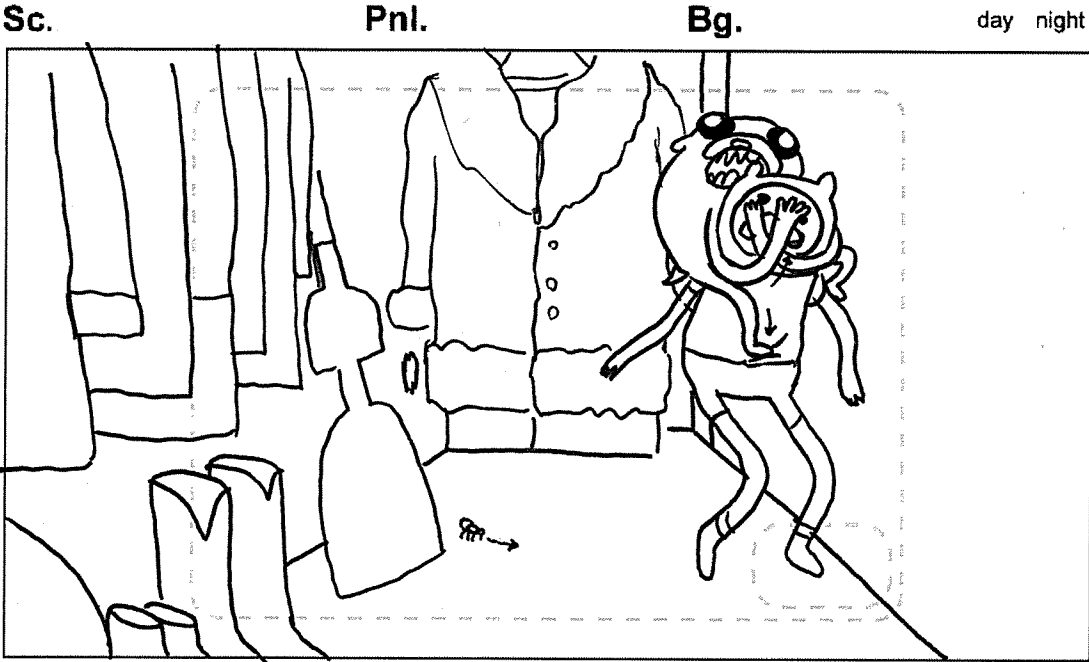
Timing:

Production : EPISODE #

100873

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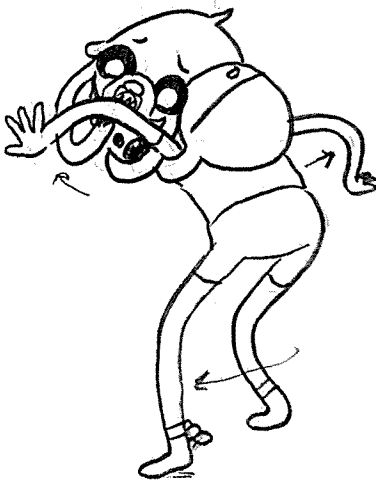
ADVENTURE TIME

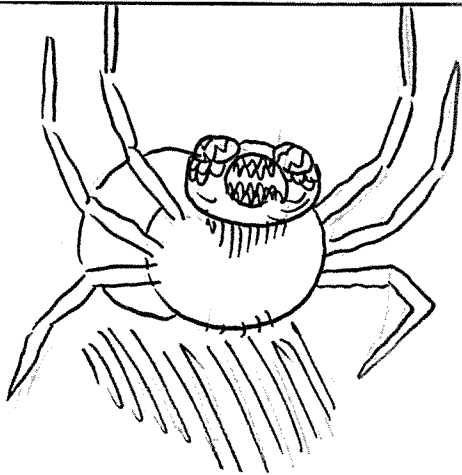


Dialog:

Action:

Timing:





Production :

EPISODE #

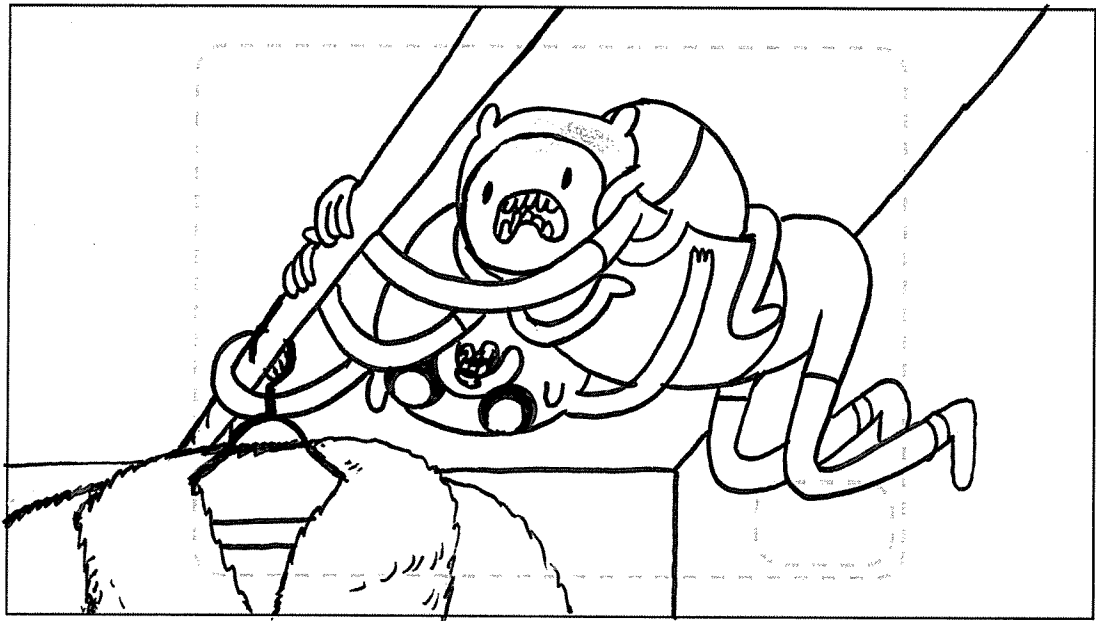
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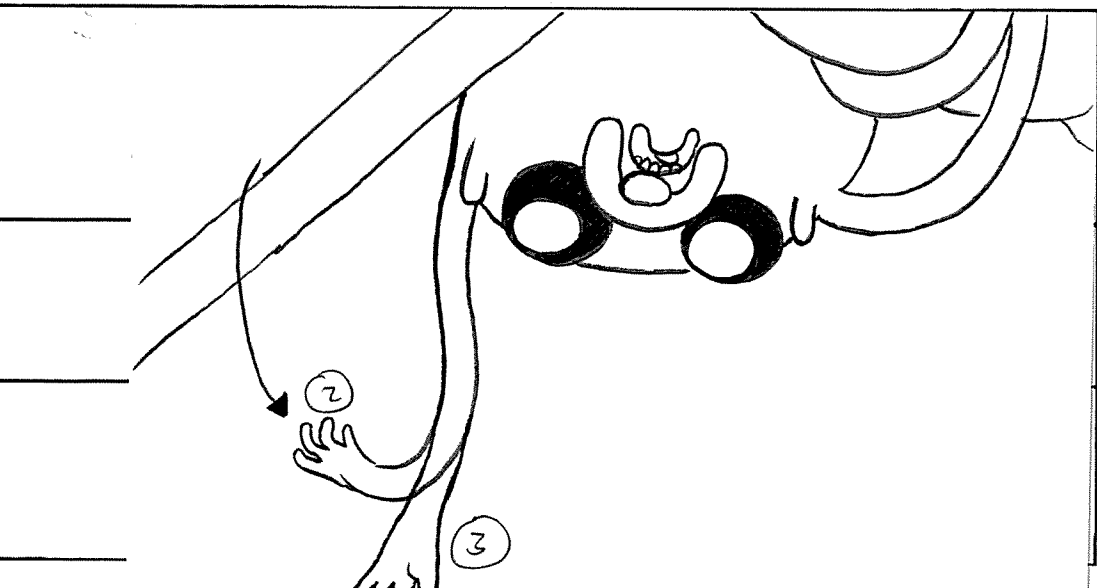
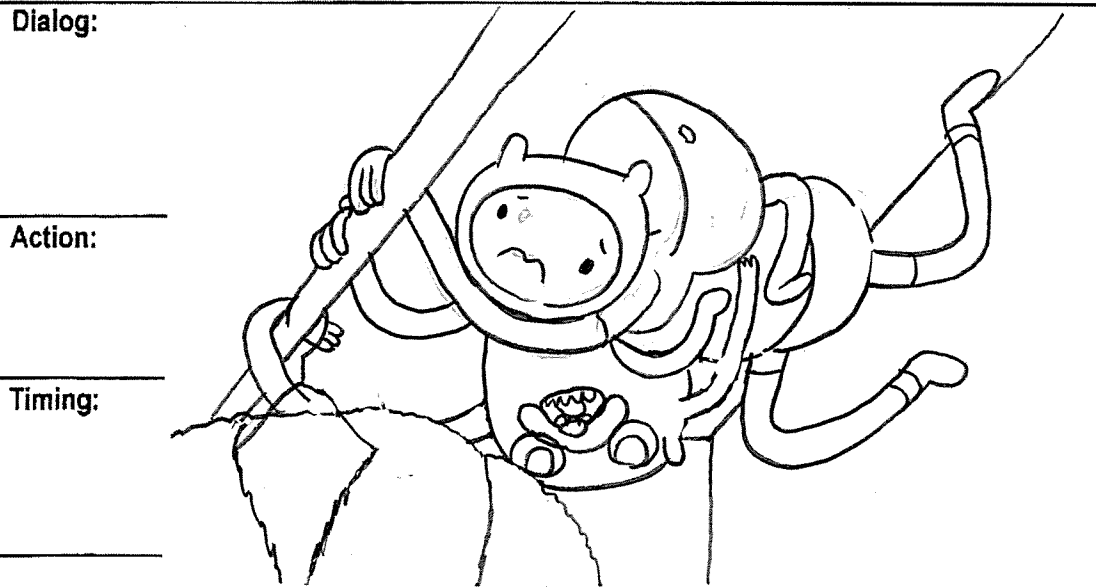
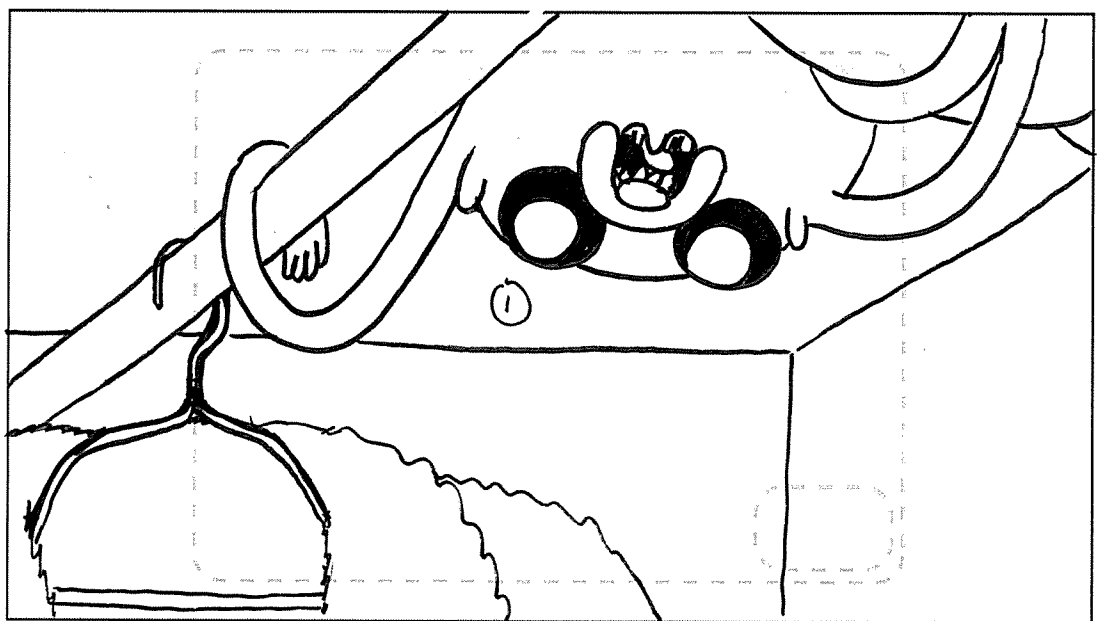
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



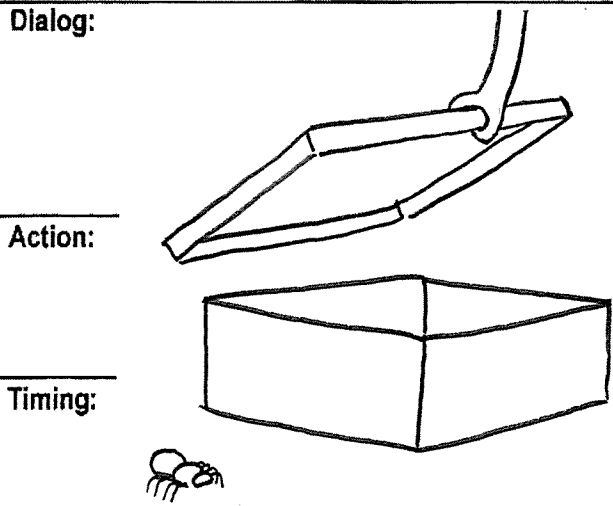
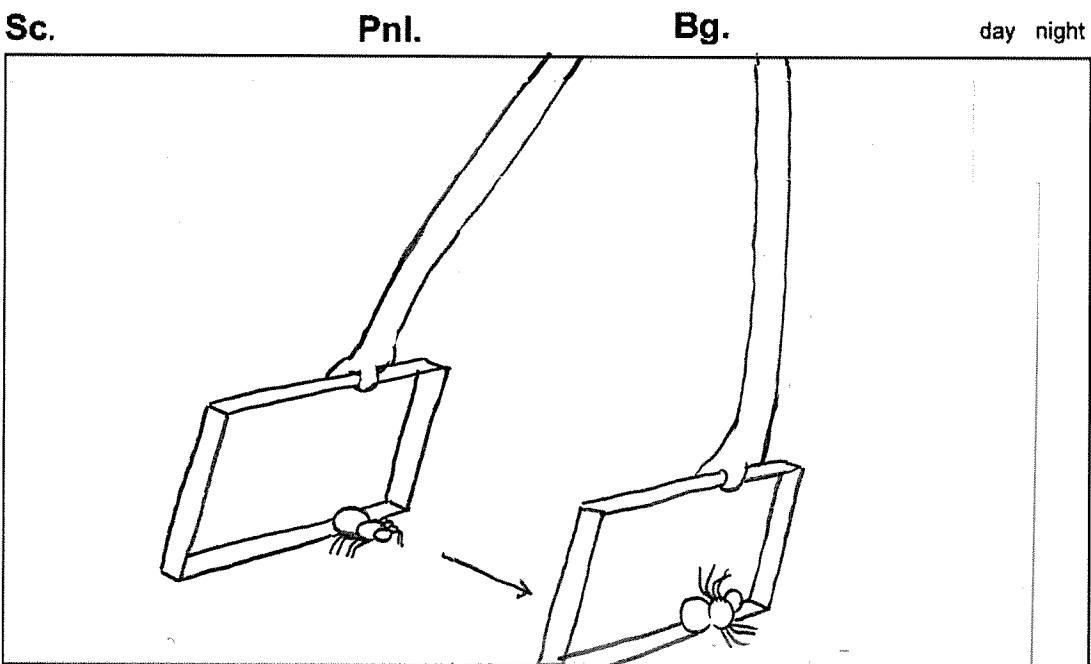
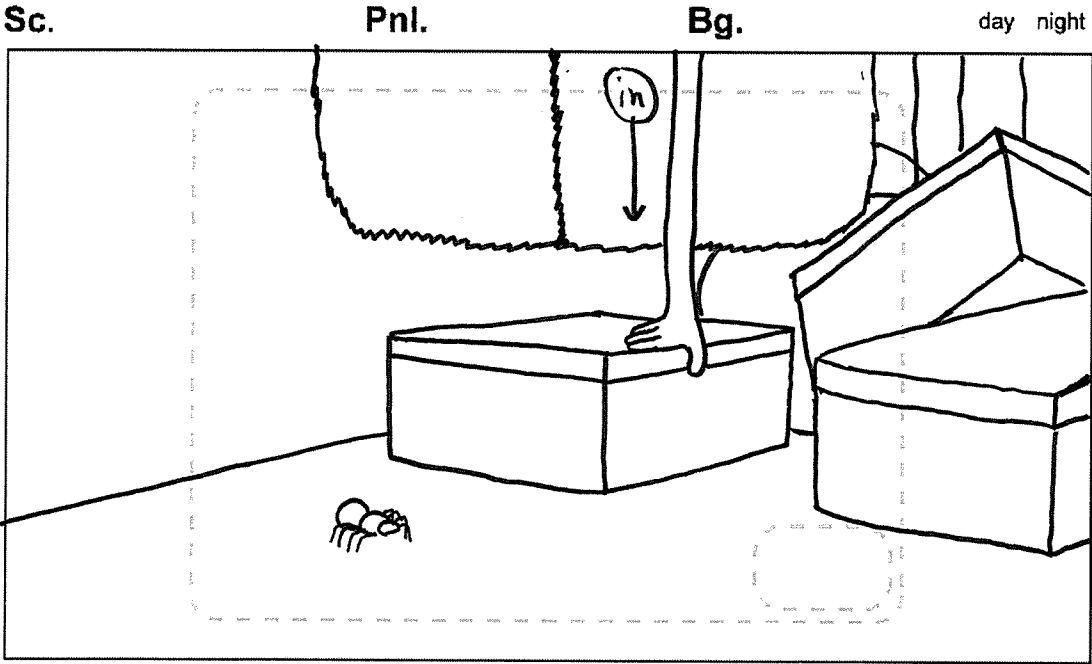
EPISODE #

Production :

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ADVENTURE TIME



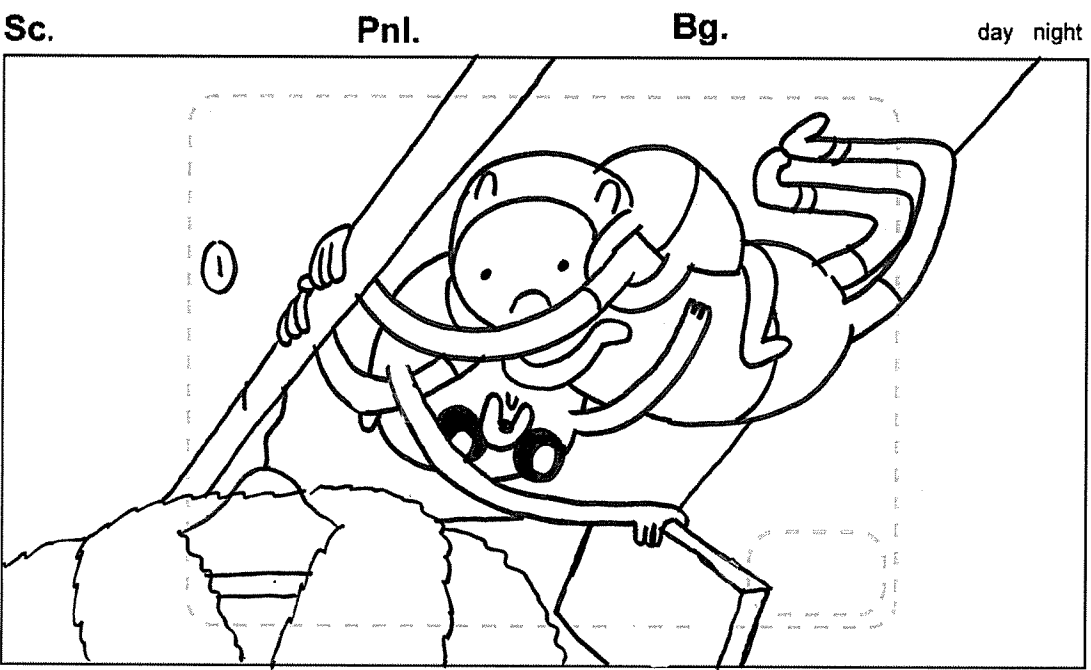
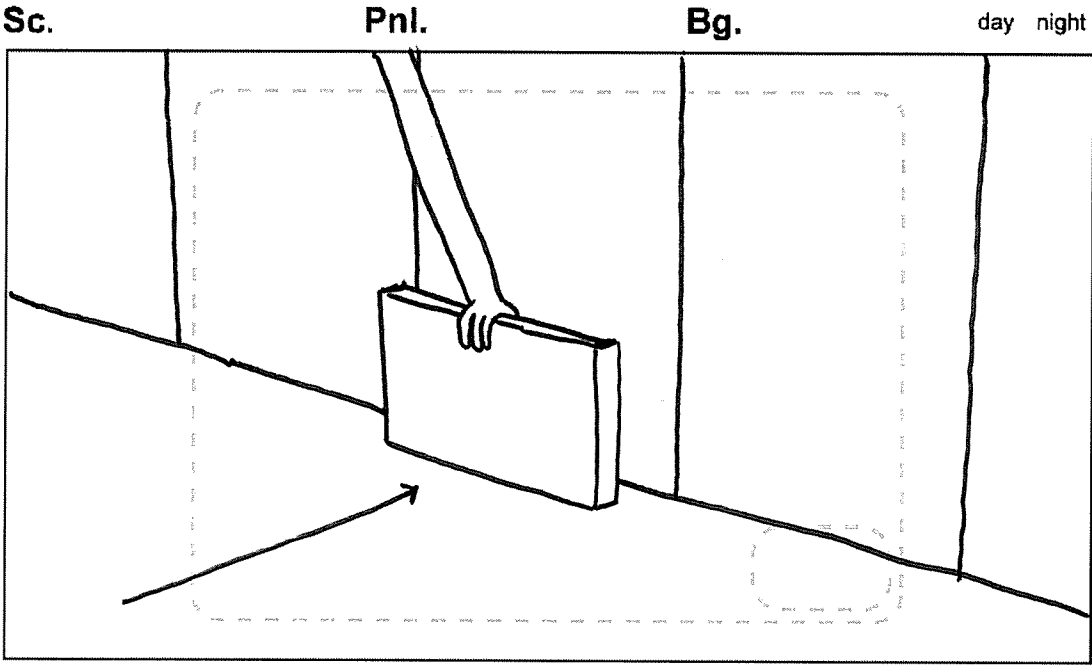
EPISODE #

Production :

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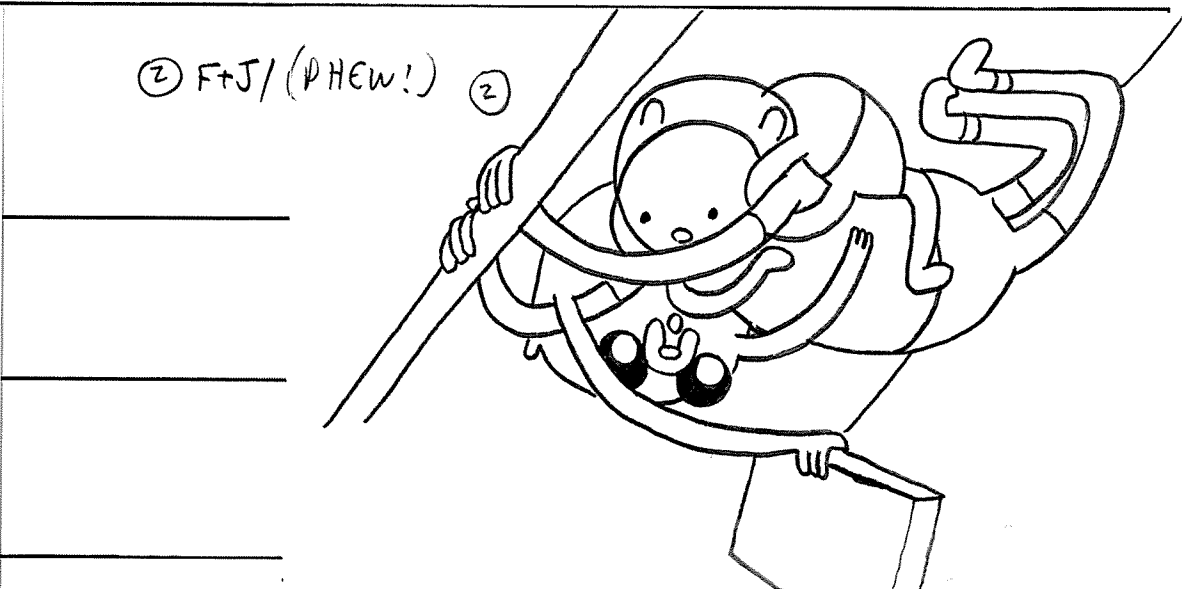
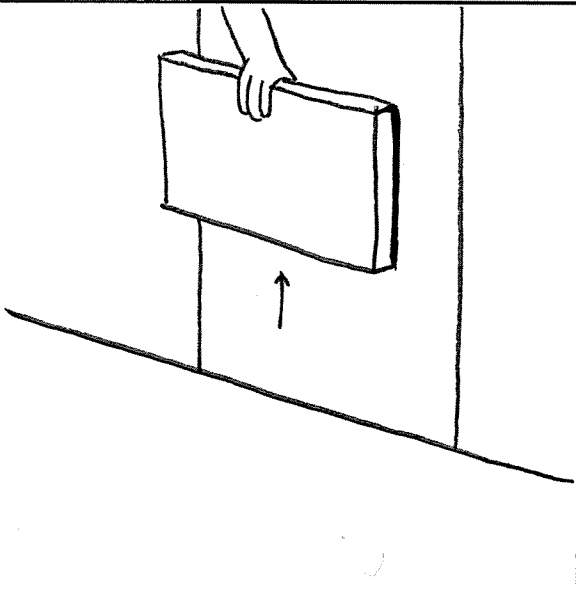
ADVENTURE TIME



Dialog:

Action:

Timing:



EPISODE #

100873

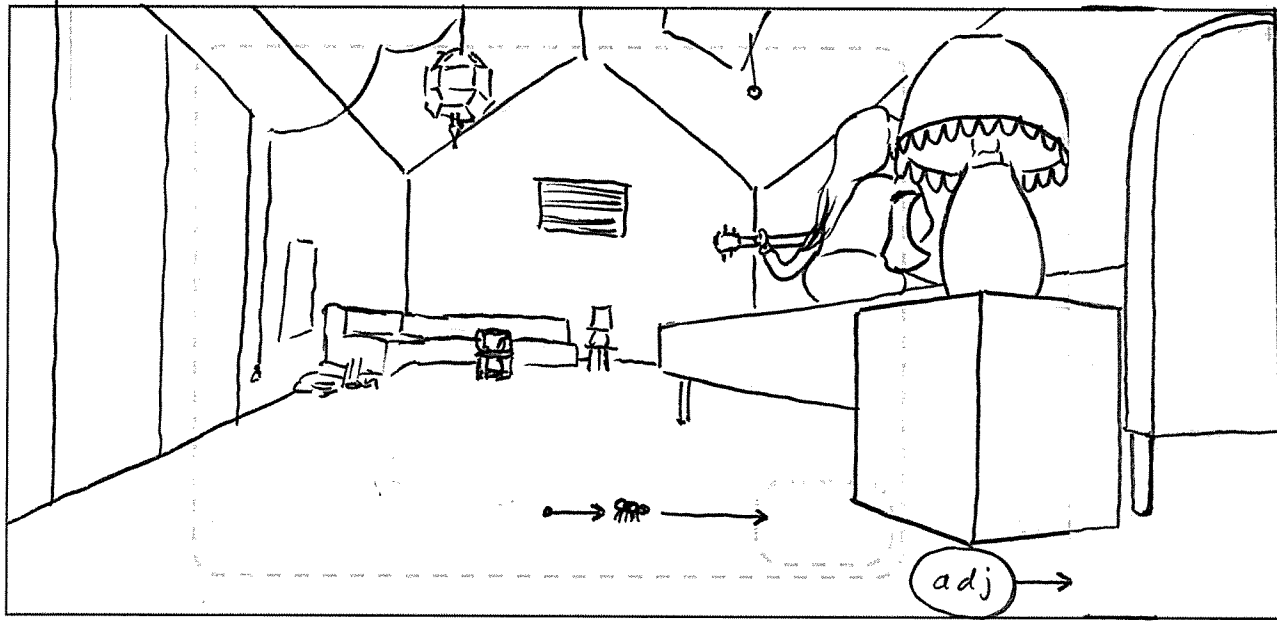
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ADVENTURE TIME



Page 123

Sc. Pnl. Bg. day night Sc. Pnl. Bg. day night



Dialog:	Marci
Action:	track spider
Timing:	

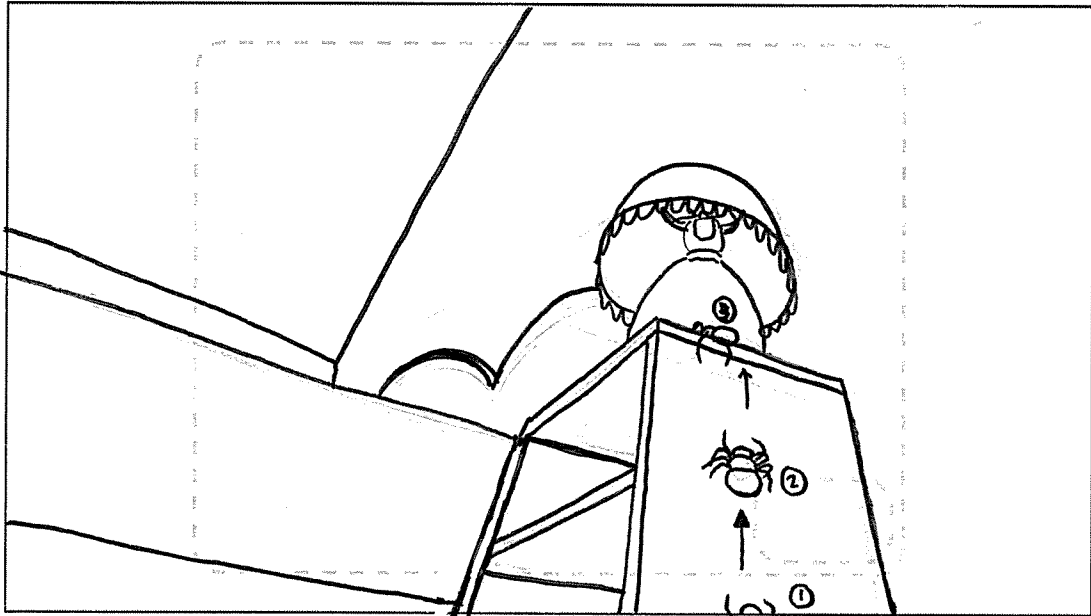
Production :
EPISODE #
100873

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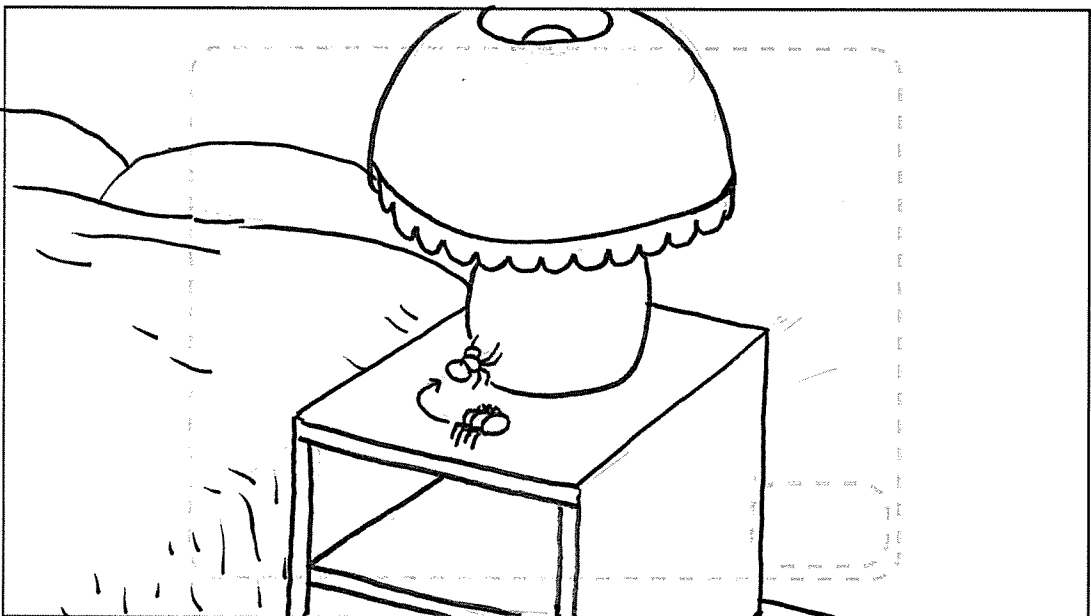
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

EPISODE # 100873

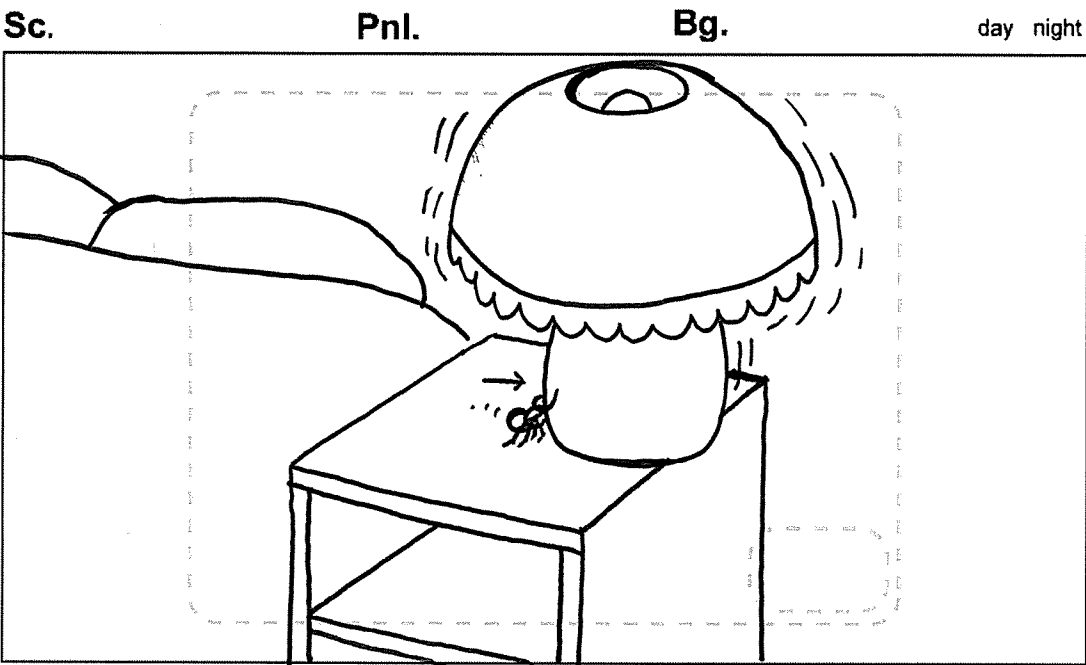
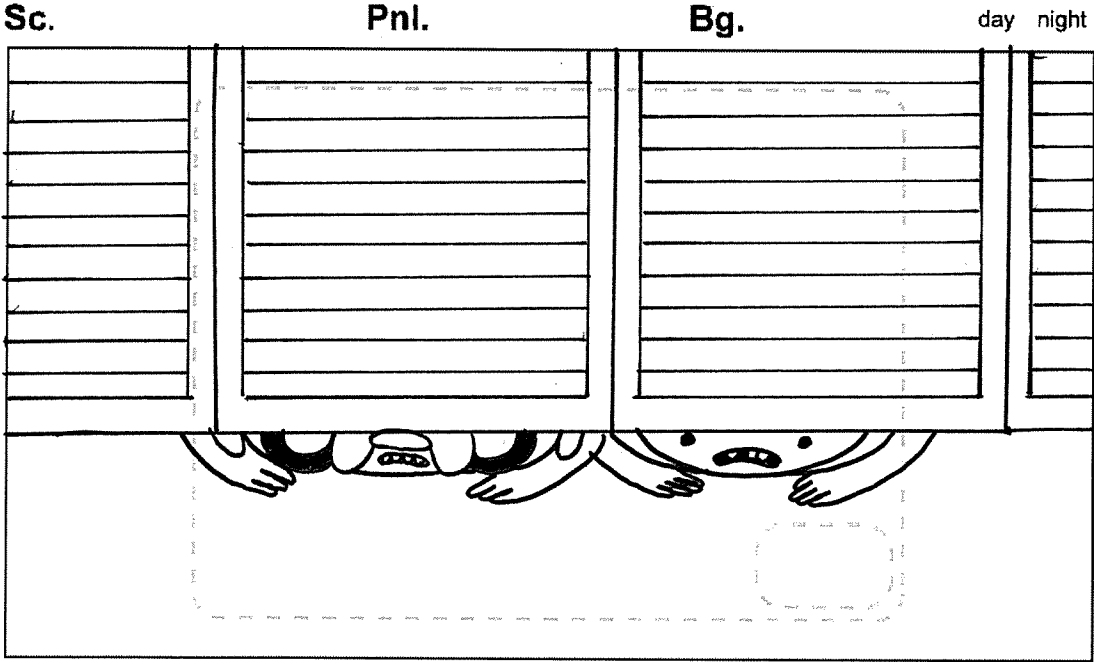
Production :

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ADVENTURE TIME



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Dialog: F / (whisper) wha ?... what's it doing? F+J / GASP! —————→ (cont.)

Action:

Timing:

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog: (Gasp continued)

Action:

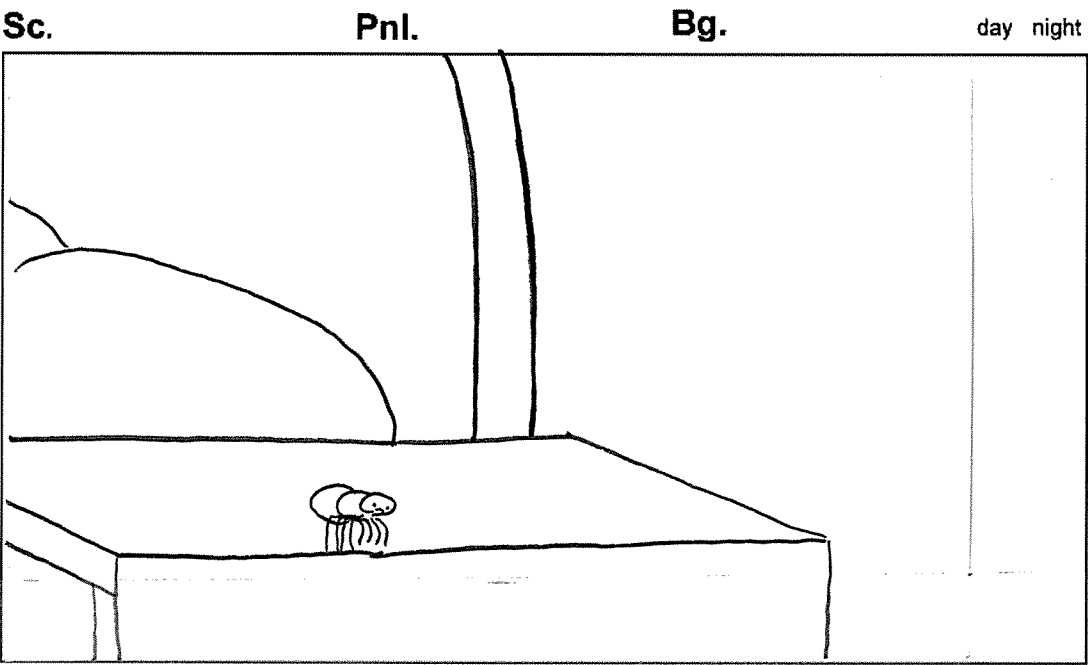
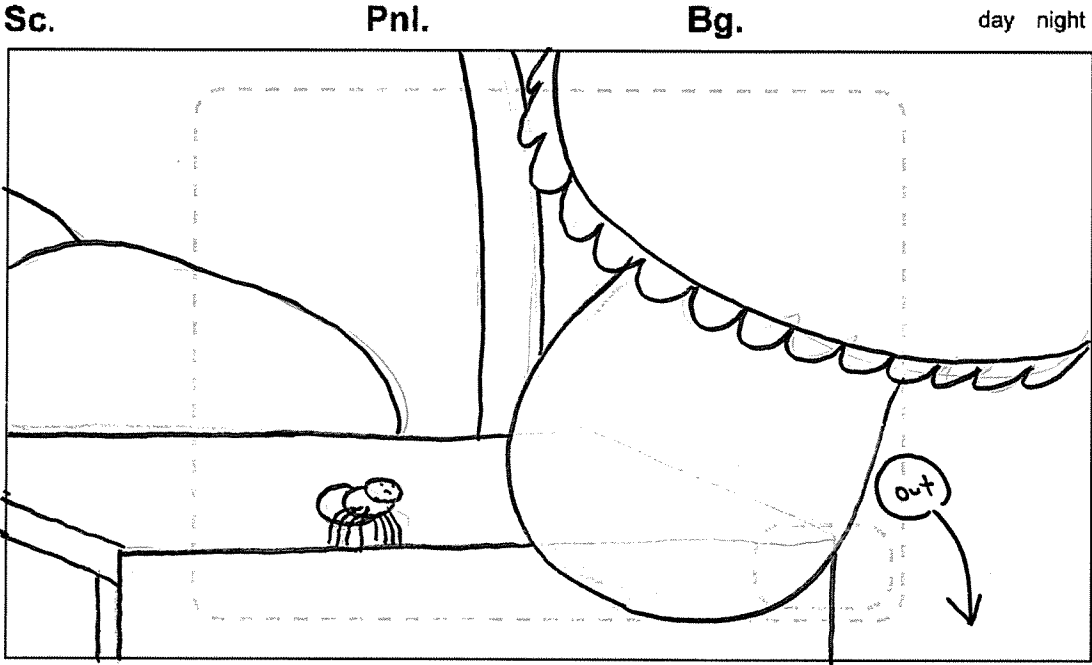
Timing:

EPISODE # 100873

Production :

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ADVENTURE TIME



Dialog:

sfx / CRASH

Action:

Timing:

EPISODE # 100873

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

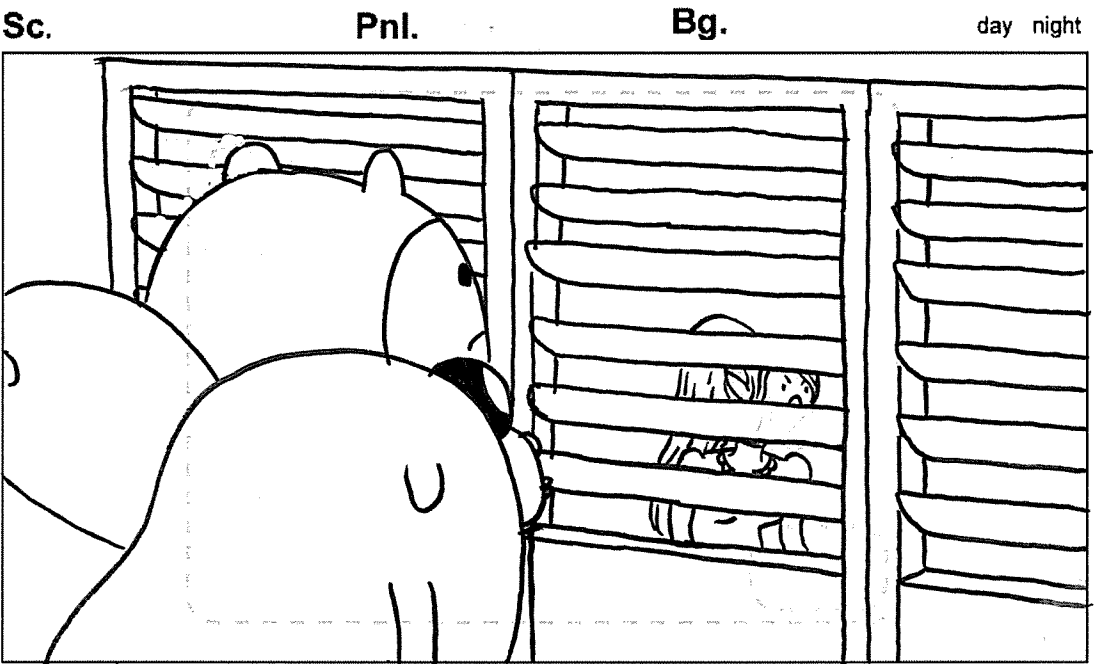
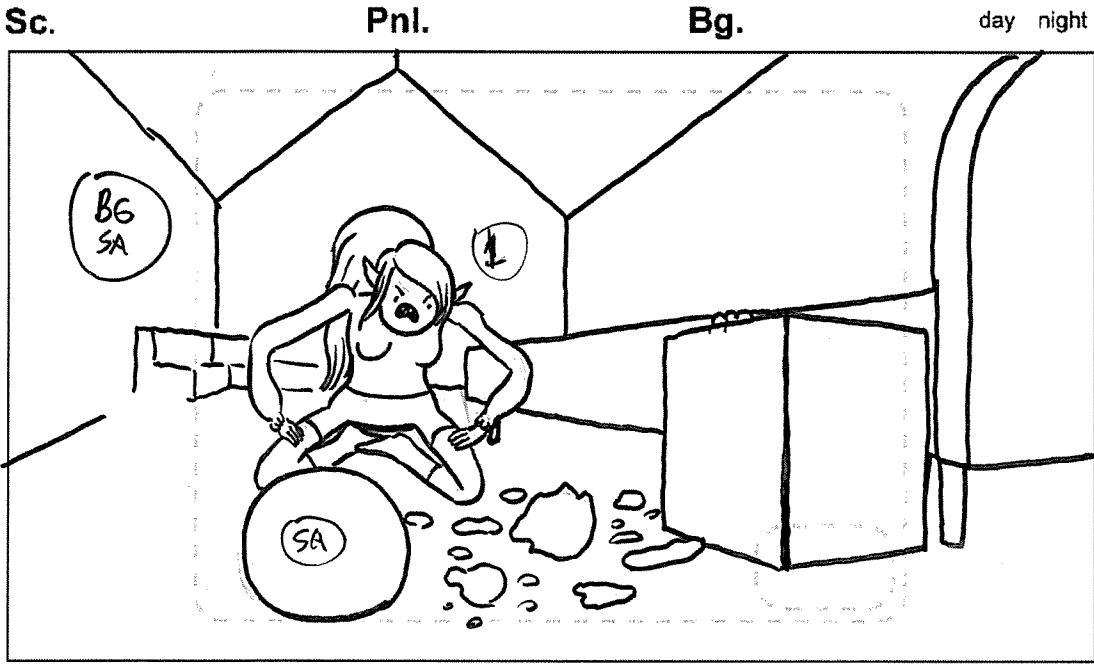
Dialog:	F+J / sshhss	marceline / ① OH <u>WHAT</u> ?
Action:		
Timing:		

EPISODE # 100873

Production :

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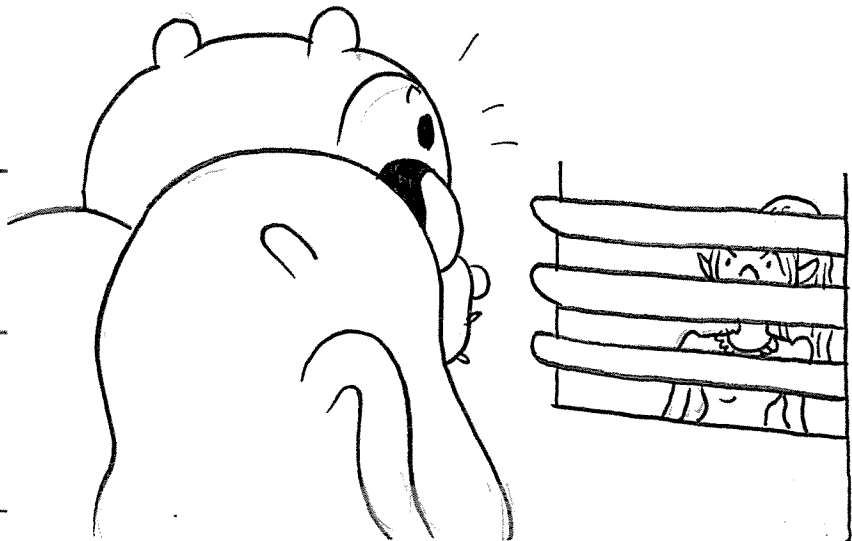
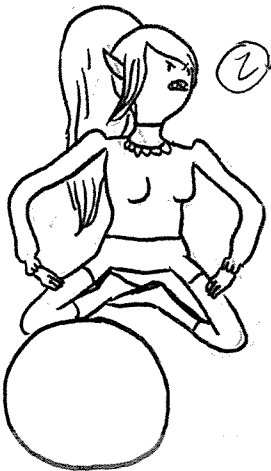
ADVENTURE TIME



Dialog: m/what happened!?
(2) Ach!

Action:

Timing:



EPISODE #

Production :

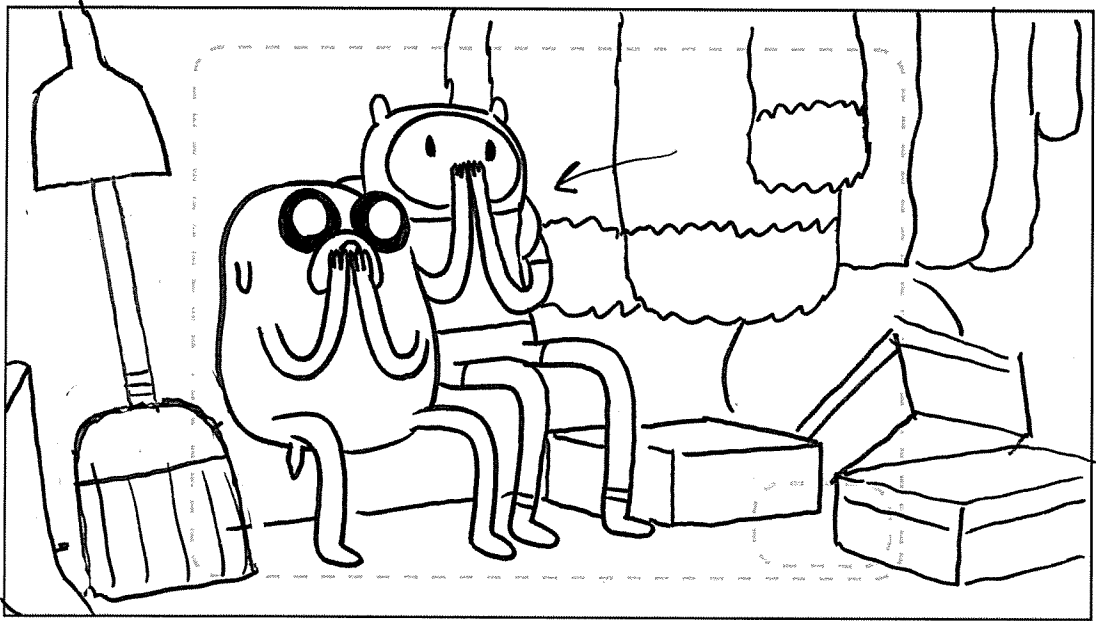
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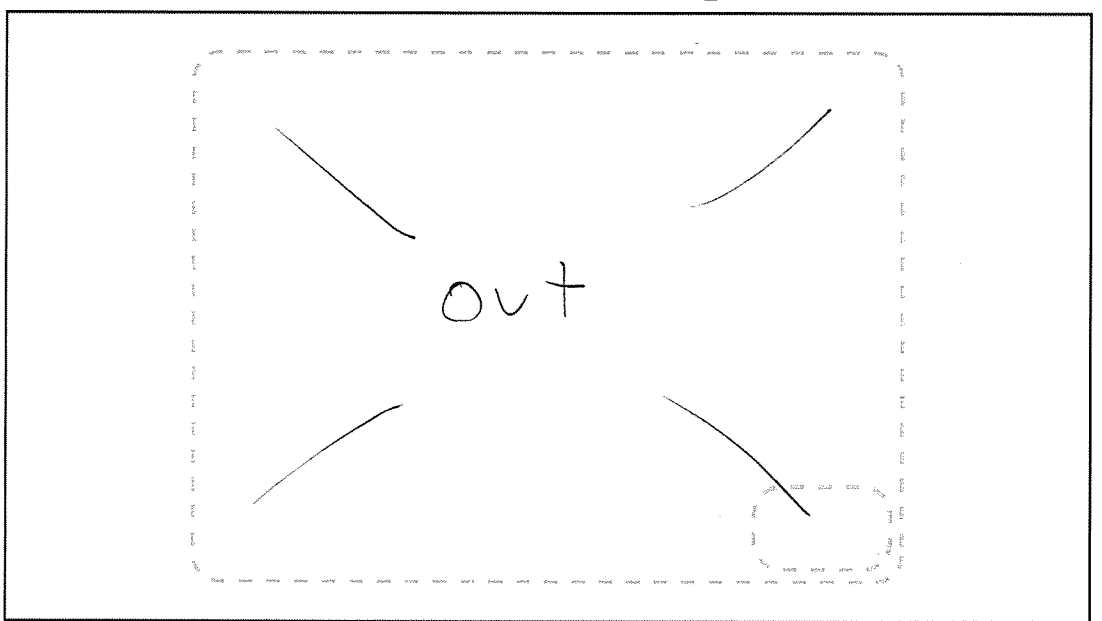
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night

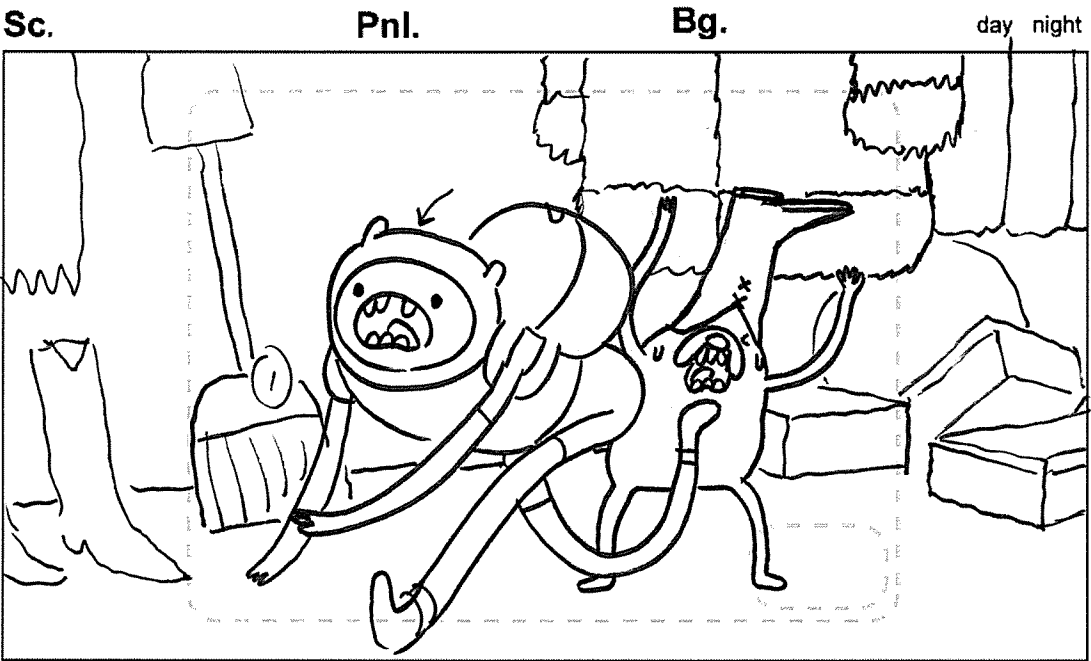
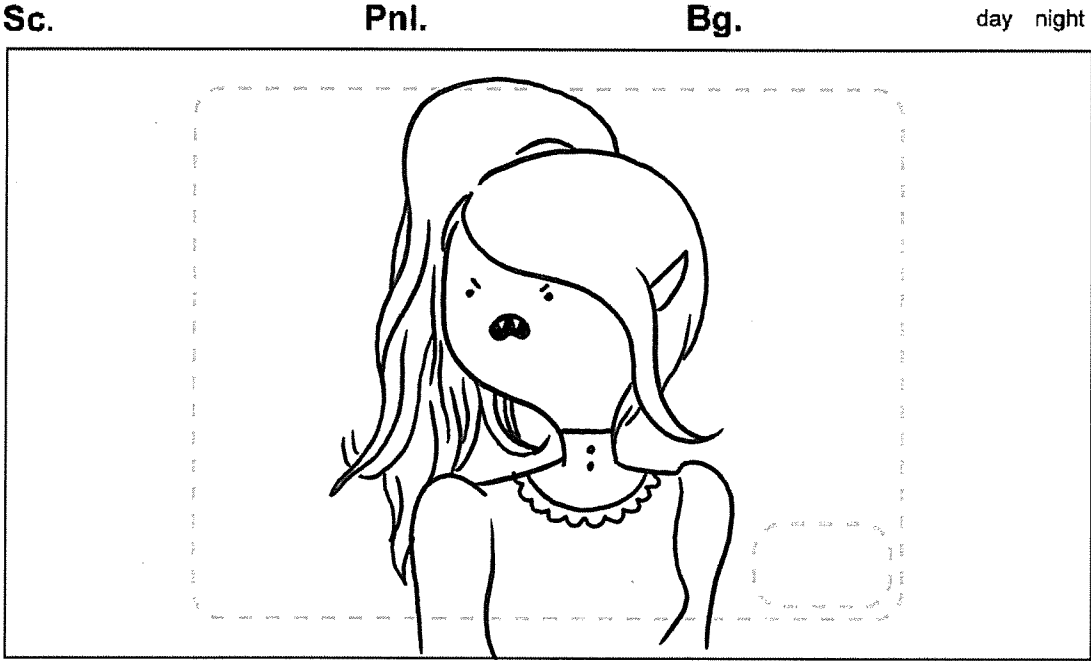


Dialog:
Action: back up against closet wall
Timing:

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Production :

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ADVENTURE TIME

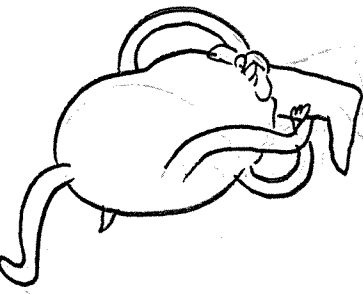
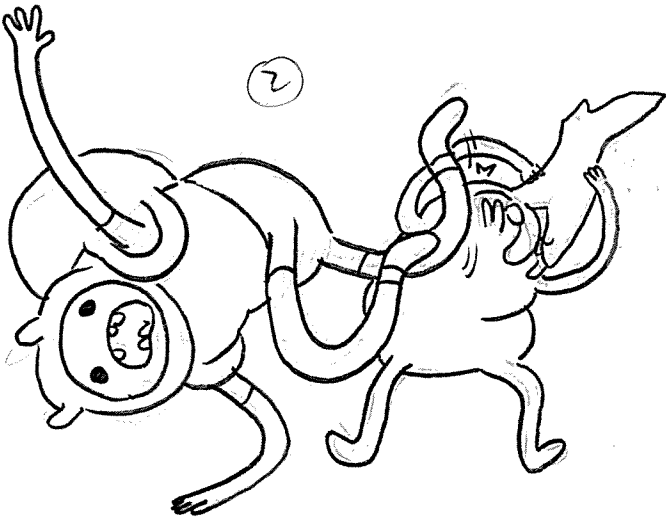


Dialog:

M/ ~~QWERTY~~
= HISS !::

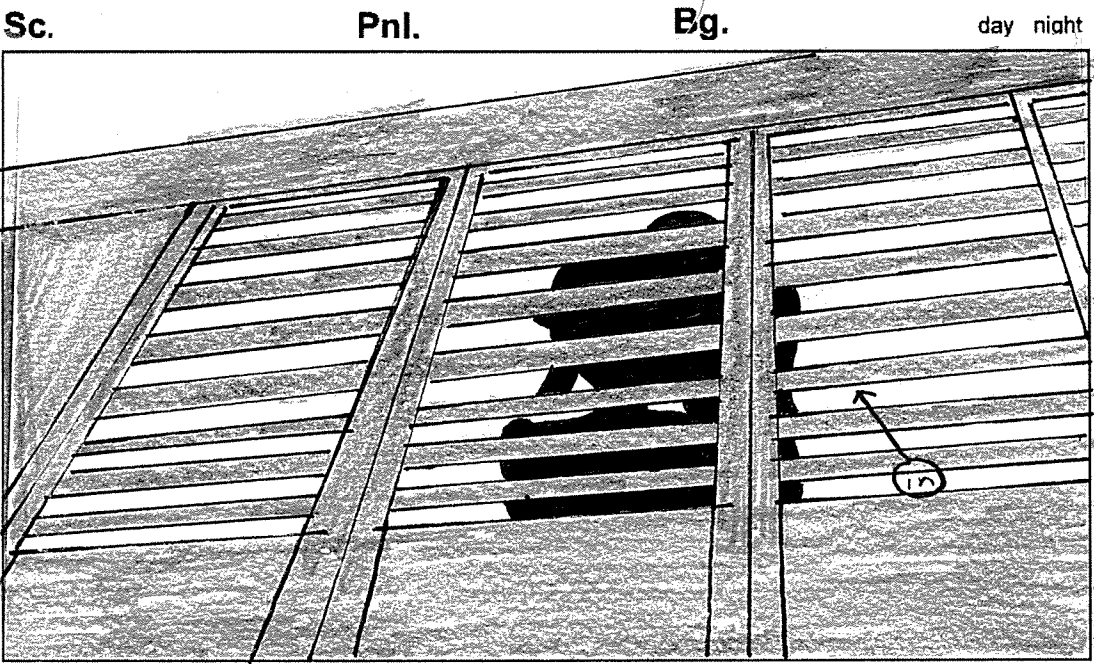
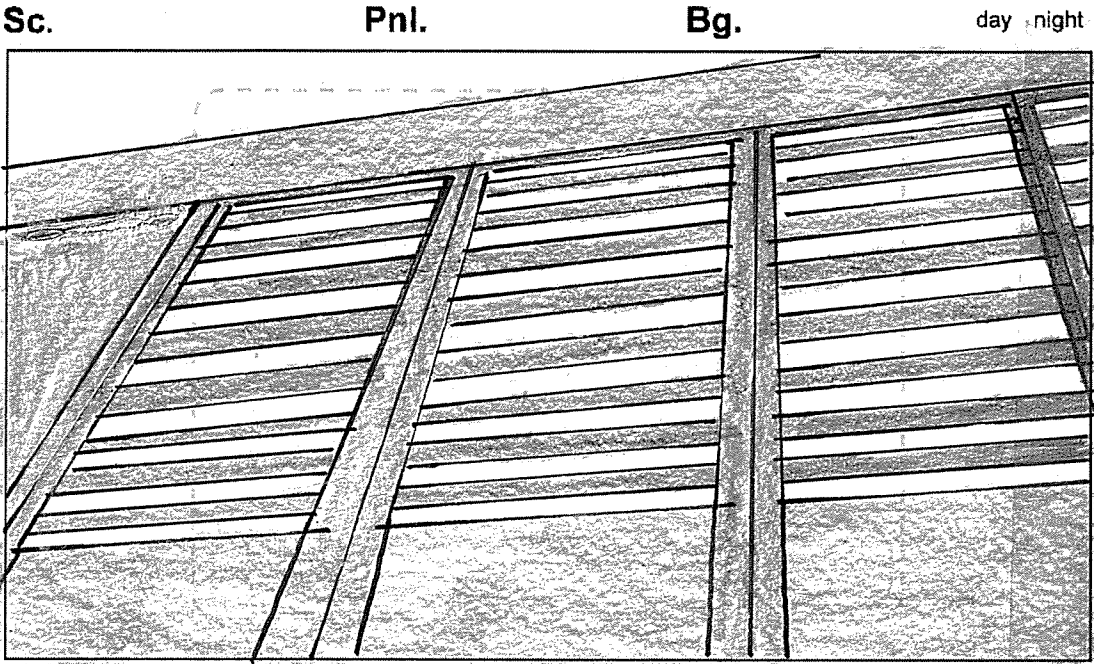
Action:

Timing:



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ADVENTURE TIME



Dialog:
Action:
Timing:

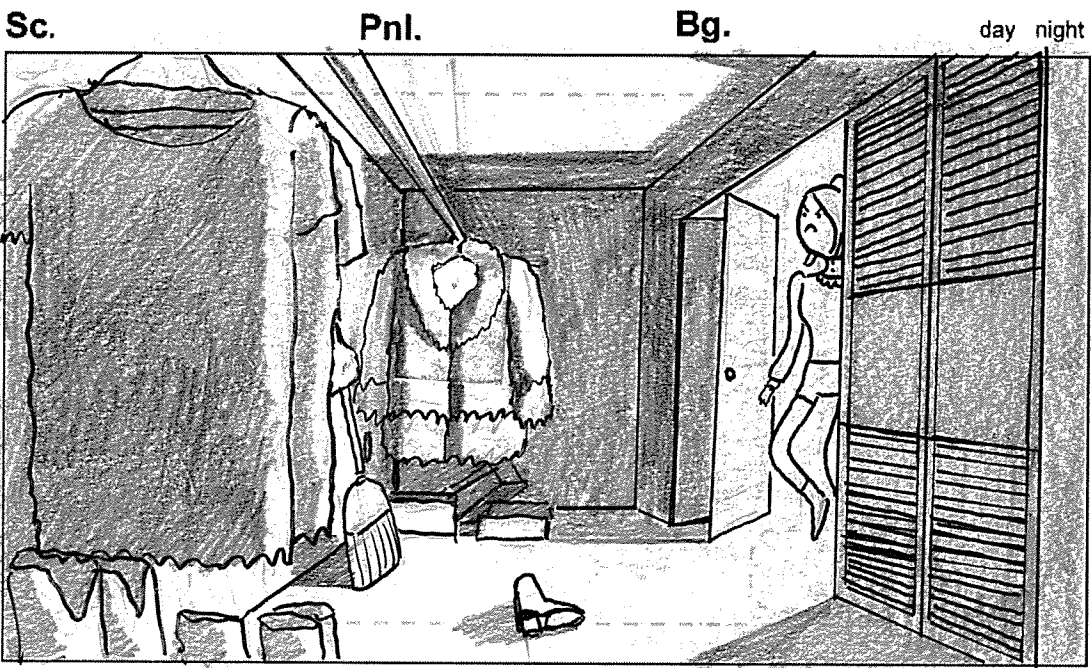
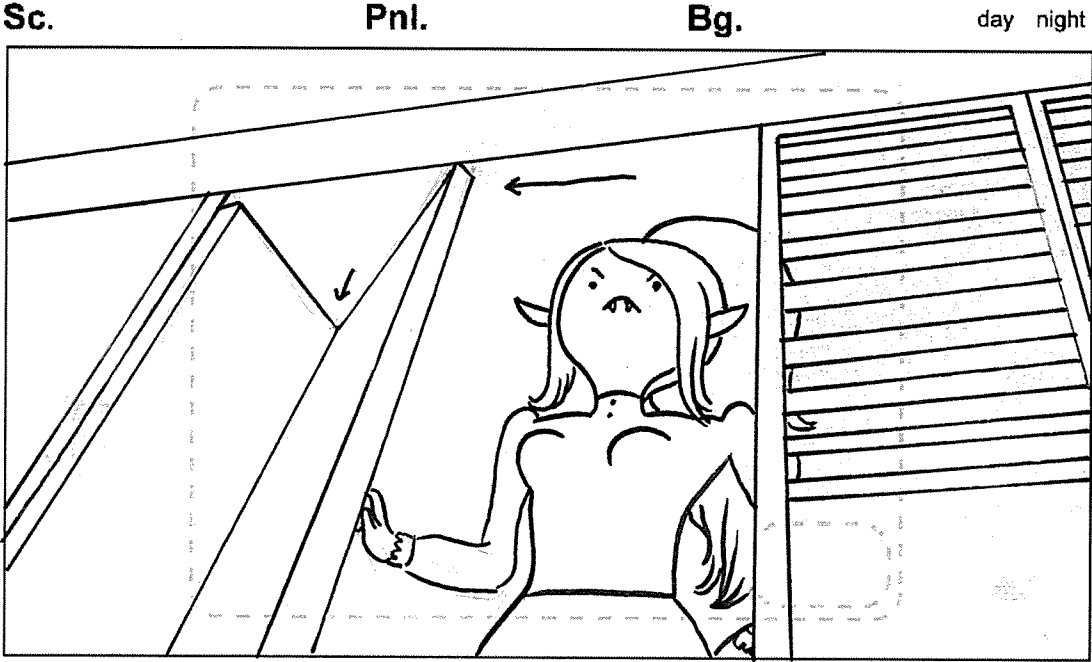
EPISODE #

Production :

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ADVENTURE TIME



Dialog:

Action:

light shines into room
which dilutes light coming
from hole in the wall

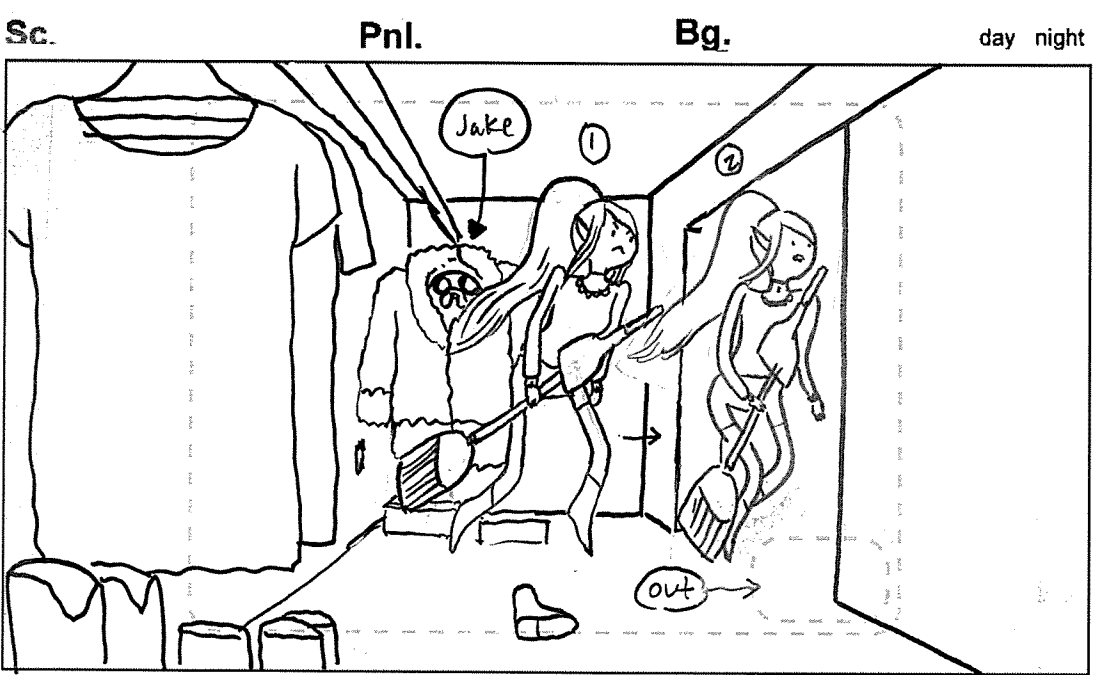
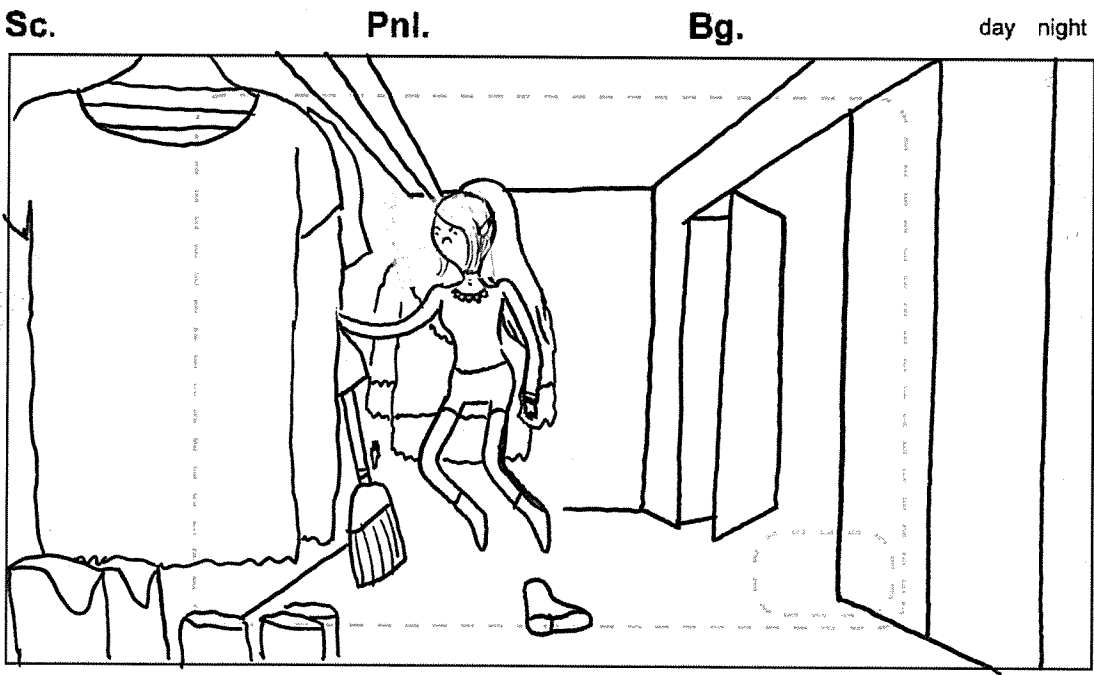
Timing:

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Production :

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ADVENTURE TIME



Dialog:

Action:

Timing:

EPISODE #

Production :

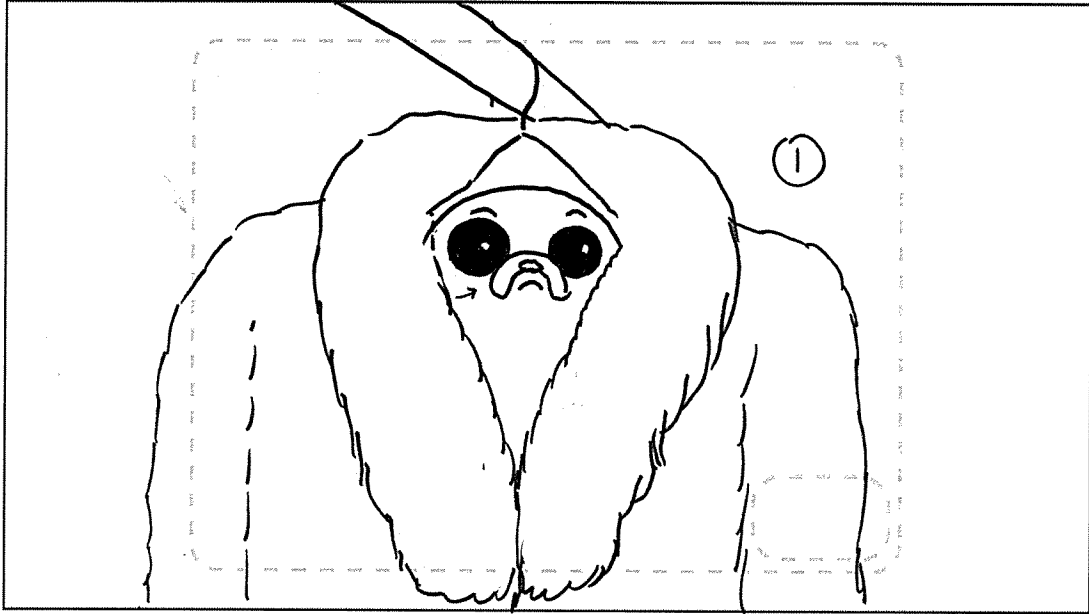
100873

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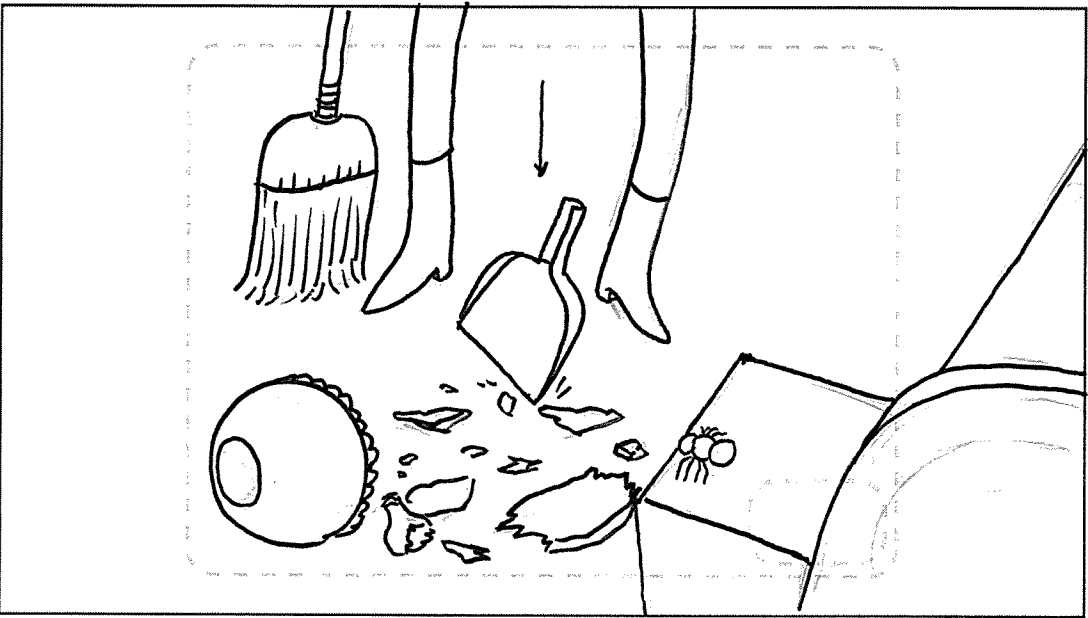
ADVENTURE TIME



Sc. Pnl. Bg. day night



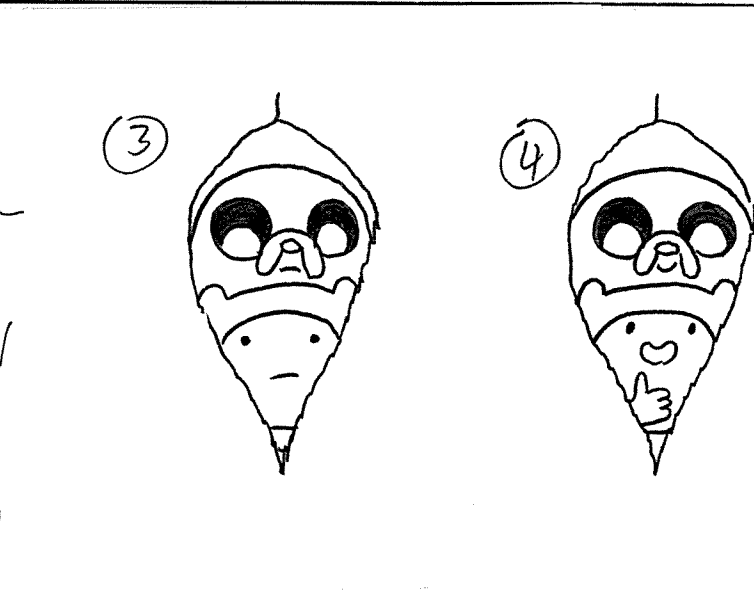
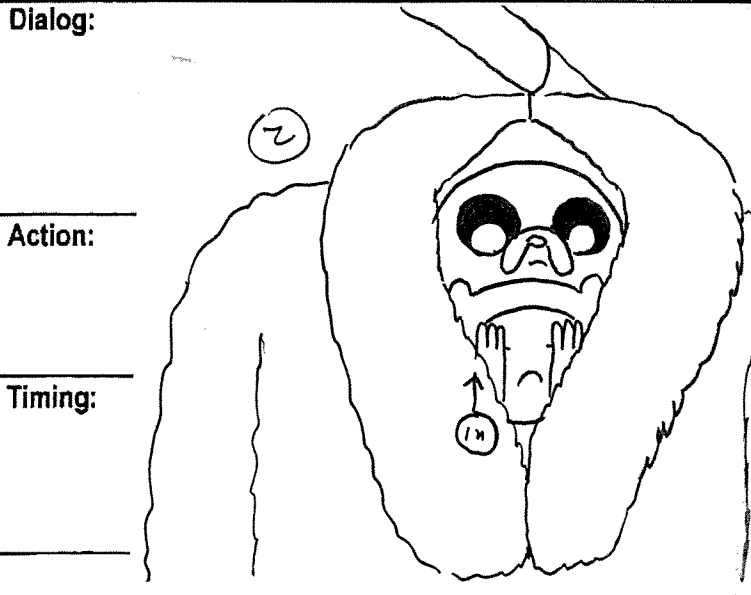
Sc. Pnl. Bg. day night



Dialog:

Action:

Timing:

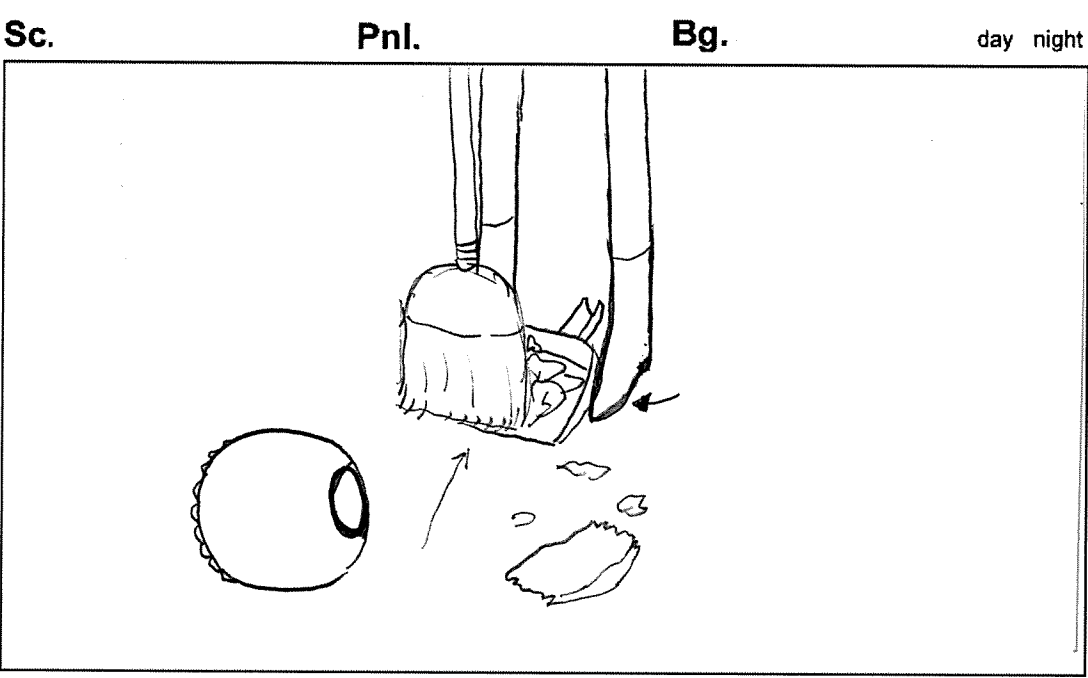
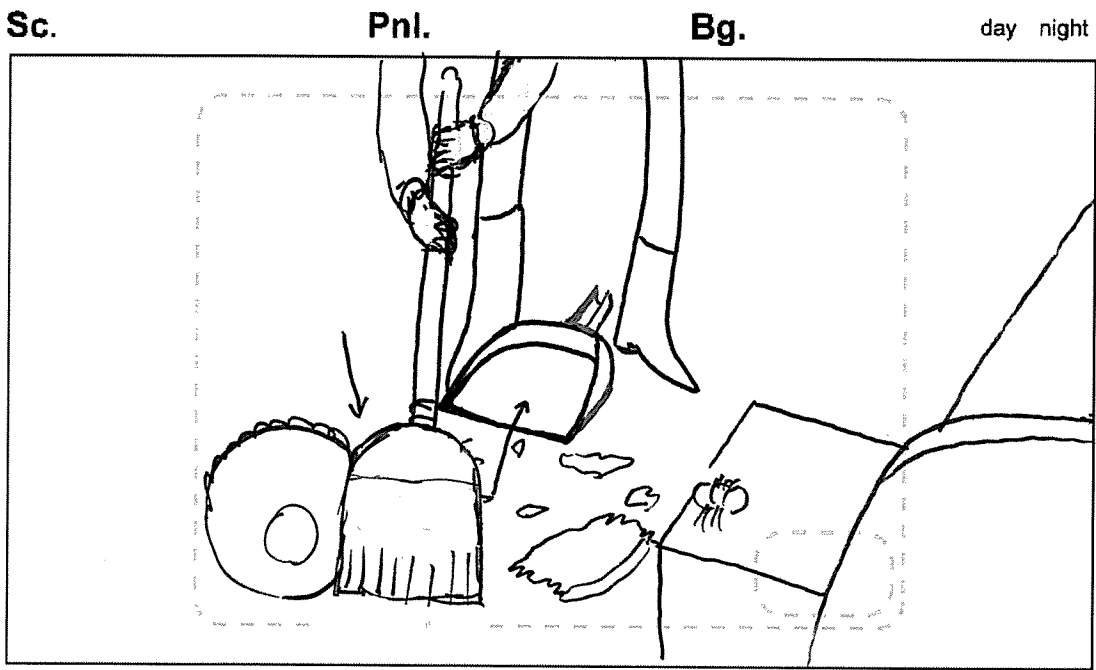


M/: sigh :

(drop dust pan on floor)

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ADVENTURE TIME

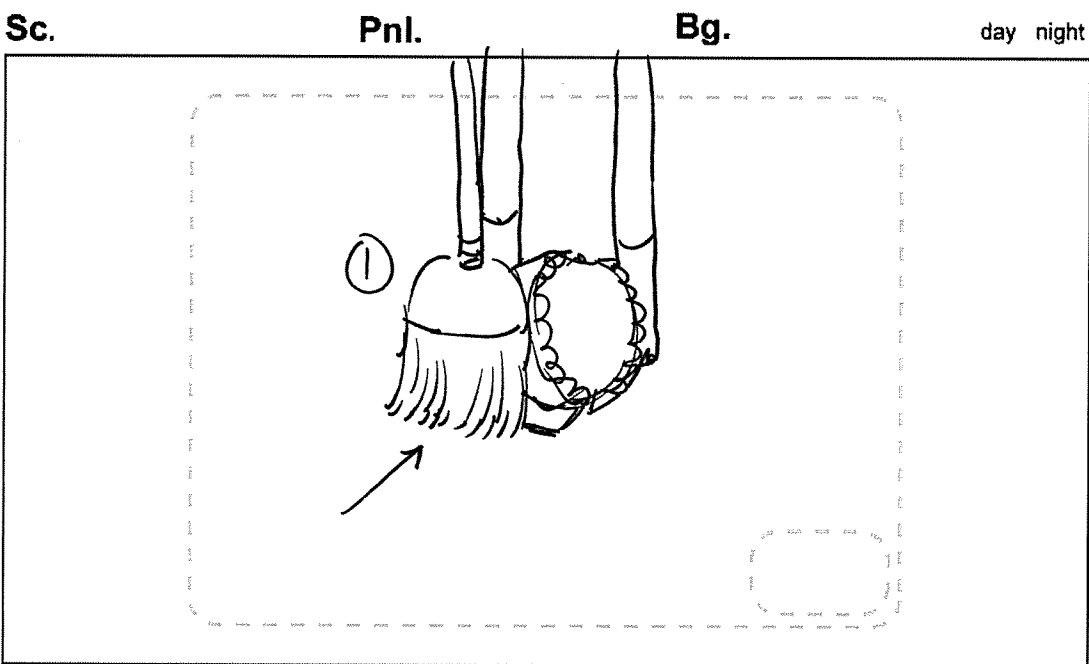
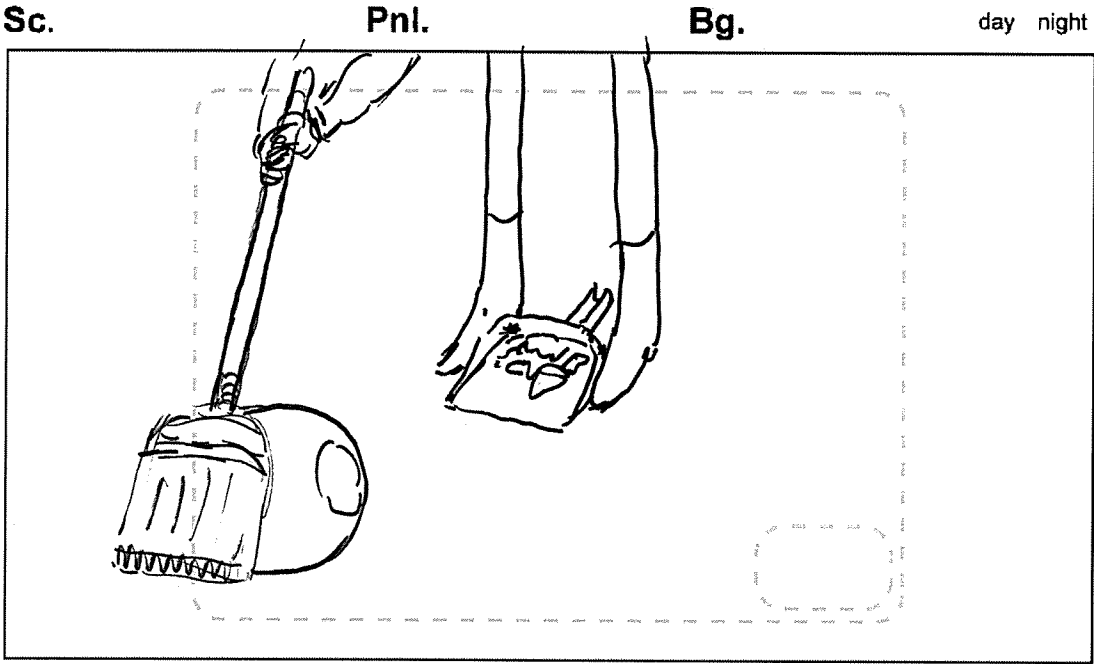


Dialog:
Action: sweep debris
Timing:

Production :
EPISODE #
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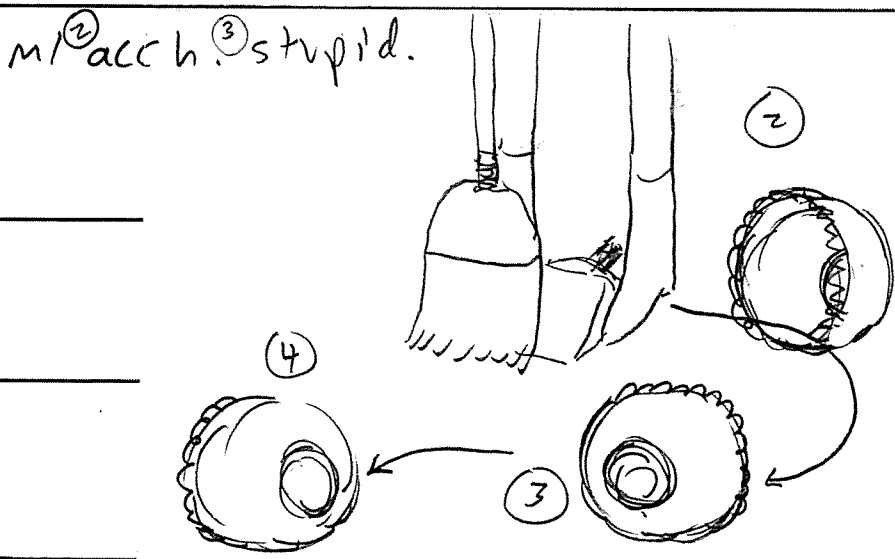
ADVENTURE TIME



Dialog: M/ come on buddy

Action:

Timing:



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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:
M/ Thing.

Action:

Timing:

M/ get...

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Storyboard panel 1: A hand holding a broom, a foot, and a bowl with a toothy mouth. A dashed box is on the right.

Sc. Pnl. Bg. day night

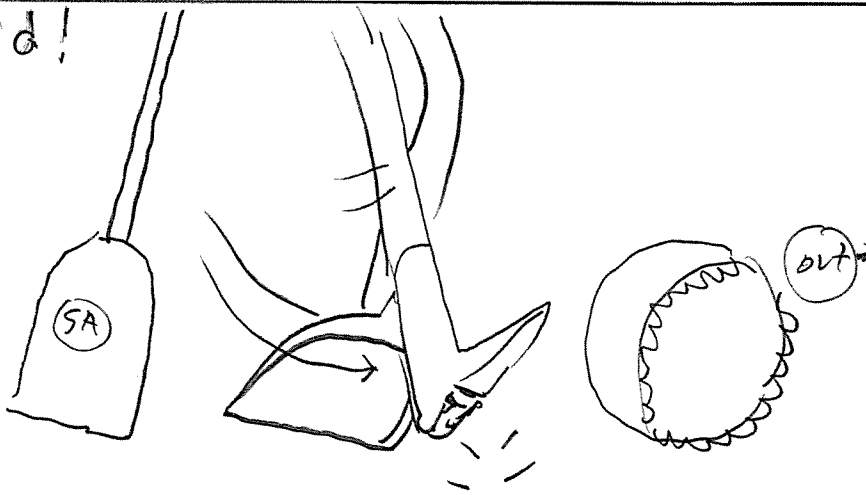
Storyboard panel 2: A hand holding a broom, a foot, and a bowl with a toothy mouth. An arrow points to the broom.

Dialog:
M/ NOOO!!

Action:

Timing:

Mis-tupid!



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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:	M :HVmph! :
Action:	
Timing:	

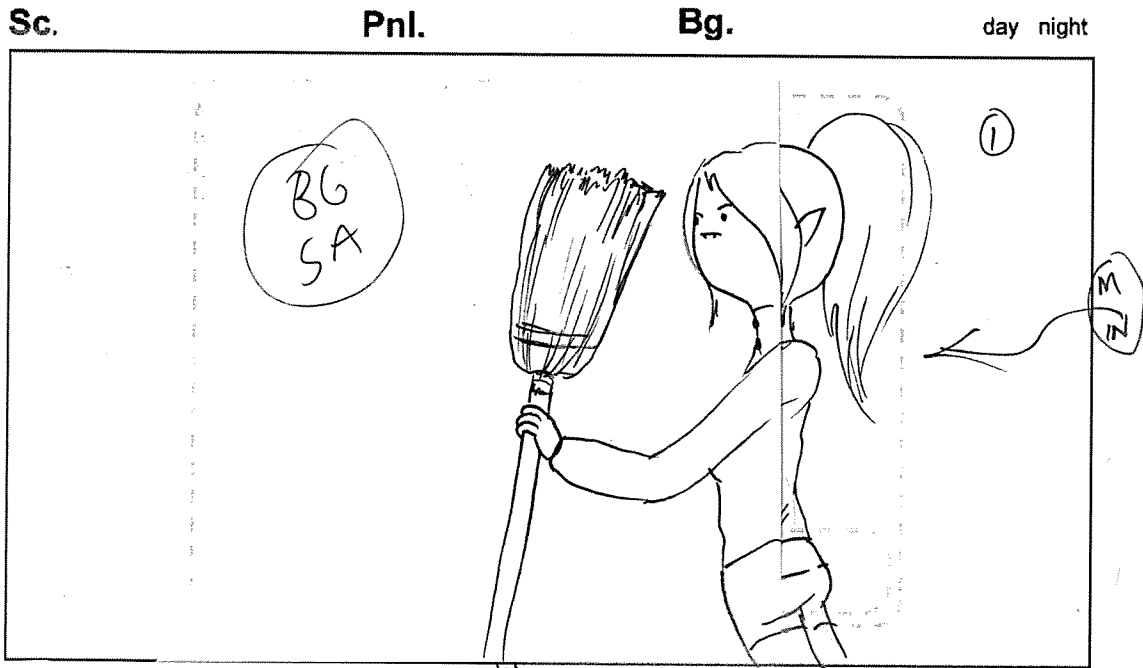
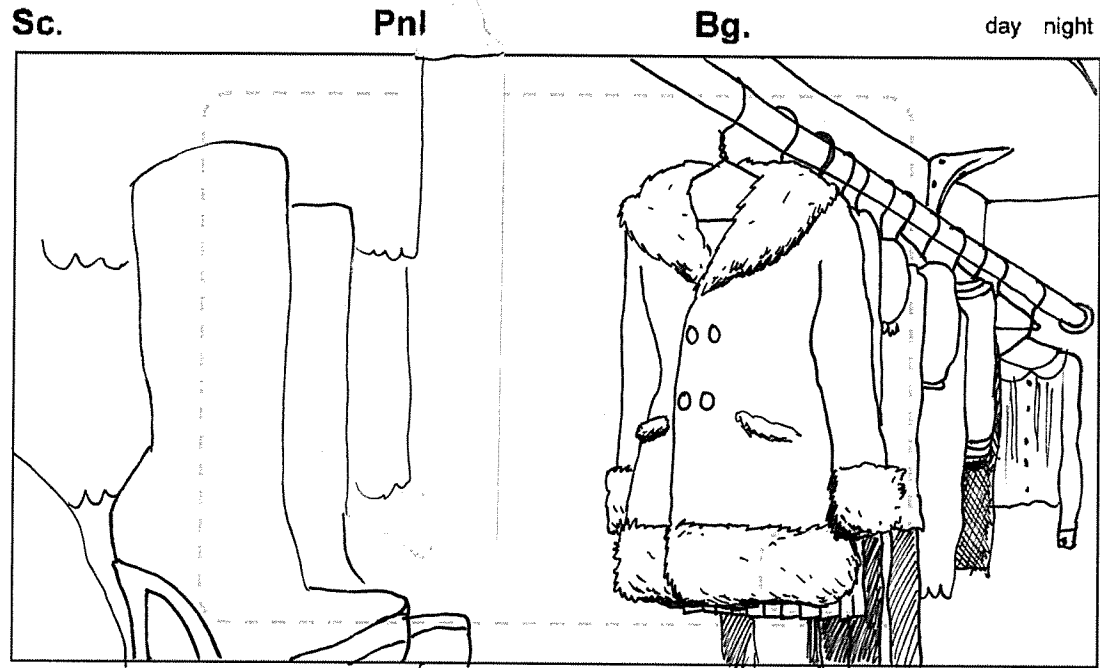
Production :
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ADVENTURE TIME



Page 142

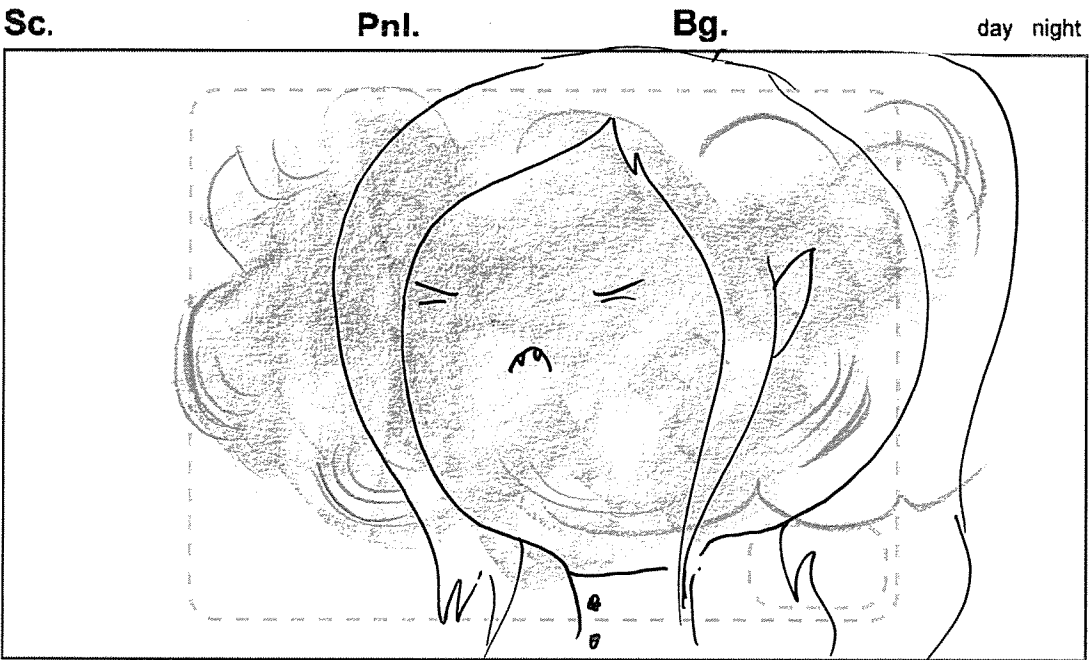
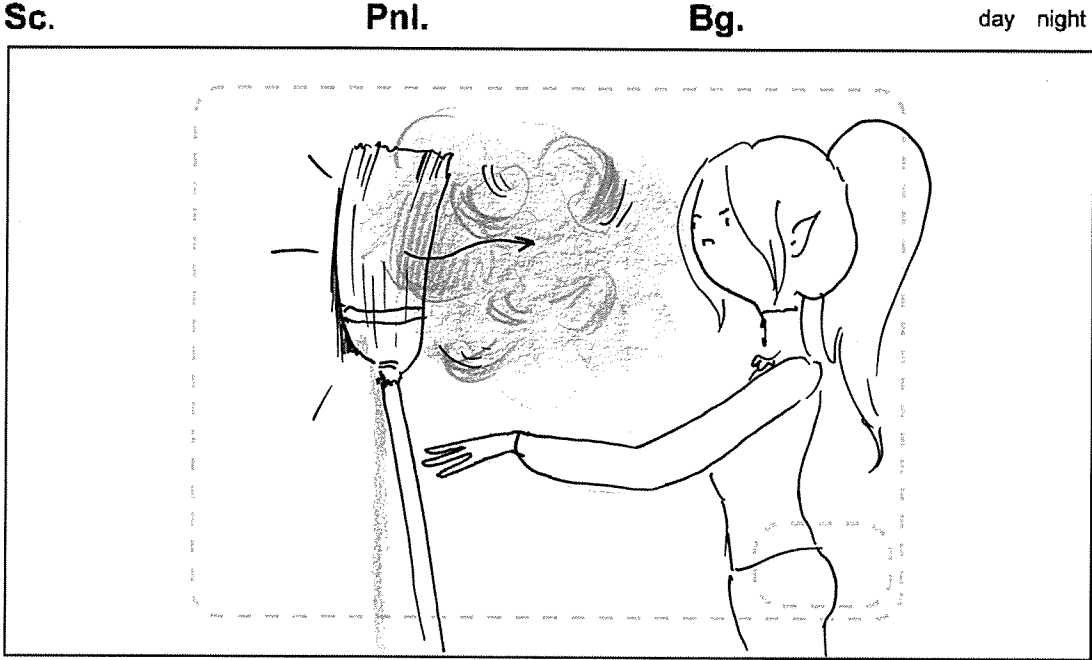


Dialog:	(OS) sfx marceline dumping trash Angrily. Grunting.
Action:	
Timing:	

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Production :

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ADVENTURE TIME



Dialog:

Action: Dust cloud out of broom engulfs marcy's head

Timing:



EPISODE # 100873

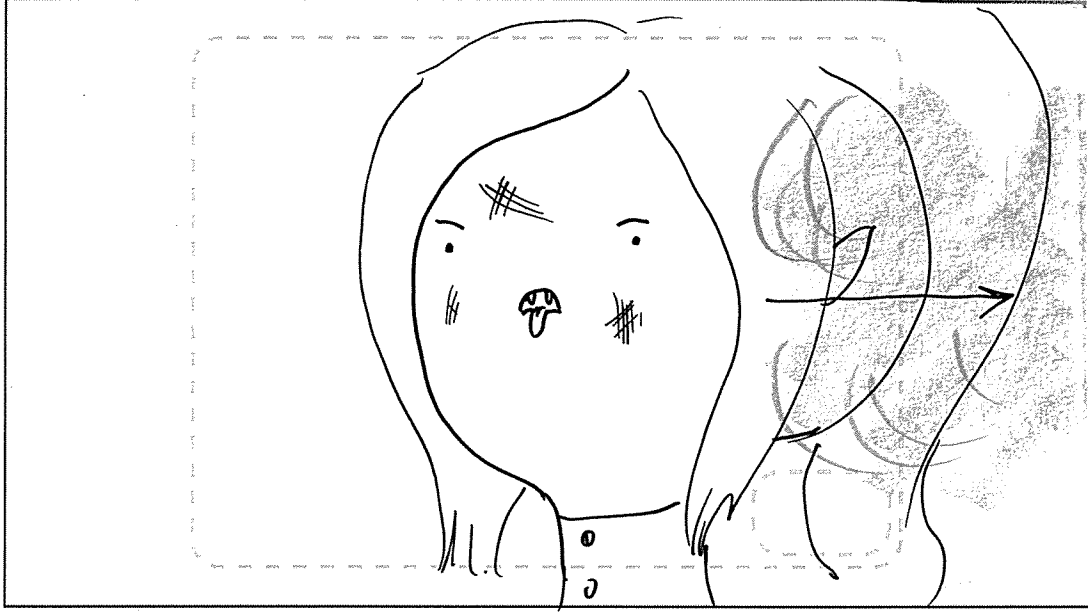
Production :

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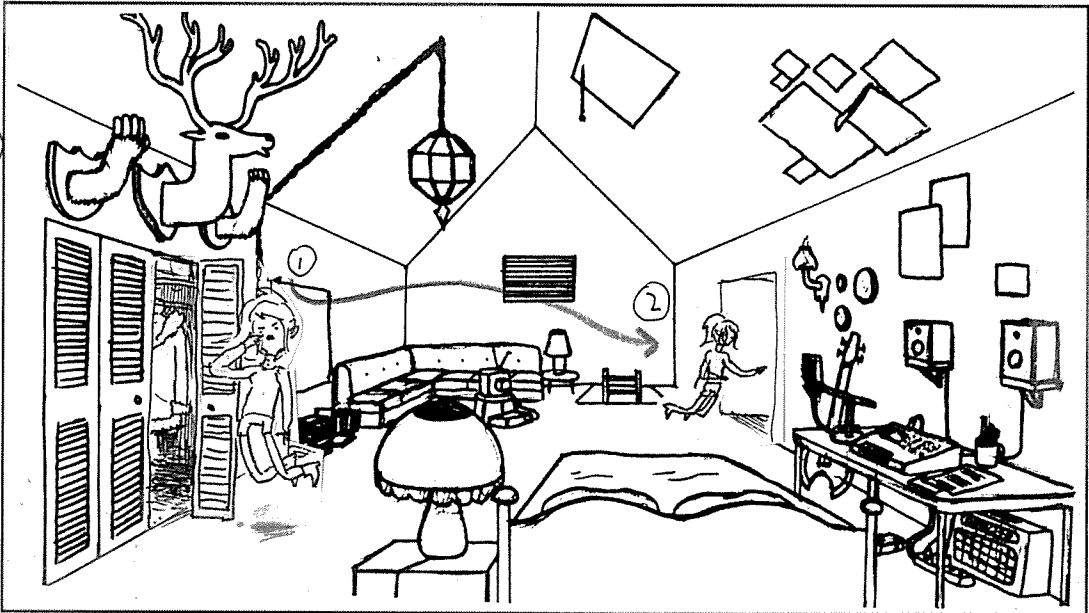
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:

(M) blehh

Action:

Dust cloud passes over marcy's head,
leaving her dirty.

marcy into BR

Timing:

EPISODE #

Production :

100873

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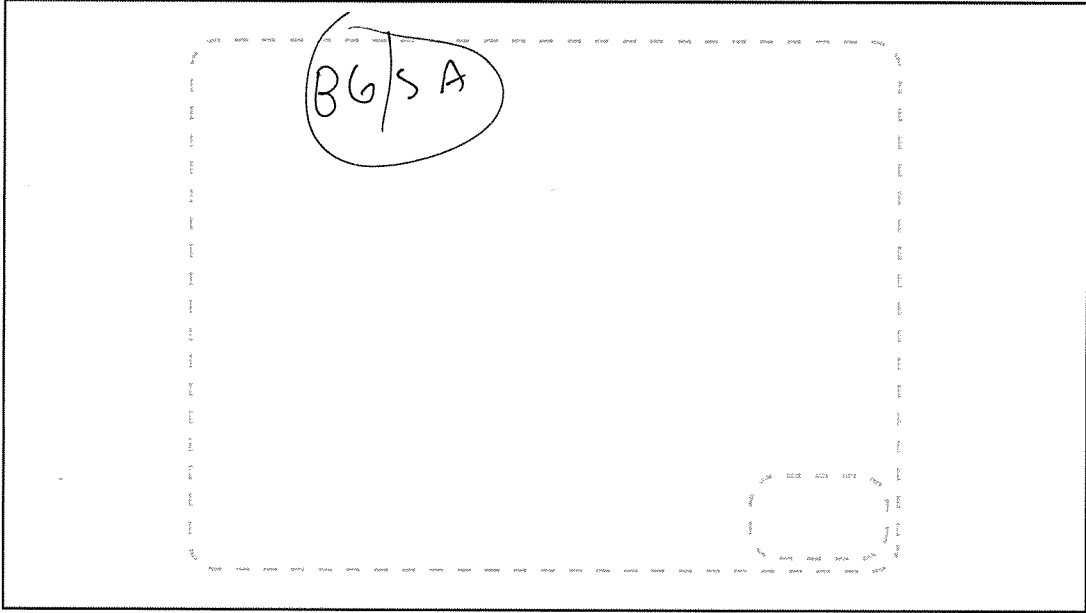
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:

(Beat)

Marceline goes into BR.

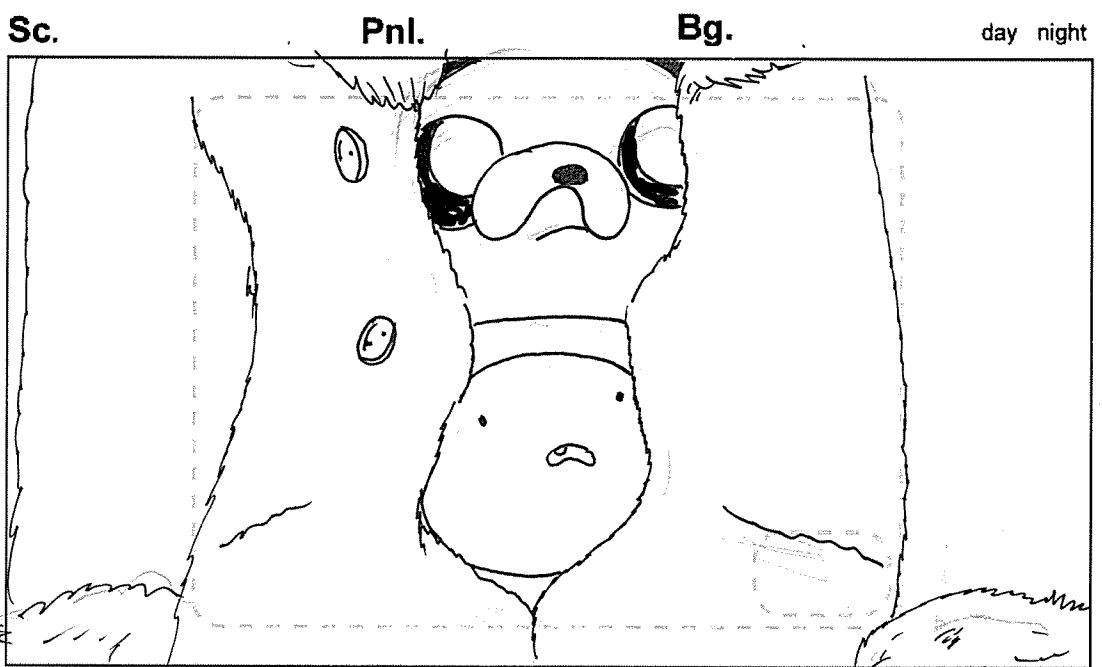
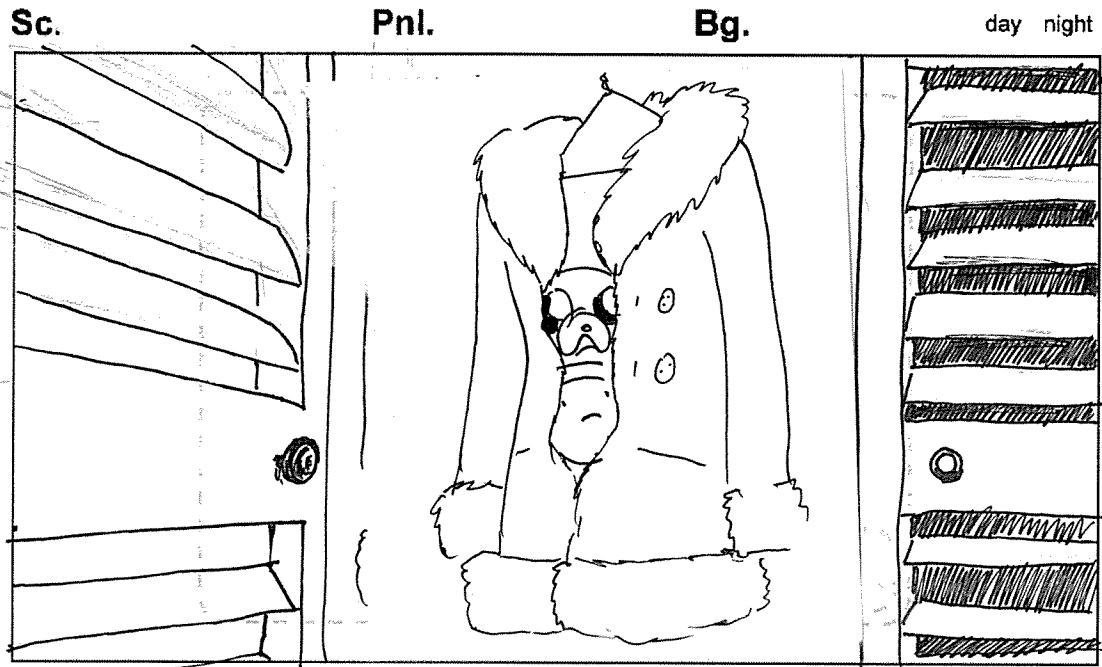
Timing:

⌨ Sfx (Bath water) *SSSShhhh

EPISODE # 100873
Production :

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ADVENTURE TIME



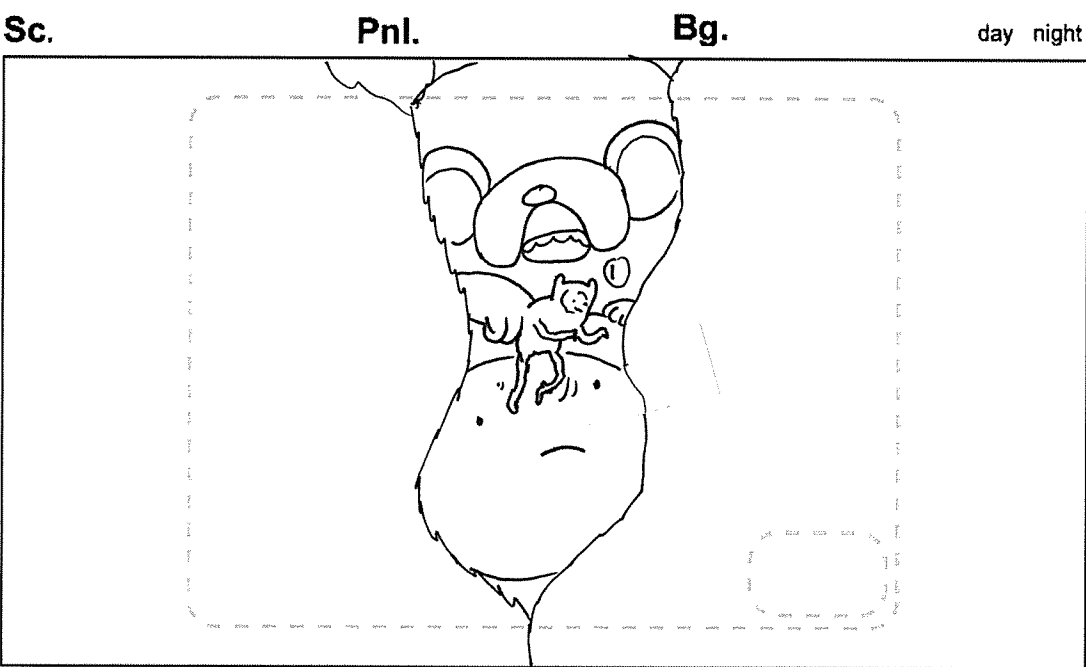
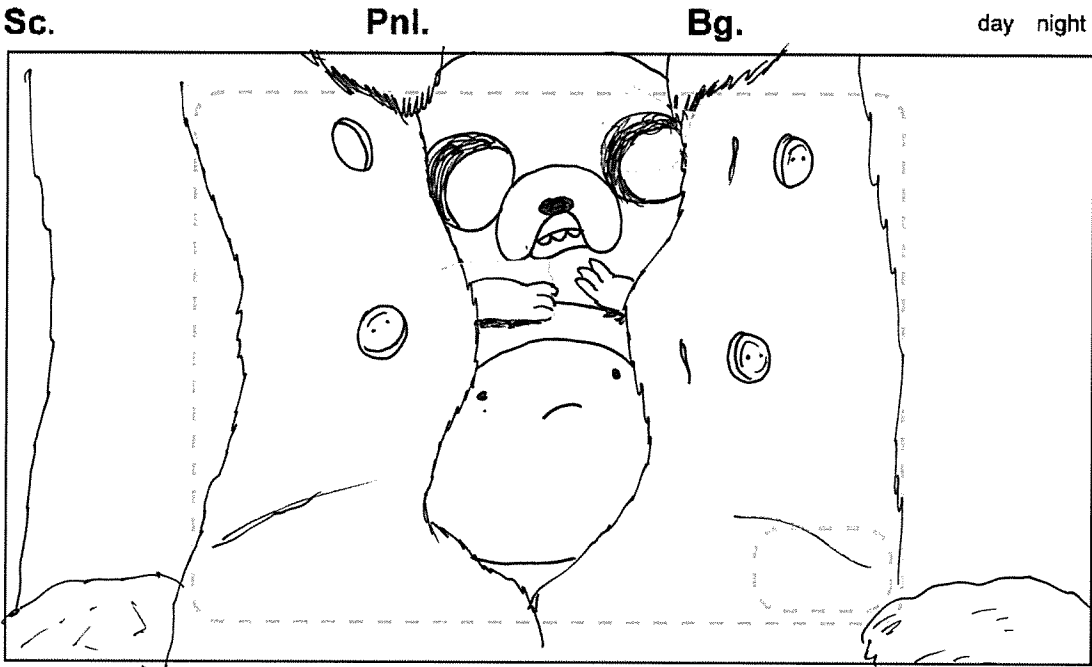
Dialog:	Ⓕ Is it safe ?
Action:	
Timing:	

EPISODE # 100873

Production :

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ADVENTURE TIME



Dialog:

①^W I dunno man!

① (whisper) Go scope the scene!

Action:



② Jake makes his hand into Finn figure.

①②① Jake finn hand tiptoes.

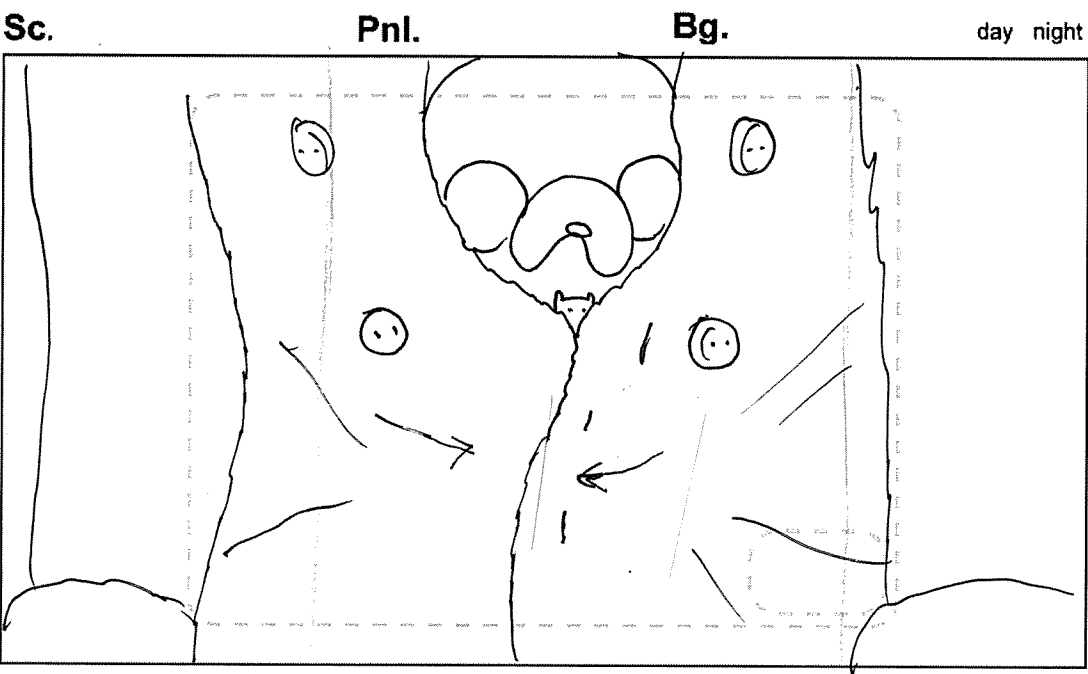
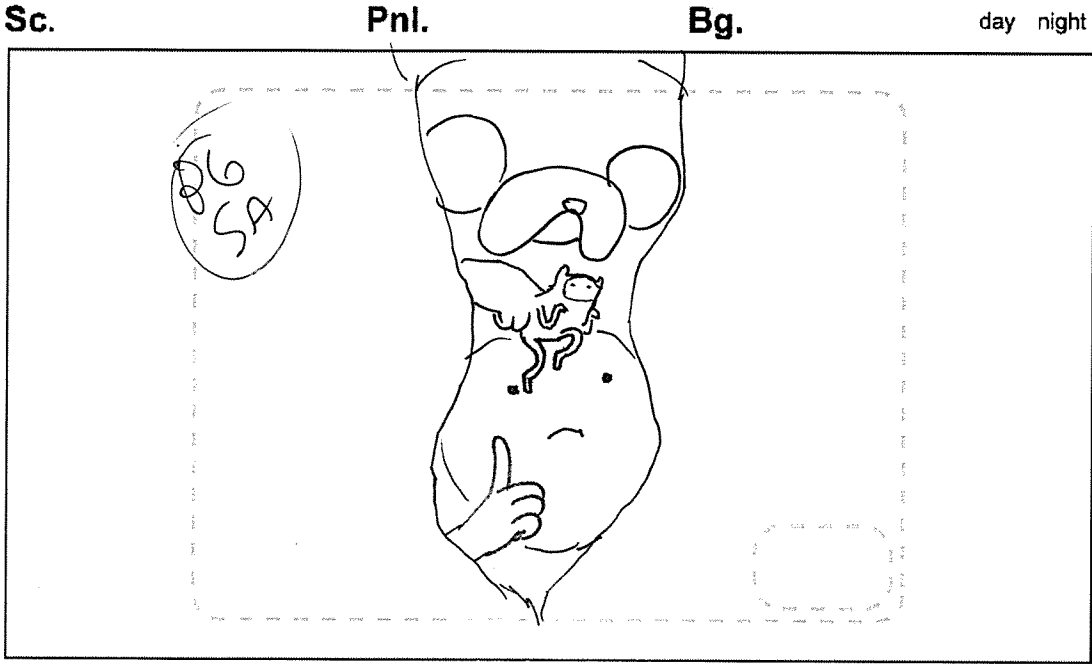
Timing:

EPISODE # 100873

Production :

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ADVENTURE TIME



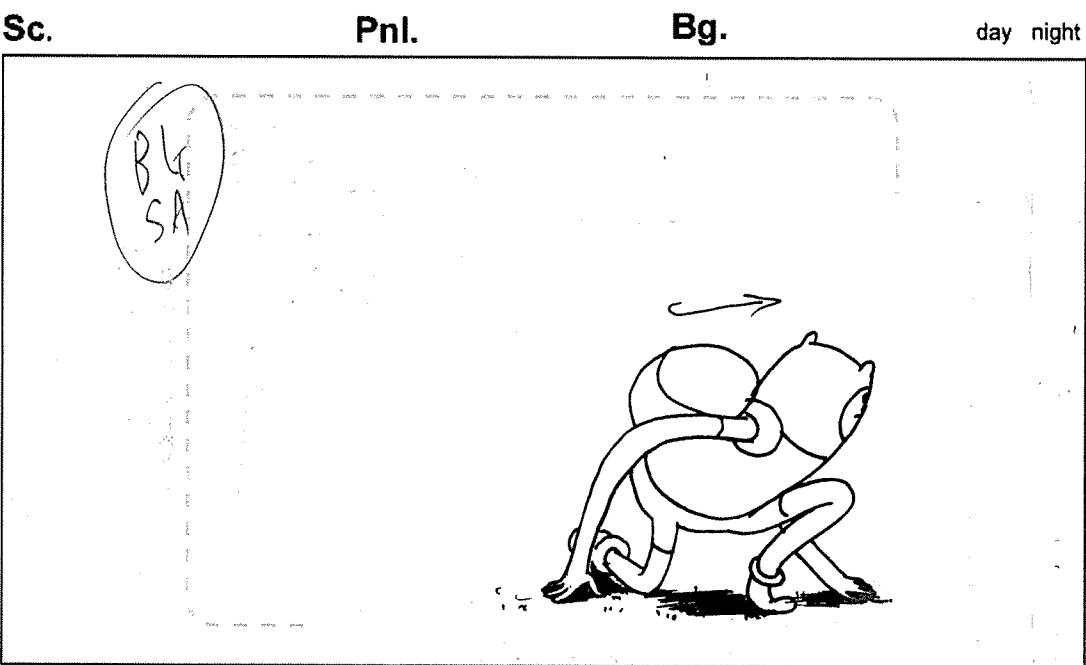
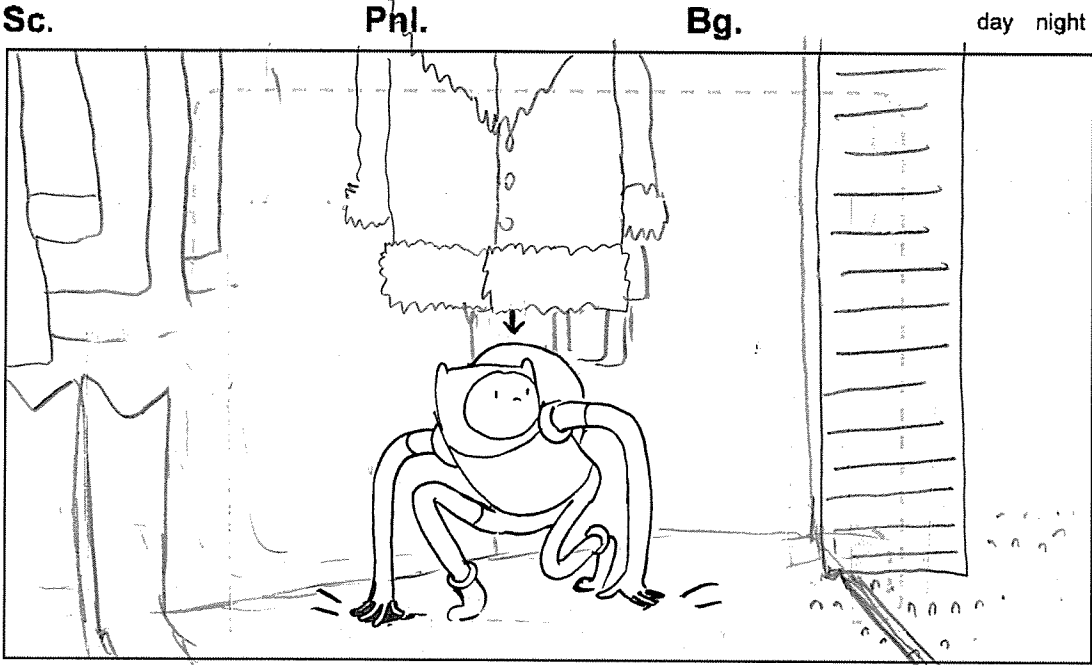
Dialog:
Action: Finn Gives Thumbsup
Timing:

EPISODE # 100873

Production :

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ADVENTURE TIME



Dialog:

Action: Finn drops down from coat.

Timing:

EPISODE # 100873

Production :

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ADVENTURE TIME

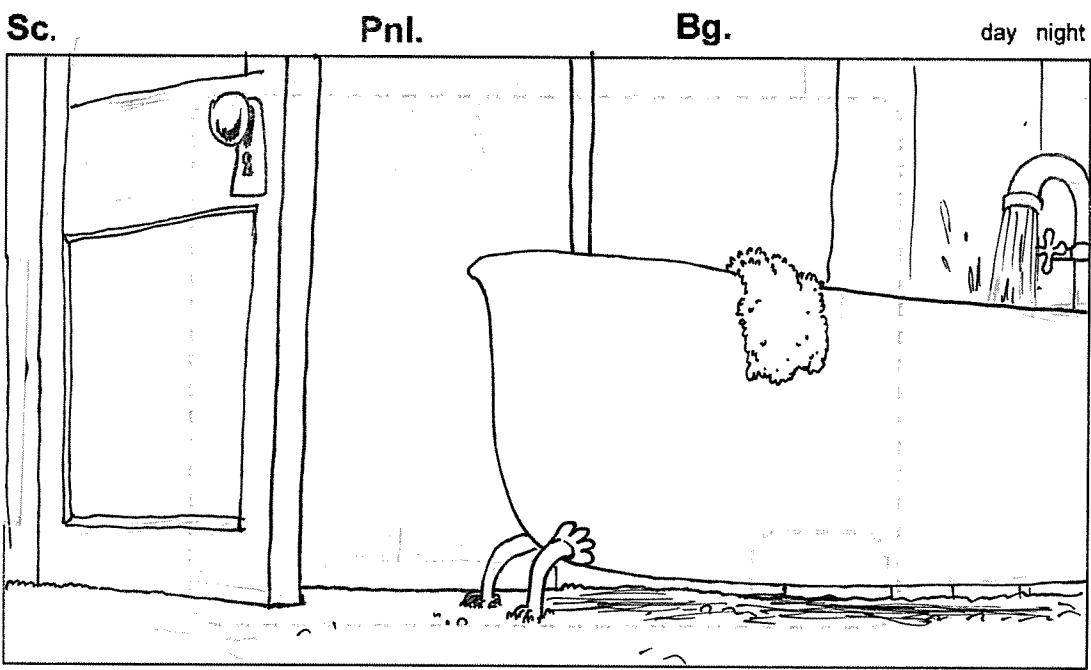
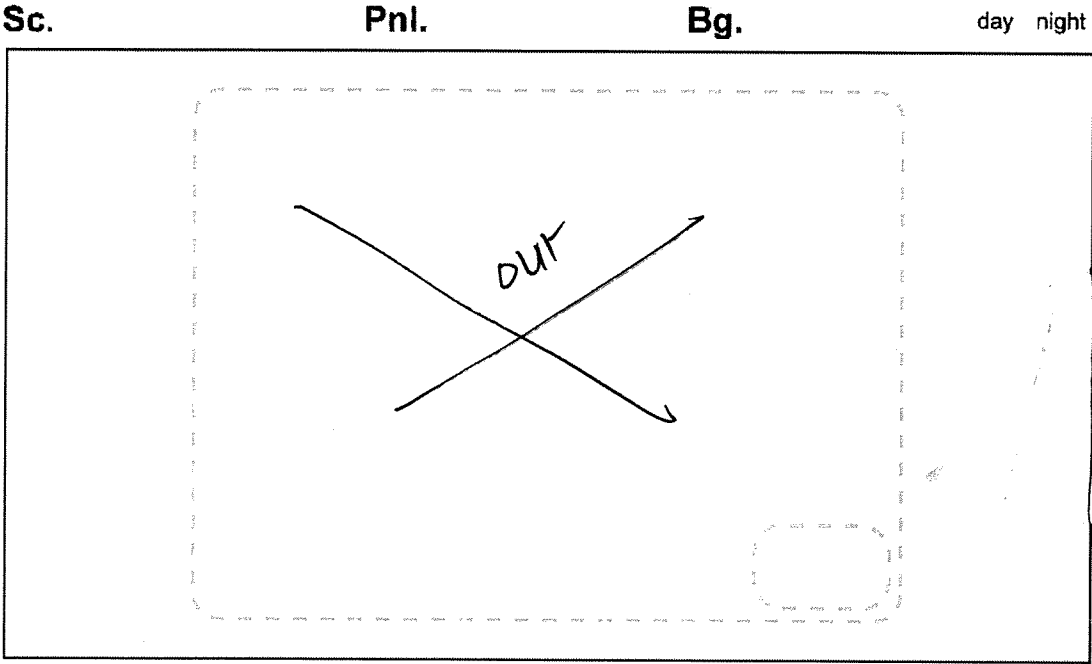


Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

EPISODE # 100873
Production :

ADVENTURE TIME



Dialog:	(splashing H2O)
Action:	
Timing:	

EPISODE # 100873

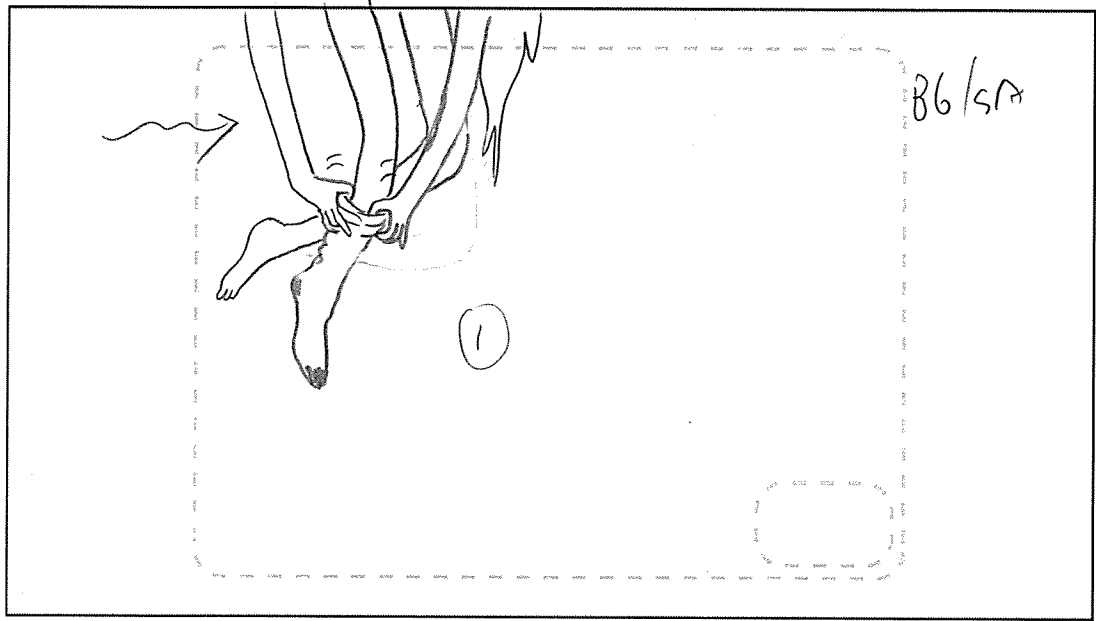
Production :

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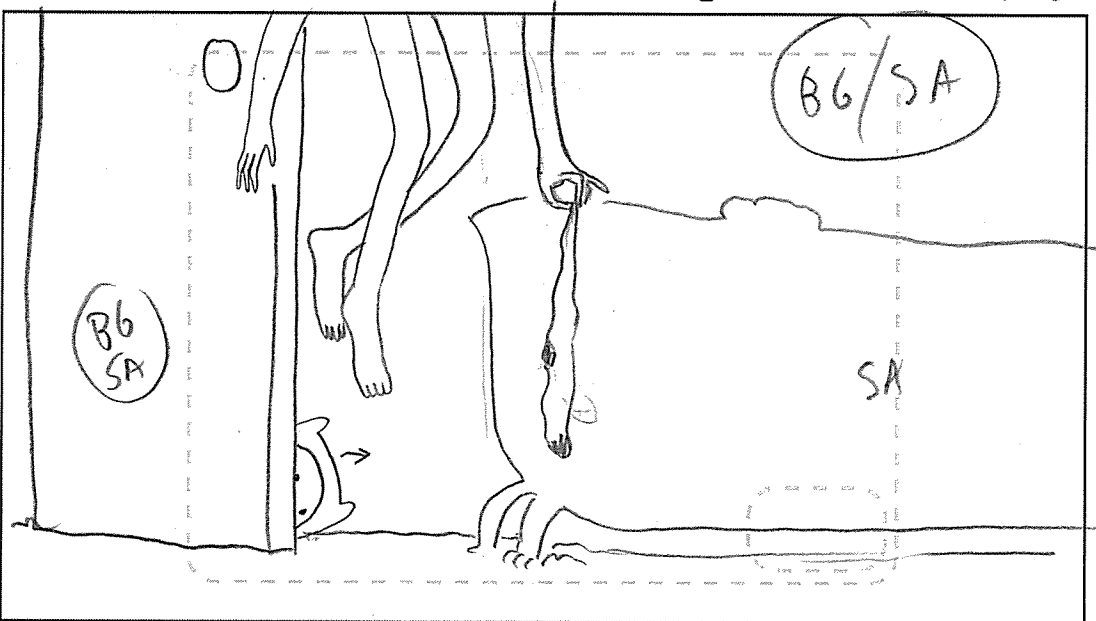
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:

Action:

Timing:

EPISODE # 100873

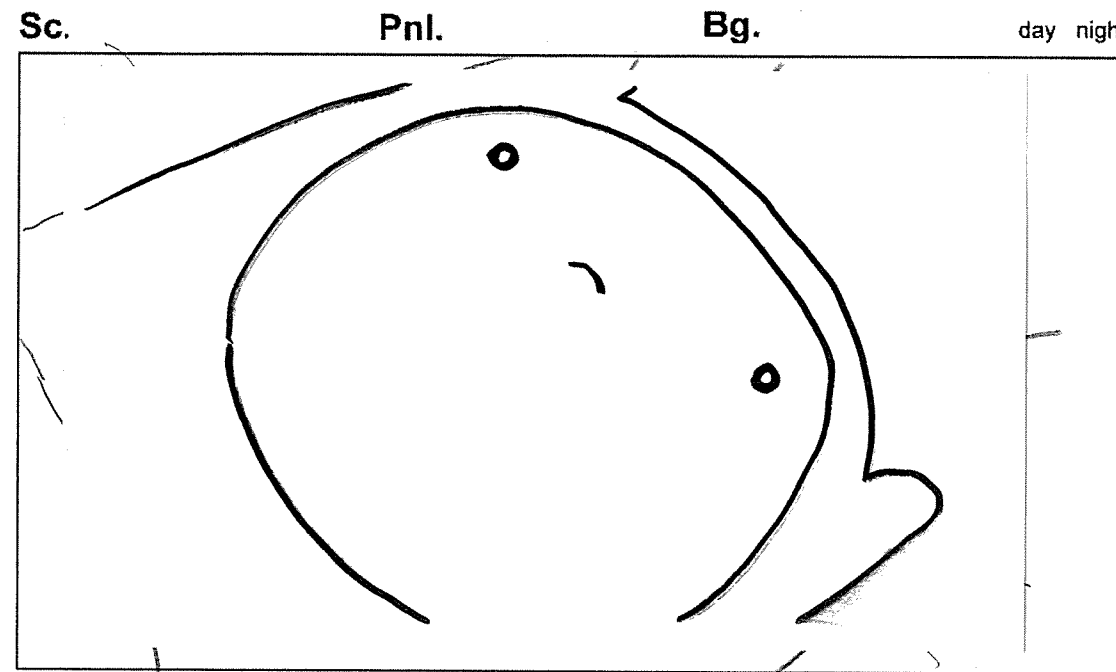
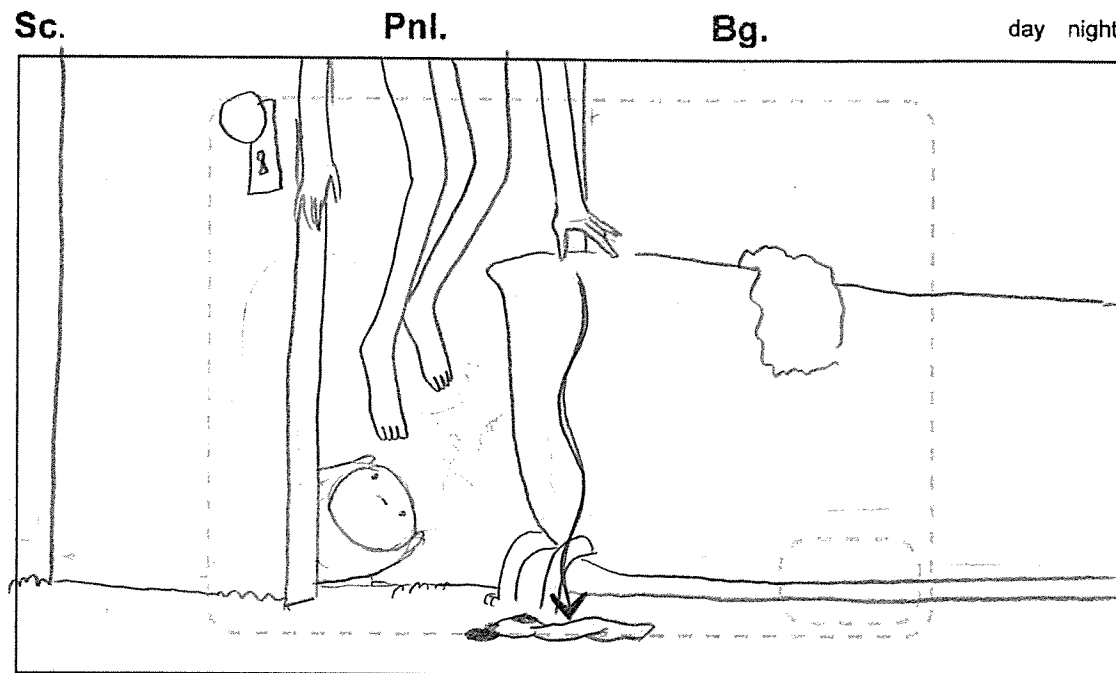
Production :

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ADVENTURE TIME



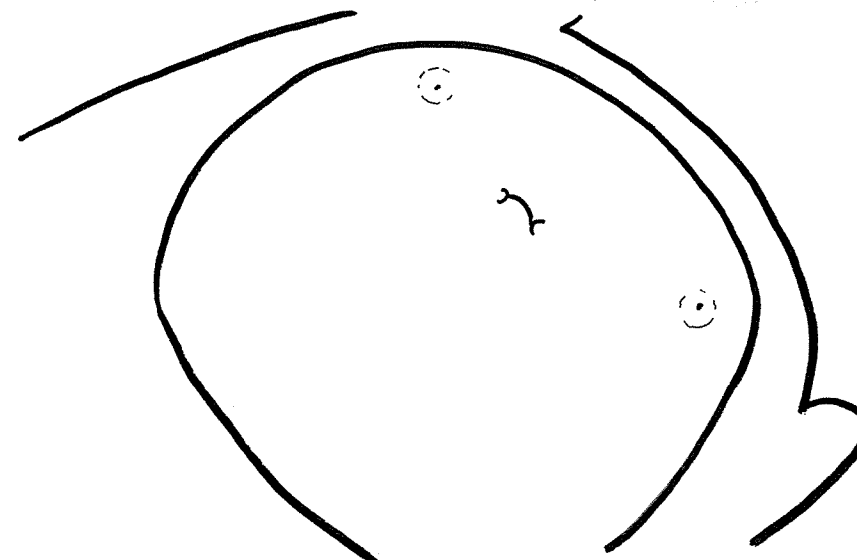
Page 153



Dialog:

Action:

Timing:



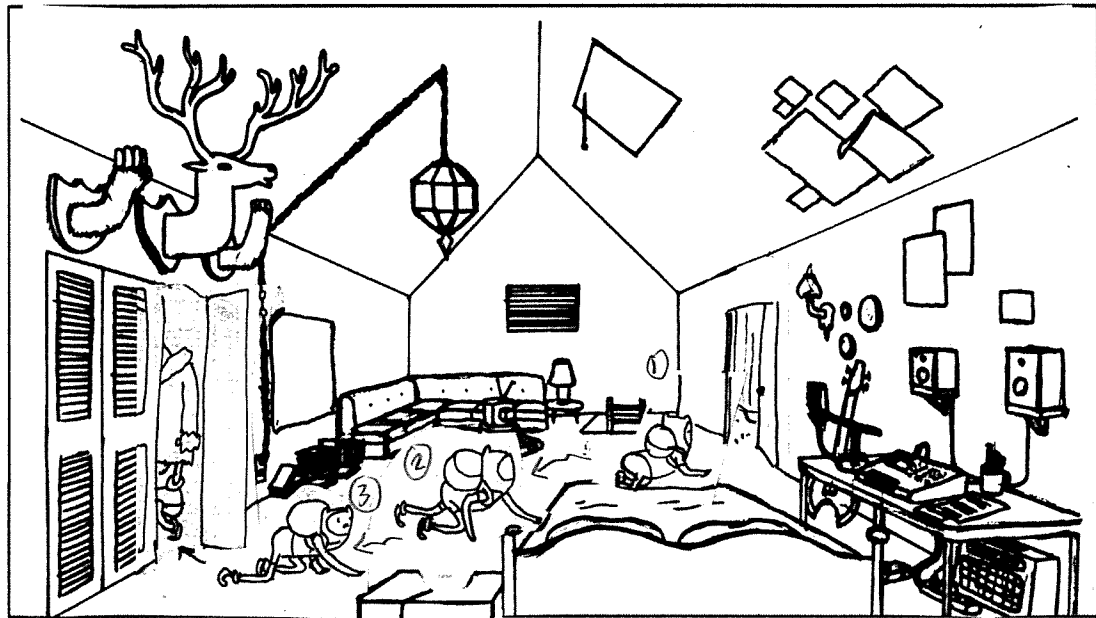
EPISODE # 100873

Production :

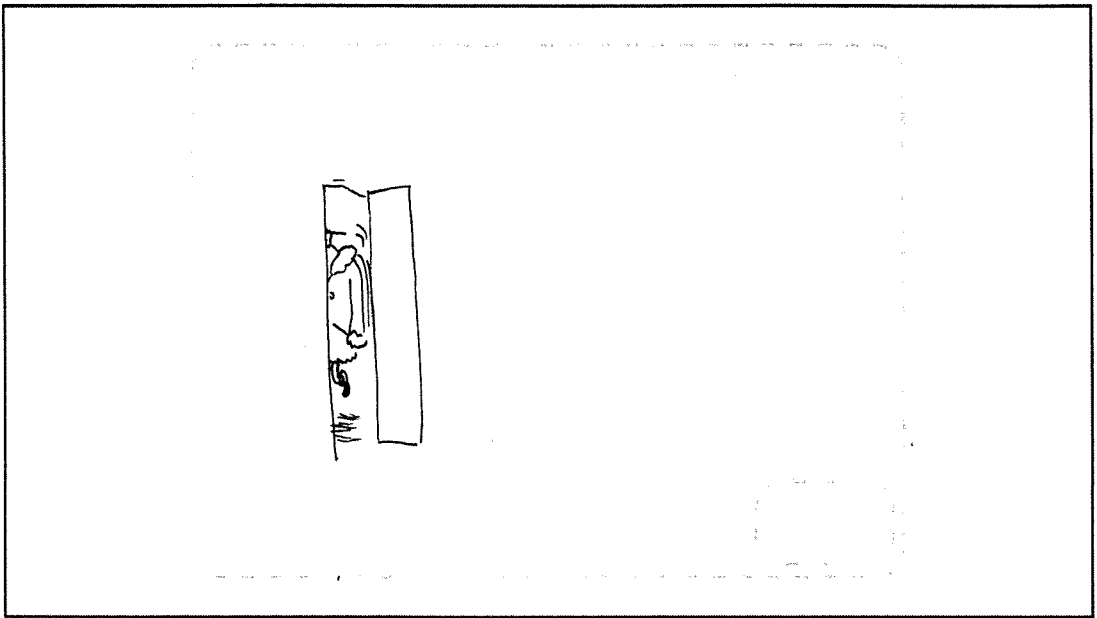
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night

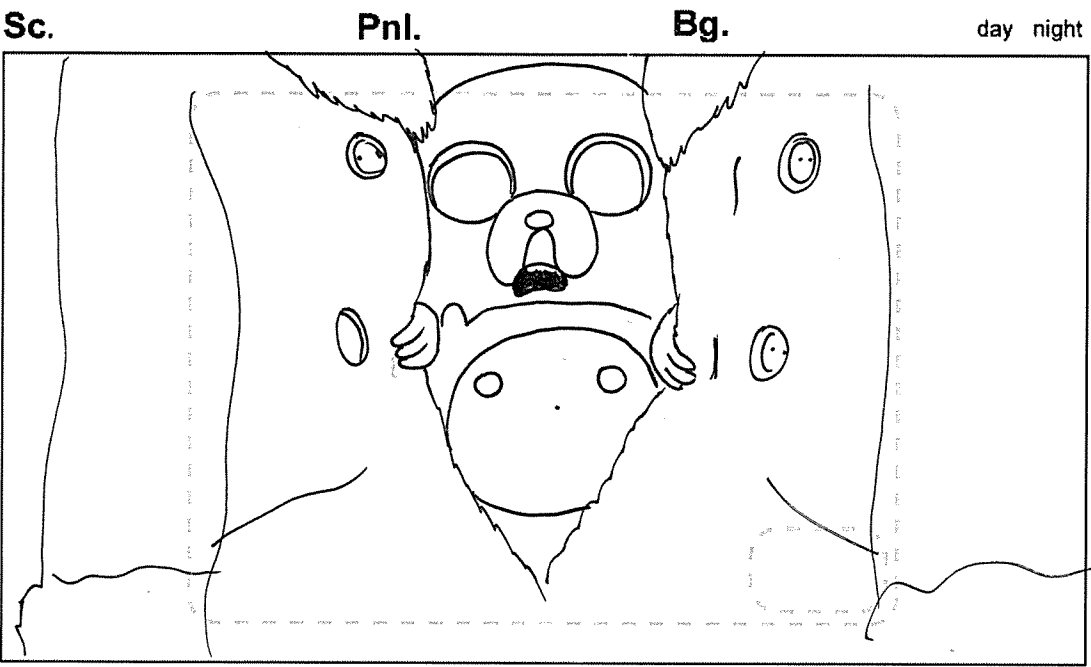
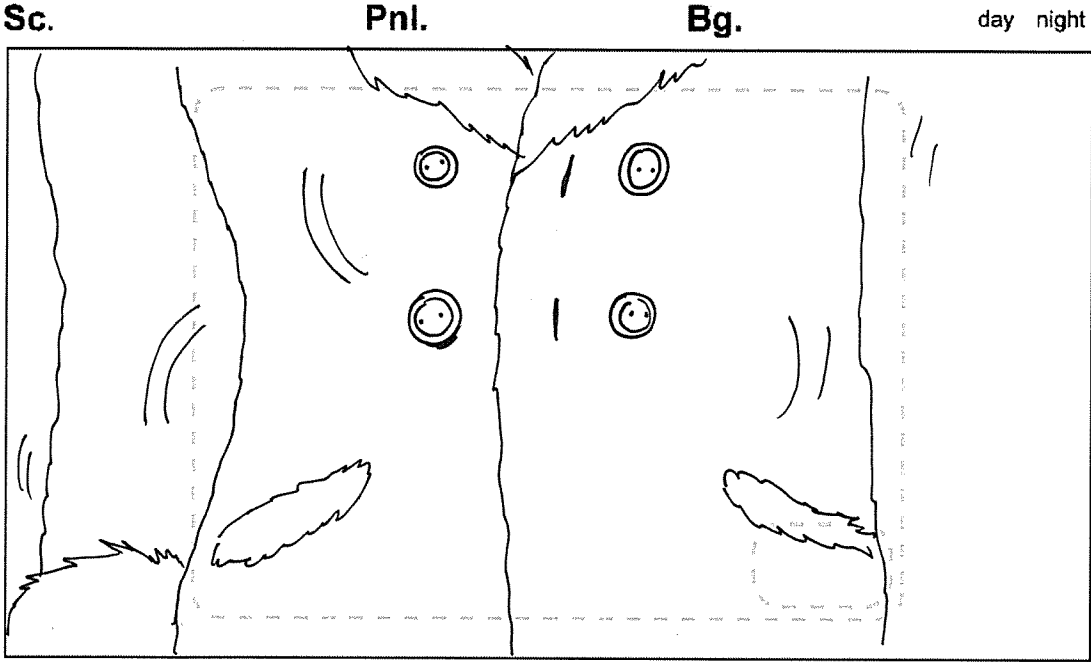


Dialog:
Action: Finn crawls backwards into closet Finn jumps up into Coat.
Timing:

EPISODE # 100873
Production :

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ADVENTURE TIME



Dialog:	① what happened, man!
Action:	
Timing:	

EPISODE # 100873

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

⑦ I'm not going back out there, (beat)

Action:

Timing:

EPISODE # 100873

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

J / WELL , WHADDYA MEAN ? ...

J / WHAT HAPPENED ?

Action:

Timing:

100873

EPISODE #

Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	J / ...	J / bro ?
Action:		
Timing:		

EPISODE # 100873

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

SFX / (OFF SCREEN) Faucets, turning water off sounds

Action:

Timing:

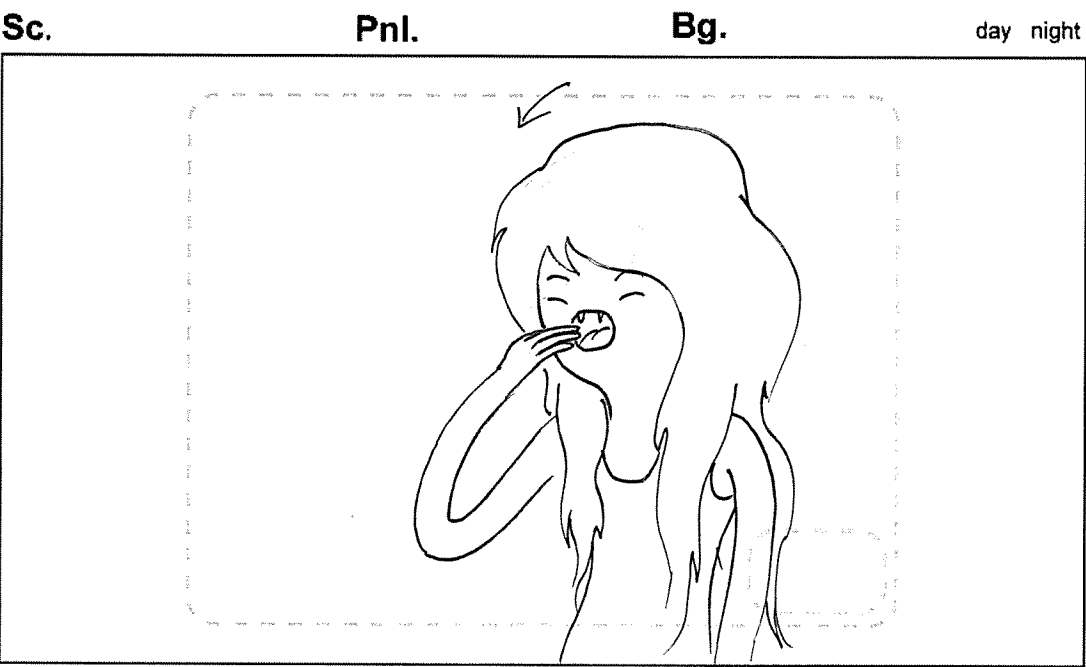
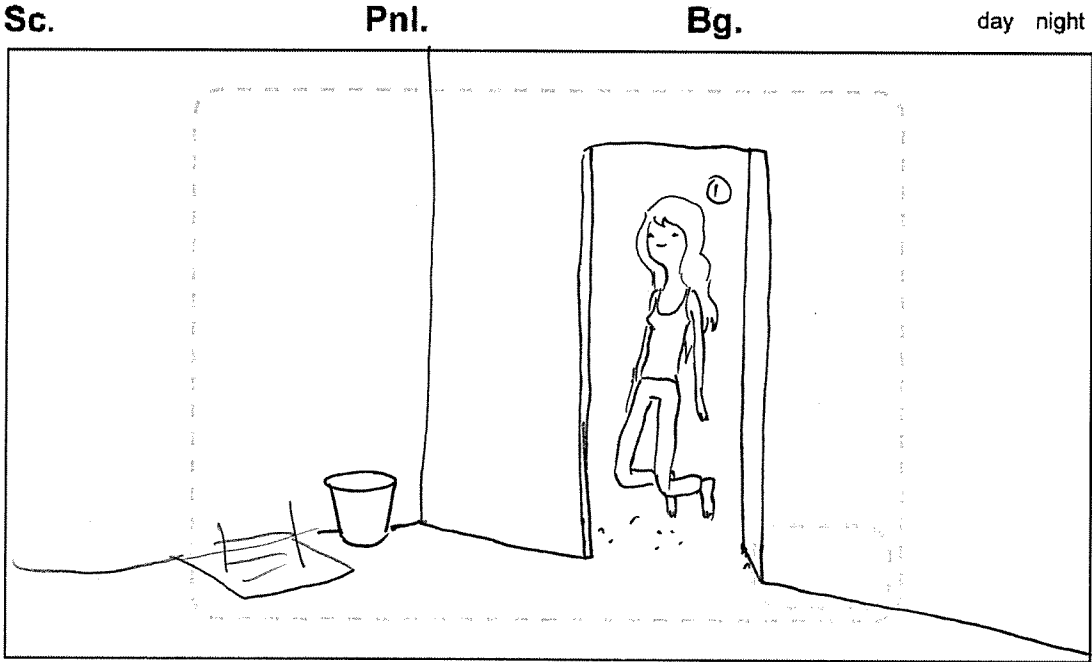
EPISODE #

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ADVENTURE TIME



Dialog:	
(M) YAWN!	
Action:	marceline yawns
Timing:	



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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

Action:

Timing:

153

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Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

B6
SA

Sc. Pnl. Bg. day night

Dialog:

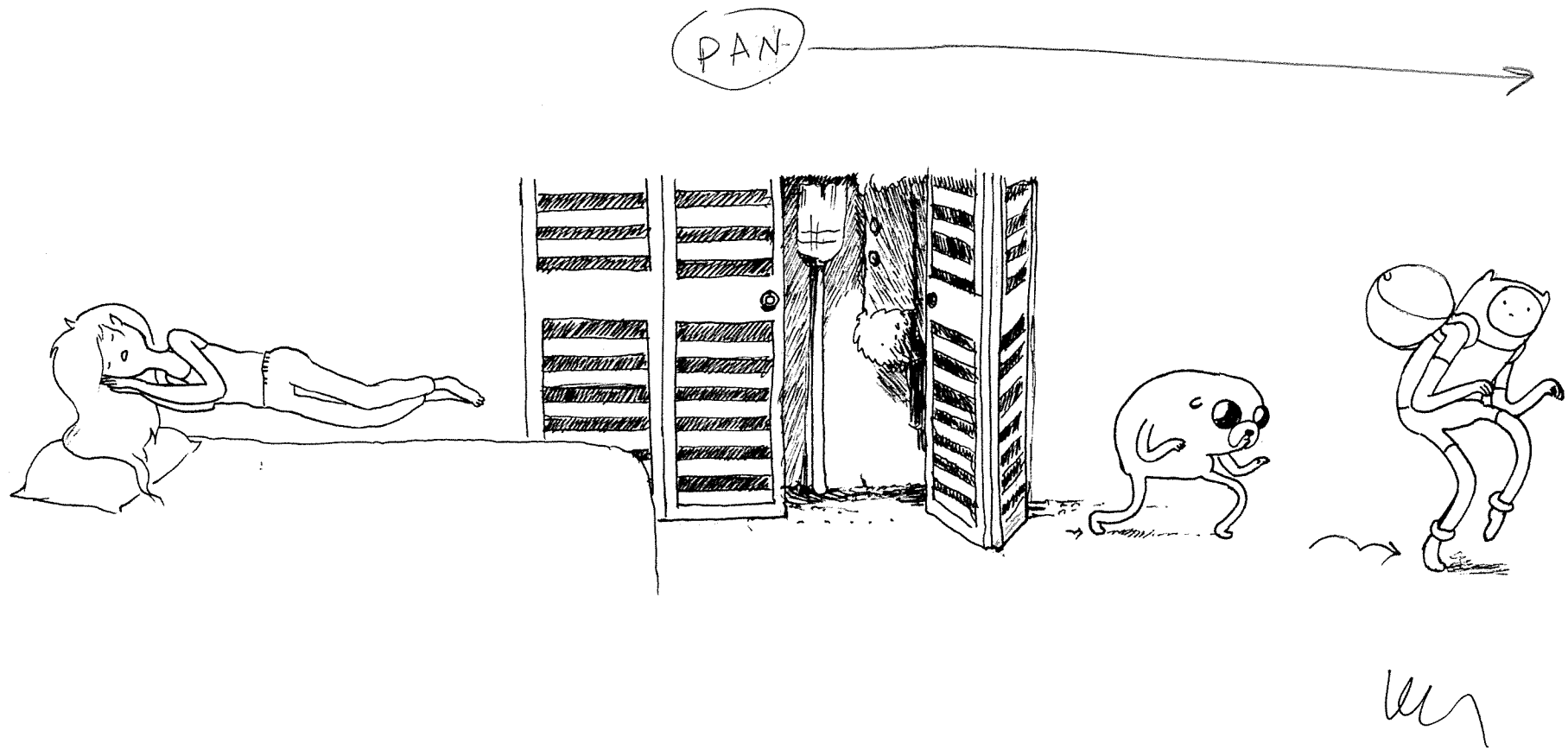
M 222

Action:

Timing:

EPISODE # 100873

Production :



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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

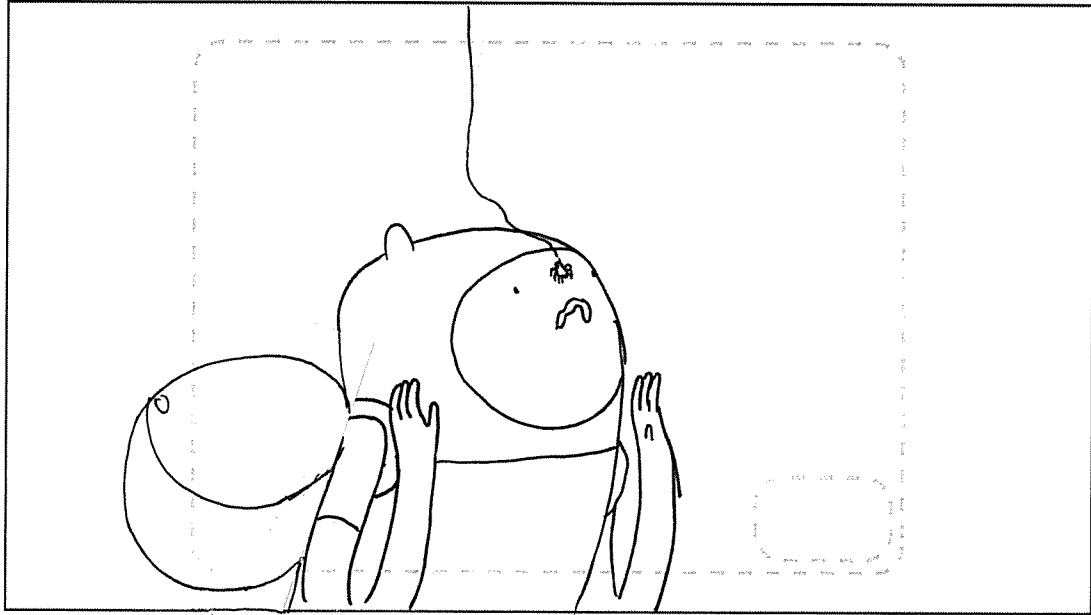
Production :
EPISODE #
100873

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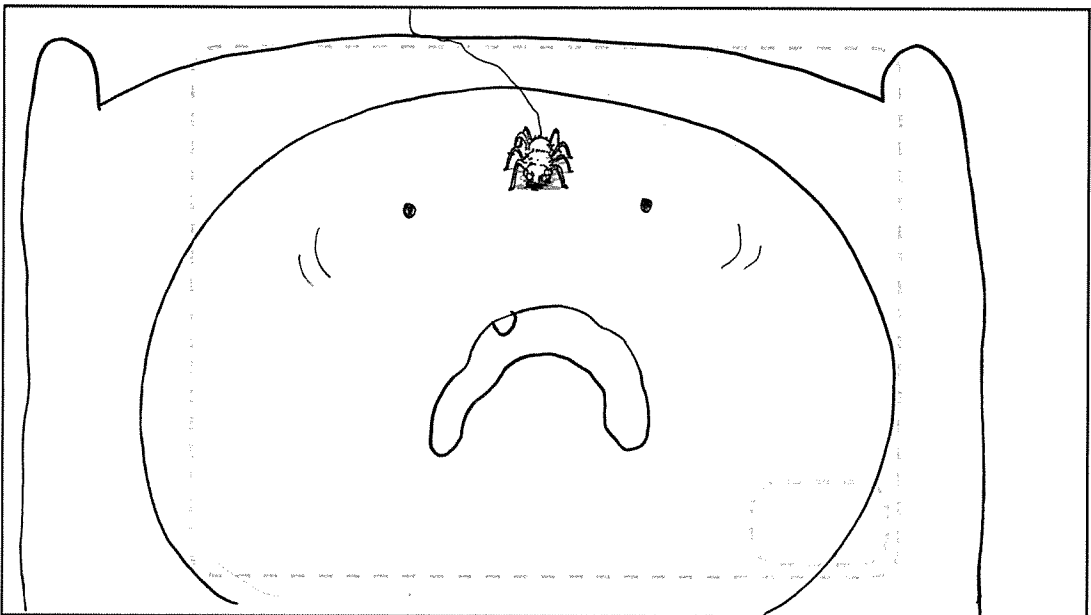
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

EPISODE # 100873
Production :

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ADVENTURE TIME

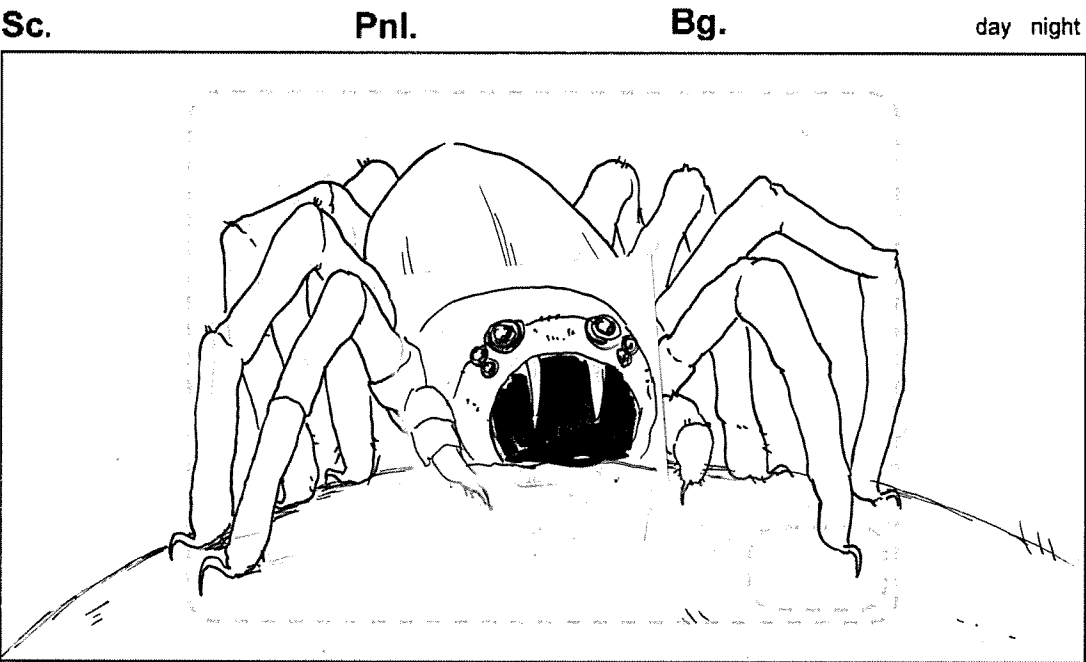
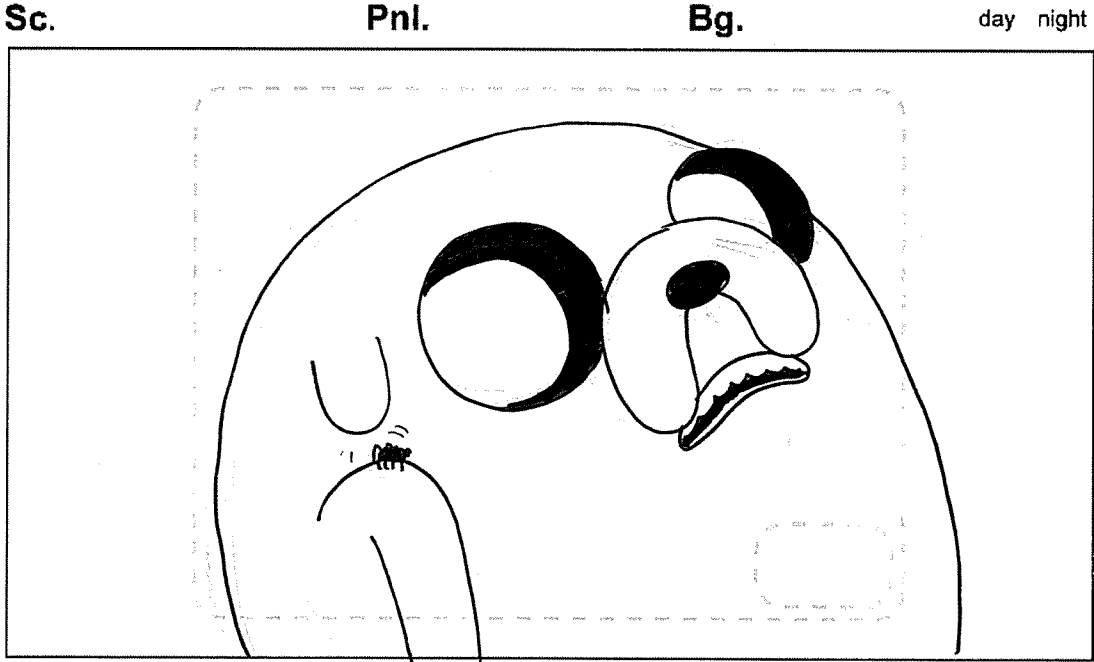


Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

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ADVENTURE TIME



Dialog:

Action:

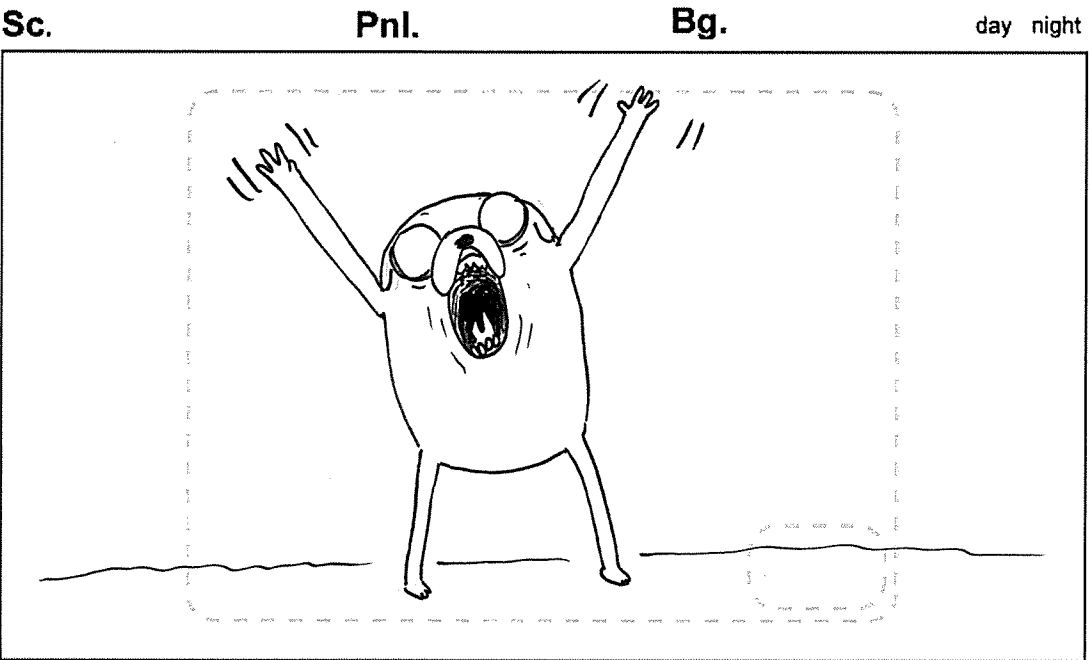
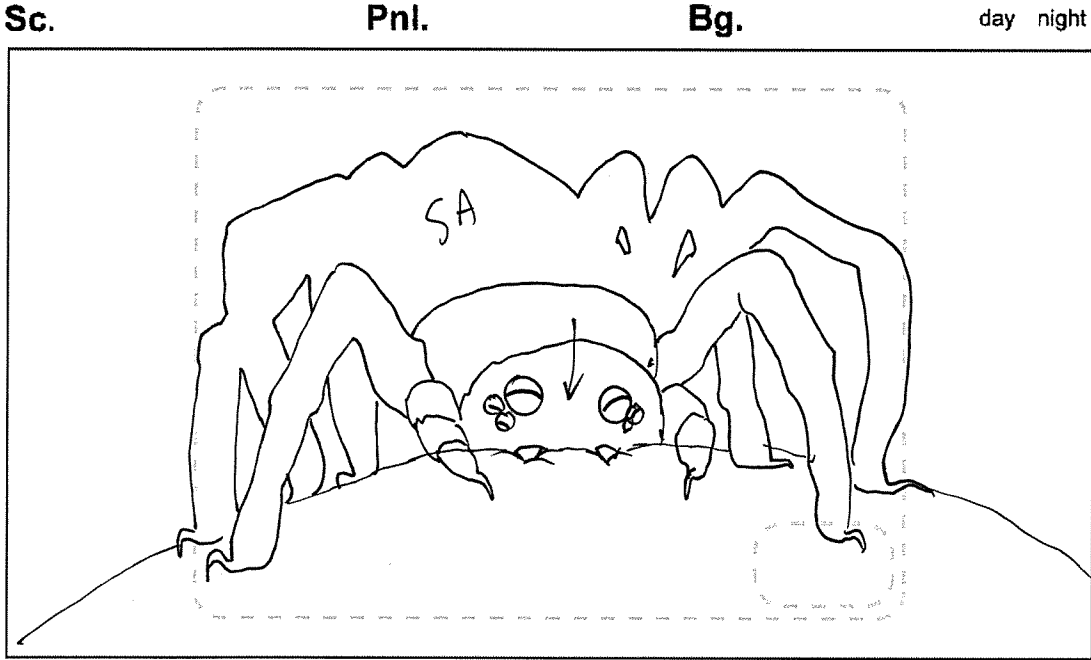
Timing:

EPISODE # 100873

Production :

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ADVENTURE TIME



Dialog:	= chomp =
Action:	
Timing:	

Production : EPISODE # 100873

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

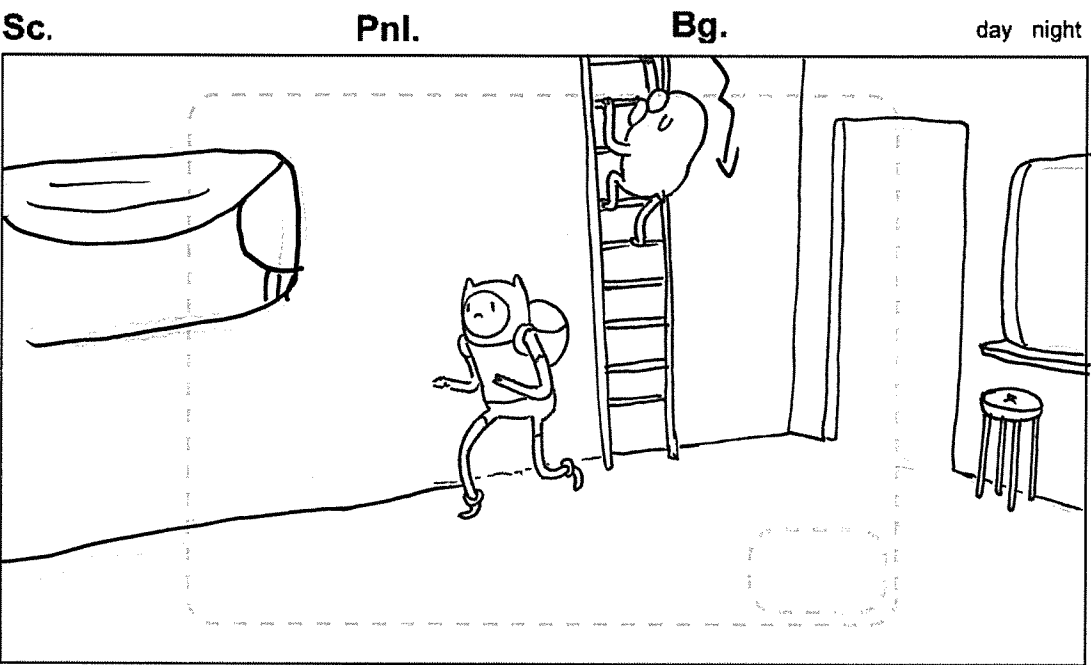
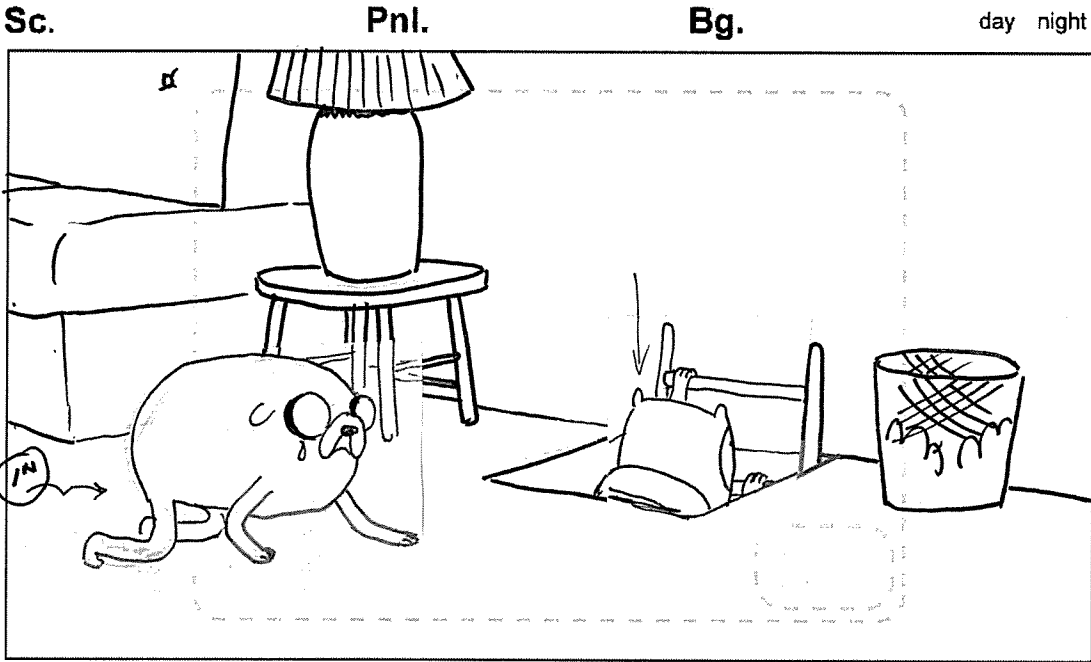
Action: Jake shudderingly drops to his knees Jake crawls out

Timing:

EPISODE # 100873
Production :

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ADVENTURE TIME



Dialog:
Action:
Timing:

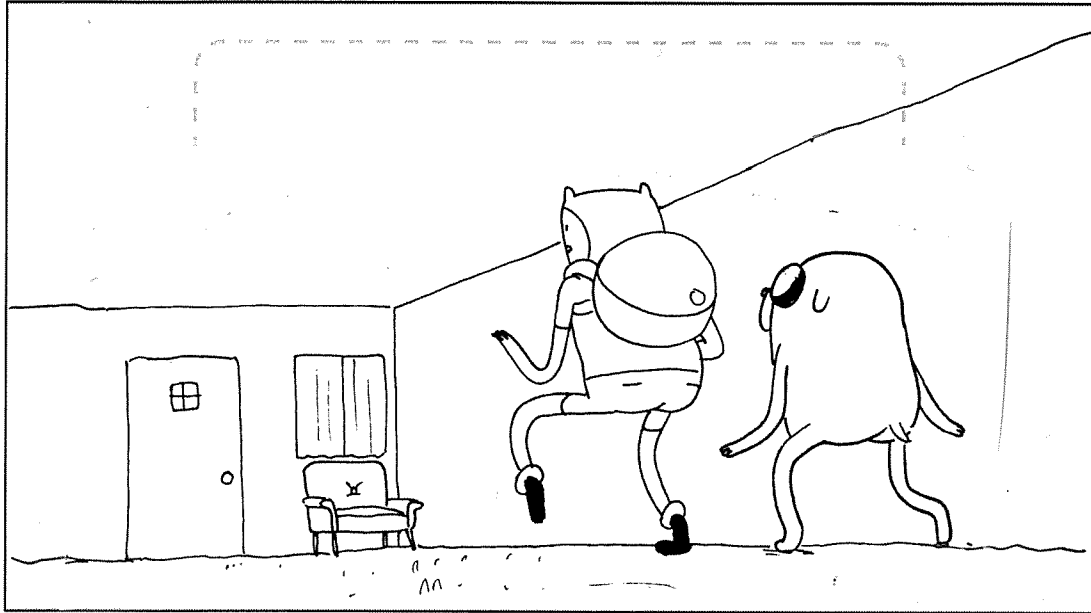
Production :
EPISODE # 100873

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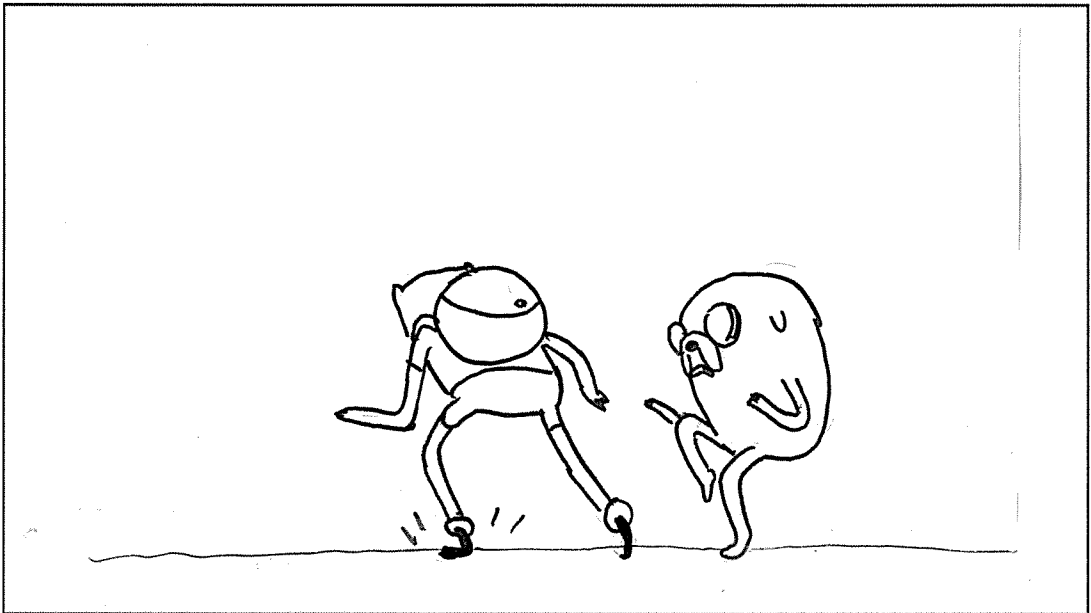
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:	CREAK !
Action:	
Timing:	

Production : EPISODE # 100873

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

(F) is she awake?

(J) why are you talking?

Action:

Timing:

EPISODE # 100873

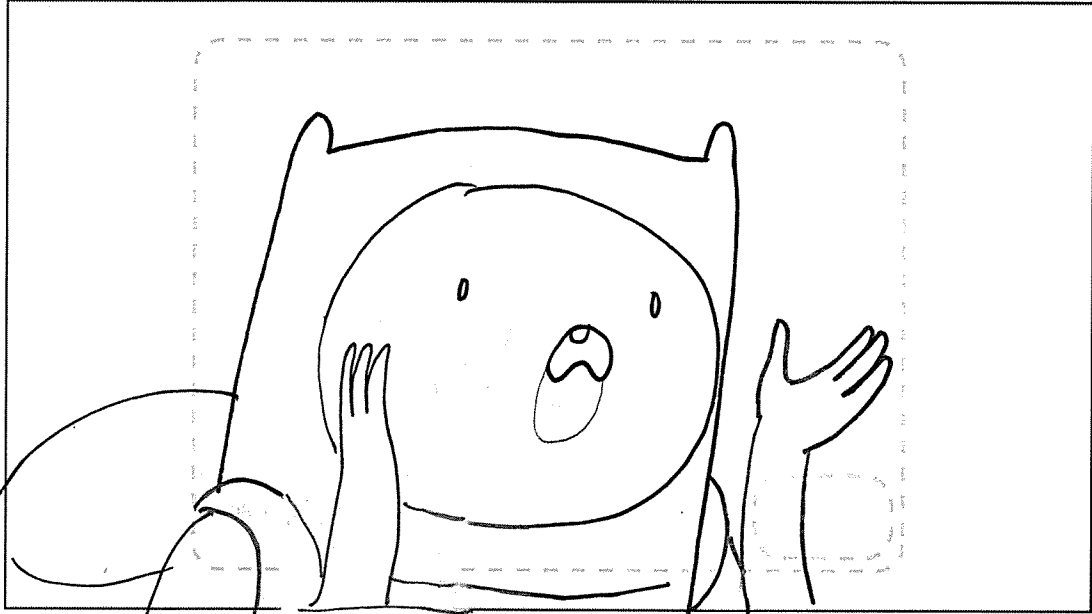
Production :

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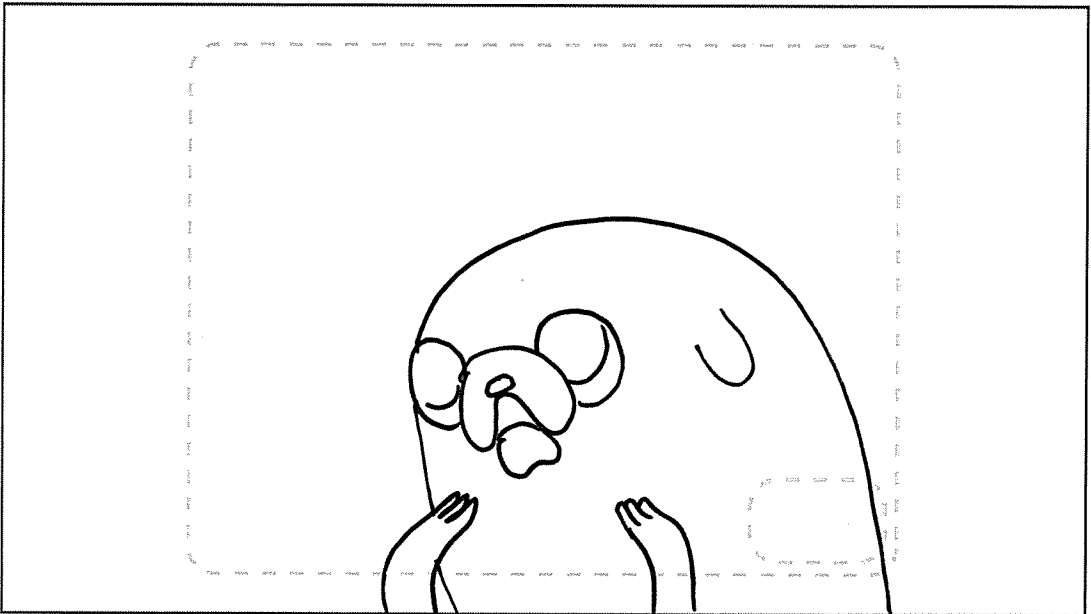
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:	(F) <u>You're</u> the one yelling. softly! (F) I was whispering!
Action:	
Timing:	

Production :
EPISODE # 100873

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

F I Am wondering if she's awake J Well, if she's awake , she can definitely hear you talking!

Action:

Timing:

EPISODE # 100873
Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog: (J) well, now we're both quietly screaming! (M) I can hear Both of you

Action:

Timing:

EPISODE # 100873

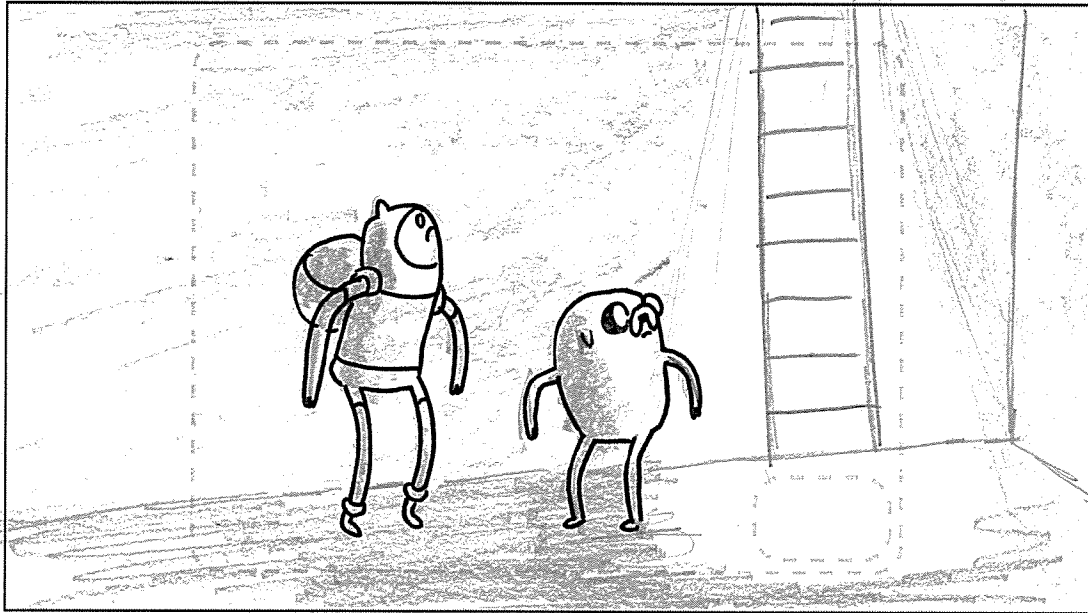
Production :

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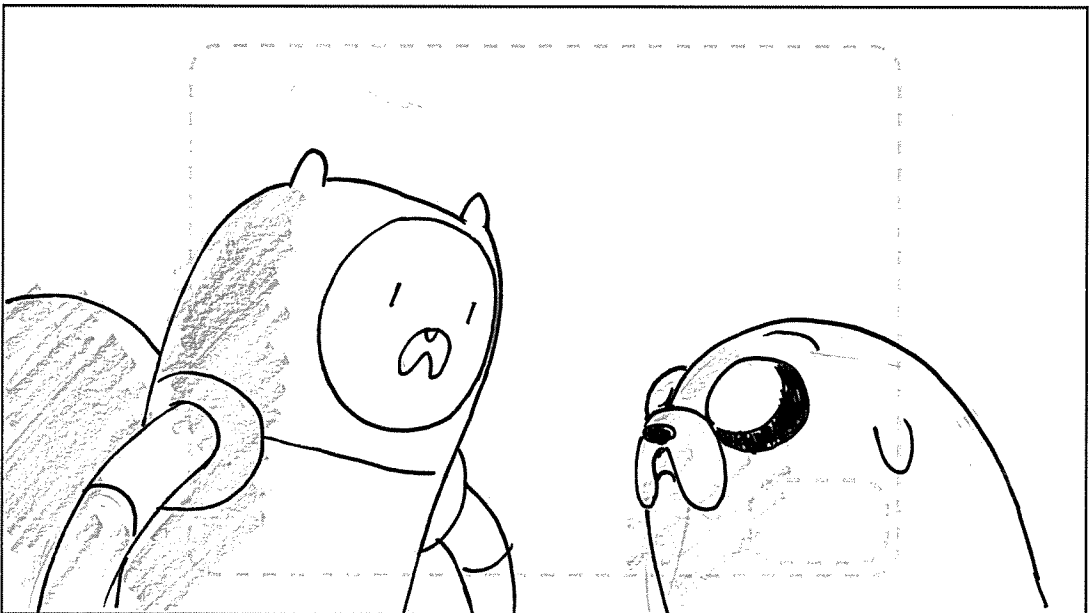
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:	> click =	Ⓣ Disguise yourself, Fool!
Action:		
Timing:		

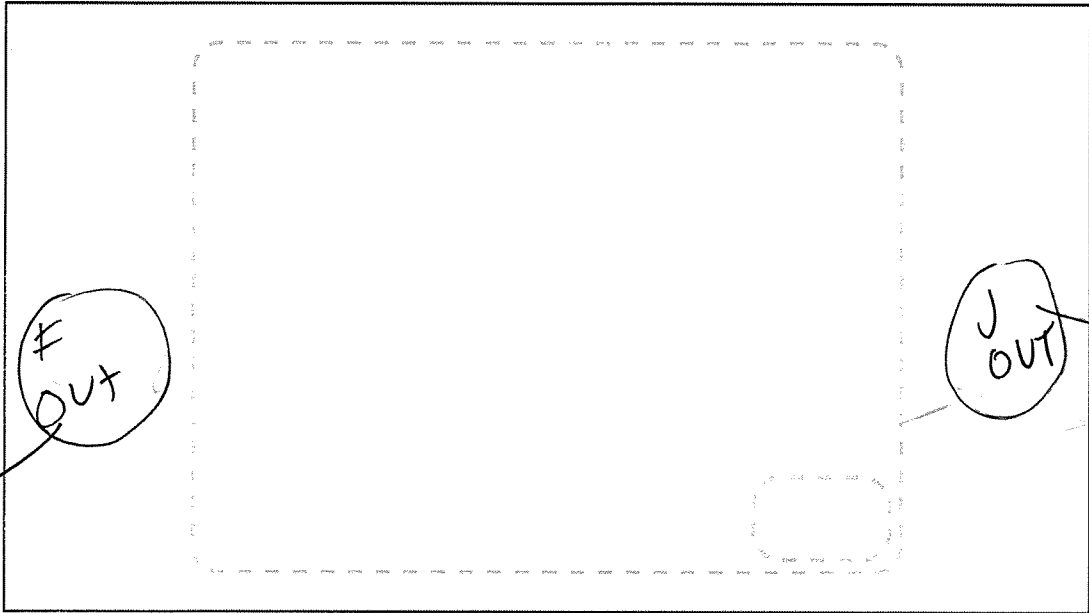
EPISODE # 100873
Production :

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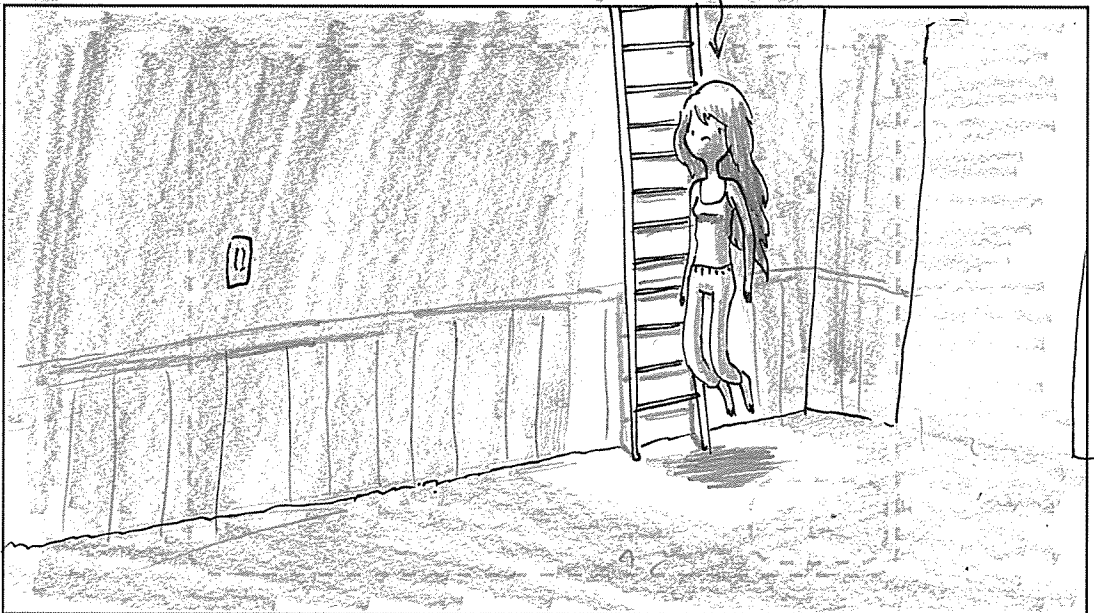
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



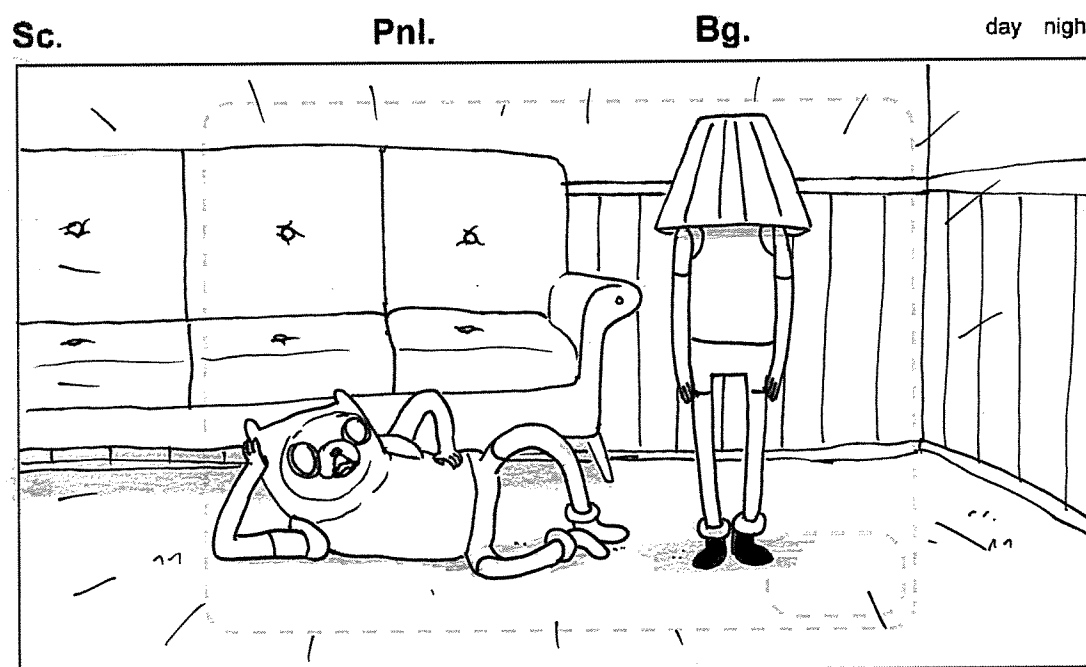
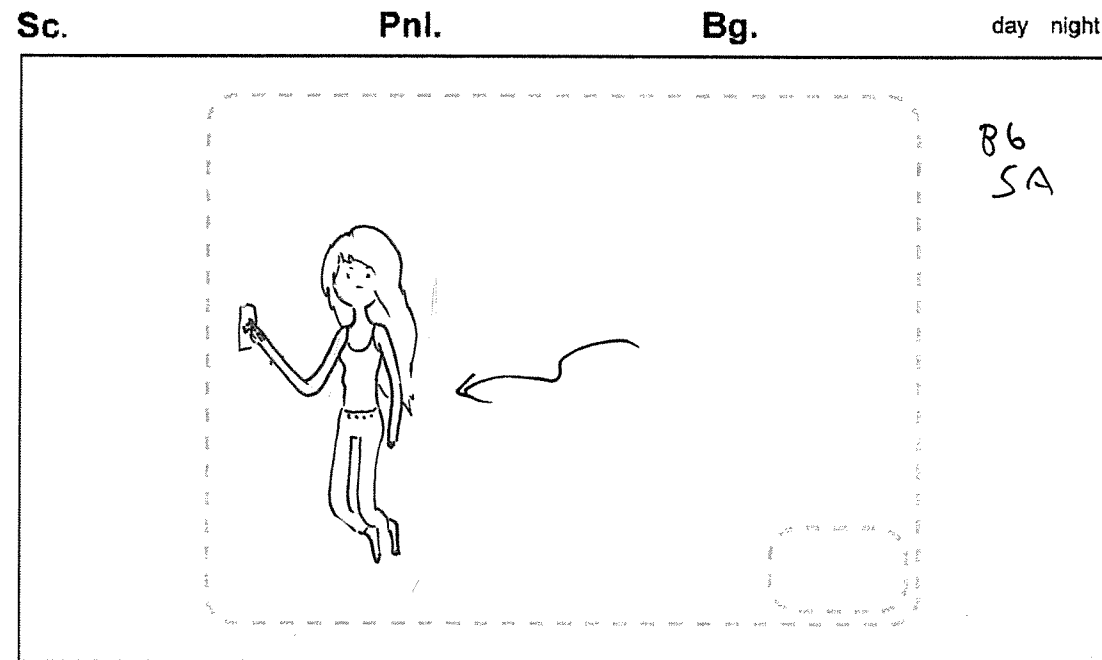
Dialog:
Action:
Timing:

Production : EPISODE # 100873

ADVENTURE TIME



Page 175



Dialog:

click

Dialog:

Action:

M turns on light

Timing:

EPISODE # 100873

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

(M) What are you bozos doing in my lair?

(J) Dude I think she sees us!

Action:

(1) Jake moves eyeballs to look at Finn

Timing:

EPISODE # 100873
Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog: (F) Dude you ^{shape changed} ~~turned~~ into me?!

Action:

Timing:

(J) yeah!

(2)

EPISODE # 100873

Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	(M) (os) Hey!	(M) Exsssplain yourselves
Action:		
Timing:		

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

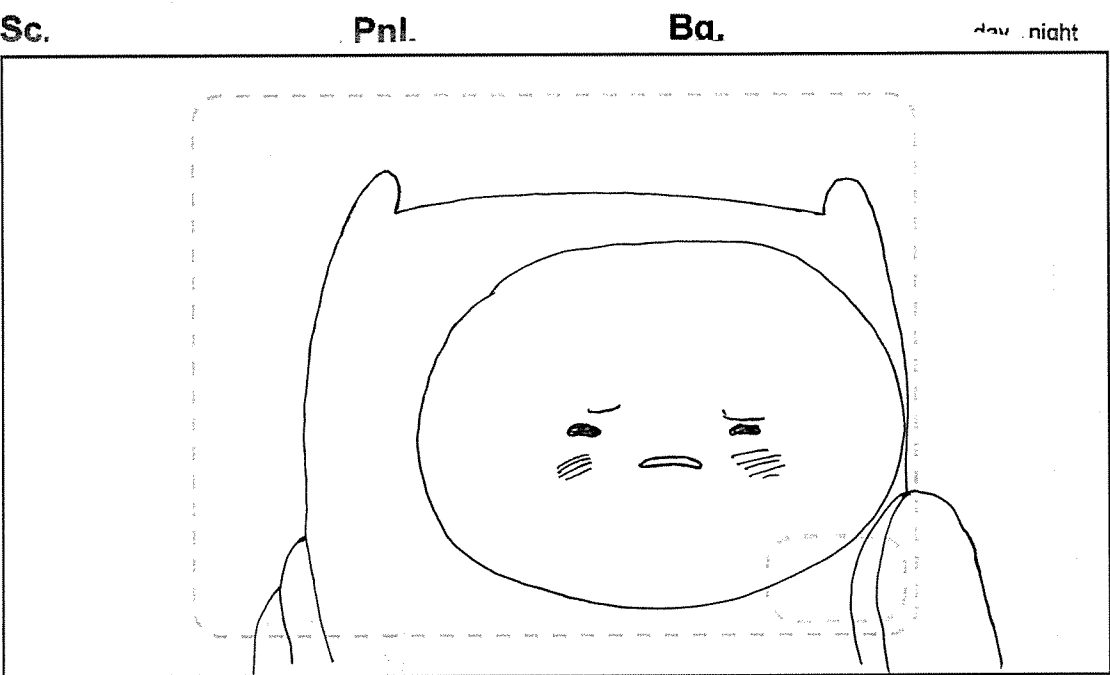
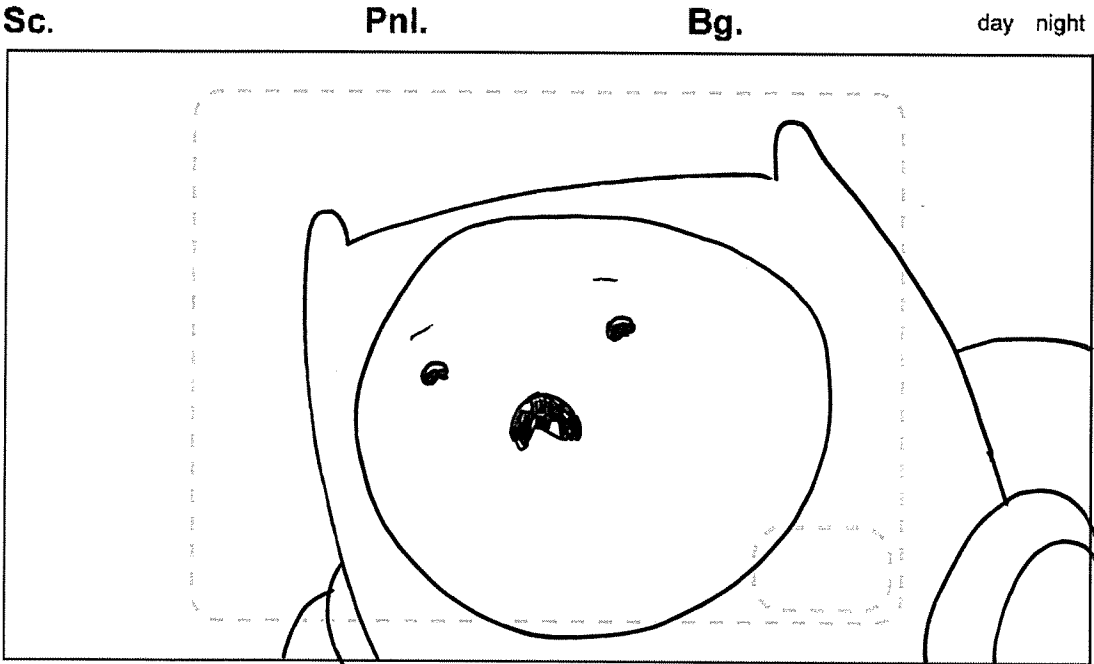
Dialog:	Finn takes deep breath	Ⓢ we were playing hide and seek in your closet, and you came home
Action:	Jake wags tail guiltily.. is that a word?	Finn clenches fists
Timing:		

EPISODE # 100873

Production :

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ADVENTURE TIME



Dialog:

⑥ So we hid in there all day... ⑦ (whisper) ① we saw...
② EVERYTHING

Action:

①

Timing:

EPISODE # 100873
Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:	(F) ① And, ② Oh Glob!	(F) whatever you do to us, I just want to say, We're Sorry!
Action:	①	
Timing:		

Production : 100873

ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

(E A J) So sorry!

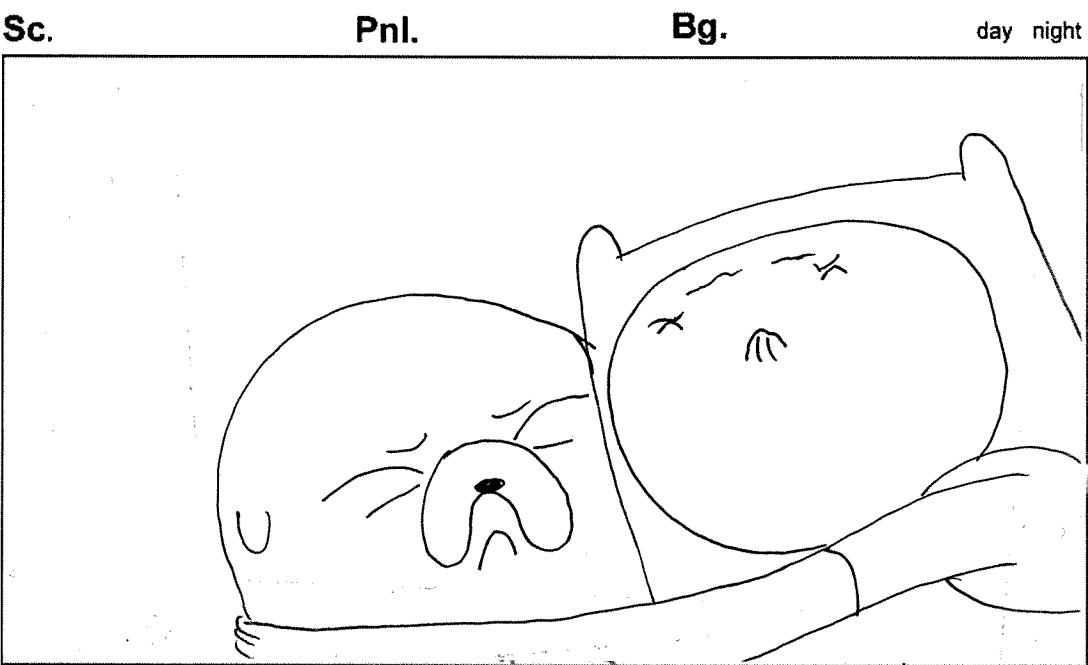
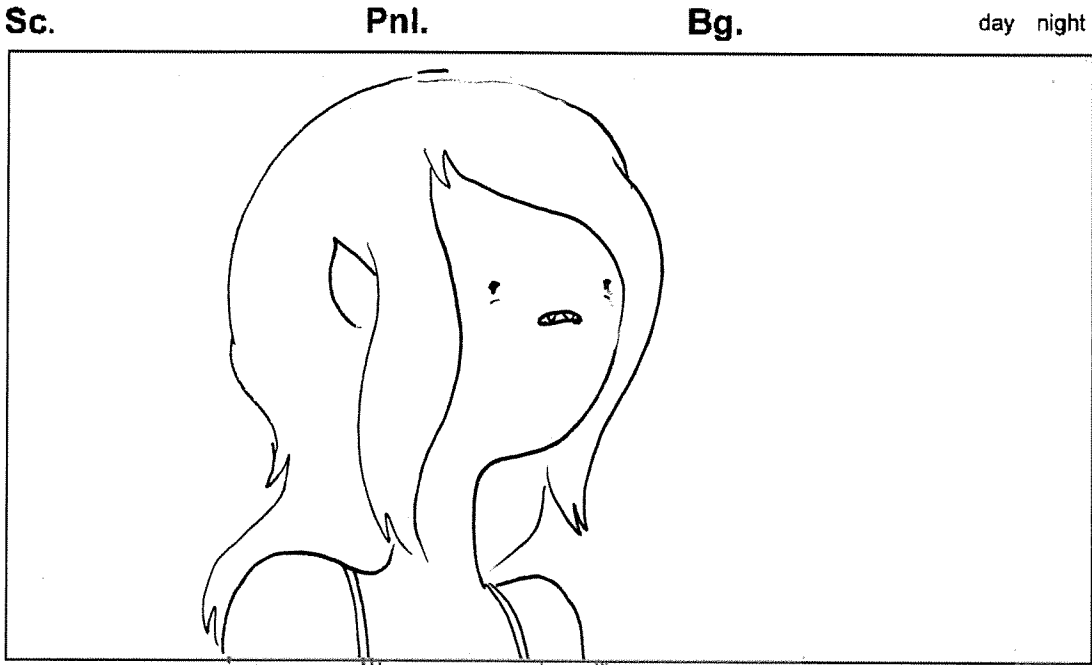
(eat)

Action:

Timing:

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ADVENTURE TIME



Dialog:

(M) okay. Apology accepted.

Action:

Timing:

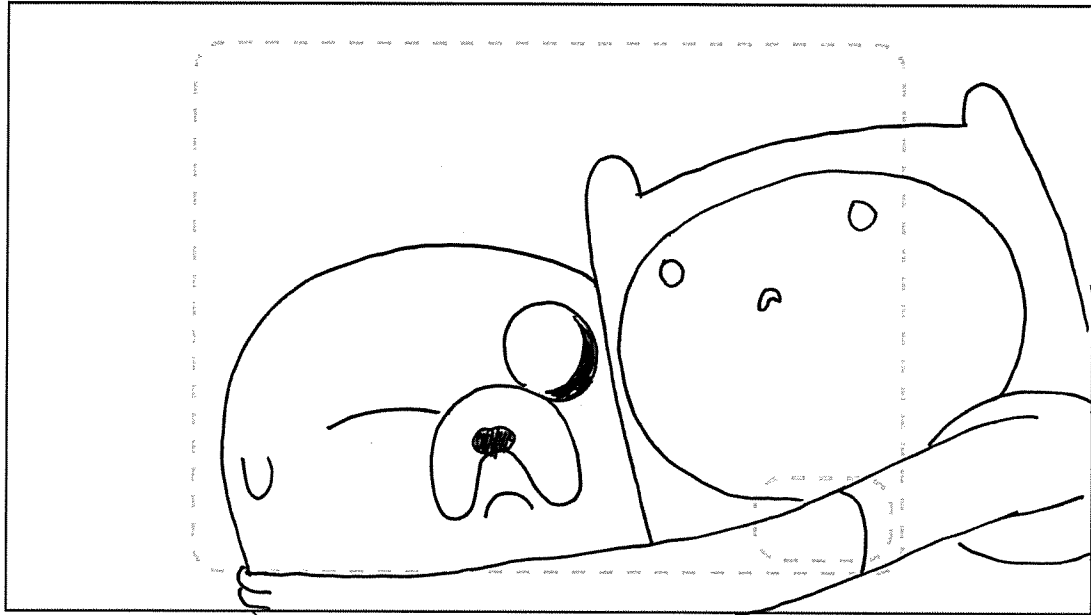
Production : 100873

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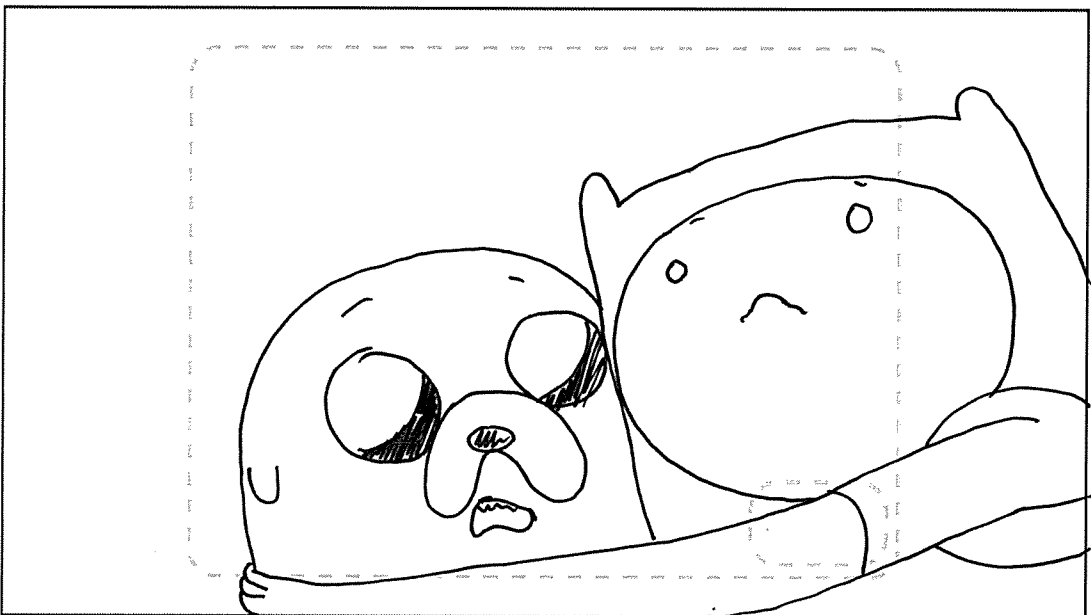
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:	ⓕ huh?	ⓓ You're not gonna punish us?
Action:	F & J open eyes	
Timing:		

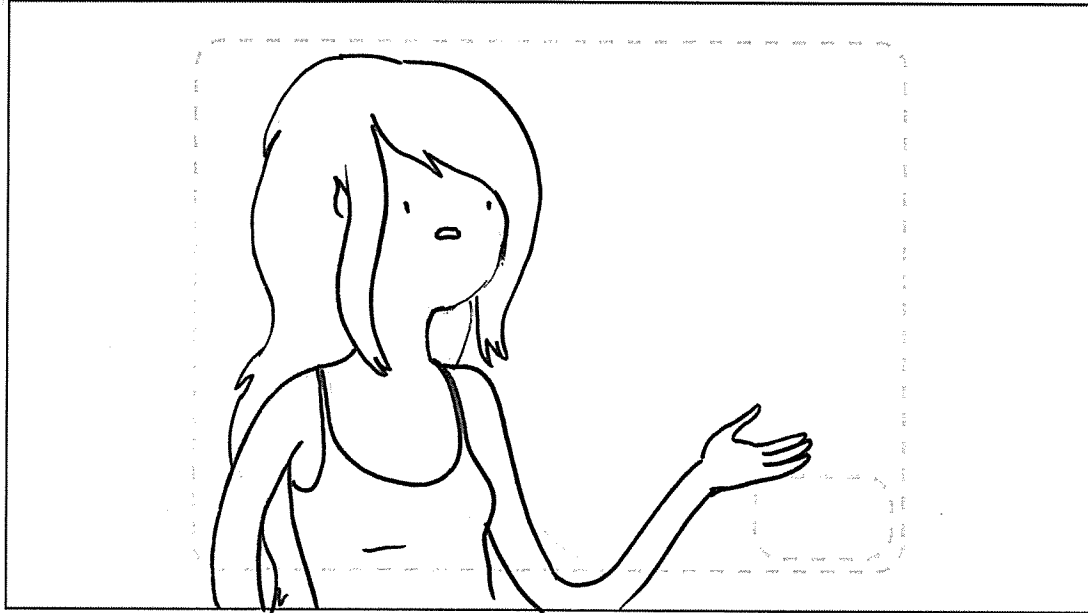
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Production :

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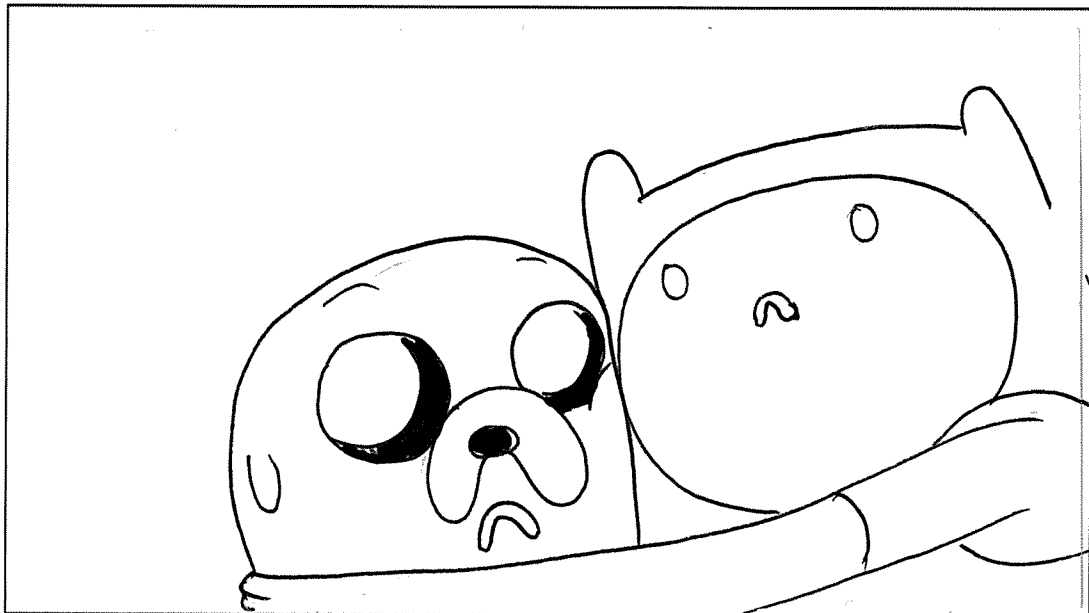
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog: (M) I hide in your house all the time. (F&J) ?!!

Action:

Timing:

EPISODE # 100873

Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
Action: F & J look at each other
Timing:

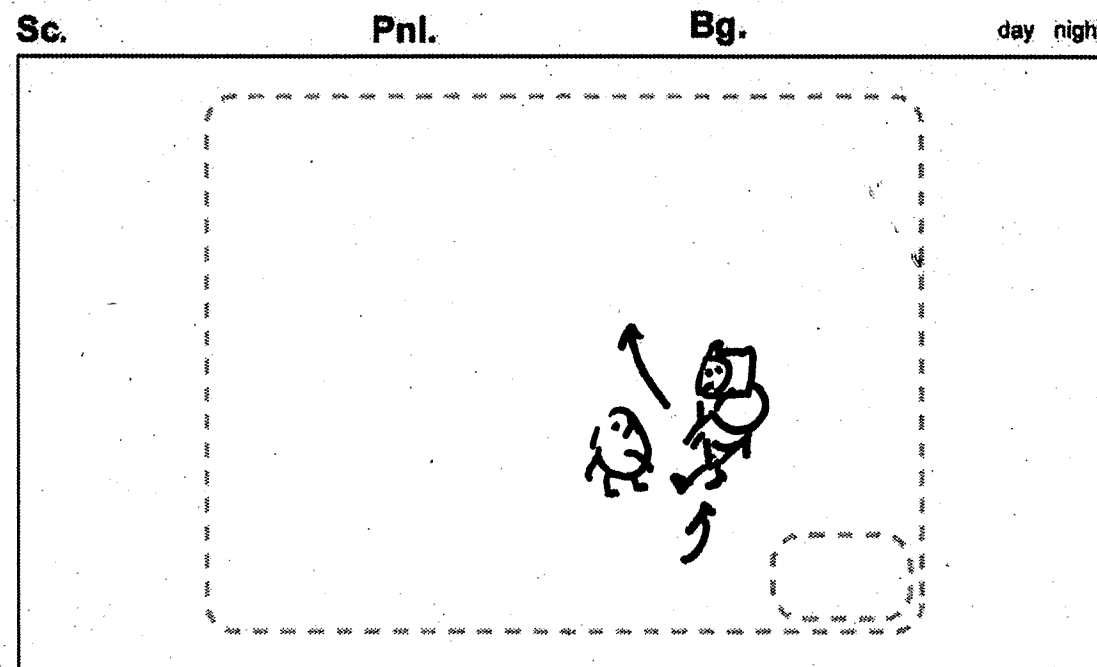
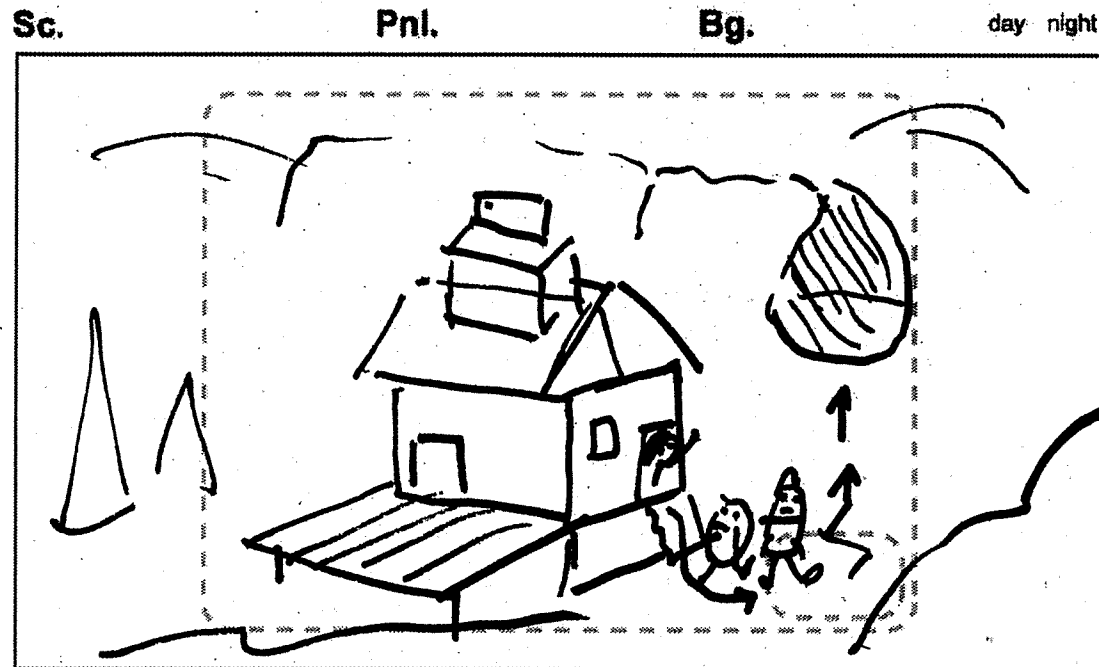
EPISODE # 100873
Production

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ADVENTURE TIME



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Dialog:

M/ ANYWAYS, NO HARD FEELINGS
GUYS, SEE YOU SOON, hahaha

(F+J look at
each other)

Action:

Finn and Jake exit Marceline's, and walk toward cave ent.
Marceline at door, waving goodbye

Timing:

EPISODE # 100873

Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	(time wipe)
Action:	Finn in bed reading comics
Timing:	

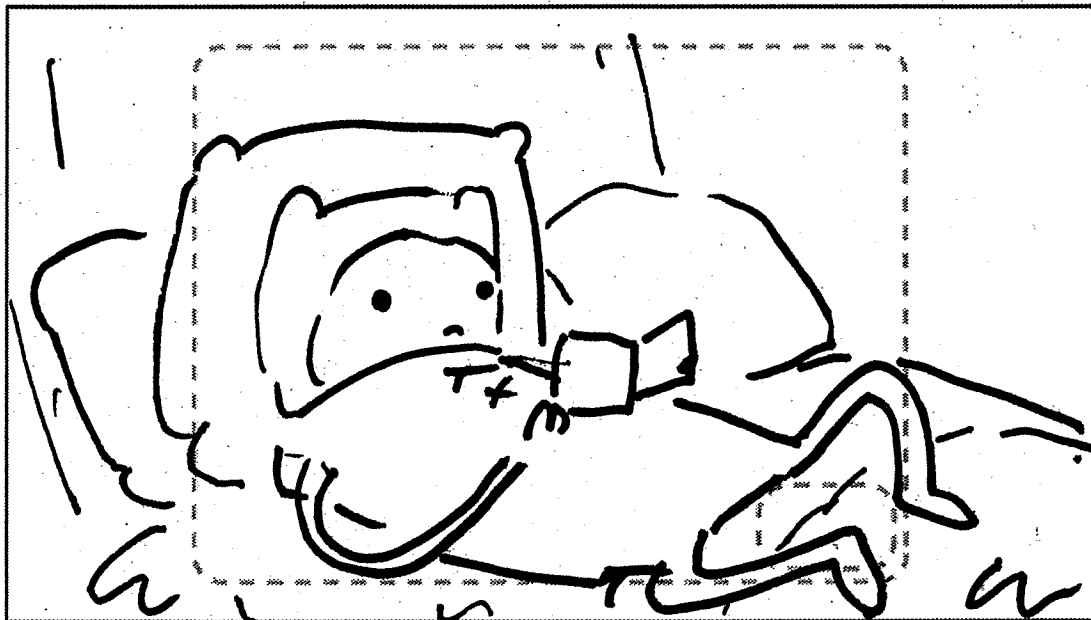
EPISODE # 100873
Production :

ADVENTURE TIME

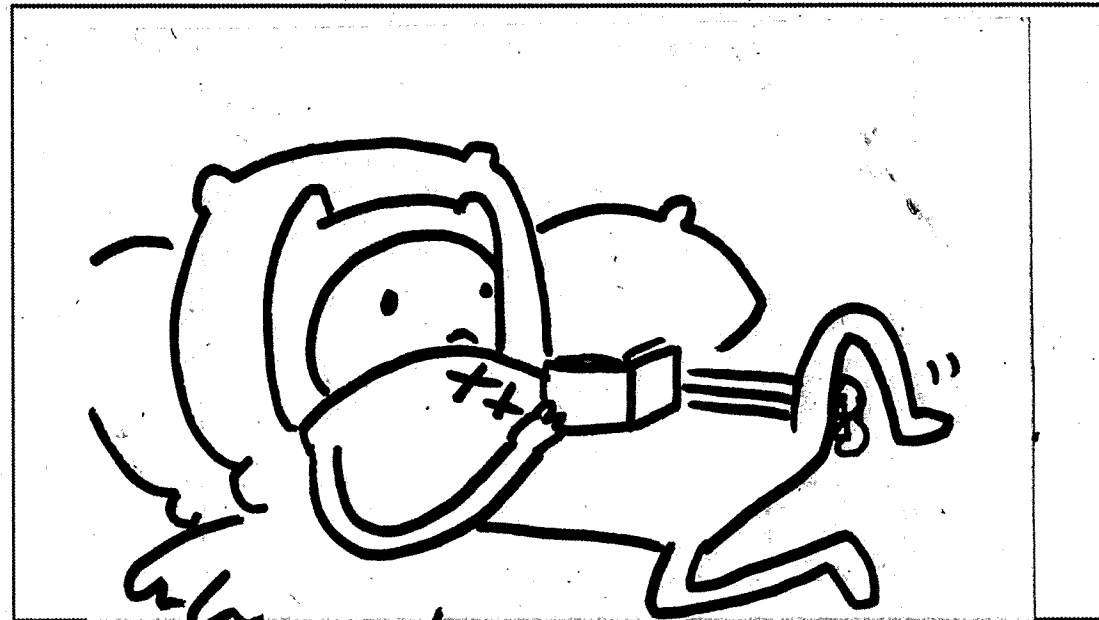


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Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:

Action:

Timing:

F lifts left leg and
scratches butt w/ left
hand

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Production :

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EPISODE # 100873

Production :

absent-mindedly

smells his finger

Finn looks quickly

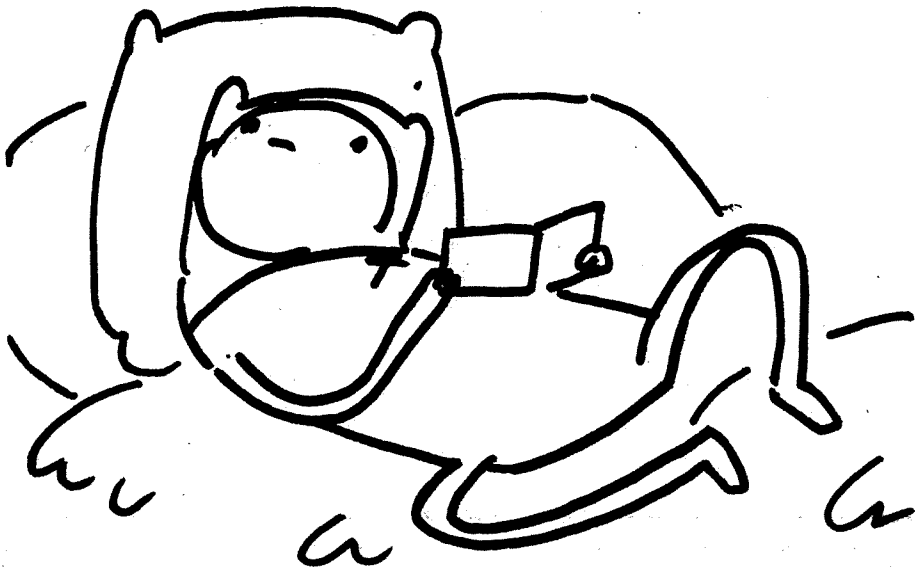
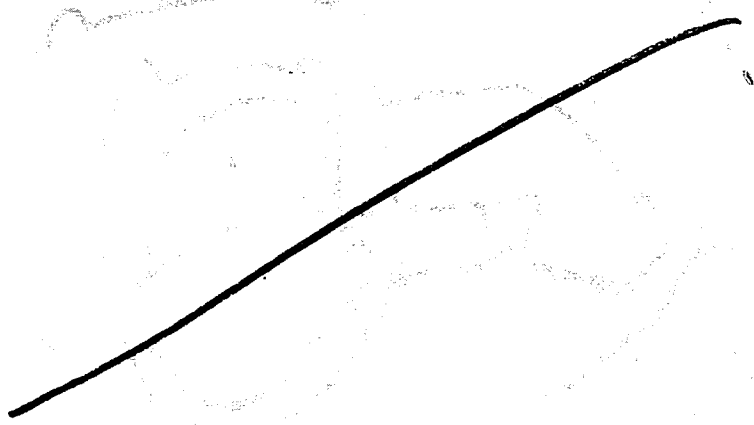
Timing:

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ADVENTURE TIME



Page 121

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
									
Dialo									
Action: puts L hand back on comic									
Timing:									

EPISODE# 100873

Production :

ADVENTURE TIME



Page 92

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
<p>Dialog</p>									
<p>Action</p> <p>sfx / creak (Finn looks!)</p>					<p>F / Marceline?</p>				
<p>Timing:</p>									

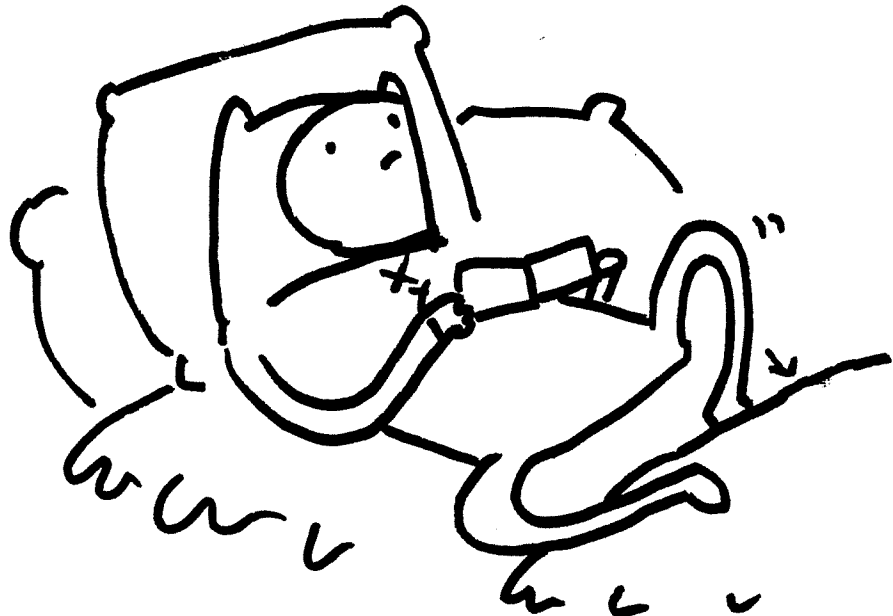
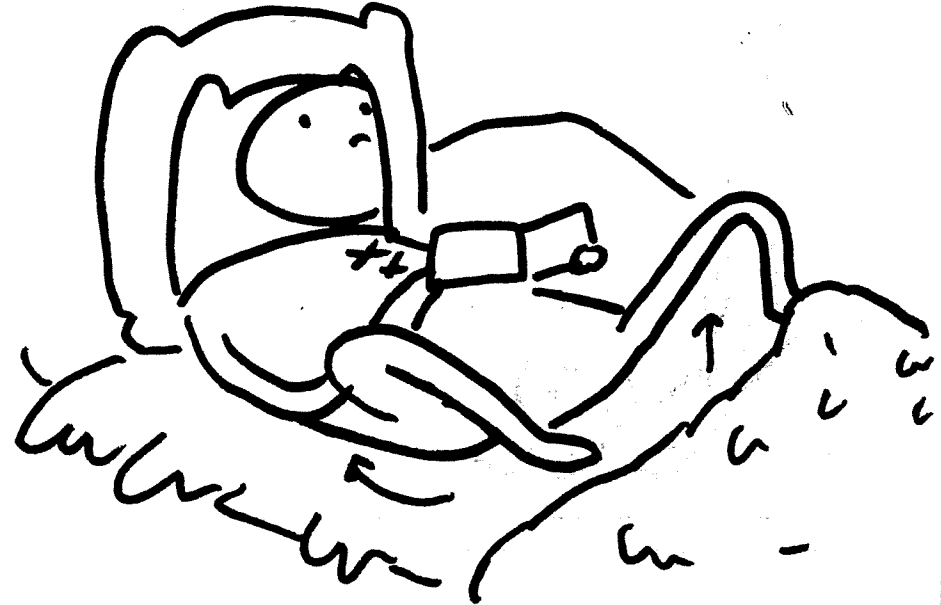
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Production : 100873 EPISODE #

ADVENTURE TIME

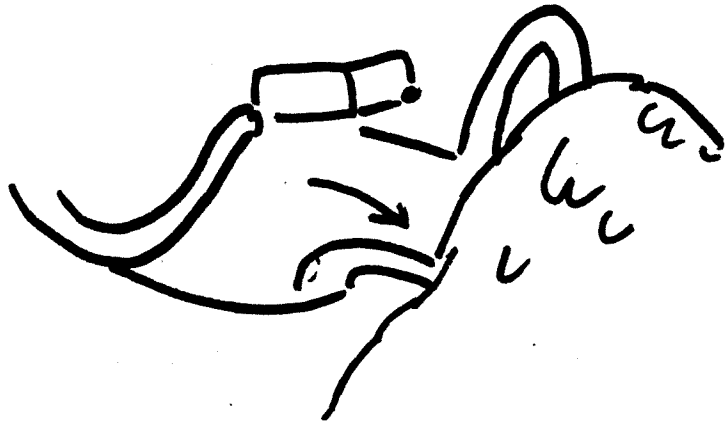


Page 193

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
									
<p>Dialogue</p>					<p>Dialogue</p>				
<p>Action</p> <p>tucks foot under blanket</p>					<p>Action</p> <p>lifts blanket with foot</p>				
<p>Timing:</p>					<p>Timing:</p> <p>moves right leg back</p>				



Sc.	Pnl.	Bg.	day night	Sc.	Pnl.	Bg.	day night
------------	-------------	------------	-----------	------------	-------------	------------	-----------



tucks Rieg under blanket

brings
blanket over
body



#EODSIDE

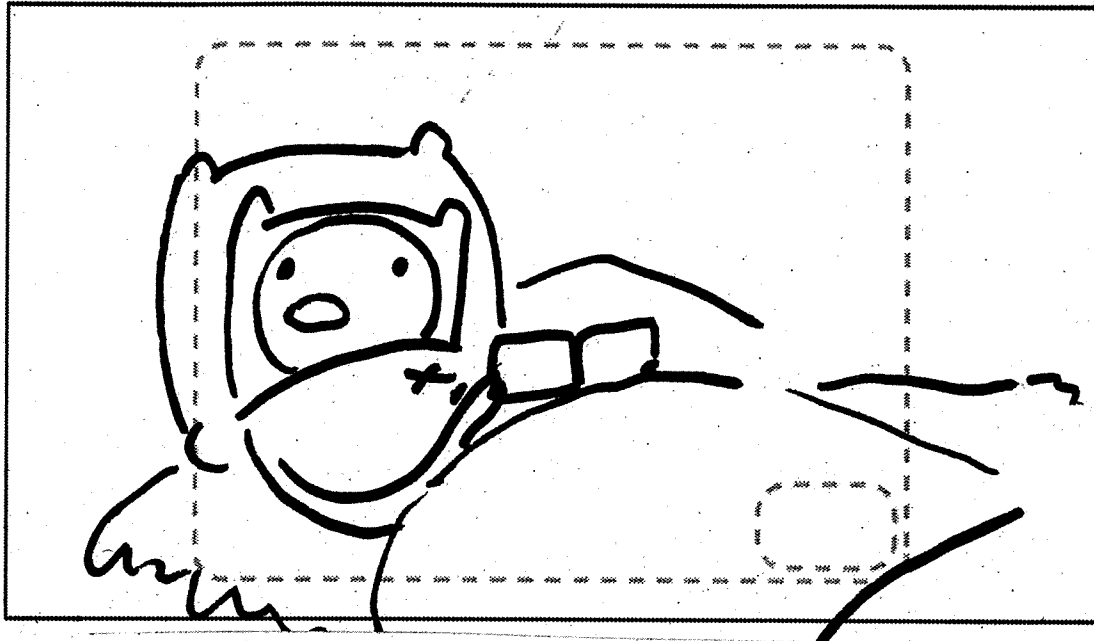
Production:

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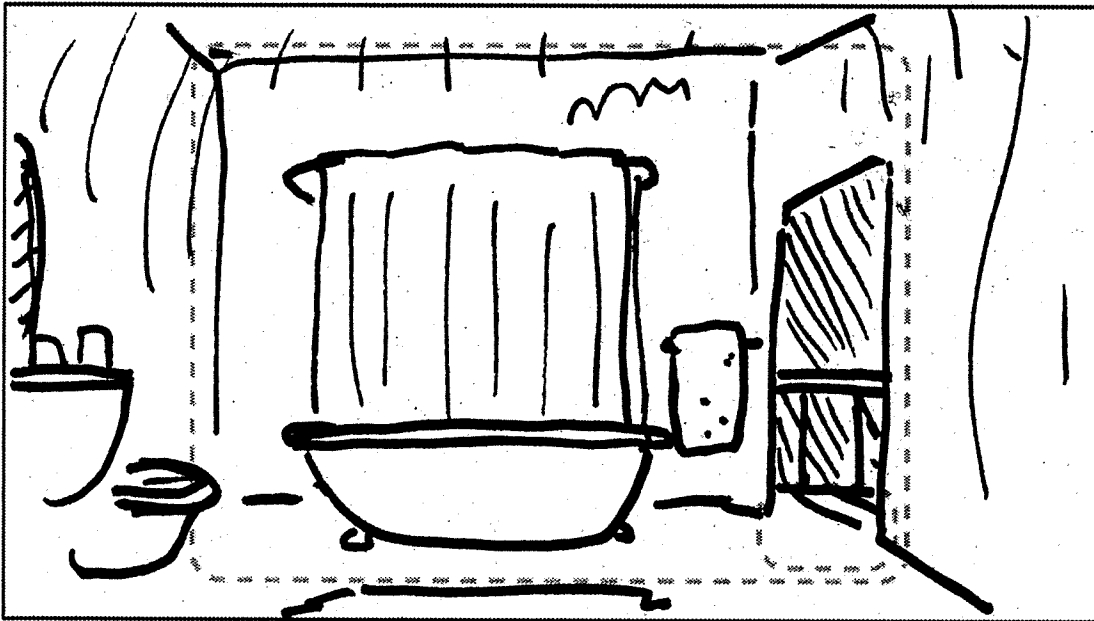
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:
F / JAKE ?
(faraway) F/(os) Jake?
Action:
Timing:

EPISODE # 100873

Production :

ADVENTURE TIME



Page 196

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

<p>Dialog:</p> <p>J / hm ?</p>
<p>Action:</p>
<p>Timing:</p>

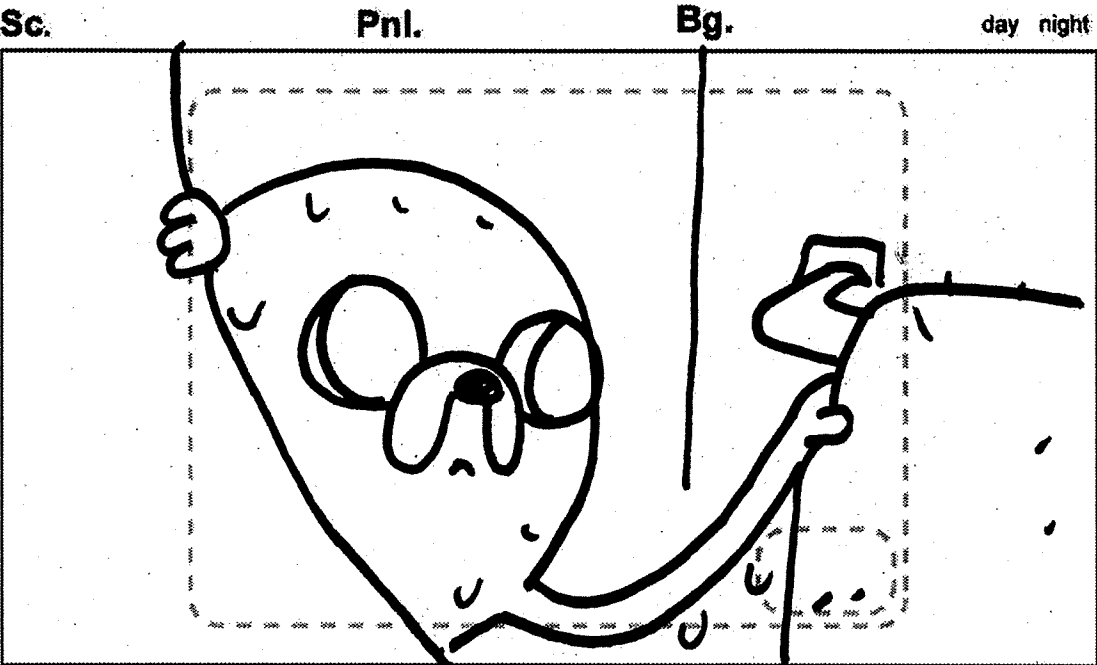
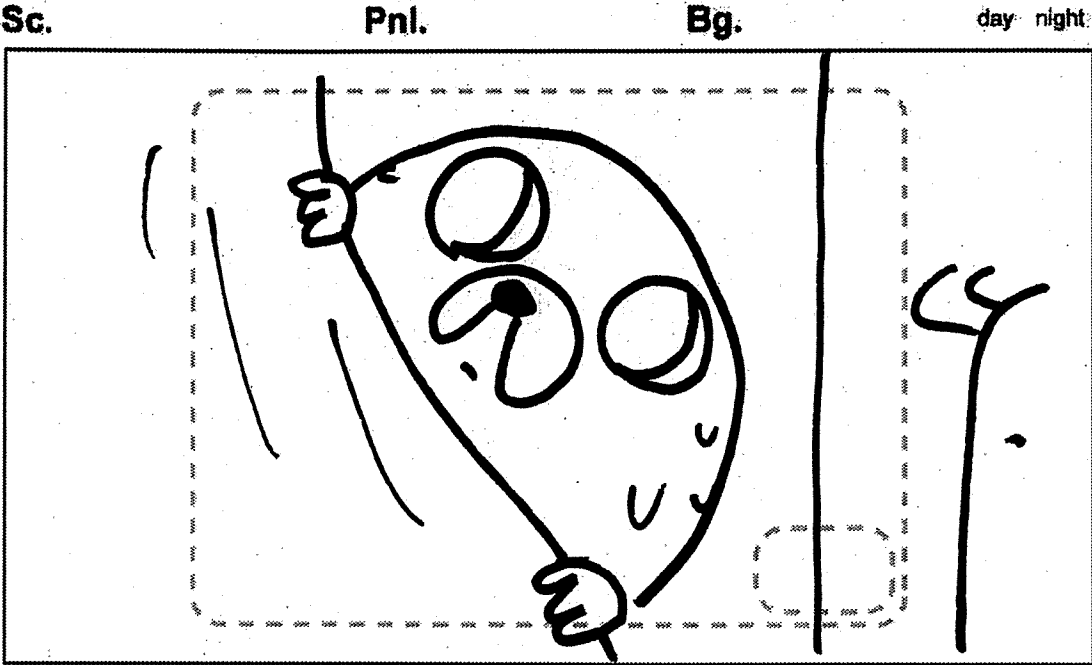
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ADVENTURE TIME



Dialog:
Action:
Timing:

reaches for towel

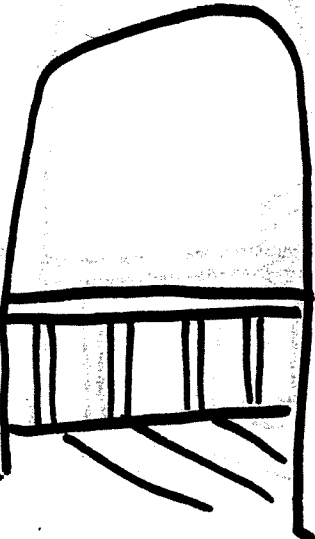
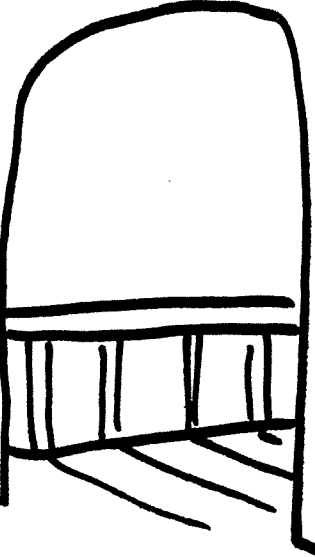
EPISODE # 100873

Production :

ADVENTURE TIME



Page 198

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
									
<p>Dialog:</p>									
<p>Action:</p>					<p>shower curtain falls revealing Jake already wearing a towel</p>				
<p>Timing:</p>									

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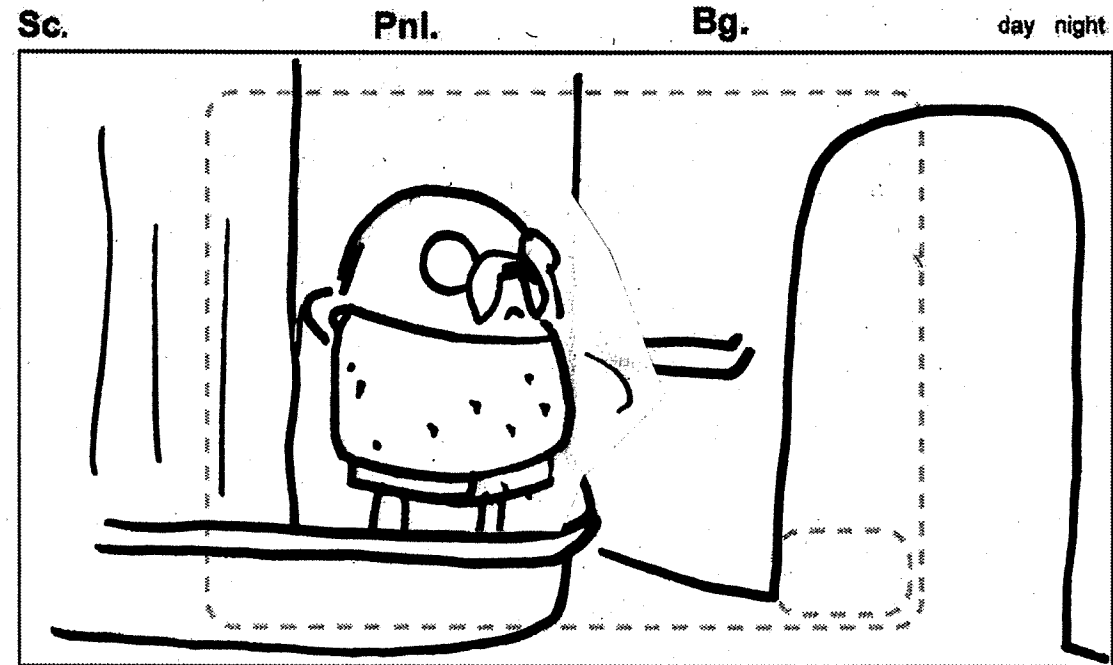
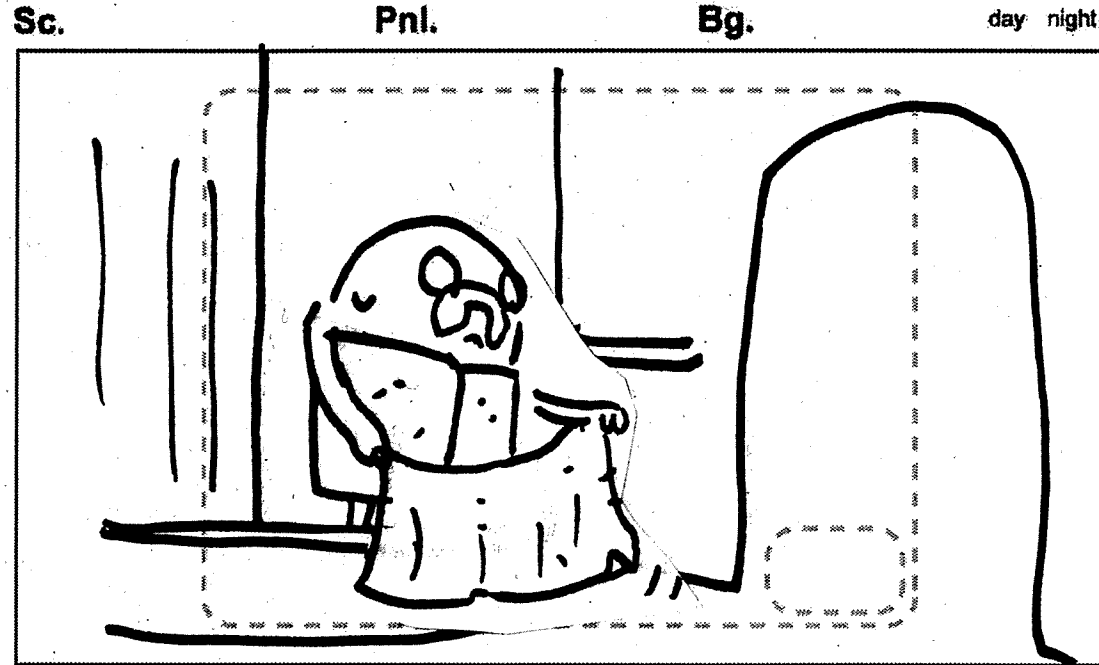
EPISODE #
100873

Production :

ADVENTURE TIME



Page 199



Dialog:

Action:

grabs towel and
shakes it out

Timing:

puts in on top
of 1st towel

EPISODE # 100873

Production :

ADVENTURE TIME



Page 200

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
<p>Dialog:</p>					<p>Finn reading under the covers.</p>				
<p>Action:</p>									
<p>Timing:</p>									

100873

EPISODE #

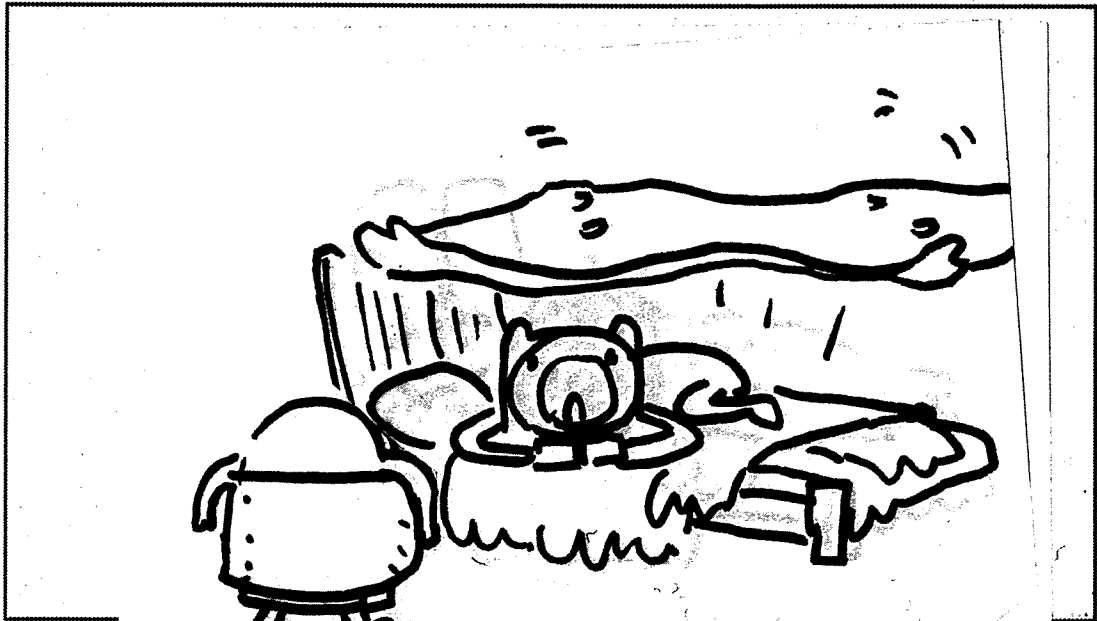
Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

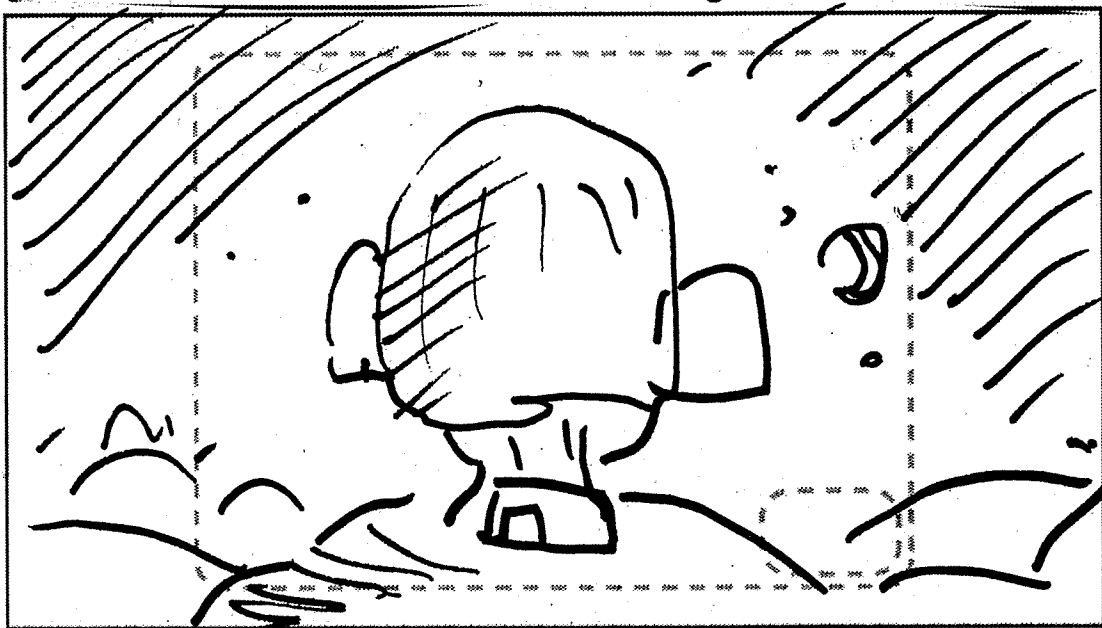


Dialog: 1.
J / Hey man did... F / YAH!

Action:

Timing:

Sc. Pnl. Bg. day night



J / (cos) YAH! F / AHH!

Action:

Timing:

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ADVENTURE TIME



Page 202

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
Dialog:									
Action:					camera pulling back				
Timing:					F / AHH! J / AHH!				

EPISODE # 100873

Production :